HRMS practice project — feature spec (expanded)

1) employee management

goal: single source of truth for employee data, with clean permissions.

features

· employee profile (core)

- o personal: employee id, name, email, phone, dob, address, emergency contact.
- employment: department, role/title, manager, location, employment type (full-time/contract/intern), doj, probation end, status (Onboarding, Active, Exited, Archived).
- o visibility: employees see their own; managers see only direct team; HR sees all.

documents

- upload/view: id proof, certificates, resume (historic), contract (uploaded by HR), policy acks (optional).
- simple versioning (latest file wins is ok for practice) + filename, type, uploaded_by, uploaded_at.

· bank & payroll linkage

- bank details fields + a boolean: bank_details_complete.
- o salary reference fields (read-only for employees): base pay, allowances, deductions (managed by HR).

· access control (RBAC)

- o employee: view own profile; edit personal fields; upload docs.
- o manager: view team members' non-sensitive fields
- HR: cannot edit employee personal details; can edit salary fields and upload/replace contract.
- o audit every update (who, what, when).

· status & lifecycle

- o states: Onboarding → Active → Exited → Archived.
- o constraints:
 - payroll only for Active.
 - login disabled for Exited/Archived.

· quality of life

- o search/filter by name, department, status.
- import/export CSV (optional).
- o minimal validations (email format, phone length, salary non-negative).

mvp checklist

- create/read/update employee (respecting RBAC rules above).
- upload/download docs.
- bank completeness flag.
- status transitions recorded to audit.

2) payroll

goal: simple periodic calculations + payment tracking, tightly validated.

features

· payroll calendar / scheduler

- monthly run date (e.g., 30th) or manual "Run now (for month X)".
- o a service checks "due today" and starts a run.

• eligibility & validations

- include only employees with status **Active** and bank details complete = true.
- skip and flag missing info (bank/personal blockers).

calculation

- per employee: net = base + allowances deductions .
- store per-cycle breakdown (gross, net, components) for history.

• payment status per employee per cycle

- o states: Not Due → Due → Paid | Failed (with reason).
- reasons examples: "Missing bank details", "On leave without pay (manual)".

payslip

- generate simple HTML/PDF with period, components, net, and company header.
- o employee can view/download their own payslips.

adjustments (nice-to-have)

one-time bonus/deduction entries added before run.

· reports (nice-to-have)

o per-cycle summary: total employees processed, total payout, failures (counts & reasons).

· audit events

• run_started, run_completed, employee_payment_calculated, payment_marked_paid, payment_failed(reason).

mvp checklist

- create payroll run (auto/manual).
- compute amounts and set statuses.
- · skip invalid employees with clear failure reasons.
- generate/download payslip.
- write audit logs.

3) onboarding & offboarding

goal: minimal, reliable entry/exit flows with clear status changes.

onboarding (selected candidate → employee)

steps

- 1. create employee record (status = Onboarding).
- 2. document collection (employee uploads; HR verifies).
- 3. contract upload (by HR).
- 4. mark employee Active.

effects

- o enables payroll eligibility checks.
- o role on the user account becomes Employee (from Candidate).

audit

 $\verb| onboarding_started|, document_uploaded|, contract_uploaded|, onboarding_completed|. \\$

offboarding (employee exit)

steps

- 1. set status Exited (disable login).
- 2. (optional) checklist fields: asset returned (yes/no), exit note.
- 3. archive: status Archived for long-term record.

constraints

- o no payroll for Exited/Archived.
- o records remain readable to HR.

audit

offboarding_started, access_revoked, archived.

mvp checklist

- onboarding: docs + contract + status Active.
- offboarding: status Exited → Archived; login blocked.
- audit entries for key actions.

4) recruitment pipeline

goal: track jobs and candidates through a simple pipeline; handoff to onboarding when selected.

job postings

- fields: title, department, openings (target count), status = Ongoing | Fulfilled.
- auto-update to Fulfilled when selections reach openings.

candidates

- candidate account with basic profile: name, email, address, qualification, resume.
- apply to job → candidate record tied to job.

pipeline & rounds

- pipeline states: Applied → Shortlisted → Round 1 → Round 2 ... → Selected | Rejected.
- HR defines rounds per job (labels only; no need for complex scheduling).
- after each round, HR sets result: Cleared / Not Cleared and advances state.

outcomes

- Selected: trigger onboarding → create employee (status Onboarding) and update user role Candidate → Employee.
- Rejected: move to archived candidate pool (read-only).

views & rules

- candidate portal: see applied jobs + current status (applied/in round N/rejected/selected).
- HR cannot alter candidate personal data; only pipeline status and notes.

audit

• job_created/updated/fulfilled, candidate_applied, status_changed(round/result), candidate_selected, candidate_rejected.

mvp checklist

- · create/close job with openings tracking.
- candidate apply and move through rounds.
- selected → onboarding; rejected → archived.
- audit trail.

5) compliance & audit service

goal: central, simple, append-only logging + basic reports for recruitment and payroll (employee audit optional later).

responsibilities

- expose a small API/gateway: /audit/recruitment, /audit/payroll.
- other services push events; audit service stores them.
- reporting: filter by service, date range, action, actor id.

event shape (simple)

• timestamp, service (recruitment|payroll), action, actor_id (userid), resource_type (job, candidate, employee, payroll_run), resource_id, metadata (json), correlation_id (same id across one payroll run, optional).

behavior

- write-only (no edits), queryable for reports.
- retries if write fails (simple retry is fine for practice).
- retention: keep everything (practice).

mvp checklist

- accept events from recruitment & payroll.
- list/download events with filters.
- no PII in metadata beyond ids and labels.

6) interfaces & access control (single login, role-based ui)

roles: HR, Employee, Candidate.

auth & role routing

- one /login for everyone.
- after auth, route to dashboard based on role.
- transition: Candidate → Employee happens on selection + onboarding; next login shows employee dashboard.

permissions (summary)

- HR
- employee mgmt: view all; edit only salary & contract docs (not personal fields).
- o payroll: run cycles, view statuses, mark paid/failed, see reports.
- o recruitment: create jobs, define rounds, move candidates, close jobs.
- o onboarding/offboarding: execute flows.

Employee

- o view own profile + payslips.
- update personal info + upload personal docs.

Candidate

- o create account, apply to jobs, upload resume.
- o track application status; no editing of HR fields.

ui surfaces (keep simple)

- HR dashboard: quick stats + links (Employees, Payroll, Recruitment, Reports/Audit).
- Employee dashboard: profile, documents, bank details status, payslips.
- Candidate dashboard: profile, resume, applied jobs + statuses.

guardrails

- server-side RBAC checks on every action.
- file upload size/type checks (pdf/jpg/png).
- · basic session timeout; optional 2FA later.

optional niceties (build if time permits)

- notifications (email/log): payroll processed; candidate moved to next round; onboarding completed.
- simple charts: hires per month, payroll totals per run.
- reuse archived candidates: quick "consider for another job" action.

out of scope (for now)

• advanced tax rules, benefits, attendance/time tracking, performance reviews, complex multi-tenant features, deep compliance frameworks.

done definitions (per module)

- employee management: RBAC enforced; docs upload; bank flag; status lifecycle; audit events written.
- payroll: calendar/scheduler; net calculation; per-employee status; payslip; audit.
- on/offboarding: minimal checklists; status flips; access revoke; audit.
- recruitment: jobs + openings; candidate pipeline with rounds; select→onboarding; reject→archive; audit.
- audit service: accepts events from recruitment & payroll; filterable listing; basic export.

have this conversation into a pdf