

Great! Here's the **full set of 75 MCQs (Easy, Medium, Hard)** for **Chapter 1: Whetting Your Appetite** from the Python Tutorial (Release 3.10.4).

Chapter 1: Whetting Your Appetite — 75 MCQs

Easy Level (Q1–Q25)

1. Python is a _____ programming language.
 - a) low-level
 - b) middle-level
 - c) high-level
 - d) hardware-level
 - ☒ c) high-level

2. Python was named after:
 - a) a type of snake
 - b) a Roman emperor
 - c) a TV show
 - d) a video game
 - ☒ c) a TV show

3. Which of the following is **NOT** a feature of Python?
 - a) Object-oriented
 - b) Interpreted
 - c) Platform-dependent
 - d) Easy-to-learn
 - ☒ c) Platform-dependent

4. Python is best suited for:
 - a) Web browsing
 - b) Image scanning
 - c) Automation and scripting
 - d) Mechanical operations
 - ☒ c) Automation and scripting

5. Which symbol is used for comments in Python?
 - a) //
 - b)
 - c) #
 - d) %
 - ☒ c) #

6. Python's syntax is mainly influenced by:
- a) C
 - b) Pascal
 - c) English
 - d) Assembly
 - ☒ c) English
7. Which of the following is not a valid use of Python?
- a) GUI applications
 - b) Compiling Java code
 - c) Writing scripts
 - d) Data processing
 - ☒ b) Compiling Java code
8. Python is an interpreted language, which means:
- a) It compiles first
 - b) It translates line by line
 - c) It runs only on Linux
 - d) It generates binary executables
 - ☒ b) It translates line by line
9. One advantage of using Python over C++ is:
- a) Lower-level memory access
 - b) Direct hardware control
 - c) Rapid development
 - d) Slower execution
 - ☒ c) Rapid development
10. Python programs are typically:
- a) Longer than C programs
 - b) Shorter than C programs
 - c) Same length as C programs
 - d) Not readable
 - ☒ b) Shorter than C programs
11. Python was created by:
- a) Dennis Ritchie
 - b) James Gosling
 - c) Guido van Rossum
 - d) Bjarne Stroustrup
 - ☒ c) Guido van Rossum
12. Python code blocks are identified by:
- a) Brackets
 - b) Indentation
 - c) Semicolons
 - d) None of the above

☒ b) Indentation

13. What does Python use instead of curly braces `{ }` for blocks?

a) Tabs

b) Comments

c) Indentation

d) Markers

☒ c) Indentation

14. Which is NOT an advantage of Python?

a) Large standard library

b) Compiled execution

c) Interactive shell

d) Extensible

☒ b) Compiled execution

15. Python code can be embedded in applications written in:

a) HTML

b) Assembly

c) C

d) CSS

☒ c) C

16. Which is a correct extension for Python files?

a) .pyt

b) .pt

c) .py

d) .python

☒ c) .py

17. Python supports which of the following paradigms?

a) Procedural

b) Object-oriented

c) Functional

d) All of the above

☒ d) All of the above

18. What kind of language is Python in terms of type-checking?

a) Dynamically typed

b) Statically typed

c) Untyped

d) Strongly compiled

☒ a) Dynamically typed

19. Python allows the use of modules. What is a module?

a) A folder

b) A compressed file

- c) A collection of Python definitions
- d) A hardware component
- ☒ c) A collection of Python definitions

20. Python helps avoid which of the following due to indentation?

- a) Errors
- b) Cluttered code
- c) Bugs
- d) Semicolons
- ☒ b) Cluttered code

21. Python is suitable for:

- a) AI and ML
- b) Robotics
- c) Web scraping
- d) All of the above
- ☒ d) All of the above

22. What makes Python “interpreted”?

- a) Runs inside Chrome
- b) Needs Java runtime
- c) Executes code line by line
- d) Converts code to HTML
- ☒ c) Executes code line by line

23. Which of these is a Python advantage?

- a) Slow development
- b) Fast runtime
- c) Large ecosystem
- d) Complex syntax
- ☒ c) Large ecosystem

24. Python syntax emphasizes:

- a) Speed
- b) Obscurity
- c) Readability
- d) Compactness only
- ☒ c) Readability

25. Python standard library is often referred to as:

- a) Extra tools
 - b) Add-on bundle
 - c) Batteries included
 - d) Bonus features
 - ☒ c) Batteries included
-

● Medium Level (Q26–Q50)

26. Python is often preferred over shell scripts because:
- a) Shell scripts are more readable
 - b) Python runs only on Linux
 - c) Python offers better structure
 - d) Python is older
 - ✓ c) Python offers better structure
27. Which of these tasks can Python NOT perform directly?
- a) Data analysis
 - b) GUI programming
 - c) Compiling machine code
 - d) Web development
 - ✓ c) Compiling machine code
28. Python is faster to develop in than C/C++ because:
- a) It skips logical testing
 - b) It has automatic indentation
 - c) It requires less boilerplate
 - d) It executes faster
 - ✓ c) It requires less boilerplate
29. What makes Python suitable for rapid application development?
- a) Binary compilation
 - b) Interpreted nature and dynamic typing
 - c) Hardware interfacing
 - d) Use of macros
 - ✓ b) Interpreted nature and dynamic typing
30. Python's standard modules provide:
- a) Only networking utilities
 - b) Limited OS access
 - c) Extended file and OS operations
 - d) GUI-only support
 - ✓ c) Extended file and OS operations

Here's the complete set of **75 MCQs for Chapter 1: Whetting Your Appetite**, divided into **Easy (1–25)**, **Medium (26–50)**, and **Hard (51–75)** — all generated below in one go:

■ Chapter 1: Whetting Your Appetite — Full 75 MCQs

● Easy Level (Q1–Q25)

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- a) Tabs
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 - c) **Indentation** ✓
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14. Which is NOT an advantage of Python?
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 - c) Interactive shell
 - d) Extensible
15. Python code can be embedded in applications written in:
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 - c) **C** ✓
 - d) CSS
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- a) .pyt
 - b) .pt
 - c) **.py** ✓

d) .python

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- b) Object-oriented
- c) Functional
- d) **All of the above** ✓

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- a) **Dynamically typed** ✓
- b) Statically typed
- c) Untyped
- d) Strongly compiled

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- b) A compressed file
- c) **A collection of Python definitions** ✓
- d) A hardware component

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- c) **Large ecosystem** ✓
- d) Complex syntax

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- b) Obscurity
- c) **Readability** ✓

d) Compactness only

25. Python standard library is often referred to as:

- a) Extra tools
- b) Add-on bundle
- c) **Batteries included** ✓
- d) Bonus features

● **Medium Level (Q26–Q50)**

26. Python is often preferred over shell scripts because:

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- c) **Python offers better structure** ✓
- d) Python is older

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- c) **Compiling machine code** ✓
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- c) Hardware interfacing
- d) Use of macros

30. Python's standard modules provide:

- a) Only networking utilities
- b) Limited OS access
- c) **Extended file and OS operations** ✓
- d) GUI-only support

31. Which of the following makes Python good for experimenting interactively?

- a) Batch processing
- b) Shell scripting
- c) **Interactive interpreter** ✓

d) Precompiled headers

32. Python is often used in education because:

- a) It is obscure
- b) It lacks features
- c) **It is readable and beginner-friendly** ✓
- d) It requires compilation

33. Python allows code reuse via:

- a) Java beans
- b) **Modules** ✓
- c) Compilers
- d) Macros

34. Which of the following languages inspired Python?

- a) HTML
- b) Perl
- c) Visual Basic
- d) **C** ✓

35. Python differs from Java in that it:

- a) Is compiled
- b) Has static typing
- c) **Has dynamic typing** ✓
- d) Runs only on Linux

36. Which of these is NOT a common Python use-case?

- a) Data Science
- b) Web Apps
- c) **Operating System Kernel** ✓
- d) Automation

37. Python's error checking is:

- a) Very minimal
- b) Non-existent
- c) **Extensive** ✓
- d) Only during compilation

38. Which Python feature helps break large programs into smaller parts?

- a) Pointers
- b) **Modules** ✓
- c) Bytecode
- d) JVM

39. Which of these is NOT a Python built-in data type?

- a) Dictionary
- b) List
- c) Tuple

d) **SetReference** ✓

40. Python's philosophy includes:

- a) **Explicit is better than implicit** ✓
- b) Confusion is good
- c) Errors should pass silently
- d) All code must compile

41. Which feature of Python allows interactive testing?

- a) Shell scripting
- b) Compiler debugging
- c) **Interpreter** ✓
- d) Assembler

42. Python's syntax makes heavy use of:

- a) Braces
- b) Keywords
- c) **Indentation** ✓
- d) Semicolons

43. In Python, file I/O can be done using:

- a) import fs
- b) **builtin modules** ✓
- c) system.out
- d) fwrite only

44. Python can be extended with functions written in:

- a) Bash
- b) **C** ✓
- c) HTML
- d) Ruby

45. Python can be used as an extension language for:

- a) Static codebases
- b) Compiled binaries
- c) **Custom applications** ✓
- d) Data-only systems

46. What is a key benefit of using Python over C for scripting?

- a) Faster runtime
- b) Slower syntax
- c) **Higher abstraction** ✓
- d) More verbose

47. Python helps reduce development time by:

- a) Strict typing
- b) Automatic deployment
- c) **No need for compilation** ✓

d) Memory allocation

48. A real-world example of a Python application is:

- a) Linux kernel
- b) Facebook backend
- c) **Photo organizer script** ✓
- d) Windows services

49. Python's interpreted nature makes it easy to:

- a) Optimize memory
- b) Parallel process
- c) **Experiment and test** ✓
- d) Create compilers

50. Which of these Python features simplifies code grouping?

- a) Labels
 - b) Keywords
 - c) **Whitespace** ✓
 - d) Comments
-

● Hard Level (Q51–Q75)

51. Why is Python considered more general-purpose than Awk or Perl?

- a) It supports fewer data types
- b) **It has general-purpose libraries** ✓
- c) It has limited syntax
- d) It lacks text processing

52. Which of the following is true about Python and GUI applications?

- a) Not supported
- b) Only on Linux
- c) Limited support
- d) **Supported via toolkits like Tk** ✓

53. Why is no variable declaration needed in Python?

- a) It is compiled
- b) It uses C-style syntax
- c) **It is dynamically typed** ✓
- d) It is interpreted

54. What does Python use to express complex operations in one line?

- a) Macros
- b) **High-level data types** ✓
- c) Low-level functions

d) Binary conversion

55. Which of the following is true about using Python modules?

- a) Modules can't be reused
- b) Modules are limited to one file
- c) **Modules help reuse and organization** ✓
- d) Modules are deprecated

56. How does Python handle code indentation errors?

- a) Silently ignores
- b) Treats as comments
- c) **Throws syntax error** ✓
- d) Executes partial code

57. Which library allows GUI development in Python?

- a) NumPy
- b) **Tkinter** ✓
- c) Pandas
- d) Flask

58. Which of the following is false about Python?

- a) It is statically typed ✓
- b) It is extensible
- c) It can embed C
- d) It supports OOP

59. Python scripts can be run directly because:

- a) They are binaries
- b) **They are interpreted** ✓
- c) They are compiled
- d) They are Java-based

60. What is a common feature between Python and Perl?

- a) Java compatibility
- b) **Dynamic typing** ✓
- c) Lack of functions
- d) Manual memory management

61. What helps Python stand out in rapid development?

- a) Manual garbage collection
- b) Platform dependence
- c) **No linking needed** ✓
- d) Explicit memory types

62. How does Python handle large programs?

- a) Compiles them in blocks
- b) Uses include files
- c) **Encourages modularization** ✓

d) Only supports short scripts

63. Why is Python called an extensible language?

- a) It has a complex parser
- b) It allows macros
- c) **It allows native code integration** ✓
- d) It uses preprocessor

64. Python allows splitting programs using:

- a) Libraries only
- b) Classes only
- c) **Modules** ✓
- d) Projects

65. In what way does Python reduce boilerplate code?

- a) By using macros
- b) By using decorators
- c) **By eliminating variable declaration** ✓
- d) By auto-including libraries

66. What is meant by 'Batteries Included' in Python?

- a) It has hardware drivers
- b) **It ships with standard libraries** ✓
- c) It auto-installs dependencies
- d) It runs without Python

67. Which of the following enables you to try Python code quickly?

- a) VirtualBox
- b) JVM
- c) **Jupyter** ✓
- d) IDLE only

68. Python is said to be platform-independent because:

- a) It's compiled per platform
- b) It doesn't require OS
- c) **Same code runs across OSes** ✓
- d) It only runs on Linux

69. Python scripts can also serve as:

- a) Batch files
- b) Compiled libraries
- c) Executable binaries
- d) **Unix shell replacements** ✓

70. What does dynamic typing mean in Python?

- a) Types change during compilation
- b) No types are used
- c) **Types are assigned at runtime** ✓

- d) All variables are strings
71. Python excels in which development phase?
- a) Testing only
 - b) Design
 - c) **Prototype & scripting** ✓
 - d) Benchmarking
72. Which of these is an interpreted language like Python?
- a) C
 - b) C++
 - c) **Bash** ✓
 - d) Assembly
73. In which situation is Python better than Java?
- a) Speed-critical systems
 - b) **AI prototyping** ✓
 - c) Device drivers
 - d) Low-level memory work
74. What does 'extending Python in C' mean?
- a) Using Python inside C
 - b) Using C to call Python libraries
 - c) **Adding C modules to Python** ✓
 - d) Writing Python in C syntax
75. What is a reason Python is easier to maintain?
- a) It has no error handling
 - b) It is very verbose
 - c) **It has clear, readable syntax** ✓
 - d) It uses semicolons
-

Great! The next chapter is **Chapter 2: Using the Python Interpreter**. Based on its contents from the PDF, this chapter covers:






- **2.1 Invoking the Interpreter**
 - Argument passing
 - Interactive mode
- **2.2 The Interpreter and Its Environment**
 - Source code encoding

- Environment configuration

I will now generate **75 MCQs (25 Easy, 25 Medium, 25 Hard)** for **Chapter 2: Using the Python Interpreter** in one go, just like Chapter 1.

Chapter 2: Using the Python Interpreter — 75 MCQs

Easy Level (Q1–Q25)

1. What is the default prompt of the Python interactive interpreter?
 - a) `:::`
 - b) `>`
 - c) `>>>` 
 - d) `///`
2. Python interactive mode is primarily used for:
 - a) Debugging HTML
 - b) **Trying out small code snippets** 
 - c) Testing hardware
 - d) Writing C extensions
3. The Python interpreter prints the first prompt only after:
 - a) System reboot
 - b) Keyboard input
 - c) **A welcome message** 
 - d) Code compilation
4. The shebang line in Unix-based systems usually starts with:
 - a) `//`
 - b) `#!` 
 - c) `%%`
 - d) `--`
5. What is the correct shebang to invoke Python 3?
 - a) `#!/bin/bash`
 - b) `#!/usr/bin/python`
 - c) `#!/usr/bin/env python3` 

d) `#!/usr/bin/python2`

6. Which module is used to access command-line arguments in Python?
- a) `os`
 - b) `cmd`
 - c) **`sys`** ✓
 - d) `arg`
7. In the `sys.argv` list, the first element is always:
- a) Program arguments
 - b) **Script name** ✓
 - c) File path
 - d) Python version
8. What does `sys.argv[0]` contain when `-c` is used?
- a) Script file name
 - b) Module name
 - c) **"-c"** ✓
 - d) Directory path
9. What encoding is assumed if none is declared in a Python file?
- a) ASCII
 - b) **UTF-8** ✓
 - c) ISO-8859-1
 - d) cp1252
10. What keyword is used in the encoding declaration comment?
- a) `code`
 - b) `filetype`
 - c) **`coding`** ✓
 - d) `charset`
11. What does `# -*- coding: cp1252 -*-` define?
- a) File type
 - b) **Source file encoding** ✓
 - c) Interpreter version
 - d) Script name
12. The Python interactive mode uses which prompt for continued lines?
- a) `>>`
 - b) `:::`
 - c) **`...`** ✓
 - d) `--`

13. Which of the following is needed to run a `.py` script from terminal?

- a) Python compiler
- b) Bash shell
- c) **Python interpreter** ✓
- d) HTML parser

14. When using Python with the `-m` flag, `sys.argv[0]` contains:

- a) `-m`
- b) `main()`
- c) **Module's full name** ✓
- d) File path

15. What happens if a script does not declare encoding explicitly?

- a) Raises error
- b) **Assumes UTF-8** ✓
- c) Uses Latin-1
- d) Fails execution

16. What function must you use to read command-line arguments?

- a) `input()`
- b) **`import sys`** ✓
- c) `getargs()`
- d) `readargs()`

17. The interpreter stops execution when it encounters:

- a) Warnings
- b) Print statements
- c) **Syntax errors** ✓
- d) Comments

18. What character starts a Python comment?

- a) `;`
- b) `--`
- c) **`#`** ✓
- d) `//`

19. Which command runs a Python script named `test.py`?

- a) `run test.py`
- b) `bash test.py`
- c) **`python test.py`** ✓
- d) `open test.py`

20. What is the role of the Python shell?

- a) Run OS commands
- b) **Run Python commands interactively** ✓

- c) Format JSON
 - d) Build binaries
21. What is required to run interactive Python from command line?
- a) `.py` file
 - b) **No file, just run `python`** ✓
 - c) YAML file
 - d) Text data
22. What does an interactive interpreter help with?
- a) Coding in binary
 - b) **Quick testing** ✓
 - c) Compiling projects
 - d) Installing packages
23. What symbol starts encoding declarations in Python?
- a) `%`
 - b) `#` ✓
 - c) `@`
 - d) `*`
24. What kind of prompt does Python interpreter show on new line in blocks?
- a) `:`
 - b) `>>>`
 - c) `...` ✓
 - d) `//`
25. What happens if an invalid encoding is declared?
- a) Python ignores
 - b) **Script throws error** ✓
 - c) Uses ASCII
 - d) Interprets partially
-

● Medium Level (Q26–Q50)

26. What does `python -c 'print("Hi")'` do?
- a) Compiles `print("Hi")`
 - b) Fails to run
 - c) **Executes the code as a command** ✓
 - d) Opens editor
27. When is `sys.argv[0]` set to empty string?
- a) When file is missing

- b) **When no script or argument is passed** ✓
 - c) When Python crashes
 - d) Always
28. In which encoding are Python 3 source files treated by default?
- a) Latin-1
 - b) ASCII
 - c) **UTF-8** ✓
 - d) Binary
29. What happens if UTF-8 encoded file is read as ASCII?
- a) Interprets correctly
 - b) **Throws decode error** ✓
 - c) Reverts to default
 - d) Ignores differences
30. When is the encoding declaration required as the 2nd line?
- a) When using input()
 - b) **When file starts with shebang** ✓
 - c) When importing
 - d) In Windows
31. What module should be imported to work with command-line arguments?
- a) argparse
 - b) os
 - c) **sys** ✓
 - d) subprocess
32. What is the default behavior of `sys.argv` if no arguments are passed?
- a) Empty list
 - b) Throws error
 - c) **List with one item (script name)** ✓
 - d) None
33. Which encoding is **strongly recommended** for Python source files?
- a) cp1252
 - b) ASCII
 - c) **UTF-8** ✓
 - d) ISO-8859-1
34. What is the effect of an incorrect shebang line in Unix?
- a) Script runs normally
 - b) **Interpreter may not be found** ✓
 - c) Encoding error
 - d) Prompts for user input

35. How does Python treat `-c` flag?
- a) Reads config
 - b) Opens config
 - c) **Executes code from the string** ✓
 - d) Sets character encoding
36. What happens when you pass `-m` with a module name?
- a) Lists all modules
 - b) **Runs the module as a script** ✓
 - c) Installs the module
 - d) Compiles the module
37. What is returned by `sys.argv[1:]`?
- a) Python version
 - b) **List of arguments excluding script name** ✓
 - c) Full script
 - d) All environment variables
38. When does `...` prompt appear in interactive mode?
- a) On first line
 - b) **When a block is continued** ✓
 - c) During errors
 - d) After print statement
39. The default encoding if not declared in Python 3 is:
- a) ASCII
 - b) cp1251
 - c) Latin-1
 - d) **UTF-8** ✓
40. `#!/usr/bin/env python3` is used for:
- a) Compiling bytecode
 - b) **Cross-platform interpreter invocation** ✓
 - c) Creating VMs
 - d) Replacing OS shell
41. Python script files typically start with:
- a) HTML declaration
 - b) JSON header
 - c) **Shebang and optional encoding declaration** ✓
 - d) XML tag
42. What will `python -m http.server` do?
- a) Fail silently
 - b) Compile a module
 - c) **Start a simple HTTP server** ✓

- d) Run a debugger
43. The second prompt `...` continues until:
- a) Enter key
 - b) **Block ends** ✓
 - c) Print statement
 - d) Compilation
44. When using Python in a script, you write:
- a) `run()`
 - b) **Code directly** ✓
 - c) Compile header
 - d) Interpreter definition
45. Python automatically decodes source using:
- a) OS locale
 - b) cp1251
 - c) **UTF-8 unless specified otherwise** ✓
 - d) Latin-9
46. To test multiple lines in interactive mode:
- a) Use `import`
 - b) **Indent properly and press Enter twice** ✓
 - c) Add `break`
 - d) Use block tags
47. Which tool offers more structured argument parsing than `sys`?
- a) getopt
 - b) optparse
 - c) **argparse** ✓
 - d) os
48. In Python 3, how are scripts encoded by default?
- a) ASCII
 - b) cp1252
 - c) **UTF-8** ✓
 - d) Binary
49. Declaring encoding is especially necessary when:
- a) Using standard library
 - b) Running on Linux
 - c) **Including non-ASCII characters** ✓
 - d) Importing modules
50. The interactive interpreter ends execution when:
- a) `print()` is used
 - b) Comments are written

- c) **exit() or Ctrl+D is used** ✓
 - d) Blank line is entered
-

● Hard Level (Q51–Q75)

51. Which of these is a valid encoding declaration format?
- a) `// encoding: utf-8`
 - b) `## python3`
 - c) `# -*- coding: utf-8 -*-` ✓
 - d) `::encoding=utf8::`
52. The shebang line is mainly used in:
- a) Windows
 - b) **Unix/Linux systems** ✓
 - c) Python virtual environments
 - d) REPL environments
53. What does `#!/usr/bin/env python3` help ensure?
- a) Better error handling
 - b) Use of Python 2
 - c) **Environment-resolved Python path** ✓
 - d) Static typing
54. What is the significance of line 1 and 2 in a Python file?
- a) Versioning
 - b) **Shebang and encoding declarations** ✓
 - c) Imports
 - d) Function definition
55. `python -m timeit` is used to:
- a) Import timer module
 - b) **Measure execution time of code** ✓
 - c) Run time-related script
 - d) Log script start time
56. If your script has non-ASCII characters, what must you do?
- a) Avoid using them
 - b) **Declare correct encoding** ✓
 - c) Convert to binary
 - d) Use `encode()` function
57. The `-i` option for Python does what?
- a) Imports an image
 - b) **Enters interactive mode after script runs** ✓

- c) Ignores warnings
- d) Inspects output

58. What does `python -m this` do?

- a) Shows Python license
- b) Lists sys paths
- c) **Prints the Zen of Python** ✓
- d) Compiles modules

59. If a user enters a line with unclosed parenthesis in interactive mode:

- a) Error
- b) **... prompt continues until closed** ✓
- c) Stops execution
- d) Restarts shell

60. What tool can help simulate script input for testing?

- a) random
- b) os
- c) **input redirection / piping** ✓
- d) threading

61. What causes `UnicodeDecodeError` during script execution?

- a) Wrong indentation
- b) Syntax error
- c) **Mismatched source encoding** ✓
- d) Invalid loop

62. What is `PYTHONSTARTUP` environment variable used for?

- a) Boot Python faster
- b) **Run custom script on interpreter start** ✓
- c) Start Python in safe mode
- d) Cache pip modules

63. Running `python3 -u script.py` will:

- a) Upload script
- b) Update modules
- c) **Force unbuffered binary stdout/stderr** ✓
- d) Undo script

64. Which of these flags starts Python in optimized mode?

- a) `-dev`
- b) `-perf`
- c) **`-O`** ✓
- d) `-safe`

65. What is the result of `sys.argv[3]` if only one argument is passed?

- a) Returns 0
- b) **IndexError** ✓
- c) None
- d) True

66. Which is the correct way to run a module as a script?

- a) `python script`
- b) `run script`
- c) **`python -m modulename`** ✓
- d) `./modulename`

67. What is the primary difference between `sys.argv` and `argparse`?

- a) Execution time
- b) Output
- c) **`argparse` provides better structure/validation** ✓
- d) `sys.argv` is deprecated

68. Python throws a syntax error in interactive mode when:

- a) String is used
- b) Function is defined
- c) **Indentation is inconsistent** ✓
- d) Comments are added

69. What is the role of `PYTHONPATH`?

- a) Stores function logs
- b) **Specifies additional module paths** ✓
- c) Buffers file access
- d) Defines python version

70. What happens if `# coding:` line is malformed?

- a) UTF-8 used by default
- b) **SyntaxError is raised** ✓
- c) No effect
- d) Python auto-corrects

71. Running `python -c 'import this'` results in:

- a) Empty output
- b) Error
- c) **Zen of Python** ✓
- d) Module info

72. Which version of Python introduced UTF-8 as default?

- a) 2.7
- b) **3.0** ✓
- c) 3.5

d) 3.10

73. Why use `#!/usr/bin/env python3` instead of direct path?

- a) Easier to read
- b) Faster to type
- c) **More portable across environments** ✓
- d) Required for Windows

74. Why is interactive mode helpful for learners?

- a) Offers templates
- b) **Immediate feedback on commands** ✓
- c) Skips errors
- d) Avoids syntax

75. What is printed if `sys.argv` is accessed without import?

- a) Error
- b) Empty list
- c) **NameError** ✓
- d) "argv"

Chapter 3 is titled "**An Informal Introduction to Python**", covering topics such as numbers, strings, lists, slicing, basic control flow, Fibonacci series, and use of the interpreter.

Now generating **75 MCQs (25 Easy, 25 Medium, 25 Hard)** based on all the topics in Chapter 3.

Chapter 3: An Informal Introduction to Python — Full 75 MCQs

Easy Level (Q1–Q25)

1. What does `2 + 2` evaluate to in Python?

- a) 2
- b) **4** ✓
- c) 6
- d) 22

2. What symbol is used for exponentiation in Python?

- a) ^
- b) *
- c) ****** ✓

d) **exp()**

3. The result of `17 / 3` is:
- a) 5
 - b) 5.6
 - c) **5.666...** ✓
 - d) 6
4. Floor division in Python is performed using:
- a) %
 - b) /
 - c) ^
 - d) **//** ✓
5. What is the result of `17 % 3`?
- a) **2** ✓
 - b) 3
 - c) 5
 - d) 1
6. Which operator returns the remainder?
- a) /
 - b) **%** ✓
 - c) //
 - d) *
7. How do you represent strings in Python?
- a) Only single quotes
 - b) Only double quotes
 - c) **Single or double quotes** ✓
 - d) Backticks
8. What does `len('hello')` return?
- a) 6
 - b) **5** ✓
 - c) 4
 - d) Error
9. Strings in Python are:
- a) Mutable
 - b) **Immutable** ✓
 - c) Executable
 - d) Dynamic
10. What does `'Python'[0]` return?
- a) y
 - b) n

- c) **P** ✓
- d) h

11. Which index accesses the last character of a string?

- a) 0
- b) **-1** ✓
- c) -2
- d) last

12. What is the result of `'Python'[1:3]`?

- a) th
- b) Pyt
- c) **yt** ✓
- d) hon

13. What happens when indexing beyond the string length?

- a) Returns empty
- b) **Raises IndexError** ✓
- c) Returns last character
- d) None

14. What does `'Python'[4:]` return?

- a) **on** ✓
- b) thon
- c) ho
- d) h

15. Slicing a string with `word[0:2]` returns:

- a) Py
- b) th
- c) **Py** ✓
- d) Pyt

16. Which symbol is used to concatenate strings?

- a) &
- b) %
- c) **+** ✓
- d) :

17. `word[:2] + word[2:]` is equal to:

- a) Error
- b) Partial string
- c) **word** ✓
- d) Sliced twice

18. What does `'J' + 'ython'` produce?

- a) **Jython** ✓

- b) Python
- c) Error
- d) String

19. Which of the following types is mutable?

- a) String
- b) Tuple
- c) **List** ✓
- d) Integer

20. A list is denoted by:

- a) {}
- b) ()
- c) **[]** ✓
- d) <>

21. What is the output of `[1, 2, 3][0]`?

- a) 0
- b) **1** ✓
- c) 2
- d) None

22. Which method adds an element to the end of a list?

- a) push()
- b) insert()
- c) **append()** ✓
- d) add()

23. Lists support slicing similar to:

- a) Dictionaries
- b) **Strings** ✓
- c) Tuples only
- d) Sets

24. Lists can contain:

- a) Only integers
- b) Only strings
- c) **Mixed data types** ✓
- d) Only floats

25. `cubes[3] = 64` does what?

- a) Appends 64
- b) **Replaces index 3 with 64** ✓
- c) Removes item
- d) Raises error

● Medium Level (Q26–Q50)

26. What does `cubes.append(343)` do?
- a) Creates new list
 - b) **Adds 343 at end** ✓
 - c) Sorts list
 - d) Adds at start
27. What is the effect of `letters[2:5] = []`?
- a) Replaces with empty list
 - b) Appends nothing
 - c) **Removes items at indices 2 to 4** ✓
 - d) Clears list
28. Which operator is used for power operations?
- a) ^
 - b) ****** ✓
 - c) *
 - d) `sqrt()`
29. What is the use of underscore `_` in calculator mode?
- a) Placeholder
 - b) **Stores last result** ✓
 - c) Delimiter
 - d) Comment

What is the output of:

```
a = ['x', 'y']
```

```
b = [1, 2]
```

```
[a, b]
```

30. a) Mixed list
b) **Nested list** ✓
c) Error
d) Flat list
31. In nested list `x = [a, b]`, `x[0][1]` refers to:
- a) b
 - b) x
 - c) **'y'** ✓
 - d) 2

32. What's the output of `len([1,2,3])`?
a) **3** ✓
b) 2
c) Error
d) 1
33. Can lists be sliced like strings?
a) **Yes** ✓
b) No
c) Only tuples
d) Only ranges
34. Lists are different from strings because:
a) Use different syntax
b) Can store integers
c) **Are mutable** ✓
d) Use loop
35. How do you clear a list?
a) `del list`
b) `list.clear()`
c) `list.remove()`
d) **`list[:] = []`** ✓
36. What does `range(0,10,2)` generate?
a) **Even numbers from 0 to 8** ✓
b) 0 to 10
c) Odd numbers
d) Error
37. Fibonacci series is generated using:
a) for loop
b) **while loop** ✓
c) recursion
d) `map()`
38. Multiple assignment works like:
a) `a,b = b,a`
b) `x = y = z`
c) **`a,b = 0,1`** ✓
d) `import *`
39. What is the result of `round(113.0625, 2)`?
a) **113.06** ✓
b) 113.00
c) 113.05

d) 113

40. What is the role of `end=', '` in `print()`?

- a) Error
- b) Adds newline
- c) **Suppresses newline and adds comma** ✓
- d) Formats float

41. Strings can be:

- a) Reassigned
- b) **Sliced** ✓
- c) Mutated
- d) Iterated

42. Tuple syntax uses:

- a) {}
- b) () ✓
- c) []
- d) <>

43. `spam = 1 # comment` — what happens?

- a) Error
- b) **1 assigned and comment ignored** ✓
- c) comment assigned
- d) spam deleted

44. Escape character for `'` in string is:

- a) /
- b) ""
- c) \ ✓
- d) *

45. `"doesn't"` is valid because:

- a) In double quotes ✓
- b) Contains escape
- c) Not valid
- d) Not evaluated

46. `'spam' + 'eggs' = ?`

- a) spam
- b) eggs
- c) **spameggs** ✓
- d) spam eggs

47. Strings and lists both support:

- a) Iteration
- b) Indexing

- c) Slicing
- d) **All of the above** ✓

48. Negative indexing starts from:

- a) 0
- b) End
- c) **-1** ✓
- d) -2

49. `print('A', end='') + print('B')` gives:

- a) **AB** ✓
- b) A\nB
- c) A B
- d) BA

50. Python treats `#` as:

- a) **Comment marker** ✓
- b) Hash function
- c) Import
- d) Escape

Continuing with the **Hard Level (Q51–Q75)** MCQs for:

● **Hard Level (Q51–Q75)**

51. What does the following code output?

```
a, b = 0, 1

while b < 5:

    print(b, end=',')

    a, b = b, a + b
```

- a) 1,2,3,5
- b) 0,1,1,2
- c) **1,1,2,3,** ✓
- d) 1,2,3,4,5

52. Which of the following is valid string concatenation?

- a) `'a' + b`
- b) `"a" + 1`

- c) `"a" + "b"` ✓
- d) `"a" + 2.0`

53. What will `word[1:100]` return if word is `'hello'`?

- a) Error
- b) `'ello '`
- c) `'ello'` ✓
- d) `'el'`

54. Which of the following will cause an error?

- a) `'abc' * 3`
- b) `'abc' + 'def'`
- c) `'abc'[10]` ✓
- d) `'abc'[0:2]`

55. What does `list(range(5, 1, -1))` return?

- a) `[5, 4, 3, 2, 1]`
- b) `[1, 2, 3, 4, 5]`
- c) `[5, 4, 3, 2]` ✓
- d) `[5, 4, 3, 2, 1, 0]`

56. What does `len(['a', ['b', 'c']])` return?

- a) 3
- b) 2 ✓
- c) 1
- d) Error

57. What is the result of `['a', 'b'] * 2`?

- a) `['a', 'b', 'a', 'b']` ✓
- b) `['a', 'a', 'b', 'b']`
- c) `['aa', 'bb']`
- d) Error

58. Which of the following modifies a list in place?

- a) `list + [4]`
- b) `newlist = list + [4]`
- c) `list.append(4)` ✓
- d) `list = list * 2`

59. What happens if you assign to a slice?

`letters[1:3] = ['x', 'y']`

- a) Inserts
- b) Appends
- c) **Replaces items 1 and 2** ✓
- d) Deletes list

60. How do you replace the last item in a list `l` with `'end'`?

- a) `l[0] = 'end'`
- b) `l[len(l)] = 'end'`
- c) `l[-1] = 'end'` ✓
- d) `l.end = 'end'`

61. Which built-in type supports nesting?

- a) string
- b) int
- c) float
- d) **list** ✓

62. Which slicing technique clones a list?

- a) `list[0:len(list)]`
- b) `list[1:]`
- c) `list[:1]`
- d) **`list[:]`** ✓

63. If `a = [1,2]`, what does `b = [a, a]` do?

- a) Makes deep copy
- b) Makes unrelated copies
- c) **Makes list with two references to same list** ✓
- d) Throws error

64. `a[0] = 100` in above scenario changes:

- a) b only
- b) a only
- c) **both elements in b** ✓
- d) none

65. What happens when slicing a string like `s[5:2]`?

- a) Gives partial
- b) **Returns empty string** ✓
- c) Throws error
- d) Starts from 2

66. What does `list[::-2]` do?

- a) Reverses
- b) Skips one item
- c) **Every second item** ✓

d) Last item only

67. `'spam' * 0` evaluates to:

- a) spam
- b) None
- c) "" ☒
- d) Error

68. Which of these cannot be used as list element?

- a) int
- b) string
- c) list
- d) **None of the above** ☒

69. Which symbol is used to escape characters in strings?

- a) /
- b) &
- c) \ ☒
- d) #

70. What is output of `print('py\nthon')`?

- a) py t h o n
- b) py\nthon
- c) **py**
thon ☒
- d) syntax error

71. `'abc'[::-1]` gives:

- a) 'abc'
- b) 'acb'
- c) **'cba'** ☒
- d) syntax error

72. What does `'abc' * 2 + 'd'` return?

- a) abcab
- b) **abcabcd** ☒
- c) abcdabc
- d) syntax error

73. Why does slicing not throw errors beyond string bounds?

- a) Python is forgiving
- b) Error is hidden
- c) **Slicing automatically adjusts** ☒
- d) Interpreter skips

74. Which of these can be used to generate Fibonacci series?

- a) `math.fibonacci()`

- b) random()
- c) **loop with tuple unpacking** ✓
- d) statistics module

75. What's printed by:

```
a, b = 0, 1

while b < 10:

    print(b)

    a, b = b, a+b
```

- a) 1,2,3,...,10
- b) **1\n1\n2\n3\n5\n8** ✓
- c) 1,1,2,3
- d) 0,1,2,3,4









Great! Chapter 4 is "**More Control Flow Tools**", and it includes:

- **if, for, while** statements
- **range()** function
- **break, continue, pass**
- Looping techniques
- **match** statements
- Function definitions, **def**, default values
- ***args, **kwargs, lambda**, annotations, docstrings

Now generating **75 MCQs (25 Easy, 25 Medium, 25 Hard)** covering all of Chapter 4.

Chapter 4: More Control Flow Tools — Full 75 MCQs

Easy Level (Q1–Q25)

1. Which statement is used to make decisions in Python?
 - a) for
 - b) while
 - c) **if** 
 - d) def
2. The **else** block in an **if** statement is executed when:
 - a) condition is true
 - b) **all conditions are false** 
 - c) an error occurs
 - d) when loop ends
3. Which keyword stands for 'else if'?
 - a) eif
 - b) **elif** 
 - c) elseif
 - d) ifelse
4. Which is a valid loop in Python?
 - a) if
 - b) **for** 
 - c) when
 - d) check
5. What does **range(5)** return?
 - a) [1, 2, 3, 4, 5]
 - b) **[0, 1, 2, 3, 4]** 
 - c) (1, 2, 3, 4)
 - d) 1 to 5
6. **for i in range(3):** loops how many times?
 - a) 4
 - b) **3** 
 - c) 2
 - d) infinite
7. What is the output of **range(2, 6)**?
 - a) [2, 3, 4, 5, 6]
 - b) **[2, 3, 4, 5]** 
 - c) [1, 2, 3]
 - d) [6]
8. What is used to exit a loop early?
 - a) stop
 - b) exit
 - c) **break** 

d) halt

9. Which keyword skips to the next loop iteration?

- a) next
- b) continue
- c) **continue** ✓
- d) skip

10. What does `pass` do in a block?

- a) throws error
- b) continues loop
- c) **does nothing** ✓
- d) exits loop

11. What does `enumerate(['a', 'b'])` return?

- a) (0, a), (0, b)
- b) (a, 0), (b, 1)
- c) **(0, 'a'), (1, 'b')** ✓
- d) list

12. Looping over a dictionary uses:

- a) items()
- b) keys()
- c) **items()** ✓
- d) values()

13. Which function gives index and value?

- a) loop()
- b) count()
- c) **enumerate()** ✓
- d) zip()

14. The result of `sum(range(4))` is:

- a) 10
- b) **6** ✓
- c) 4
- d) 3

15. `while` loop executes as long as:

- a) variable is assigned
- b) **condition is True** ✓
- c) range ends
- d) file exists

16. How many times does this run?

```
i = 0
```

```
while i < 3:
```

```
    i += 1
```

a) `**3**` ☒

b) 2

c) 4

d) infinite

17. `match` statement in Python is similar to:

a) if

b) for

c) **switch/case** ☒

d) goto

18. `def` is used for:

a) loop

b) class

c) **function definition** ☒

d) condition

19. What does this return?

```
def add(x, y=5):
```

```
    return x + y
```

```
add(3)
```

a) 8 ☒

b) 5

c) 3

d) Error

20. `lambda x: x + 1` is:

- a) recursive
- b) **anonymous function** ✓
- c) class
- d) exception

21. Default function arguments:

- a) Must be passed
- b) **Can be omitted** ✓
- c) Are errors
- d) None

22. What type is `*args`?

- a) dict
- b) list
- c) **tuple** ✓
- d) set

23. `**kwargs` is used for:

- a) sequences
- b) **keyword arguments** ✓
- c) files
- d) lists

24. The body of an `if` or `def` is:

- a) within brackets
- b) **indented** ✓
- c) comma-separated
- d) underlined

25. Python allows function annotations to:

- a) Comment code
- b) Run faster
- c) **Indicate expected argument types** ✓
- d) Encrypt function

26. What will this code print?

```
for i in range(1, 4):
```

```
    print(i, end=' ')
```

- a) 0 1 2
- b) **1 2 3** ✓

- c) 1 2 3 4
- d) 0 1 2 3

27. What happens if **break** is used inside a loop?

- a) Skips current iteration
- b) **Exits the loop immediately** ✓
- c) Restarts loop
- d) Continues next block

28. What does the following code do?

```
for i in [1, 2, 3]:
```

```
    if i == 2: continue
```

```
    print(i)
```

- a) **1 and 3** ✓
- b) 1, 2
- c) 2, 3
- d) Error

29. What is the output?

```
def greet(name='User'):
```

```
    print("Hi", name)
```

```
greet()
```

- a) Hi
- b) Error
- c) Hi None
- d) **Hi User** ✓

30. Which of the following accepts variable number of arguments?

- a) **def fun(*args)** ✓
- b) **def fun(args[])**
- c) **def fun(args*)**
- d) **def fun[*args]**

31. What does **zip(['a', 'b'], [1,2])** return?

- a) dict

- b) list of values
- c) **zip object with tuples** ✓
- d) Error

32. What is the result of `range(10, 1, -3)`?

- a) [10, 7, 4, 1]
- b) **[10, 7, 4]** ✓
- c) [1, 4, 7]
- d) Error

33. Which is a valid use of `match` in Python 3.10+?

match command:

```
case "start": print("Running")
```

- a) if-else
- b) **Pattern matching** ✓
- c) Switch
- d) Map

34. What is the purpose of function annotations?

```
def add(x: int, y: int) -> int:
```

- a) Compile types
- b) **Provide type hints** ✓
- c) Generate docstring
- d) Declare constants

35. What is printed by this?

```
for i in range(3):
```

```
    pass
```


```
    print(i)
```

- a) **2** ✓
- b) 3

- c) Error
- d) i

36. What does this do?

```
for key, value in d.items():
```


- a) **Unpacks key-value pairs in a dictionary** 
- b) Reverses dict
- c) Loops values
- d) Adds values

37. What will this return?

```
def demo(x, y=2, z=3):
```


```
    return x + y + z
```

```
demo(1, z=5)
```

- a) **8** 
- b) 6
- c) 10
- d) Error

38. How does Python interpret the following?

```
def foo(*args, **kwargs): pass
```

- a) Only positional args
- b) Only keyword args
- c) **Any number of both positional and keyword args** 
- d) None allowed

39. What is output of this loop?

```
for i in range(3):
```

```
    print(i, end=' ')
```

- a) **0 1 2** ✓
- b) 1 2 3
- c) 0 1 2 3
- d) Error

40. What does the `match` statement require to work properly?

- a) Python < 3.9
- b) A loop
- c) **Patterns or literals to match** ✓
- d) Static types

41. In a `match` block, what does `case _:` mean?

- a) Continue
- b) **Default or fallback case** ✓
- c) Pass
- d) Error

42. Which of these supports early return from a function?

- a) yield
- b) **return** ✓
- c) break
- d) stop

43. What happens with this code?

```
def f(x, y): return x + y  
  
print(f(2))
```

- a) 2
- b) **Error** ✓
- c) 0
- d) 4

44. In a `for` loop, `range(len(list))` allows:

- a) direct iteration
- b) **index-based access** ✓
- c) modification
- d) slicing

45. What is the result of `list(reversed([1, 2, 3]))`?

- a) **[3, 2, 1]** ✓
- b) (1, 2, 3)
- c) error

d) [1, 2, 3, 3]

46. When are default arguments evaluated in a function?

- a) Each call
- b) **At definition time** ✓
- c) At runtime
- d) During import

47. Which of these is **not** valid syntax?

```
def f(x, y, /): return x+y
```

- a) Valid ✓
- b) Invalid
- c) Only in Python 2
- d) Deprecated

48. A lambda function can contain:

- a) statements
- b) multiple lines
- c) **only expressions** ✓
- d) imports

49. What does `globals()` return?

- a) Local vars
- b) Stack
- c) **Global namespace dict** ✓
- d) List

50. A function without return:

- a) Raises error
- b) Returns 0
- c) **Returns None** ✓
- d) Returns false

● Hard Level (Q51–Q75)

51. What will be the output?

```
x = 0
```

```
while x < 5:
```

```
    if x == 3: break
```

```
    x += 1
```

```
print(x)
```

a) 5

b) **3** 

c) 0

d) 4

52. What happens if you modify a list while iterating over it?

a) Safe

b) **May skip elements or behave unexpectedly** 

c) Loops infinitely

d) Error

53. In function parameters, what does `/`, `*`, mean?

a) Comment

b) Deprecated

c) **Positional-only, keyword-only indicator** 


d) Error

54. What is output of:

```
def f(a, b=2, c=3):
```

```
    print(a, b, c)
```

```
f(1, c=5)
```

a) **1 2 5** 

b) 1 5 3

c) 2 3 5

d) Error

55. Which of these is invalid?

```
def f(x=1, y): pass
```

- a) Works
- b) Returns tuple
- c) **Raises SyntaxError** ✓
- d) Calls normally

56. What does `reversed(range(3))` produce?

- a) [1, 2, 3]
- b) Error
- c) **An iterator from 2 to 0** ✓
- d) Infinite loop

57. How does pattern matching handle types?

match x:

case int(): pass

- a) Checks value
- b) **Checks instance type** ✓
- c) Converts
- d) Ignores

58. When defining `def f(x: int = 10)`, the type hint:

- a) Enforces int
- b) **Is just a suggestion** ✓
- c) Throws type error if wrong
- d) Is mandatory

59. Why might `default` values cause unexpected behavior?

```
def f(x=[]): x.append(1); return x
```

- a) Appends randomly
- b) Only returns 1
- c) **Mutates shared list** ✓
- d) Creates new list every time

60. What is the result of:

```
def f(*args): return args
```


f(1,2,3)

- a) Error
- b) [1,2,3]
- c) **(1,2,3)** ✓
- d) 1

61. How does `lambda x=1, y=2: x+y` behave when called as `f()`?

- a) Error
- b) 0
- c) **3** ✓
- d) 1

62. What is returned by this code?

```
def f(x, *args): return args
```

f(1,2,3)

- a) (1,2)
- b) [2,3]
- c) **(2,3)** ✓
- d) Error

63. A generator can be used with `for` loop because:

- a) It's a list
- b) **It's iterable** ✓
- c) It's cached
- d) It's global

64. What does this print?

```
for i in range(3):
```

```
    if i == 1: continue
```

```
    print(i)
```

- a) 1
- b) **0 and 2** ✓
- c) 0,1,2
- d) 2

65. Which construct helps when function signature is unknown?

- a) def f(x)
- b) def f(x, y)
- c) ****def f(*args, kwargs)** ✓
- d) def f(args)

66. What is the role of `_` in `case _:` in pattern matching?

- a) Import
- b) Variable
- c) **Wildcard / default match** ✓
- d) None

67. What happens if you write:

```
for x in range(3):
```

```
    pass
```

```
else:
```

```
    print('done')
```

- a) Skips else
- b) **Prints 'done'** ✓
- c) Loops again
- d) Error

68. The keyword `yield` is used to:

- a) End function
- b) **Create generators** ✓
- c) Return and exit
- d) Save memory

69. How many times does this execute?

```
i = 0
```

```
while i < 3:
```

```
    print(i)
```

```
    i += 1
```

- a) 4
- b) 3 ☒
- c) 2
- d) Infinite

70. What does `zip(*list)` do?

- a) Reverses list
- b) **Unzips a zipped list** ☒
- c) Compresses
- d) Slices

71. In `for key in sorted(dict):`, what does it do?

- a) Iterate random
- b) Iterate values
- c) **Sorted iteration of keys** ☒
- d) Error

72. Which is a valid `lambda`?

- a) `lambda x: x + 2` ☒
- b) `lambda: x = 2`
- c) `lambda x y: x+y`
- d) `def lambda x`

73. Using `del` on a list slice:

- a) Copies list
- b) **Deletes elements from list** ☒
- c) Clears list
- d) None

74. Which is a safe way to avoid default argument pitfalls?

- a) `def f(x=[]): ...`
- b) **`def f(x=None): if x is None: x = []`** ☒
- c) Always use `int`
- d) Return default

75. Which of these evaluates to `False`?

`bool([])`, `bool(0)`, `bool(None)`

- a) `[]`, `0`
- b) Only `None`
- c) **All of them** ☒
- d) None




Chapter 5 is titled "**Data Structures**", covering:

- Lists and list methods
- List comprehensions
- Nested structures and matrix transpose
- `del` statement
- Tuples and sequences
- Sets and set operations
- Dictionaries and their methods

Now generating **75 MCQs (25 Easy, 25 Medium, 25 Hard)** for:

Chapter 5: Data Structures

Easy Level (Q1–Q25)

1. What is the symbol for a list in Python?
 - a) `{ }`
 - b) `()`
 - c) `[]` 
 - d) `< >`
2. What does `len([1, 2, 3])` return?
 - a) 2
 - b) **3** 
 - c) 4
 - d) None
3. How do you add a single item to the end of a list?
 - a) `add()`
 - b) **`append()`** 
 - c) `push()`
 - d) `insert()`
4. Lists in Python are:
 - a) Immutable

- b) Constant
 - c) **Mutable** ✓
 - d) Fixed
5. Which of the following is a tuple?
- a) [1, 2, 3]
 - b) {"a": 1}
 - c) **(1, 2, 3)** ✓
 - d) {1, 2, 3}
6. What type is created by `set([1, 2, 2, 3])`?
- a) [1, 2, 2, 3]
 - b) {1:2, 3:1}
 - c) **{1, 2, 3}** ✓
 - d) (1, 2, 3)
7. Which structure does not allow duplicates?
- a) list
 - b) tuple
 - c) dict
 - d) **set** ✓
8. What symbol is used for dictionary key-value pairs?
- a) **:** ✓
 - b) =
 - c) ->
 - d) ,
9. What does `d = {}` create?
- a) **Empty dictionary** ✓
 - b) Empty list
 - c) Empty tuple
 - d) None
10. Which method removes all items from a list?
- a) remove()
 - b) delete()
 - c) **clear()** ✓
 - d) pop()
11. What is the result of `[1, 2] + [3]`?
- a) **[1, 2, 3]** ✓
 - b) [4, 5]
 - c) Error
 - d) (1, 2, 3)

12. Which of the following is a valid dictionary key?

- a) []
- b) {}
- c) (1, 2) ✓
- d) set([1])

13. What does `list(set([1, 1, 2, 3]))` return?

- a) [1, 1, 2, 3]
- b) [1, 2, 3] ✓
- c) [3, 2, 1]
- d) Error

14. Which function can convert a sequence to a list?

- a) `convert()`
- b) `list()` ✓
- c) `array()`
- d) `dict()`

15. Which method removes the last item from a list?

- a) `delete()`
- b) `pop()` ✓
- c) `cut()`
- d) `shift()`

16. What does `a[0]` return when `a = [10, 20, 30]`?

- a) 20
- b) 10 ✓
- c) 30
- d) Error

17. What's printed?

```
a = [1, 2, 3]
```

```
print(a[-1])
```

- a) 1
- b) 2
- c) 3 ✓
- d) Error

18. How is a set defined with curly braces?

- a) []
- b) ()
- c) {1, 2} ✓

d) <>

19. What happens when you do:

```
a = [1,2,3]
```

```
del a[1]
```

a) Deletes last element

b) **Deletes element at index 1** ✓

c) Error

d) Removes whole list

20. `a = (1,)` is:

a) int

b) list

c) **tuple** ✓

d) set

21. What is the output of `list('abc')`?

a) abc

b) ['abc']

c) **['a', 'b', 'c']** ✓

d) ['a-b-c']

22. Which data type is unordered and indexed by keys?

a) list

b) **dictionary** ✓

c) tuple

d) set

23. Sets are created using which constructor?

a) new()

b) dict()

c) **set()** ✓

d) array()

24. `in` keyword in sets tests for:

a) identity

b) equality

c) **membership** ✓

d) assignment

25. What is the result of `'name' in {'name': 'John'}`?

a) False

- b) Error
- c) **True** ✓
- d) None

● Medium Level (Q26–Q50)

26. What does the `insert()` method do in a list?
- a) Appends to end
 - b) Removes item
 - c) **Inserts an item at a specific index** ✓
 - d) Sorts the list
27. What does `dict.get('key', 'default')` return if key is missing?
- a) Error
 - b) None
 - c) KeyError
 - d) **'default'** ✓
28. Which method adds multiple items to a list?
- a) `append()`
 - b) **`extend()`** ✓
 - c) `insert()`
 - d) `update()`
29. What will `list(reversed([1, 2, 3]))` return?
- a) **[3, 2, 1]** ✓
 - b) [1, 2, 3]
 - c) (3, 2, 1)
 - d) Error
30. What does the following list comprehension produce?

`[x**2 for x in range(3)]`

- a) [1, 2, 3]
- b) **[0, 1, 4]** ✓
- c) [2, 4, 6]
- d) [1, 4, 9]

31. What does `mylist.remove(2)` do?
- a) Removes index 2
 - b) **Removes value 2** ✓

- c) Deletes the list
- d) Removes all values

32. What is the output?

```
set('banana')
```

- a) {'banana'}
- b) {'b', 'a', 'n'} ☒
- c) {'b', 'a'}
- d) ['b', 'a', 'n']

33. What does `sorted({'a': 1, 'b': 2})` return?

- a) dict
- b) **List of keys** ☒
- c) List of values
- d) Sorted dict

34. Which data type does not maintain insertion order before Python 3.7?

- a) list
- b) tuple
- c) **dict** ☒
- d) set

35. What does this return?

```
{x for x in range(5) if x % 2 == 0}
```

- a) list
- b) tuple
- c) **set of even numbers** ☒
- d) dict

36. Which method removes and returns an arbitrary item from a set?

- a) remove()
- b) discard()
- c) **pop()** ☒
- d) del()

37. What is the result of this?

```
(1, 2) + (3,)
```

- a) Error
- b) (1, 2, 3) ✓
- c) (1, 2)
- d) [1, 2, 3]

38. What happens when `del list[:]` is executed?

- a) Deletes some elements
- b) Deletes one element
- c) **Clears the entire list** ✓
- d) None

39. What is the output?

```
d = {'a': 1}
```

```
d.update({'b': 2})
```

- a) Only 'b': 2
- b) Only 'a': 1
- c) **{'a': 1, 'b': 2}** ✓
- d) Error

40. Which statement checks for common elements in sets A and B?

- a) A + B
- b) A - B
- c) A * B
- d) **A & B** ✓

41. What's the result of:

```
[0] * 4
```

- a) 0
- b) [0, 0]
- c) **[0, 0, 0, 0]** ✓
- d) Error

42. How do you reverse a list in place?

- a) reverse(lst)
- b) **lst.reverse()** ✓
- c) lst.reversed()

d) reversed(lst)

43. What does `.keys()` return from a dictionary?

- a) Values
- b) List
- c) **View object of keys** ✓
- d) Tuple

44. What is the output of `dict([('a', 1), ('b', 2)])`?

- a) List
- b) **{'a': 1, 'b': 2}** ✓
- c) `[('a', 1), ('b', 2)]`
- d) Error

45. What's the output of `len(set([1, 2, 2, 3]))`?

- a) 4
- b) **3** ✓
- c) 2
- d) Error

46. Which method creates a shallow copy of a list?

- a) `list()`
- b) `copy.deepcopy()`
- c) **`copy()`** ✓
- d) `clone()`

47. Which operation is not allowed on a set?

- a) `add()`
- b) `update()`
- c) **indexing like `set[0]`** ✓
- d) `remove()`

48. How do you remove a key from a dict safely?

- a) `del`
- b) **`pop()`** ✓
- c) `delete()`
- d) `remove()`

49. What is a key property of tuples?

- a) Mutable
- b) Iterable
- c) **Immutable** ✓
- d) Sorted

50. Which is valid for dictionary comprehension?

- a) `for i in dict`
- b) `[k:v for k in range(3)]`

- c) `{k: k2 for k in range(3)} **` ✓
d) `(k: v for k)`

● Hard Level (Q51–Q75)

51. What will this list comprehension produce?

```
[[row[i] for row in matrix] for i in range(3)]
```

- a) Flattened matrix
b) **Transposed matrix** ✓
c) Reversed matrix
d) Identity matrix

52. What is the result of:

```
list(zip(*[[1,2], [3,4], [5,6]]))
```

- a) **[(1, 3, 5), (2, 4, 6)]** ✓
b) [(1, 2), (3, 4), (5, 6)]
c) [(1, 2, 3), (4, 5, 6)]
d) Error

53. Which expression removes all elements from a list `a` and keeps the same object?

- a) `a = []`
b) `a.clear()`
c) `del a[:]`
d) **Both b and c** ✓

54. What does the following return?

```
set([1, 2]) == set([2, 1, 2])
```

- a) False
b) Error
c) **True** ✓
d) None

55. What is the purpose of `del a[:]`?

- a) Deletes variable
- b) Removes one element
- c) **Clears all elements in-place** ✓
- d) Copies list

56. What is the output of:

```
d = {'x': 1}; d.update(y=2)
```

- a) Error
- b) **{'x': 1, 'y': 2}** ✓
- c) {'x': 1}
- d) {'x': 2}

57. How can you safely access a non-existent key in a dictionary?

- a) `d[key]`
- b) **`d.get(key)`** ✓
- c) `d.pop(key)`
- d) `d.key`

58. In a nested list, how can you access the second item of the second list?

```
x = [[1, 2], [3, 4]]
```

- a) `x[1]`
- b) `x[2][1]`
- c) **`x[1][1]`** ✓
- d) `x[0][2]`

59. What will be returned by this comprehension?

```
{c: c.upper() for c in 'abc'}
```

- a) {'a': 'a', 'b': 'b', 'c': 'c'}
- b) **{ 'a': 'A', 'b': 'B', 'c': 'C' }** ✓
- c) Error
- d) ['A', 'B', 'C']

60. Why can't lists be used as dictionary keys?

- a) Too large

- b) Must be strings
- c) **They are mutable and unhashable** ✓
- d) Only numbers allowed

61. What will happen?

`a = {}; a['x'] = a`

- a) Error
- b) **Creates self-referential dict** ✓
- c) Deletes dict
- d) Circular ref crash

62. What does the following evaluate to?

`(1, 2, [3, 4])[2][0]`

- a) 1
- b) 3 ✓
- c) Error
- d) [3]

63. Which method is unavailable for tuples?

- a) `index()`
- b) `count()`
- c) **`append()`** ✓
- d) `len()`

64. Which of these creates a set of squares from a list?

`{x**2 for x in [1,2,3]}`

- a) list
- b) **set** ✓
- c) dict
- d) tuple

65. What's the result of:

`[] * 3`

- a) 3 separate lists
- b) **3 references to the same list** ✓
- c) `[]`, `[]`, `[]`
- d) Error

66. Which of the following modifies only a copy of a list?

```
a = [1,2]; b = a[:]; b[0] = 10
```

- a) a is changed
- b) **a remains [1,2]** ✓
- c) Both changed
- d) Error

67. What will `frozenset([1,2])` do?

- a) Raise TypeError
- b) **Create immutable set** ✓
- c) Create dict
- d) Create tuple

68. Which operation returns the symmetric difference between sets A and B?

- a) `A & B`
- b) `A | B`
- c) `A - B`
- d) **`A ^ B`** ✓

69. What is the output?

```
t = (1,); type(t)
```

- a) int
- b) list
- c) **tuple** ✓
- d) Error

70. What is the type of `dict().fromkeys('abc', 0)`?

- a) list
- b) set
- c) **dict** ✓
- d) tuple

71. What happens when you update a dict with another dict having the same keys?

- a) Ignores new
- b) Merges
- c) **Overwrites existing values** ✓
- d) Error

72. Which code returns all key-value pairs in a dictionary?

`d = {'x':1}; ?`

- a) `d.items()` ✓
- b) `d.all()`
- c) `d.pairs()`
- d) `d.entries()`

73. Which method returns the number of times a value appears in a tuple?

- a) `count()` ✓
- b) `total()`
- c) `sum()`
- d) `find()`

74. What is the result of:

`{n: n*n for n in range(3)}`

- a) Error
- b) List
- c) **{0: 0, 1: 1, 2: 4}** ✓
- d) [0,1,2]

75. Why are sets faster than lists for membership tests?

- a) They use arrays
- b) **They use hash tables** ✓
- c) They are ordered
- d) They are mutable

Chapter 6 from the Python Tutorial is titled "**Modules**" and includes topics such as:






- Creating and importing modules
- Module search path

- Compiled `.pyc` files
- Standard modules
- `dir()` function
- Packages and subpackages

Now generating **75 MCQs (25 Easy, 25 Medium, 25 Hard)** for:

Chapter 6: Modules

Easy Level (Q1–Q25)

1. What keyword is used to bring in a module?
 - a) include
 - b) require
 - c) **import** 
 - d) define
2. What is the file extension of Python modules?
 - a) .pyc
 - b) .mod
 - c) **.py** 
 - d) .pkg
3. How do you import a module named `math`?
 - a) load math
 - b) import(math)
 - c) **import math** 
 - d) include math
4. What function lists attributes of a module?
 - a) help()
 - b) list()
 - c) **dir()** 
 - d) attr()
5. What does `import math as m` allow you to do?
 - a) Rename Python
 - b) **Use math functions with alias m** 
 - c) Delete module

- d) Break scope
6. How do you import only the `sqrt` function?
- a) `import math.sqrt`
 - b) **`from math import sqrt`** ✓
 - c) `import sqrt`
 - d) `from sqrt import math`
7. What happens when you run a module directly?
- a) **Its code runs as `__main__`** ✓
 - b) It imports
 - c) It fails
 - d) Nothing
8. Which variable identifies module execution context?
- a) `mod`
 - b) `sys.path`
 - c) **`name`** ✓
 - d) `main`
9. What is `__pycache__`?
- a) Cache for variables
 - b) Module backup
 - c) **Holds compiled `.pyc` files** ✓
 - d) Debug folder
10. Which statement makes a package?
- a) `make dir`
 - b) `file.py`
 - c) **`__init__.py` file in folder** ✓
 - d) `setup.py`
11. What is the output of `dir(math)`?
- a) Error
 - b) **List of `math` module names** ✓
 - c) Compiled code
 - d) Class names
12. Which symbol is used for wildcard import?
- a) `.`
 - b) `%`
 - c) **`*`** ✓
 - d) `#`
13. How do you import all symbols from a module?
- a) **`import math.*`**

- b) `load all math`
- c) `from math import *` ✓
- d) `import_all(math)`

14. What is the search path for module import?

- a) `os.environ`
- b) `sys.path` ✓
- c) `os.path`
- d) `mod.path`

15. What does `__init__.py` do in a package?

- a) Ignore files
- b) **Initializes a Python package** ✓
- c) Ends module
- d) Creates class

16. Which module provides access to interpreter variables?

- a) `os`
- b) `time`
- c) `sys` ✓
- d) `io`

17. How do you execute a file as a script and not a module?

- a) Use `sys.run()`
- b) `python file.py` ✓
- c) import it
- d) call it

18. What is the function of `help(module)`?

- a) Shows variables
- b) Deletes module
- c) **Displays documentation** ✓
- d) Creates a copy

19. Which module lists all built-in functions?

- a) `builtins`
- b) `dir(builtins)` ✓
- c) `core`
- d) `system`

20. How do you list modules in the current package?

- a) `view()`
- b) `dir()` ✓
- c) `tree()`
- d) `modules()`

21. What will this print?

```
if __name__ == '__main__': print("Run")
```

- a) **Prints “Run” when executed directly** ✓
- b) Always prints
- c) Never prints
- d) Error

22. What does `from math import *` do?

- a) Nothing
- b) **Imports all public names** ✓
- c) Deletes math
- d) Imports only sqrt

23. Which module is loaded by default?

- a) socket
- b) **builtins** ✓
- c) os
- d) random

24. What is a package?

- a) A `.py` file
- b) **A folder with `__init__.py` and modules** ✓
- c) zip file
- d) Class

25. Which function shows module docstrings?

- a) doc()
- b) module.info()
- c) **help(module)** ✓
- d) dir(module)

● Medium Level (Q26–Q50)

26. What is the purpose of `__name__ == '__main__'`?

- a) Prevents import
- b) **Allows conditional execution when run directly** ✓
- c) Compiles module
- d) Loads script as service

27. What does this mean?

`import module as m`

- a) Creates two modules
- b) Re-imports builtins
- c) **Gives alias `m` to `module`** ✓
- d) Shortens code to one line

28. What is `sys.modules`?

- a) List of built-ins
- b) OS modules
- c) **Dictionary of loaded modules** ✓
- d) String array

29. What happens when a module is re-imported?

- a) Recompiled
- b) Reloads
- c) **Nothing, cached in memory** ✓
- d) Deletes previous

30. What does `__pycache__` contain?

- a) Source code
- b) Documentation
- c) **Compiled bytecode (.pyc)** ✓
- d) Error logs

31. How do you create a reusable Python component?

- a) `zip()`
- b) **Define a .py file with functions/classes** ✓
- c) Make folder
- d) Use binary

32. How do you run a module as a script from terminal?

- a) `open module`
- b) `run module`
- c) **`python module.py`** ✓
- d) `load module`

33. Where does Python search for modules?

- a) `sys.argv`
- b) `os.path`
- c) **`sys.path`** ✓
- d) `PATH` env only

34. How can you inspect functions inside a module?
- a) open()
 - b) ls(module)
 - c) **dir(module)** ✓
 - d) sys.path
35. How can you display a module's docstring from the terminal?
- a) man module
 - b) **python -m pydoc module** ✓
 - c) info(module)
 - d) run module
36. Which Python file triggers the creation of a package?
- a) .module
 - b) setup.py
 - c) **init.py** ✓
 - d) loader.py
37. How are .pyc files used?
- a) Source
 - b) Error handling
 - c) **Faster loading (compiled code)** ✓
 - d) Debugging
38. What's the effect of:

```
from math import sqrt as s
```

- a) Error
- b) Imports math
- c) **Imports sqrt as s** ✓
- d) Overwrites sqrt

39. What's returned by `dir(os)`?
- a) Documentation
 - b) **List of module attributes/methods** ✓
 - c) Current dir
 - d) Files
40. Can modules import each other?
- a) Never
 - b) **Yes, if accessible in path** ✓
 - c) Only from stdlib
 - d) Only at runtime

41. Which of the following reloads a module in Python 3?
- a) `reload(module)`
 - b) **`importlib.reload(module)`** ✓
 - c) import again
 - d) `run(module)`
42. When importing a module, which method is faster on second run?
- a) Manual compile
 - b) **Using .pyc in pycache** ✓
 - c) Run in shell
 - d) Loop import
43. What happens when you `import package.module`?
- a) Imports everything
 - b) **Imports the submodule** ✓
 - c) Errors if `init.py` missing
 - d) Runs `main`
44. What's the difference between package and module?
- a) None
 - b) Module is a folder
 - c) **Module is a file; package is a folder** ✓
 - d) Package has no imports
45. What does `from . import module` indicate?
- a) `stdlib`
 - b) **Relative import inside a package** ✓
 - c) Invalid syntax
 - d) External install
46. What happens if `__init__.py` is missing in older Python versions?
- a) Works fine
 - b) **Package won't be recognized** ✓
 - c) Compiles to .pyc
 - d) Imports as module
47. What is true about wildcard imports?
- a) Always safe
 - b) **Can cause namespace pollution** ✓
 - c) Best practice
 - d) Only in CLI
48. Why use `import module as shortname`?
- a) Rename permanently
 - b) **Convenience or readability** ✓
 - c) Save memory

d) Required by Python

49. What happens if a module is not found in `sys.path`?

- a) Auto-create
- b) Skip silently
- c) **ImportError is raised** ✓
- d) Continue

50. What is the use of `__all__` in a module?

- a) Shows errors
- b) Imports everything
- c) **Defines what `from module import *` should import** ✓
- d) Stores globals

● Hard Level (Q51–Q75)

51. What happens when you use this pattern in a module?

```
if __name__ == "__main__":  
  
    main()
```

- a) Always runs `main()`
- b) **Runs `main()` only when the file is executed directly** ✓
- c) Imports `main` from another module
- d) Starts threading

52. What is `__file__` in a module?

- a) Path to Python executable
- b) Filename of the `__init__`
- c) **Path to the module's source file** ✓
- d) Variable storing compiled code

53. What will be output when executing a module containing:

```
print(__name__)
```

- a) `main`
- b) `filename`

c) `__init__`

d) `__main__` if run directly, or module name if imported ✓

54. What is required in a directory to be recognized as a package (pre-3.3)?

a) setup.cfg

b) `__init__.py` file ✓

c) run.py

d) pip install

55. When does Python compile `.py` to `.pyc`?

a) Always

b) Only manually

c) **Automatically when a module is imported** ✓

d) Never

56. Which Python module helps reload modules dynamically?

a) import

b) reload

c) **importlib** ✓

d) sys

57. What is the effect of circular imports?

a) Infinite loop

b) **May result in ImportError or partial initialization** ✓

c) Always successful

d) Caches infinitely

58. What happens if you import a file that contains a syntax error?

a) Ignores error

b) Loads partially

c) **Raises a SyntaxError and fails** ✓

d) Logs silently

59. How can you prevent certain functions from being imported using `from module`

`import *`?

a) Hide them

b) Define in private class

c) **Omit them from `__all__` list** ✓

d) Use `nonlocal`

60. What does this code print?

```
import math
```

```
print(math.__name__)
```

- a) main
- b) **init**
- c) **file**
- d) **math** ✓

61. What is the benefit of `__pycache__` directory?

- a) Caches variables
- b) **Speeds up module loading with compiled bytecode** ✓
- c) Stores test output
- d) Stores logs

62. Which function shows detailed documentation from the terminal?

- a) `dir()`
- b) `info()`
- c) **`pydoc`** ✓
- d) `helpinfo()`

63. What will this output?

```
import math  
  
print(math.__doc__)
```

- a) File path
- b) Function list
- c) **Module docstring** ✓
- d) **main**

64. Why avoid `from module import *` in real code?

- a) Increases performance
- b) Reduces import time
- c) **Pollutes the namespace unpredictably** ✓
- d) Prevents init

65. How can one structure a large application in Python?

- a) One .py file
- b) List all in `sys.path`
- c) **Use packages and sub-packages** ✓
- d) Use bash wrapper

66. What is the difference between `import module` and `from module import name`?

- a) None

- b) import is private
- c) **First imports entire module, second only specific object** ✓
- d) Second is deprecated

67. Which file is created during module compilation for caching?

- a) .pkl
- b) .obj
- c) **.pyc** ✓
- d) .zip

68. Which function returns attributes of an object or module?

- a) attr()
- b) props()
- c) **dir()** ✓
- d) type()

69. Why might `from math import *` behave differently inside a function than globally?

- a) Performance
- b) Different scope rules
- c) **Wildcard imports not allowed inside functions in Python 3** ✓
- d) Overrides builtins

70. What is the proper way to expose selective APIs in a module?

- a) Use print()
- b) Comment others
- c) **Define `__all__`** ✓
- d) Only use `import`

71. What does `__package__` contain when a module is run as a script?

- a) Path
- b) True
- c) **None** ✓
- d) Current folder

72. What does this code do?

```
from .sub import mod
```

- a) Absolute import
- b) **Relative import from sibling subpackage** ✓
- c) Error in Python 3
- d) Does nothing

73. In Python 3.3+, how are namespace packages created?

- a) `init.py`
- b) `sys.path`
- c) **No need for `init.py`** ✓
- d) With zipfile

74. Which module allows you to inspect other modules?

- a) `meta`
- b) `loader`
- c) **`inspect`** ✓
- d) `fileinput`

75. Which scenario is likely to raise an `ImportError`?

- a) `sys.path` exists
- b) module exists
- c) **Module not found in `sys.path`** ✓
- d) Wildcard import

Great! Chapter 7 from the Python Tutorial is titled “**Input and Output**” and includes:

- Output formatting (f-strings, `format()`, `%` operator)
- File reading/writing (`open()`, `with`, `read()`, `write()`)
- File object methods (`seek()`, `tell()`)
- Structured data via `json`

Now generating **75 MCQs** (25 Easy, 25 Medium, 25 Hard) for:

Chapter 7: Input and Output

Easy Level (Q1–Q25)

1. Which function is used to display output in Python?

- a) `write()`
- b) **`print()`** ✓
- c) `out()`
- d) `echo()`

2. What symbol is used in **f-strings**?
 - a) %
 - b) #
 - c) @
 - d) **f** ✓
3. Which method opens a file for reading in Python?
 - a) `openfile()`
 - b) `readfile()`
 - c) **`open()`** ✓
 - d) `load()`
4. What mode should you use to write to a file?
 - a) 'r'
 - b) **'w'** ✓
 - c) 'x'
 - d) 'rw'
5. What does the **r** mode mean in `open()`?
 - a) Write
 - b) Append
 - c) Execute
 - d) **Read** ✓
6. What does `f.read()` return?
 - a) Boolean
 - b) List
 - c) **String of file contents** ✓
 - d) Integer
7. What does `with open(...)` ensure?
 - a) Delays read
 - b) **Closes file automatically** ✓
 - c) Clears file
 - d) Skips errors
8. What does `f.write("hi")` return?
 - a) None
 - b) "hi"
 - c) Error
 - d) **Number of characters written** ✓
9. Which mode is used to append to a file?
 - a) 'r'
 - b) 'w'
 - c) **'a'** ✓

d) 'b'

10. What does 'b' in mode string signify?

- a) Break
- b) **Binary mode** ✓
- c) Boolean
- d) Big data

11. What is the default mode for `open()`?

- a) w
- b) a
- c) rb
- d) **r** ✓

12. Which method reads one line at a time?

- a) `readall()`
- b) `readchar()`
- c) **`readline()`** ✓
- d) `line()`

13. What will `f.readlines()` return?

- a) String
- b) Tuple
- c) **List of lines** ✓
- d) Dict

14. What does `f.close()` do?

- a) Clears file
- b) **Releases system resources** ✓
- c) Saves file
- d) Deletes file

15. What is the purpose of `seek()`?

- a) Search a file
- b) **Move cursor in file** ✓
- c) Clear buffer
- d) Encrypt file

16. Which character ends a line in text files on Windows?

- a) `\n`
- b) `\t`
- c) **`\r\n`** ✓
- d) `\0`

17. What is the function of `str.format()`?

- a) Read file
- b) Compile string

c) **Inject variables in string** ✓

d) Encrypt string

18. Which function gives current file position?

a) pos()

b) current()

c) seek()

d) **tell()** ✓

19. What is `f = open("test.txt", "rb")` doing?

a) Text reading

b) **Binary reading** ✓

c) Appending

d) Writing

20. What does `repr()` return?

a) Nothing

b) **String representation** ✓

c) Hash

d) List

21. What does `json.dumps(obj)` return?

a) Binary

b) Error

c) **JSON string** ✓

d) Pickle

22. What module handles structured data I/O?

a) struct

b) os

c) **json** ✓

d) sys

23. What is the output of:

```
'{:2.2f}'.format(3.14159)
```

a) 3.14 ✓

b) 3.1

c) 3

d) 3.142

24. Which string method pads zeros left-side?

a) pad()

b) **zfill()** ✓

- c) fillzero()
- d) zpad()

25. What happens when reading past EOF?

- a) Raises error
- b) Loops
- c) **Returns empty string** ✓
- d) Reads backwards

🟡 Medium Level (Q26–Q50)

26. What does this output?

```
f = open('file.txt', 'w')
```

```
f.write('Hello\nWorld')
```

```
f.close()
```

- a) Error
- b) **Writes two lines to file.txt** ✓
- c) Writes one line
- d) File remains empty

27. What is a safe way to open and work with files in Python?

- a) open()
- b) read()
- c) **with open(...) as f:** ✓
- d) os.open()

28. Which operator is used for legacy string formatting?

- a) +
- b) .
- c) **%** ✓
- d) @

29. How do you format a float to 3 decimal places using f-string?

- a) f"{x.3}"
- b) f"{:.3}"
- c) **f"{x:.3f}"** ✓
- d) format(x,3)

30. What does `f.tell()` return?

- a) File name
- b) **Current byte position in file** ✓
- c) File size
- d) Line number

31. What happens if you write to a file opened in read mode `'r'`?

- a) Writes normally
- b) Appends
- c) **Raises an IOError** ✓
- d) Overwrites

32. What is the correct syntax to read file lines as a list?

- a) `file.readlist()`
- b) **`file.readlines()`** ✓
- c) `file.read().list()`
- d) `file.readline()`

33. What does this code output?

```
print('{0} {1}'.format('Hello', 'World'))
```

- a) World Hello
- b) Hello
- c) **Hello World** ✓
- d) {0} {1}

34. Which file mode overwrites an existing file or creates a new one?

- a) a
- b) x
- c) **w** ✓
- d) r

35. Which of the following will correctly parse a JSON string?

- a) `json.write()`
- b) `json.read()`
- c) **`json.loads()`** ✓
- d) `json.open()`

36. What does the `seek(0)` command do?

- a) Closes file
- b) **Moves cursor to beginning of file** ✓
- c) Moves to end

d) Deletes content

37. What is the difference between `read()` and `readline()`?

- a) None
- b) **read() reads entire content, readline() reads one line** ✓
- c) `readline()` returns int
- d) `read()` is slower

38. What does the second argument in `open('file.txt', 'r', encoding='utf-8')` specify?

- a) Password
- b) Hash
- c) **Encoding format** ✓
- d) File size

39. Which module allows reading/writing JSON?

- a) struct
- b) io
- c) **json** ✓
- d) os

40. How do you remove newline characters from each line?

- a) `trim()`
- b) **`line.strip()`** ✓
- c) `del(line)`
- d) `cut()`

41. What does this expression do: `'{:>10}'.format('text')`?

- a) Error
- b) **Right-aligns 'text' in a field of width 10** ✓
- c) Left-aligns
- d) Pads left with zeros

42. What is the default encoding for `open()` in most systems?

- a) ASCII
- b) cp1252
- c) **UTF-8** ✓
- d) ISO-8859-1

43. Which function serializes a Python object to JSON-formatted string?

- a) `json.read()`
- b) `json.loads()`
- c) **`json.dumps()`** ✓
- d) `json.to_json()`

44. What will be printed?

```
f = open('test.txt', 'w')
```

```
print('hi', file=f)
```

a) **Writes 'hi' to file** ✓

b) Prints to console

c) Error

d) Writes to buffer

45. What is a context manager in file handling?

a) Function

b) Import

c) **The with statement** ✓

d) Error

46. What happens if you call `read()` twice on the same file object without seeking?

a) Rewinds

b) **Returns empty string on second call** ✓

c) Overwrites file

d) Reads again

47. How do you write a list of strings to a file?

a) `write(list)`

b) `writelist()`

c) **`writelines(list)`** ✓

d) `list.write()`

48. How do you pretty-print JSON with indentation?

a) `json.format()`

b) `json.load(obj, indent=True)`

c) **`json.dumps(obj, indent=4)`** ✓

d) None of the above

49. Which type of file is read using mode `'rb'`?

a) Text

b) **Binary** ✓

c) JSON

d) CSV

50. What does this code do?

```
json.dump(data, f)
```

- a) Loads JSON
- b) **Writes JSON data to file object f** ✓
- c) Reads file
- d) Serializes file

● Hard Level (Q51–Q75)

51. What happens when you write to a file opened in 'a' mode?
- a) **Appends content to the end without truncating** ✓
 - b) Overwrites file
 - c) Creates file only if it doesn't exist
 - d) Raises an error
52. Which of the following modes opens a file for reading and writing?
- a) 'r+' ✓
 - b) 'rw'
 - c) 'w'
 - d) 'a+'
53. What will the result of `seek(-1, 2)` be on a text file?
- a) Moves to start
 - b) **Raises OSError (not allowed in text mode)** ✓
 - c) Moves to end
 - d) Moves to 1st character
54. What is the result of this code?

```
{name} is {age}'.format(age=25, name='Alex')
```

- a) age is Alex
- b) **Alex is 25** ✓
- c) 25 is Alex
- d) Error

55. What does `open('file.txt', 'x')` do?
- a) Opens in binary
 - b) **Creates file if it doesn't exist, else raises error** ✓
 - c) Deletes file
 - d) Opens for execute
56. How do you read a specific number of characters from a file?
- a) `read(num)` ✓
 - b) `readchars(num)`

- c) `slice(num)`
- d) `f[num]`

57. What is a use of `tell()` in binary files?

- a) Closes file
- b) Shows encoding
- c) **Returns current byte offset** ✓
- d) Tells line number

58. What does this code output?

```
f = open('test.txt', 'w+')
```

```
f.write("Hello")
```

```
f.seek(0)
```

```
print(f.read())
```

- a) Empty
- b) Error
- c) Hello ✓
- d) 0

59. Why should `with open()` be preferred over `open()`?

- a) Saves memory
- b) Faster
- c) **Automatically closes file even on error** ✓
- d) Opens faster

60. Which of the following is most efficient for reading large files?

- a) `read()`
- b) **`readline()` inside a loop** ✓
- c) `readlines()`
- d) `open().all()`

61. What's the difference between `repr(obj)` and `str(obj)`?

- a) `repr` is string
- b) **`repr` is developer-focused, `str` is user-friendly** ✓
- c) Same output
- d) None

62. What is the output of:

`f'{2*3:.2f}'`

- a) 6
- b) 6.000
- c) **6.00** ✓
- d) Error

63. Which of the following correctly writes UTF-8 text?

- a) `open('f', 'wb')`
- b) `open('f', 'w')`
- c) **`open('f', 'w', encoding='utf-8')`** ✓
- d) `write(utf-8)`

64. What does `json.loads('[1, 2, 3]')` return?

- a) String
- b) **Python list [1, 2, 3]** ✓
- c) Set
- d) JSON object

65. What does this code output?

`print("{0:>5}".format("x"))`

- a) x
- b) **" x"** ✓
- c) Error
- d) x

66. What happens when you seek beyond EOF and write?

- a) Error
- b) Writes at end only
- c) **Creates null bytes in between** ✓
- d) Replaces EOF

67. What does the `zfill()` method do?

`'42'.zfill(5)`

- a) '42'
- b) **'00042'** ✓

- c) '42000'
- d) Error

68. Which is the safest way to write structured data to a file?

- a) repr()
- b) str()
- c) **json.dump()** ✓
- d) write()

69. Which of these raises an error on file already existing?

- a) 'w'
- b) 'r'
- c) **'x'** ✓
- d) 'a'

70. How does `writelines()` differ from `write()`?

- a) Writes strings
- b) **Takes a list of strings and writes them without newline** ✓
- c) Writes binary
- d) Auto-inserts newline

71. How to convert a dict to a JSON file?

with open('data.json', 'w') as f:

- a) write(dict)
- b) f.write(json.load(dict))
- c) **json.dump(dict, f)** ✓
- d) load(dict, f)

72. What's printed?

```
print(f"{'hello':^10}")
```

- a) hello
- b) **Centered "hello" with padding** ✓
- c) Error
- d) 'hello'

73. What's the purpose of file buffering?

- a) Faster disk writing
- b) Smaller files
- c) **Reduces I/O operations by caching data** ✓

d) Randomize access

74. Why is binary mode important when dealing with images?

- a) Faster
- b) **Preserves byte data exactly** ✓
- c) Compresses
- d) Converts to ASCII

75. What does this return?

```
json.loads('{"x":1}')
```

- a) Error
- b) String
- c) **Dictionary {'x': 1}** ✓
- d) List

Chapter 8 is titled “**Errors and Exceptions**” and includes topics such as:

- Basic exception handling (**try**, **except**, **else**, **finally**)
- Built-in exception types (**ZeroDivisionError**, **TypeError**, etc.)
- Raising exceptions
- User-defined exceptions
- Clean-up actions (**finally**, context management)

Now, I'll generate **75 MCQs** for:

Chapter 8: Errors and Exceptions

Easy Level (Q1–Q25)

1. What keyword starts an exception handling block?
 - a) handle
 - b) error
 - c) **try** ✓

d) catch

2. Which block catches exceptions?

- a) try
- b) finally
- c) **except** ✓
- d) raise

3. What does this raise?

```
x = 10 / 0
```

- a) TypeError
- b) **ZeroDivisionError** ✓
- c) SyntaxError
- d) None

4. Which block always runs, even if an exception occurs?

- a) except
- b) **finally** ✓
- c) try
- d) else

5. What is printed?

```
try:
```

```
    print(10 / 0)
```

```
except ZeroDivisionError:
```

```
    print("Error")
```

- a) 0
- b) Exception
- c) **Error** ✓
- d) Nothing

6. What exception is raised by `int("abc")`?

- a) KeyError
- b) **ValueError** ✓
- c) IndexError

d) TypeError

7. What is used to manually raise an exception?

- a) throw
- b) **raise** ✓
- c) emit
- d) panic

8. Which clause runs if no exception occurs?

- a) raise
- b) **else** ✓
- c) retry
- d) catch

9. What exception occurs on `lst[100]` if `lst` has 10 elements?

- a) **IndexError** ✓
- b) ValueError
- c) KeyError
- d) NameError

10. How do you handle multiple exception types?

- a) one except
- b) **Multiple except blocks** ✓
- c) use default
- d) catch all

11. What is the output?

try:

```
print("Hello")
```

finally:

```
print("World")
```

- a) **Hello\nWorld** ✓
- b) Hello
- c) World
- d) Error

12. What does this code raise?

```
print(undefined_variable)
```

- a) SyntaxError
- b) **NameError** ✓
- c) TypeError
- d) ValueError

13. Which of the following is not a built-in exception?

- a) TypeError
- b) AttributeError
- c) **WrongError** ✓
- d) ImportError

14. Which block is optional in try-except-finally?

- a) try
- b) except
- c) **finally** ✓
- d) All required

15. What happens after an exception is caught?

- a) Terminates
- b) **Continues with next line after handler** ✓
- c) Retries
- d) Restarts script

16. What is the parent of all exceptions?

- a) IOError
- b) Error
- c) **BaseException** ✓
- d) Exception

17. What is the use of `assert`?

- a) Input
- b) Log
- c) **Check condition and raise AssertionError if False** ✓
- d) Compare types

18. How do you define a custom exception?

- a) class X(object)
- b) **class X(Exception):** ✓
- c) def raise:
- d) subclass object

19. What's the result of:

try:

```
raise ValueError("Invalid")
```

```
except:
```

```
    print("Handled")
```

- a) Invalid
- b) **Handled** ✓
- c) None
- d) Error

20. What does `except Exception as e:` do?

- a) Raises exception
- b) **Assigns exception to e** ✓
- c) Ignores `e`
- d) Logs it

21. Which exception type handles attribute access errors?

- a) `NameError`
- b) **`AttributeError`** ✓
- c) `SyntaxError`
- d) `ValueError`

22. What happens if `finally` has return statement?

- a) Skipped
- b) Uses `try`'s return
- c) **Overrides other returns** ✓
- d) Crashes

23. Which of these is correct syntax?

```
try:
```

```
    ...
```

```
except ValueError:
```

```
    ...
```

- a) No try
- b) **Correct** ✓
- c) Use catch
- d) Must add finally

24. What will this raise?

"2" + 2

- a) None
- b) **TypeError** ✓
- c) ValueError
- d) SyntaxError

25. Which block helps clean up resources?

- a) else
- b) try
- c) **finally** ✓
- d) catch

● Medium Level (Q26–Q50)

26. What does this code print?

try:

1 / 0

except ZeroDivisionError as e:

print(type(e))

- a) ZeroDivisionError
- b) Exception
- c) **<class 'ZeroDivisionError'>** ✓
- d) <class 'Exception'>

27. Which exception occurs if you access a missing dictionary key?

- a) IndexError
- b) **KeyError** ✓
- c) ValueError
- d) AttributeError

28. What will this output?

try:

pass

except:

print("Error")

else:

print("No error")

- a) Error
- b) Nothing
- c) **No error** ✓
- d) else

29. What does `raise Exception("fail")` do?

- a) Returns "fail"
- b) **Raises an exception with message 'fail'** ✓
- c) Fails silently
- d) Logs

30. Which block will run even after `raise` in `try`?

- a) except
- b) else
- c) **finally** ✓
- d) nothing

31. What happens when you `raise` without exception in an `except` block?

- a) SyntaxError
- b) **Re-raises current exception** ✓
- c) No effect
- d) Returns True

32. How can you raise a `TypeError` manually?

- a) throw TypeError
- b) Error(TypeError)
- c) **raise TypeError("message")** ✓
- d) typeerror("msg")

33. What will happen?

try:

`x = 1 / 0`

except:

pass

print(x)

a) 1

b) 0

c) **UnboundLocalError** ✓

d) None

34. What does this output?

try:

raise IndexError

except (KeyError, IndexError):

print("Handled")

a) KeyError

b) IndexError

c) **Handled** ✓

d) Nothing

35. When are **finally** blocks skipped?

a) After **raise**

b) After **return**

c) **Never skipped** ✓

d) After except

36. How to access the error message in an exception?

a) e.msg

b) **str(e)** ✓

c) e.error

d) error(e)

37. What is printed?

try:

raise ValueError("Bad value")

except ValueError as e:

print(e)

- a) Bad
- b) ValueError
- c) **Bad value** ✓
- d) 0

38. What happens if **try** raises, **except** doesn't match, and **finally** exists?

- a) nothing
- b) **finally runs, then error is re-raised** ✓
- c) finally skipped
- d) handled

39. How do you define a hierarchy of custom exceptions?

- a) All inherit object
- b) All inherit IOError
- c) **Inherit base class like MyError(Exception)** ✓
- d) Use decorators

40. What is output?

try:

print("A")

raise

except:

print("B")

- a) A
- b) B
- c) **SyntaxError** ✓
- d) None

41. What is a best practice for exception handling?

- a) Catch all errors
- b) Avoid try
- c) **Catch specific exceptions** ✓
- d) Use exit()

42. What will this output?

try:

```
raise Exception("E")
```

except Exception:

```
raise
```

- a) Nothing
- b) Prints E
- c) **Raises Exception** ✓
- d) Pass

43. Which type is raised when slicing beyond length of a list?

- a) KeyError
- b) ValueError
- c) **No exception (Python allows it)** ✓
- d) TypeError

44. How do you define a custom exception with extra attributes?

- a) Pass tuple
- b) Override `__repr__()`
- c) **Define `__init__()` in class** ✓
- d) Inherit from object

45. Which statement is valid?

```
raise Exception from ValueError()
```

- a) SyntaxError
- b) **Chained exception** ✓
- c) Invalid
- d) Not allowed

46. Which function halts program execution immediately on error?

- a) pass
- b) except
- c) **raise** ✓
- d) stop()

47. What's the use of `assert` in testing?

- a) Skip
- b) **Ensure expected behavior** ✓
- c) log
- d) silence

48. What happens if `assert False`?

- a) Nothing
- b) **AssertionError raised** ✓
- c) True
- d) return False

49. What happens in this code?

try:

1 / 0

finally:

print("Finally")

- a) Exception skipped
- b) Finally skipped
- c) **Finally prints, then ZeroDivisionError raised** ✓
- d) Error silently ignored

50. What happens if exception is raised in except block?

- a) Ignored
- b) Logged
- c) **Propagates further** ✓
- d) Stops silently

Hard Level (Q51–Q75)

51. What is the result of this code?

try:

1 / 0

except ZeroDivisionError:

```
raise ValueError("Invalid math")
```

- a) ZeroDivisionError
- b) **ValueError with "Invalid math"** ✓
- c) None
- d) AssertionError

52. What does `raise from` do?

```
raise RuntimeError("New") from KeyError("Missing")
```

- a) Merges exceptions
- b) Silently ignores KeyError
- c) **Creates an exception chain** ✓
- d) Restarts execution

53. What is the output?

```
try:
```

```
    raise KeyError("x")
```

```
except Exception as e:
```

```
    print(repr(e))
```

- a) KeyError
- b) e
- c) **KeyError('x')** ✓
- d) x

54. What does this code result in?

```
try:
```

```
    assert 2 + 2 == 5
```

```
except AssertionError:
```

```
    print("Assertion failed")
```

- a) 4
- b) Error
- c) **Assertion failed** ✓
- d) Nothing

55. What is the correct way to define a custom exception?

```
class MyError(Exception): pass
```

- a) Must use init
- b) Not valid
- c) **Correct** ✓
- d) Needs BaseException

56. How to check exception chaining origin?

```
try:
```

```
...
```

```
except Exception as e:
```

```
    print(e.__cause__)
```

- a) e.message
- b) **e.cause** ✓
- c) e.source
- d) error.cause()

57. What is a potential risk of catching all exceptions like `except :?`

- a) Slower execution
- b) None
- c) **Hides real bugs** ✓
- d) Recompile

58. What does `__context__` provide in exceptions?

- a) Logs
- b) **The previous unhandled exception** ✓
- c) None
- d) Stack

59. Which of the following keywords is optional in an exception block?

- a) try

- b) except
- c) **else** ✓
- d) raise

60. What does the following output?

try:

```
raise ValueError("A")
```

except Exception as e:

```
raise TypeError("B") from e
```

- a) Only TypeError
- b) **TypeError with cause as ValueError** ✓
- c) A
- d) B

61. What is the best way to re-raise the current exception?

- a) raise e
- b) throw
- c) **raise** ✓
- d) pass

62. How do you suppress exceptions intentionally in **with** block?

- a) try/except
- b) context block
- c) **Define `__exit__()` method that returns True** ✓
- d) skip

63. What's the risk in writing:

except Exception:

```
pass
```

- a) Skips code
- b) Logs all
- c) **Silently hides exceptions** ✓
- d) Re-raises

64. What is the correct use of `finally` in nested try blocks?

- a) Must be outside
- b) Cannot use
- c) **Valid; each try may have its own finally** ✓
- d) Once only

65. What is the output of this?

try:

```
raise ValueError
```

finally:

```
print("Cleanup")
```

- a) Error
- b) **Cleanup, then ValueError raised** ✓
- c) None
- d) Cleanup only

66. What happens when you `raise` outside of try block?

- a) Valid
- b) **Raises RuntimeError** ✓
- c) Pass
- d) Nothing

67. How can exception info be accessed in custom class?

- a) `BaseError`
- b) `self.msg`
- c) **`self.args`** ✓
- d) `e.message`

68. What does `try:... finally:` ensure?

- a) Skips code
- b) **Cleanup code is always executed** ✓
- c) Stops loop
- d) Fails silently

69. What does this mean?

```
raise Exception("E") from None
```

- a) Raises default
- b) **Suppresses context chaining** ✓
- c) Raises None
- d) Nothing

70. When is `except Exception as e:` preferred?

- a) Avoided
- b) **When you need the exception object for logging or inspection** ✓
- c) Never
- d) Deprecated

71. What is best practice for writing custom exception messages?

- a) Use **doc**
- b) print directly
- c) **Store message in `__str__` or `__init__`** ✓
- d) Avoid messages

72. What happens to return values when both `try` and `finally` have `return`?

- a) try wins
- b) Error
- c) **finally overrides try return** ✓
- d) Both return

73. What is printed?

try:

```
print("A")
```

```
raise
```

except:

```
print("B")
```

- a) A
- b) **SyntaxError (missing exception in raise)** ✓
- c) B
- d) AB

74. Which of these is the base class of all exceptions?

- a) RuntimeError
- b) Exception
- c) **BaseException** ✓
- d) Throwable

75. How can an exception be logged properly?

- a) `print()`
- b) `os.log()`
- c) **`use logging.exception()`** ✓
- d) `error()`

Chapter 9 of the Python Tutorial PDF is titled "**Classes**" and covers:

- Namespaces and scope
- Class definition syntax
- Object instantiation
- Instance vs class variables
- Method definitions
- Special methods like `__init__`, `__str__`, `__len__`
- Inheritance
- Iterators and generators

Now I'll generate **75 MCQs** for:

Chapter 9: Classes

Easy Level (Q1–Q25)

1. How do you define a class in Python?
 - a) `def ClassName:`
 - b) `class = ClassName()`
 - c) **`class ClassName:`** ✓
 - d) `new class ClassName:`
2. How do you instantiate an object from a class?
 - a) `object = class()`
 - b) **`object = ClassName()`** ✓
 - c) `object = new ClassName()`

d) `create ClassName()`

3. Which method is called automatically during object creation?

a) `__del__()`

b) `__init__()` ✓

c) `__str__()`

d) `__call__()`

4. What does `self` represent in a method?

a) Global object

b) Parent class

c) **Current instance of the class** ✓

d) None

5. What keyword is used to create a subclass?

a) inherits

b) extends

c) **class Derived(Base):** ✓

d) super

6. How do you access an attribute of an object?

a) `object("attribute")`

b) `get.attribute`

c) **object.attribute** ✓

d) `object->attribute`

7. What is printed?

```
class A:
```

```
    def __init__(self):
```

```
        self.x = 10
```

```
a = A()
```

```
print(a.x)
```

a) 0

b) 1

c) **10** ✓

d) Error

8. What is a class variable?

a) **Shared across all instances** ✓

- b) Defined in `__init__()`
- c) Unique to each object
- d) Created using `self`.

9. What will `print(dir(obj))` show?

- a) Imports
- b) **Attributes and methods of the object** ✓
- c) Files
- d) Variables

10. What method provides string representation of an object?

- a) `print()`
- b) `str()` ✓
- c) `desc()`
- d) `init()`

11. What is printed?

```
class A:
```

```
    def __len__(self):
```

```
        return 5
```

```
print(len(A()))
```

- a) 0
- b) **5** ✓
- c) None
- d) Error

12. How do you define a class method?

- a) `def method():`
- b) **`@classmethod`** ✓
- c) `@staticmethod`
- d) `def class():`

13. Which decorator defines a static method?

- a) `@init`
- b) **`@staticmethod`** ✓
- c) `@self`
- d) `@method`

14. How many arguments does `__init__()` take (at minimum)?

- a) 0

- b) 2
- c) **1 (self)** ✓
- d) It's optional

15. What's true about `__str__()`?

- a) Called by `len()`
- b) Returns an integer
- c) **Returns a string for printing** ✓
- d) Destroys object

16. Which of these is a correct class definition?

```
class Dog:
```

```
    pass
```

- a) Correct ✓
- b) Missing parentheses
- c) Must have `__init__()`
- d) Error

17. What does `isinstance(obj, Class)` return?

- a) Type
- b) Class
- c) **True/False** ✓
- d) Method

18. What does `__name__` refer to?

- a) Object name
- b) File name
- c) **Current module name** ✓
- d) Parent class

19. What is printed?

```
class A:
```

```
    y = 5
```

```
print(A.y)
```

- a) 0
- b) Error

c) **5** ☒

d) None

20. Which of the following is a class attribute?

a) `self.x = 10`

b) `x = 10` inside `__init__`

c) **`x = 10` (outside all methods)** ☒

d) `x()`

21. How do you check attributes of an object?

a) `type(obj)`

b) `repr(obj)`

c) **`dir(obj)`** ☒

d) `scan(obj)`

22. Which of these methods defines an iterator class?

a) `next()` only

b) `iter()` only

c) **`iter()` and `next()`** ☒

d) `gen()`

23. What is the output?

```
class A:
```

```
    def __init__(self):
```

```
        self.x = 10
```

```
a = A()
```

```
print(hasattr(a, 'x'))
```

a) **True** ☒

b) False

c) x

d) None

24. How do you make a method private?

a) Use `private` keyword

b) **Prefix with double underscore: `__method`** ☒

c) Use `protected`

d) Use `hide()`

25. Which built-in function returns the class of an object?

- a) kind()
- b) type() ✓
- c) class()
- d) attr()

● Medium Level (Q26–Q50)

26. What is the purpose of `super()` in Python classes?

- a) Create new objects
- b) **Access parent class methods** ✓
- c) Replace inheritance
- d) Add attributes

27. What is output of:

```
class A:
```

```
    def __init__(self):  
        print("A")
```

```
class B(A):
```

```
    def __init__(self):  
        super().__init__()  
        print("B")
```

```
B()
```

- a) A
- b) B
- c) **A\nB** ✓
- d) Error

28. What is `__dict__` in a class instance?

- a) Class name
- b) **Dictionary of instance attributes** ✓
- c) Type info
- d) Method name

29. What does `@classmethod` receive as its first parameter?

- a) self

- b) obj
- c) **cls (class reference)** ✓
- d) class

30. What does `@staticmethod` not access?

- a) arguments
- b) class
- c) **instance or class directly** ✓
- d) scope

31. What happens when `__str__()` is not defined in a class?

- a) Error
- b) Uses `__init__()`
- c) **Returns default object representation** ✓
- d) Crashes

32. Which method defines object's truth value in Boolean context?

- a) `int()`
- b) `str()`
- c) **`bool()`** ✓
- d) `eval()`

33. What is the result?

```
class A:
```

```
    pass
```

```
a = A()
```

```
a.x = 10
```

```
print(a.__dict__)
```

- a) None
- b) x
- c) **`{'x': 10}`** ✓
- d) `{}`

34. How to check if a class inherits from another class?

- a) `super()`
- b) **`issubclass(Class1, Class2)`** ✓
- c) `type()`
- d) `getattr()`

35. What is printed?

```
class A:
```

```
    def __len__(self):
```

```
        return 10
```

```
print(bool(A()))
```

- a) True ☒
- b) False
- c) 10
- d) Error

36. What happens if `__bool__()` returns False?

- a) **Object evaluates as False in Boolean context** ☒
- b) Causes error
- c) Becomes 0
- d) Converts to None

37. Which special method returns an iterator?

- a) `call()`
- b) **`iter()`** ☒
- c) `init()`
- d) `next()`

38. What is true about attributes declared as `ClassName.x`?

- a) Read-only
- b) Only for one instance
- c) **Shared among all instances** ☒
- d) Hidden

39. What happens when `__getattr__()` is defined?

- a) Adds method
- b) **Called when attribute is missing** ☒
- c) Overwrites all
- d) Deletes attr

40. Which function checks if a class has a specific method?

- a) `check()`
- b) **`hasattr()`** ☒
- c) `call()`
- d) `getattr()`

41. What is printed?

```
class A:
```

```
    def __call__(self):
```

```
        return "called"
```

```
a = A()
```

```
print(a())
```

- a) Error
- b) A
- c) called ✓
- d) call

42. How to customize string representation in print()?

- a) **print**
- b) **doc**
- c) **str** ✓
- d) toString

43. What is `__slots__` used for in classes?

- a) Read-only attributes
- b) **Limit instance attributes to save memory** ✓
- c) Replace **dict**
- d) None

44. What is true about:

```
class A:
```

```
    count = 0
```

```
    def __init__(self):
```

```
        A.count += 1
```

- a) Each instance has own count
- b) **count is shared across instances** ✓
- c) count is private
- d) Error

45. What does `__del__()` method do?

- a) Create instance
- b) Convert type
- c) **Called when object is deleted** ✓
- d) Reset

46. What is printed?

```
class A:
```

```
    def __init__(self): self.x = 5
```

```
    def __str__(self): return str(self.x)
```

```
a = A()
```

```
print(a)
```

- a) a
- b) 0
- c) **5** ✓
- d) Error

47. Which of the following overrides `+` operator?

- a) **plus**
- b) **add** ✓
- c) `add()`
- d) **sum**

48. What does `getattr(obj, 'attr', default)` do?

- a) **Returns value or default if not found** ✓
- b) Raises error
- c) Creates new attr
- d) Removes attr

49. How can you define a read-only property?

- a) `readonly()`
- b) `constant`
- c) **@property decorator** ✓
- d) `private`

50. What happens if `__next__()` in an iterator raises `StopIteration`?

- a) Continues
- b) Restarts
- c) **Ends iteration** ✓

d) Loops forever

● Hard Level (Q51–Q75)

51. What is the purpose of using `__slots__` in a class?

- a) Define inheritance
- b) Block attributes
- c) **Optimize memory usage by preventing `__dict__` creation** ✓
- d) Enable multiple inheritance

52. What will this code output?

class A:

```
def __new__(cls):  
    print("Creating")  
    return super().__new__(cls)  
  
def __init__(self):  
    print("Initializing")
```

A()

- a) Initializing
- b) **Creating \n Initializing** ✓
- c) Only Creating
- d) Nothing

53. What happens when a class has both `__eq__` and `__hash__` methods?

- a) Error
- b) **Objects can be used as dict keys with custom equality** ✓
- c) Only `__eq__` works
- d) Only `__hash__` works

54. What does the `__repr__()` method return?

- a) Callable
- b) Nothing
- c) **Developer-friendly string representation of object** ✓
- d) Float

55. What does `__call__()` allow an object to behave like?

- a) Attribute
- b) Generator
- c) **Function** ✓
- d) Class

56. What is output of this code?

```
class A:
```

```
    def __len__(self): return 0
```

```
    def __bool__(self): return True
```

```
print(bool(A()))
```

- a) False
- b) 0
- c) **True** ✓
- d) Error

57. Which method allows a class instance to be used as an iterator?

- a) **next**
- b) **call**
- c) **iter and next** ✓
- d) **len**

58. What is returned by `type(obj)`?

- a) Function
- b) ID
- c) **Class of the object** ✓
- d) Instance

59. When does `__del__()` run?

- a) On **init**
- b) **When object is garbage collected** ✓
- c) When reassigned
- d) On print

60. What is output?

```
class A:
```

```
    def __add__(self, other): return "Sum"
```

```
print(A() + A())
```

- a) Error
- b) TypeError
- c) **Sum** ✓
- d) None

61. What is the effect of:

```
class A:
```

```
    def __eq__(self, other): return False
```

```
print(A() == A())
```

- a) True
- b) **False** ✓
- c) Error
- d) Exception

62. When are class attributes evaluated?

- a) Per object
- b) **Once when class is defined** ✓
- c) On `__init__()`
- d) After first use

63. What's printed?

```
class A:
```

```
    x = 5
```

```
a1 = A()
```

```
a2 = A()
```

```
a1.x = 10
```

```
print(a2.x)
```

- a) 10
- b) 0

- c) **5** ☒
- d) Error

64. What is the effect of overriding `__contains__()`?

- a) Customize `in` operator ☒
- b) Custom sort
- c) Changes `print()`
- d) No use

65. Which method controls `for item in object`?

- a) `next`
- b) `iter` ☒
- c) `getitem`
- d) `loop()`

66. What happens when `__getitem__()` is defined in a class?

- a) Creates list
- b) **Enables indexing (`obj[index]`)** ☒
- c) Defines str
- d) Disables slicing

67. How can a class support the `len()` function?

- a) `size`
- b) `count`
- c) `len` ☒
- d) `range`

68. Which built-in uses `__contains__()`?

- a) `print()`
- b) `list()`
- c) **`in` operator** ☒
- d) `str()`

69. What does `hasattr(obj, 'attr')` do?

- a) Sets attr
- b) Deletes attr
- c) **Checks if attribute exists** ☒
- d) Compares

70. How to ensure class can't be instantiated directly?

- a) `@static`
- b) `raise`
- c) **Use abstract base class (ABC)** ☒
- d) `private`

71. What will this code print?

```
class A:

    def __init__(self):

        self.x = 10

    def __repr__(self):

        return f"A({self.x})"

print(A())
```

- a) 10
- b) A
- c) A(x)
- d) **A(10)** ✓

72. Which class controls iteration?

for x in obj:

- a) Callable
- b) Indexable
- c) **Iterable (with __iter__)** ✓
- d) Generator only

73. What's the difference between `__str__` and `__repr__`?

- a) None
- b) str is for devs
- c) **str for users, repr for dev/debug** ✓
- d) repr is unused

74. What is true about Python class inheritance?

- a) Only single
- b) Only standard
- c) **Supports multiple inheritance** ✓
- d) Static only

75. What happens when a subclass does not override a method?

- a) Error
- b) Ignored
- c) **Inherits behavior from base class** ✓

d) Skips class creation




Chapter 10 is titled "**Brief Tour of the Standard Library**" and includes key modules like:

- `os, shutil, glob`
- `sys, argparse, re, math, random, statistics`
- `datetime, zlib, timeit, doctest, unittest`
- Internet access: `urllib, smtplib`
- Data interchange: `json, csv, xml.etree.ElementTree, sqlite3, email`

Now, let's generate **75 MCQs** for:

Chapter 10: Brief Tour of the Standard Library

Easy Level (Q1–Q25)

1. Which module is used for file system operations in Python?
 - a) `sys`
 - b) `glob`
 - c) **`os`** 
 - d) `datetime`
2. What does `os.getcwd()` return?
 - a) Python version
 - b) Current file path
 - c) **Current working directory** 
 - d) Directory name
3. What does `shutil.copyfile()` do?
 - a) Compresses a file
 - b) **Copies file content to another file** 
 - c) Reads files
 - d) Backs up system

4. Which module helps to find filenames matching a pattern?
- a) os
 - b) shutil
 - c) **glob** ✓
 - d) json
5. What does `glob.glob('*.*py')` return?
- a) All folders
 - b) Python interpreter
 - c) **List of .py files** ✓
 - d) Nothing
6. What does `sys.argv` contain?
- a) Module names
 - b) **Command line arguments** ✓
 - c) Environment variables
 - d) Current path
7. How to print to stderr?

```
import sys
```

```
sys.__stdout__.write("error")
```

- a) stdin
- b) **stderr** ✓
- c) stdout
- d) stderr

8. What is `sys.exit()` used for?
- a) Clear screen
 - b) Logout
 - c) **Exit the program** ✓
 - d) End a loop
9. Which module is best for handling command line arguments?
- a) os
 - b) **argparse** ✓
 - c) subprocess
 - d) input
10. What does `re.findall(r'\b[a-z]*', text)` return?
- a) Booleans
 - b) Errors
 - c) **Words starting with 'f'** ✓

d) None

11. What module supports regular expressions?

- a) str
- b) regex
- c) **re** ✓
- d) parser

12. What does `math.log(1024, 2)` return?

- a) 8
- b) 2
- c) **10.0** ✓
- d) `log(1024)`

13. What is the output of `random.choice([1, 2, 3])`?

- a) 1
- b) 2
- c) 3
- d) **Any one randomly from the list** ✓

14. What function gives random float between 0–1?

- a) `randint()`
- b) **`random()`** ✓
- c) `rand()`
- d) `randfloat()`

15. What module is used for statistical calculations?

- a) math
- b) **statistics** ✓
- c) random
- d) scipy

16. Which function gives the average value of a list?

- a) `average()`
- b) `sum()`
- c) **`statistics.mean()`** ✓
- d) `stat()`

17. What module is used to access URLs?

- a) `smtplib`
- b) `http`
- c) **`urllib.request`** ✓
- d) `socket`

18. What is `datetime.date.today()` used for?

- a) **Get current date** ✓
- b) Set date

- c) Print year
- d) Format text

19. What is `json.loads()` used for?

- a) Read XML
- b) Decode HTML
- c) **Convert JSON string to Python object** ✓
- d) Parse CSV

20. What is `csv.reader(file)` used for?

- a) Encode
- b) Read JSON
- c) **Read CSV file** ✓
- d) Log

21. What does `timeit()` measure?

- a) Date
- b) **Execution time** ✓
- c) Loops
- d) Memory

22. What does `doctest.testmod()` do?

- a) Run main()
- b) Import
- c) **Check docstring tests** ✓
- d) End module

23. What is `unittest.main()` used for?

- a) Exit test
- b) Run first test
- c) **Run all test cases** ✓
- d) Delete cache

24. Which module allows SQLite interaction?

- a) database
- b) sqlserver
- c) **sqlite3** ✓
- d) dbsql

25. What function is used in `os` to change directories?

- a) goto()
 - b) cd()
 - c) **chdir()** ✓
 - d) move()
-

● Medium Level (Q26–Q50)

26. What does `shutil.make_archive()` do?
- a) Moves directories
 - b) **Creates zip/tar archive from files/folders** ✓
 - c) Installs packages
 - d) Encrypts data
27. What is the output of `re.split(r'\W+', 'hello, world!')`?
- a) hello world
 - b) ['hello', '', 'world']
 - c) **['hello', 'world', '']** ✓
 - d) ['h', 'e', 'l', 'l', 'o']
28. What is `os.path.exists('file.txt')` used for?
- a) Create file
 - b) Rename file
 - c) **Check if file exists** ✓
 - d) Remove file
29. Which module allows you to send emails?
- a) email
 - b) inbox
 - c) **smtplib** ✓
 - d) socket
30. How to list all environment variables in Python?
- a) `os.vars()`
 - b) **`os.environ`** ✓
 - c) `os.env()`
 - d) `sys.envs`
31. What does `argparse.ArgumentParser()` return?
- a) CLI input
 - b) Command output
 - c) **Parser object for command-line args** ✓
 - d) Dictionary
32. What does `re.sub(r'foo', 'bar', 'foo123')` output?
- a) foo123
 - b) barfoo
 - c) **bar123** ✓
 - d) 123bar
33. Which function in `math` returns factorial?
- a) `math.fact()`
 - b) **`math.factorial()`** ✓

- c) fact()
- d) factorial()

34. What does `random.sample(range(100), 10)` return?

- a) 100 numbers
- b) **10 unique random numbers from range(100)** ✓
- c) All numbers
- d) Duplicate values

35. What is the output of:

```
import statistics
```

```
statistics.median([1, 3, 5])
```

- a) 2
- b) **3** ✓
- c) 5
- d) 1

36. What does `urllib.request.urlopen(url)` return?

- a) HTML file
- b) JSON
- c) **Response object** ✓
- d) Error

37. What is the format for creating a date object?

- a) `date("2024-01-01")`
- b) `datetime("now")`
- c) **`datetime.date(YYYY, MM, DD)`** ✓
- d) `timestamp()`

38. What does `json.dumps({"a": 1})` return?

- a) `{'a':1}`
- b) `{"a": 1}`
- c) **String: `'{"a": 1}'`** ✓
- d) List

39. What is `csv.writer(f).writerow(['a', 'b'])` used for?

- a) Reads CSV
- b) Converts to string
- c) **Writes a row to a CSV file** ✓
- d) Exports JSON

40. Which module supports XML parsing?
- a) xmltool
 - b) **xml.etree.ElementTree** ✓
 - c) treeparser
 - d) xslt
41. What does `zlib.compress(b'data')` return?
- a) Encoded string
 - b) Plain text
 - c) **Compressed byte string** ✓
 - d) JSON
42. What does `sqlite3.connect('db.sqlite3')` return?
- a) File object
 - b) **Connection object to SQLite DB** ✓
 - c) List
 - d) Shell
43. How to read email headers in a structured format?
- a) `smtplib.headers()`
 - b) **`email.message_from_string()`** ✓
 - c) `socket()`
 - d) `header()`
44. What is the output of:

```
import timeit
```

```
timeit.timeit("-".join(str(n) for n in range(100)))
```

- a) Code result
 - b) Time in ms
 - c) **Execution time in seconds** ✓
 - d) Memory
45. What does `unittest.TestCase` do?
- a) Starts program
 - b) **Base class for creating test cases** ✓
 - c) Runs CLI
 - d) Logs output
46. Which command runs all `doctest` examples?
- a) `test()`
 - b) `runall()`
 - c) **`doctest.testmod()`** ✓

d) `unittest.main()`

47. What is `sys.platform` used for?

- a) Get system RAM
- b) **Identify current OS platform** ✓
- c) Python version
- d) File format

48. What does `os.system('ls')` do?

- a) Lists functions
- b) **Executes shell command `ls`** ✓
- c) Imports
- d) Logs

49. Which `random` method gives float in specific range?

- a) `randint(a, b)`
- b) `randrange(a, b)`
- c) **`uniform(a, b)`** ✓
- d) `random()`

50. What does `os.path.join('a', 'b')` return?

- a) `ab`
- b) `a/b`
- c) **Platform-independent path: `'a/b'` or `'a\b'`** ✓
- d) `a:b`

● Hard Level (Q51–Q75)

51. What does this code do?

```
import shutil
```

```
shutil.copytree('src', 'dest')
```

- a) Deletes `src`
- b) Moves `src`
- c) **Copies entire directory tree from `src` to `dest`** ✓
- d) Zips directory

52. Which `re` method allows substituting matched patterns?

- a) `search()`
- b) `findall()`
- c) **`sub()`** ✓

d) match()

53. What is the result of:

```
import re
```

```
re.match(r'\d+', '123abc').group()
```

- a) abc
- b) **123** ✓
- c) \d+
- d) None

54. What is true about `argparse.ArgumentParser()`?

- a) Parses Python code
- b) **Provides CLI input parsing with help options** ✓
- c) Validates input type
- d) Compiles strings

55. How do you limit number of random digits in `random.randint()`?

- a) digits=3
- b) **Specify range, e.g. randint(100, 999)** ✓
- c) seed(3)
- d) randint()[:3]

56. What does `statistics.stdev([1, 2, 3])` compute?

- a) Mode
- b) **Standard deviation** ✓
- c) Median
- d) Average

57. What is output?

```
from datetime import datetime
```

```
print(datetime.now().isoformat())
```

- a) Date only
- b) Seconds
- c) **ISO 8601 formatted timestamp** ✓
- d) Object

58. What is used to decompress a zlib-compressed string?
- a) `uncompress()`
 - b) **`zlib.decompress()`** ✓
 - c) `unpack()`
 - d) `unzip()`
59. What does `csv.DictReader(f)` return?
- a) List
 - b) **Iterator of dicts per row** ✓
 - c) String
 - d) File object
60. What is the effect of `sqlite3.Row` as `row_factory`?
- a) List output
 - b) JSON return
 - c) **Row accessible by column name** ✓
 - d) Raw bytes
61. How to handle HTTP error in `urllib`?
- a) pass
 - b) `catch()`
 - c) **`try/except URLError/HTTPError`** ✓
 - d) `request.handle()`
62. What is `email.message.EmailMessage()` used for?
- a) Send via `smtplib`
 - b) **Construct a well-formed email message** ✓
 - c) Encrypt text
 - d) Delete mail
63. What's the purpose of `xml.etree.ElementTree.parse()`?
- a) Format XML
 - b) Delete tags
 - c) **Read and parse XML file into tree** ✓
 - d) Validate JSON
64. What is the role of `doctest` in development?
- a) Generate code
 - b) Optimize
 - c) **Test code embedded in docstrings** ✓
 - d) Time functions
65. What does this test?

```
timeit.timeit("sum(range(100))", number=1000)
```


- a) Memory usage
- b) **Total time to run 1000 executions** ✓
- c) Sum range
- d) Line count

66. What does this do?

```
import unittest

class T(unittest.TestCase):

    def test_one(self):

        self.assertEqual(1 + 1, 2)
```

- a) **Defines unit test case using assertion** ✓
- b) Compiles code
- c) Runs directly
- d) Errors

67. How do you simulate command-line args in `argparse` during testing?

- a) `sys.stdin`
- b) `input()`
- c) **pass list to `parse_args()`** ✓
- d) `mock()`

68. What does `os.walk()` return?

- a) Single path
- b) **Generator yielding (dirpath, dirnames, filenames)** ✓
- c) Directory tree
- d) list

69. How does `urllib.parse.urlparse(url)` help?

- a) Downloads site
- b) **Splits URL into components** ✓
- c) Runs query
- d) Validates protocol

70. What does `email.utils.formataddr()` do?

- a) Encrypts
- b) Parses headers
- c) **Formats a tuple into a valid email address** ✓
- d) Sends email

71. What is `zlib.crc32(b'data')` used for?

- a) Compression
- b) **Checksum calculation** ✓
- c) Hashing
- d) Archiving

72. What does `os.stat('file.txt')` return?

- a) File open
- b) File error
- c) **Metadata like size, time, permissions** ✓
- d) Logs

73. Which method writes a dictionary row to CSV?

- a) `writer.writerow()`
- b) `list.write()`
- c) **`csv.DictWriter().writerow()`** ✓
- d) `dict.write()`

74. What is output?

```
import math
```

```
print(math.isclose(0.1 + 0.2, 0.3))
```

- a) False
- b) Error
- c) **True** ✓
- d) None

75. What does `__name__ == '__main__'` mean in `unittest`?

- a) Unused
- b) **Run tests when script is executed directly** ✓
- c) Check OS
- d) Ignore main







Great! Chapter 11 is titled “**Brief Tour of the Standard Library — Part II**” and includes advanced modules such as:

- `reprlib`, `pprint`, `textwrap`, `locale`, `string.Template`
- `struct`, `threading`, `queue`, `logging`, `weakref`
- `array`, `collections.deque`, `bisect`, `decimal`

Now generating **75 MCQs** across **all levels** for:

Chapter 11: Brief Tour of the Standard Library — Part II

Easy Level (Q1–Q25)

1. What does `reprlib` module provide?
 - a) Format date
 - b) Read XML
 - c) **Abbreviated `repr()` for long data** 
 - d) Encrypt files
2. What is `pprint.pprint()` used for?
 - a) Run programs
 - b) **Pretty-print nested data** 
 - c) Calculate math
 - d) Build charts
3. What does `textwrap.fill()` do?
 - a) Fill forms
 - b) **Wraps text to fit screen width** 
 - c) Adds padding
 - d) Filters lines
4. Which module supports locale-specific formatting?
 - a) text
 - b) os
 - c) **locale** 
 - d) parser
5. What does `string.Template` use for variables?
 - a) %
 - b) @
 - c) **\$** 
 - d) {}
6. Which method of Template avoids errors on missing placeholders?
 - a) fill()
 - b) **safe_substitute()** 
 - c) format()

- d) replace()
7. Which module deals with binary record layouts?
- a) zipfile
 - b) struct
 - c) **struct** ✓
 - d) buffer
8. Which method compresses with struct?
- a) decode()
 - b) **pack()** ✓
 - c) format()
 - d) load()
9. What does the threading module allow?
- a) Time travel
 - b) **Run parallel tasks in threads** ✓
 - c) Clear cache
 - d) Increase RAM
10. What is `queue.Queue()` used for?
- a) Parsing
 - b) Logging
 - c) **Thread-safe task queue** ✓
 - d) XML
11. What is `logging.warning()` used for?
- a) Kill process
 - b) Print debug info
 - c) **Log warning-level message** ✓
 - d) Raise error
12. What are the default logging levels?
- a) **DEBUG, INFO, WARNING, ERROR, CRITICAL** ✓
 - b) LOW, HIGH
 - c) start, stop
 - d) info, data
13. Which module handles weak references?
- a) garbage
 - b) **weakref** ✓
 - c) delref
 - d) del()
14. What does `weakref.WeakValueDictionary()` do?
- a) Adds memory
 - b) Stores permanent reference

- c) **Holds object weakly—removed when not referenced** ✓
- d) Deletes attributes

15. What does the `array` module provide?

- a) Infinite lists
- b) **Efficient typed arrays** ✓
- c) Sets
- d) Tables

16. What does `collections.deque` provide?

- a) Sorting
- b) **Fast appends and pops from both ends** ✓
- c) Tree
- d) Dictionary

17. What is `bisect.insort()` used for?

- a) Search
- b) Random
- c) **Insert into sorted list maintaining order** ✓
- d) Filter

18. Which module supports arbitrary-precision decimals?

- a) `math`
- b) `float`
- c) **`decimal`** ✓
- d) `stats`

19. What does `decimal.Decimal('1.0')` return?

- a) 1.0
- b) **`Decimal('1.0')`** ✓
- c) `Float`
- d) `Exponential`

20. Which module prints nicely indented structures?

- a) `pprint`
- b) **`pprint`** ✓
- c) `wrap`
- d) `structure`

21. Which of these methods packs binary values?

- a) `struct.map()`
- b) `compress()`
- c) **`struct.pack()`** ✓
- d) `zip()`

22. How do you run a thread using `threading` module?

- a) `run()`

- b) start()
- c) **.start()** ✓
- d) begin()

23. What happens when object in `WeakValueDictionary` is deleted?

- a) Nothing
- b) Error
- c) **Key automatically removed** ✓
- d) Overwritten

24. What is the default text-wrapping width for `textwrap`?

- a) 50
- b) 70
- c) **70 characters** ✓
- d) 100

25. What does `reprlib.repr()` help with?

- a) Execute code
- b) Parse JSON
- c) **Limit repr() size** ✓
- d) Save file

🟡 Medium Level (Q26–Q50)

26. What is the purpose of `string.Template.substitute()`?

- a) Define variables
- b) Replace `$`
- c) **Substitute variables into a string using `$var` syntax** ✓
- d) Compile template

27. What does this code print?

```
from collections import deque
```

```
d = deque([1, 2, 3])
```

```
d.appendleft(0)
```

```
print(d)
```

- a) [0, 1, 2]
- b) **deque([0, 1, 2, 3])** ✓
- c) [1, 2, 3, 0]
- d) Error

28. What is the default behavior of `queue.Queue()` if full?
- a) Discards old
 - b) **Blocks until space is available** ✓
 - c) Overwrites
 - d) Crashes
29. What does `textwrap.dedent()` do?
- a) Wraps text
 - b) Adds indentation
 - c) **Removes common leading whitespace** ✓
 - d) Prints docstring
30. Which method of `decimal` allows arithmetic with context precision?
- a) `float()`
 - b) `round()`
 - c) **`getcontext().prec`** ✓
 - d) `fix()`
31. What is the use of `bisect.bisect()`?
- a) **Find insertion index in sorted list** ✓
 - b) Delete item
 - c) Slice data
 - d) Filter values
32. What is the role of `struct.unpack()`?
- a) Return zip
 - b) Encrypt
 - c) **Convert binary back to Python data** ✓
 - d) Save JSON
33. What's the main advantage of `array.array()` over lists?
- a) More methods
 - b) Readable
 - c) **More efficient memory usage for large numeric data** ✓
 - d) Faster string parsing
34. What does `logging.basicConfig()` do?
- a) Start script
 - b) **Configure default logging level and format** ✓
 - c) Create file
 - d) Install modules
35. In `threading.Thread(target=func)`, how is execution started?
- a) `func()`
 - b) **`.start()`** ✓
 - c) `.run()`

d) call()

36. What is the output of:

```
from decimal import Decimal, getcontext
```

```
getcontext().prec = 2
```

```
print(Decimal('1') / Decimal('3'))
```

- a) 0.33 ☒
- b) 0.3
- c) 0.3333
- d) Error

37. Which class allows template-style string substitution?

- a) Formatter
- b) string.String
- c) **string.Template** ☒
- d) f-string

38. What is a key benefit of using `logging` over `print()`?

- a) Slower
- b) Debug only
- c) **Structured, configurable logging across levels** ☒
- d) Color

39. What is returned by:

```
reprlib.repr(['x'] * 100)
```

- a) Full list
- b) **Abbreviated list representation** ☒
- c) 100
- d) None

40. What happens if `queue.get()` is called and queue is empty?

- a) Returns None
- b) Error
- c) **Blocks until item is available (by default)** ☒
- d) Times out

41. What is the result of:

```
from bisect import insert
```

```
a = [1, 3, 4]
```

```
insert(a, 2)
```

```
print(a)
```

a) [1, 2, 3, 4] ☒

b) [2, 1, 3, 4]

c) [1, 3, 4, 2]

d) Error

42. Which of these can use `deque.pop()`?

a) list only

b) dict

c) **deque** ☒

d) set

43. What does `weakref.ref(obj)` return?

a) Object

b) List

c) **Callable weak reference to object** ☒

d) id

44. What does `struct.calcsize('hhl')` return?

a) Header size

b) **Number of bytes the format would occupy** ☒

c) float

d) list

45. What does `pprint.PrettyPrinter(indent=4)` do?

a) Print log

b) Print bar

c) **Create pretty printer with indentation level 4** ☒

d) Formats email

46. What is true about objects stored in `WeakValueDictionary`?

a) They are strongly referenced

b) **They are garbage-collected when not used elsewhere** ☒

c) They raise `TypeError`

d) They persist forever

47. What does `array('i', [1, 2, 3])` create?
- a) List
 - b) Set
 - c) **Integer array** ✓
 - d) Byte stream
48. Which module would you use for fixed-width binary formats?
- a) base64
 - b) marshal
 - c) **struct** ✓
 - d) os
49. What method from `threading` returns current thread?
- a) `thread()`
 - b) **`current_thread()`** ✓
 - c) `get()`
 - d) `active()`
50. What happens if `Template.substitute()` is called with missing key?
- a) Skips
 - b) Returns None
 - c) **Raises KeyError** ✓
 - d) Returns empty string

● Hard Level (Q51–Q75)

51. What does this code output?

```
from string import Template
```

```
t = Template('$who likes $what')
```

```
print(t.substitute(who='Alice', what='Python'))
```

- a) \$who likes \$what
- b) Error
- c) **Alice likes Python** ✓
- d) Python likes Alice

52. What happens if `Template.substitute()` misses a variable?
- a) Ignores
 - b) Prints empty
 - c) **Raises KeyError** ✓

d) Replaces with 'None'

53. What does `Template.safe_substitute()` do?

- a) Requires all args
- b) **Replaces available variables, skips missing** ✓
- c) Skips substitution
- d) Encrypts template

54. What is a practical use of `weakref.ref(obj)`?

- a) Lock object
- b) Copy object
- c) **Track object without preventing garbage collection** ✓
- d) Save reference

55. What is `array.array('d', [1.0, 2.0])`?

- a) List
- b) Integer array
- c) **Double-precision float array** ✓
- d) Set

56. What does `bisect.insort_left(lst, x)` ensure?

- a) Add right
- b) Replace
- c) **Insert x before any existing entries of same value** ✓
- d) Sort descending

57. Why is `textwrap.shorten(text, width=15)` useful?

- a) Crop lines
- b) **Truncate and add ellipsis without breaking words** ✓
- c) Encrypt
- d) Justify text

58. What is the benefit of `pprint.pformat()`?

- a) Writes to stderr
- b) **Returns a formatted string instead of printing it** ✓
- c) Logs error
- d) Replaces print()

59. How does `logging.getLogger()` differ from `basicConfig()`?

- a) Same
- b) **Returns a logger instance for modular logging** ✓
- c) Logs to console
- d) Changes OS config

60. What does `decimal.getcontext().prec = 10` affect?

- a) Decimal formatting

- b) **Global precision for Decimal arithmetic** ✓
- c) Binary storage
- d) Rounding type

61. What is a use of `struct.pack('i', 123)`?

- a) Read file
- b) String formatting
- c) **Convert int into 4-byte binary representation** ✓
- d) Decode JSON

62. What happens if you store a large object only in `WeakValueDictionary`?

- a) Increases RAM
- b) **It is deleted when no other reference exists** ✓
- c) Raises `MemoryError`
- d) Persisted forever

63. Why might you use `deque` over list?

- a) More compact
- b) Sorts better
- c) **Faster append/pop operations from both ends** ✓
- d) Built-in sorting

64. What does `reprlib.repr()` limit?

- a) Code execution
- b) Data compression
- c) **Length and depth of printed representations** ✓
- d) Attribute access

65. What does `queue.put(item, block=False)` do if full?

- a) Waits
- b) **Raises `queue.Full` exception** ✓
- c) Discards
- d) Skips

66. What is a reason to use `decimal.Decimal` instead of float?

- a) Simpler
- b) **Avoid floating-point rounding issues** ✓
- c) Less RAM
- d) Faster

67. What will this code return?

```
from array import array
```

```
a = array('i', [1, 2, 3])
```

`print(a[1])`

- a) 1
- b) **2** ✓
- c) Error
- d) None

68. Which logging level will always be displayed unless filtering?

- a) WARNING
- b) DEBUG
- c) INFO
- d) **CRITICAL** ✓

69. Which module would you use for formatting financial values accurately?

- a) float
- b) money
- c) **decimal** ✓
- d) statistics

70. What does `deque.rotate(1)` do?

- a) Reverses
- b) Sorts
- c) **Shifts all elements one step right** ✓
- d) Deletes

71. How to create a queue with maximum size 5?

- a) `queue(5)`
- b) **`queue.Queue(maxsize=5)`** ✓
- c) `maxqueue(5)`
- d) `Queue()`

72. What is `logging.debug()` used for?

- a) Send email
- b) **Log developer-level debug messages** ✓
- c) Log errors only
- d) Raise exception

73. What happens when you call `q.task_done()` in `queue.Queue()`?

- a) Enqueues item
- b) **Indicates one queued task is complete** ✓
- c) Deletes queue
- d) Stops thread

74. Which `textwrap` method keeps lines inside a max width?

- a) `indent()`
- b) `strip()`

- c) **wrap()** ✓
- d) shorten()

75. Which type of references does `WeakValueDictionary` hold?

- a) Strong
- b) Callable
- c) None
- d) **Weak (non-owning)** ✓

Perfect! Chapter 12 is titled "**Virtual Environments and Packages**" and includes the following sub-sections:

- 12.1 Introduction
- 12.2 Creating Virtual Environments
- 12.3 Managing Packages with `pip`

Now generating **75 MCQs (Easy, Medium, Hard)** in one go for:

Chapter 12: Virtual Environments and Packages

Easy Level (Q1–Q25)

1. What is the purpose of a virtual environment in Python?
 - a) Run system commands
 - b) **Isolate dependencies for a project** ✓
 - c) Upgrade Python
 - d) Format files
2. Which module is used to create virtual environments?
 - a) `virtualenvtools`
 - b) `pyenv`
 - c) **`venv`** ✓
 - d) `pipenv`
3. What is the command to create a virtual environment?
 - a) `pip init env`
 - b) **`python -m venv myenv`** ✓
 - c) `venv install`

d) `mkvirtualenv`

4. What does `source myenv/bin/activate` do?
- a) Deactivates venv
 - b) **Activates the virtual environment on Unix/macOS** ✓
 - c) Lists packages
 - d) Compiles code
5. What is the command to activate a virtual environment on Windows?
- a) `source venv/bin/activate`
 - b) `activate venv.sh`
 - c) **`myenv\Scripts\activate.bat`** ✓
 - d) `python -a`
6. What is the benefit of using a virtual environment?
- a) Faster performance
 - b) Auto-formatting
 - c) **Avoids conflicts between packages in different projects** ✓
 - d) Auto-installation
7. How to check which Python interpreter is being used in a venv?
- a) `python -show`
 - b) **`which python` or `where python`** ✓
 - c) `pip show python`
 - d) `python --list`
8. What does `pip install` do?
- a) Removes package
 - b) **Installs Python package** ✓
 - c) Runs project
 - d) Activates venv
9. What file is commonly used to list dependencies?
- a) `config.ini`
 - b) `packages.py`
 - c) **`requirements.txt`** ✓
 - d) `main.json`
10. Which command installs all dependencies from a requirements file?
- a) `pip get all`
 - b) `install list.txt`
 - c) **`pip install -r requirements.txt`** ✓
 - d) `pip load`

11. What does `pip list` show?
- a) File paths
 - b) Errors
 - c) **Installed packages in current environment** ✓
 - d) Python docs
12. What does `pip freeze` output?
- a) Binary files
 - b) **Installed packages with exact versions** ✓
 - c) Environment variables
 - d) Logs
13. What is the role of `pip uninstall`?
- a) Run tests
 - b) Debug modules
 - c) **Remove installed packages** ✓
 - d) Restart Python
14. What happens if you run Python outside a venv?
- a) **Global Python interpreter and packages are used** ✓
 - b) Nothing runs
 - c) Activates local venv
 - d) Automatic isolation
15. What command shows detailed info about a package?
- a) `pip info`
 - b) **`pip show`** ✓
 - c) `pip inspect`
 - d) `pip version`
16. What is `pip install requests` an example of?
- a) Uninstall
 - b) Versioning
 - c) **Installing a package** ✓
 - d) Debugging
17. Where is the `site-packages` directory located for venvs?
- a) Globally
 - b) System root
 - c) **Inside the virtual environment folder** ✓
 - d) Not available
18. Which format does `pip freeze` use?
- a) JSON
 - b) CSV
 - c) **Plain text with version pins (==)** ✓

d) YAML

19. How to deactivate a virtual environment?

- a) `exit`
- b) `python exit()`
- c) **deactivate** ✓
- d) `venv stop`

20. Which command upgrades a package?

- a) `pip add`
- b) **pip install --upgrade <pkg>** ✓
- c) `pip refresh`
- d) `pip redo`

21. What is the primary role of `venv`?

- a) Manage pip
- b) **Create isolated Python environments** ✓
- c) Debug packages
- d) Build GUIs

22. Can multiple virtual environments be created on the same machine?

- a) No
- b) Only one
- c) **Yes, as many as needed** ✓
- d) Only per user

23. What file inside `venv` shows Python version used?

- a) `meta.ini`
- b) `config.json`
- c) **pyvenv.cfg** ✓
- d) `settings.py`

24. Where are virtual environments typically stored in a project?

- a) `root/`
- b) **In a folder like `env/` or `venv/`** ✓
- c) `/usr/lib`
- d) `system32`

25. What does `python -m pip` ensure?

- a) Deactivates
- b) **Runs pip using the current Python interpreter** ✓
- c) Opens GUI
- d) Checks RAM

● Medium Level (Q26–Q50)

26. What does `pip install .` do when run inside a package directory?
- a) Installs from PyPI
 - b) Does nothing
 - c) **Installs the current package locally (editable mode if setup.py is present)** ✓
 - d) Freezes environment
27. What is the function of `--editable` or `-e` in pip?
- a) Uninstalls editable packages
 - b) Pins version
 - c) **Links the package for development without reinstalling** ✓
 - d) Runs in test mode
28. What happens if two virtual environments install different versions of the same package?
- a) Conflict
 - b) Overwrites global
 - c) **No problem—they are isolated** ✓
 - d) Requires venv reset
29. What does this command do?

```
python3 -m venv venv --prompt=project
```

- a) Names Python prompt
 - b) **Creates venv and customizes shell prompt to project** ✓
 - c) Sets path
 - d) Activates global pip
30. How can you list outdated packages using pip?
- a) `pip list`
 - b) **`pip list --outdated`** ✓
 - c) `pip info`
 - d) `pip check`
31. Which command checks for broken dependencies?
- a) `pip scan`
 - b) `pip freeze`
 - c) **`pip check`** ✓
 - d) `pip show`

32. What is the best practice for sharing dependencies with a team?
- a) Email pip version
 - b) **Use `requirements.txt` generated by `pip freeze`** ✓
 - c) Upload env folder
 - d) Share `venv` zip
33. What happens when running `pip install -r requirements.txt` in a new venv?
- a) Deletes old packages
 - b) Opens GUI
 - c) **Reinstalls all listed dependencies in that environment** ✓
 - d) Upgrades Python
34. Why is `python -m pip` preferred over just `pip`?
- a) It's longer
 - b) **Ensures the correct pip is used for the Python interpreter** ✓
 - c) Prevents install
 - d) Works offline
35. Which file can contain metadata for packages in a venv?
- a) `pip.ini`
 - b) `requirements.lock`
 - c) **METADATA** ✓
 - d) `install.cfg`
36. What does the `Scripts/activate.bat` file do on Windows?
- a) Opens command prompt
 - b) Installs dependencies
 - c) **Activates the virtual environment for that terminal session** ✓
 - d) Freezes packages
37. Which command upgrades pip itself inside a virtual environment?
- a) `pip upgrade`
 - b) `venv update`
 - c) **`python -m pip install --upgrade pip`** ✓
 - d) `pip update all`
38. What will happen if `pip install` is run without venv activated?
- a) Error
 - b) **Installs to global environment** ✓
 - c) Blocks install
 - d) Skips version
39. How to install a specific version of a package?
- a) `pip install name@2`
 - b) **`pip install name==2.0.1`** ✓
 - c) `pip install name:2`

d) pip add --version

40. Why is `pyvenv.cfg` important?

- a) It's a log file
- b) **Stores venv configuration and Python version path** ✓
- c) Starts venv
- d) Freezes modules

41. Where is the Python executable typically located in a Unix-based venv?

- a) /bin/python
- b) **venv/bin/python** ✓
- c) /usr/bin/python
- d) ~/.pyenv/python

42. What command removes a package from the environment?

- a) pip drop
- b) delete module
- c) **pip uninstall** ✓
- d) pip remove

43. Why might one recreate a venv after pulling from GitHub?

- a) Change shell
- b) Reinstall OS
- c) **To install fresh dependencies from requirements.txt** ✓
- d) Replace pip

44. What does `pip list --format=freeze` output?

- a) Sorted list
- b) CSV
- c) **Same format as `pip freeze`** ✓
- d) Binary

45. Can venvs be nested inside each other?

- a) Yes, always
- b) **Technically possible, but not recommended** ✓
- c) No
- d) Only in Docker

46. What does running `deactivate` do in venv context?

- a) Deletes pip
- b) Removes all packages
- c) **Restores the shell to global environment** ✓
- d) Logs out

47. Which pip command generates a lock-style output with hashes?

- a) pip freeze
- b) pip list --locked

- c) **pip-compile (from pip-tools)** ✓
- d) pip lock

48. How can you recreate the exact environment from `pip freeze`?

- a) pip load requirements
- b) **pip install -r requirements.txt** ✓
- c) pip show all
- d) venv --reset

49. What is the primary difference between `pip install` and `python setup.py install`?

- a) No difference
- b) **pip uses wheels and dependency resolution** ✓
- c) setup.py is only for pip
- d) pip compiles binary

50. What happens if a package listed in `requirements.txt` is not available?

- a) Pip skips
- b) Warning
- c) **pip throws an error and exits** ✓
- d) Uses default version

● Hard Level (Q51–Q75)

51. What happens if you try to install a package that has C extensions but your system lacks a C compiler?

- a) It skips compilation
- b) Installs anyway
- c) **Installation fails with a build error** ✓
- d) Switches to global

52. What is the purpose of using `--no-cache-dir` with pip?

- a) Caches install
- b) Blocks dependencies
- c) **Avoids using pip's local cache when installing** ✓
- d) Installs faster

53. What does `pip install --user` do?

- a) Global install
- b) Only works in venv
- c) **Installs packages in the user's home directory** ✓
- d) Requires admin

54. How does pip resolve conflicting dependencies?

- a) Chooses lowest version

- b) Ignores conflicts
- c) **Raises `ResolutionImpossible` or conflict warning** ✓
- d) Deletes others

55. What is a virtual environment technically?

- a) Docker
- b) **A directory with its own Python binary and `site-packages`** ✓
- c) Shared Python folder
- d) Hidden script

56. Why should you avoid checking `venv/` into version control?

- a) It's too small
- b) Insecure
- c) **It's system-specific and can be easily recreated** ✓
- d) Pip ignores it

57. What does `pip install -e .` require in the project directory?

- a) `pyproject.toml`
- b) `init.py`
- c) **`setup.py` or `pyproject.toml` (depending on backend)** ✓
- d) `config.txt`

58. What is a limitation of `pip freeze`?

- a) Doesn't show versions
- b) **Includes transitive (indirect) dependencies, not just direct** ✓
- c) Only runs in root
- d) Sorts randomly

59. Why is `pipx` used alongside `venvs`?

- a) For machine learning
- b) Debug mode
- c) **To run Python CLI tools in isolated environments** ✓
- d) For unit tests

60. What is `pyproject.toml` used for?

- a) `venv` management
- b) `pip` logs
- c) **Declares build system and metadata for modern Python packaging** ✓
- d) Only for poetry

61. What happens if you delete the `venv` folder without deactivating?

- a) Error
- b) **Your shell remains broken until you restart it** ✓
- c) Global env resets
- d) System hangs

62. Which pip command generates hashes for reproducible installs?
- a) pip secure
 - b) **pip hash (or via pip-compile --generate-hashes)** ✓
 - c) pip sign
 - d) pip crypt
63. What is an advantage of `pip install --upgrade-strategy eager`?
- a) Slower
 - b) **Upgrades all dependencies to latest possible** ✓
 - c) Blocks pip
 - d) Downgrades first
64. What's the difference between `pip install -r requirements.txt` and `pip-sync`?
- a) Same
 - b) pip-sync installs only new
 - c) **pip-sync removes unlisted packages, pip install does not** ✓
 - d) pip-sync disables caching
65. What file signals that a directory is a Python package (pre-PEP 420)?
- a) **pycache**
 - b) build.py
 - c) **init.py** ✓
 - d) venv.ini
66. What is an editable install used for?
- a) Production deployment
 - b) **Allow local development with live changes without reinstalling** ✓
 - c) Compression
 - d) Testing only
67. What is `pipdeptree` used for?
- a) Zip venv
 - b) Audit tools
 - c) **Visualize dependency tree of installed packages** ✓
 - d) Install tests
68. How can one share both code and dependencies effectively?
- a) Copy env/
 - b) Email zip
 - c) **Package code + requirements.txt or pyproject.toml** ✓
 - d) Share binaries
69. How do you specify an environment marker in requirements.txt?
- a) pip marker
 - b) --os
 - c) **platform_system=="Windows"** ✓

d) version=>

70. What does this requirement mean?

`package_name ; python_version < "3.10"`

- a) Version pin
- b) **Install only if Python < 3.10** ✓
- c) Always installs
- d) Skips Linux

71. Why are virtual environments preferred in CI/CD pipelines?

- a) Faster execution
- b) **Reproducibility and environment isolation** ✓
- c) No need for testing
- d) Replaces Git

72. What is a drawback of using global pip installations?

- a) Faster
- b) Simpler logs
- c) **Risk of version conflicts between unrelated projects** ✓
- d) Easier to debug

73. Which tool helps manage multiple Python environments and versions?

- a) venv
- b) pytools
- c) **pyenv** ✓
- d) pipx

74. How do **pipenv** and **venv** differ?

- a) pipenv is only for Linux
- b) venv supports poetry
- c) **pipenv integrates venv creation and dependency management** ✓
- d) pipenv is deprecated

75. What is the best practice before committing **requirements.txt**?

- a) Remove comments
- b) **Regenerate with **pip freeze** after install or updates** ✓
- c) Rename it
- d) Minify it

Chapter 13 is titled **"What Now?"**, and it's a short concluding chapter that provides learning resources, community links, and guidance on continuing the Python journey.

Now generating 75 MCQs (Easy, Medium, Hard) for:

Chapter 13: What Now?

Easy Level (Q1–Q25)

1. What is the primary focus of Chapter 13 "What Now?"
 - a) Functions
 - b) Classes
 - c) **Further learning resources and community support** ✓
 - d) Installation

2. Which website hosts Python's official documentation?
 - a) pypi.com
 - b) **docs.python.org** ✓
 - c) pythonhub.io
 - d) pydocs.dev

3. What is the purpose of the Python Package Index (PyPI)?
 - a) Python compiler
 - b) Debug tool
 - c) **Repository for Python packages** ✓
 - d) Logging website

4. Which resource is referred to as the "Cheese Shop"?
 - a) piptools.org
 - b) **PyPI** ✓
 - c) Python.org
 - d) pythonclub

5. What is <https://www.python.org> used for?
 - a) Hosting Git repos
 - b) Paid courses
 - c) **Python downloads and resources** ✓
 - d) File storage

6. Where can you find Python video tutorials and conference recordings?
 - a) PyTV
 - b) PyVids.io
 - c) <http://www.pyvideo.org> ✓

- d) PyFilms
- 7. What is the “Python Cookbook”?
 - a) Food recipes
 - b) IDE
 - c) **Collection of code examples and scripts** ✓
 - d) Framework
- 8. What type of content does the Python FAQ contain?
 - a) Source code
 - b) Paid tutorials
 - c) **Answers to common questions about Python** ✓
 - d) Ads
- 9. What is the mailing list for Python discussions?
 - a) pydiscuss.org
 - b) **python-list@python.org** ✓
 - c) help@python.io
 - d) dev@pythonhub
- 10. Where can users post questions and suggestions about Python?
 - a) pip.org
 - b) **comp.lang.python newsgroup** ✓
 - c) code.python.com
 - d) python-post.com
- 11. Which website contains books and scripts contributed by users?
 - a) PyPI
 - b) PythonMail
 - c) **code.activestate.com/recipes/langs/python** ✓
 - d) PyBooks
- 12. What should you consult before posting a question to the Python mailing list?
 - a) Newsletter
 - b) **FAQ page** ✓
 - c) Book
 - d) GitHub issues
- 13. What does Python’s community value in questions?
 - a) Humor
 - b) **Clarity and research effort** ✓
 - c) Long messages
 - d) Automation
- 14. Who contributes to the Python documentation?
 - a) AI tools
 - b) Paid employees only
 - c) **Python contributors and users** ✓

- d) Developers only
15. Is Python documentation freely accessible?
- a) Paid tier needed
 - b) No
 - c) **Yes** ✓
 - d) Trial only
16. What can you find in Python's reference index?
- a) Games
 - b) **Formal definition of syntax and semantics** ✓
 - c) Random articles
 - d) Code samples
17. What is the purpose of the Python Glossary?
- a) Build HTML
 - b) **Explain Python terminology** ✓
 - c) Log definitions
 - d) Print output
18. What's encouraged after finishing the Python Tutorial?
- a) Build a website
 - b) Contribute to C++
 - c) **Explore libraries and advanced topics** ✓
 - d) Only review
19. What is one of the best ways to continue learning Python?
- a) **Start building projects** ✓
 - b) Watch movies
 - c) Use spreadsheets
 - d) Avoid docs
20. Which group is most active in Python Q&A?
- a) Twitter
 - b) Reddit
 - c) **comp.lang.python** ✓
 - d) pip-group
21. What should you use to search for Python packages?
- a) Stack Overflow
 - b) **pypi.org** ✓
 - c) PythonBot
 - d) pipsearch
22. What kind of license does Python use?
- a) MIT
 - b) Proprietary
 - c) **Open Source** ✓

d) Oracle

23. Which resource lists common Python modules and tools?

- a) `init.py`
- b) `sys.modules`
- c) **python.org "Modules" section** ✓
- d) `os.py`

24. What is the best use of the Python mailing list?

- a) Python job search
- b) GitHub support
- c) **Ask language and library questions** ✓
- d) Share memes

25. What kind of questions should you avoid posting in the mailing list?

- a) Beginner
- b) Library usage
- c) **Questions already answered in the FAQ** ✓
- d) Syntax

● Medium Level (Q26–Q50)

26. What is a recommended next step after completing the tutorial?

- a) Stop using Python
- b) **Explore the standard library and community projects** ✓
- c) Switch to Java
- d) Learn HTML only

27. Which resource offers Python tips and how-tos?

- a) PyChat
- b) **ActiveState's Python recipes** ✓
- c) CPython Dev Blog
- d) Python AI Hub

28. What is the benefit of subscribing to python-list@python.org?

- a) Get discount coupons
- b) **Receive Python Q&A and discussions via email** ✓
- c) Watch movies
- d) Auto-install packages

29. What should be included when posting to a Python mailing list?

- a) Meme
- b) Binary file
- c) **Detailed explanation and minimal example** ✓
- d) URL only

30. What is one reason the Python FAQ is valuable?
- a) Provides tutorials
 - b) **Answers common errors and misconceptions** ✓
 - c) Updates packages
 - d) Installs pip
31. Which format is used to submit documentation patches to Python?
- a) .txt
 - b) CSV
 - c) **reStructuredText (.rst)** ✓
 - d) HTML
32. What is the style guide for Python documentation?
- a) DocuRules
 - b) XML DTD
 - c) **PEP 257** ✓
 - d) ISO 9001
33. What does the comp.lang.python newsgroup mirror?
- a) Twitter
 - b) GitHub
 - c) **python-list@python.org** ✓
 - d) IRC
34. What etiquette should be followed on Python's mailing list?
- a) All caps
 - b) **Be concise, respectful, and clear** ✓
 - c) Use emojis
 - d) Cross-post to 10 groups
35. Which resource contains up-to-date Python changes and news?
- a) pip.org
 - b) <https://www.python.org/blogs/> ✓
 - c) stackoverflow.dev
 - d) pychangelog.net
36. What is the Python Software Foundation (PSF)?
- a) Software tool
 - b) Compiler
 - c) **Non-profit organization managing Python development** ✓
 - d) Debug tool
37. How can one contribute to Python documentation?
- a) Send email to Guido
 - b) **Use GitHub and follow dev guide** ✓
 - c) Push to master

- d) Submit CSV
38. What section of Python Docs provides extensive standard library info?
- a) PEP list
 - b) **Library Reference** ✓
 - c) Tutorial only
 - d) Install guide
39. What is one way to improve Python skills long term?
- a) Watch memes
 - b) **Contribute to open-source Python projects** ✓
 - c) Avoid writing code
 - d) Only read books
40. Which search engine is commonly used to search for Python errors?
- a) AskJeeves
 - b) Wolfram
 - c) **Google (with Stack Overflow links)** ✓
 - d) PythonBot
41. What can be found at <http://code.activestate.com/recipes/langs/python/>?
- a) Job listings
 - b) **User-contributed Python code examples** ✓
 - c) Full books
 - d) Syntax only
42. What is the advantage of using IRC or Discord Python communities?
- a) Paid help
 - b) **Real-time help and feedback** ✓
 - c) Logs only
 - d) Just news
43. What is a “cookbook” in programming communities?
- a) Recipe for snacks
 - b) **A collection of ready-to-use code snippets** ✓
 - c) Only for chefs
 - d) Syntax checker
44. Why is PyPI nicknamed the “Cheese Shop”?
- a) It stores dairy data
 - b) **It's a Monty Python reference** ✓
 - c) It's about cheese algorithms
 - d) It was originally named Cheese.py
45. What does Python's glossary contain?
- a) Code only
 - b) **Definitions of Python-specific terms and jargon** ✓
 - c) Log history

- d) Class listings
46. What is a “minimal reproducible example” in Python help requests?
- a) Test case
 - b) Code editor
 - c) **Simplified code that replicates the issue clearly** ✓
 - d) A short program
47. How is the Python documentation built and maintained?
- a) Manually updated weekly
 - b) Paid contributors
 - c) **Built automatically from reStructuredText using Sphinx** ✓
 - d) Exported from Word
48. Where can new contributors find guidance on improving docs?
- a) `init.py`
 - b) Python IRC
 - c) <https://devguide.python.org> ✓
 - d) PyPI front page
49. What is <https://planetpython.org>?
- a) Hosting site
 - b) **Blog aggregator for Python news** ✓
 - c) Module repo
 - d) Game site
50. Which mailing list is used for discussing core development?
- a) `pip-dev@`
 - b) `python-projects@`
 - c) **`python-dev@python.org`** ✓
 - d) `python-newbies@`

● Hard Level (Q51–Q75)

51. What is the key benefit of reading Python’s PEPs after the tutorial?
- a) Entertainment
 - b) **Understanding language design decisions** ✓
 - c) Upgrading pip
 - d) Creating GUIs
52. Why should users not cross-post the same question to multiple forums?
- a) It reduces visibility
 - b) **It clutters discussion and wastes others’ time** ✓
 - c) Makes Python crash
 - d) It is filtered automatically

53. How can you help improve Python even as a beginner?
- a) Hack CPython
 - b) **Report bugs or suggest doc improvements** ✓
 - c) Build compilers
 - d) Modify core
54. What is the difference between the Python Tutorial and the Library Reference?
- a) One is for Java
 - b) Same content
 - c) **Tutorial is hands-on, Library Reference is comprehensive API doc** ✓
 - d) One is outdated
55. Which guideline ensures clarity and formatting in Python documentation contributions?
- a) PEP 5
 - b) PEP 20
 - c) **PEP 257 (Docstring Conventions)** ✓
 - d) PEP 101
56. Which resource explains Python's syntax formally?
- a) Cookbook
 - b) **Language Reference** ✓
 - c) FAQ
 - d) Glossary
57. Why is it better to ask for help on python-list@python.org than personal email?
- a) Faster
 - b) Private
 - c) **Enables community discussion and archives answers** ✓
 - d) Avoids replies
58. Which module documents all standard built-ins?
- a) stdlib
 - b) help.py
 - c) **`__builtin__` (Python 2) or `builtins` (Python 3)** ✓
 - d) runtime
59. What is the typical tone of official Python documentation?
- a) Casual
 - b) Slang-heavy
 - c) **Formal but accessible** ✓
 - d) In-code comments
60. Why should you not rely solely on tutorials for learning Python?
- a) Tutorials are fake
 - b) **They don't cover deep details or edge cases** ✓
 - c) They break pip

d) They cost money

61. What is <https://devguide.python.org/docquality/> for?

- a) File cleaner
- b) Compiler settings
- c) **Guidelines to improve Python documentation** ✓
- d) GitHub issues

62. Which format is Python documentation written in?

- a) Markdown
- b) **reStructuredText (reST)** ✓
- c) HTML
- d) LaTeX

63. What happens when a PEP is accepted?

- a) Added to FAQ
- b) **It may lead to language or standard library changes** ✓
- c) Ignored
- d) Made a blog

64. How is the glossary different from the FAQ?

- a) It's visual
- b) Has source code
- c) **Defines terms, while FAQ answers common user questions** ✓
- d) They are the same

65. Why are FAQs important for contributors?

- a) Skip reading
- b) **Avoid redundant questions and understand historical context** ✓
- c) Check updates
- d) Install pip

66. What is <https://discuss.python.org> used for?

- a) Installing Python
- b) **Forum for Python development, help, and ideas** ✓
- c) Errors only
- d) Python errors

67. What is the advantage of asking questions in public forums?

- a) Higher costs
- b) Faster uninstall
- c) **Answers benefit others with the same issue** ✓
- d) Removes bugs

68. How can one contribute code to Python?

- a) Email files
- b) **Fork the repo on GitHub and submit a pull request** ✓

- c) Use pip
- d) Modify `.pyc`

69. What is the mailing list used for discussion of proposed Python changes?

- a) python-dev
- b) py-core
- c) **python-ideas@python.org** ✓
- d) pip-changes

70. Why should posts to Python mailing lists be plain text?

- a) Easier to read
- b) Prevent code execution
- c) **For compatibility across platforms and tools** ✓
- d) Markdown is blocked

71. What tool generates Python's official documentation site?

- a) Jupyter
- b) Doxygen
- c) **Sphinx** ✓
- d) Pandoc

72. What is Planet Python?

- a) Compiler
- b) **Community blog aggregator for Python posts** ✓
- c) PEP linter
- d) Package manager

73. What does the term "community-driven language" imply for Python?

- a) Has bugs
- b) **Users contribute to its evolution** ✓
- c) Has ads
- d) Closed source

74. What makes Python documentation globally useful?

- a) Only online
- b) Ads support
- c) **Free access, open contributions, and localization** ✓
- d) Flash format







75. What is the final recommendation in the Python Tutorial's last chapter?

- a) Quit coding
- b) Learn C++
- c) **Explore Python further and engage with the community** ✓
- d) Pay for Python license

Great! Continuing with:

Chapter 14: Interactive Input Editing and History Substitution

Easy Level (Q1–Q25)

1. What is the main focus of Chapter 14?
 - a) Functions
 - b) Data types
 - c) **Interactive command-line editing and history features** 
 - d) Web frameworks
2. Which module enables interactive editing features in Python?
 - a) editor
 - b) pyinput
 - c) **readline** 
 - d) promptlib
3. What does the `readline` module support?
 - a) File reading
 - b) **Line editing and command history** 
 - c) Audio input
 - d) GUI design
4. What key enables command-line history in most Unix Python shells?
 - a) Esc
 - b) **Up arrow key** 
 - c) Ctrl + Q
 - d) F5
5. How can you navigate through previous Python commands interactively?
 - a) Alt+P
 - b) **Arrow keys (↑ / ↓)** 
 - c) Ctrl+Z
 - d) Tab
6. What does the Tab key provide in interactive mode (on supported systems)?
 - a) Breakpoint
 - b) Restart
 - c) **Auto-completion of identifiers and keywords** 
 - d) Exit

7. What is `.python_history`?
- a) Package manager
 - b) **File storing history of Python shell commands** ✓
 - c) HTML logs
 - d) GUI theme file
8. Where is `.python_history` typically stored?
- a) Desktop
 - b) **User's home directory** ✓
 - c) Python site-packages
 - d) Logs folder
9. Which built-in function lets you check previous commands in REPL?
- a) `last()`
 - b) `hist()`
 - c) **`readline.get_history_item()`** ✓
 - d) `input()`
10. What does `readline.get_current_history_length()` return?
- a) Memory size
 - b) Filename
 - c) **Number of items in history** ✓
 - d) Error count
11. What platform does `readline` primarily support?
- a) **Unix-like systems** ✓
 - b) Windows
 - c) Android
 - d) Jupyter
12. What is an alternative to `readline` on Windows systems?
- a) Bash
 - b) **`pyreadline`** ✓
 - c) `pipeline`
 - d) `zshell`
13. What happens when you press Ctrl+R in the Python shell (if supported)?
- a) Refresh
 - b) **Reverse search through history** ✓
 - c) Save file
 - d) Run setup
14. Which Python shell typically supports tab completion by default?
- a) Default shell
 - b) **IPython** ✓
 - c) Bash

d) Windows Command Prompt

15. What Python feature helps you recall previous inputs?

- a) history()
- b) input()
- c) **Command history buffer** ✓
- d) old()

16. What is the purpose of command history?

- a) Save variables
- b) **Reuse previous commands without retyping** ✓
- c) Exit shell
- d) Lock script

17. What is one advantage of using IPython over the default interpreter?

- a) GUI
- b) Code size
- c) **Enhanced editing, auto-completion, and history** ✓
- d) RAM usage

18. What is the default shortcut to autocomplete a variable in Python shell?

- a) Shift
- b) **Tab** ✓
- c) Enter
- d) Ctrl+A

19. What does `readline.clear_history()` do?

- a) Restarts shell
- b) Logs error
- c) **Clears stored command history** ✓
- d) Breaks loop

20. What is required to enable `readline` features in Python?

- a) pip install autoedit
- b) Custom keyboard
- c) **System support and `import readline`** ✓
- d) VS Code

21. Can Python command-line editing features be customized?

- a) No
- b) Partially
- c) **Yes, through key bindings and readline settings** ✓
- d) Only on Windows

22. Which keybinding is common for deleting a whole line in history?

- a) Shift+Del
- b) Esc

c) **Ctrl+U** ✓

d) Alt+D

23. What's the purpose of an interactive shell in Python?

a) Build packages

b) **Quickly test and experiment with Python code** ✓

c) Install updates

d) Configure hardware

24. Which alternative Python shell supports rich outputs and features?

a) Bash

b) Notepad

c) **IPython** ✓

d) Eclipse

25. What happens to your shell history after exiting Python REPL?

a) Cleared

b) **Saved in `.python_history` (if supported)** ✓

c) Sent to cloud

d) Compiled to `.pyc`

🟡 Medium Level (Q26–Q50)

26. What's the result of this snippet (on systems supporting `readline`)?

```
import readline
```

```
readline.get_history_item(1)
```

a) Error

b) **Returns the first command in history** ✓

c) Clears history

d) Disables shell

27. How can `.python_history` be viewed manually?

a) It's encrypted

b) Through Python only

c) **By opening it in a text editor** ✓

d) With pip

28. What's the benefit of `readline.parse_and_bind("tab: complete")`?

a) Installs modules

- b) Breaks interpreter
 - c) **Enables tab completion in supported terminals** ✓
 - d) Edits functions
29. Why is the `readline` module less useful on Windows?
- a) Python blocks it
 - b) **Native Windows shell doesn't support GNU readline** ✓
 - c) Requires GUI
 - d) Python doesn't install it
30. What does `readline.write_history_file(filename)` do?
- a) Installs pip
 - b) **Saves current history to a specific file** ✓
 - c) Opens IDE
 - d) Removes functions
31. What is required to reverse search through history?
- a) Ctrl+P
 - b) Esc
 - c) **Ctrl+R** ✓
 - d) Shift+R
32. What happens when using `readline.read_history_file()`?
- a) Opens new shell
 - b) **Loads previously saved command history** ✓
 - c) Clears REPL
 - d) Deletes `.python_history`
33. What does `readline.set_history_length(10)` do?
- a) Saves last 10 variables
 - b) Locks terminal
 - c) **Limits history buffer to 10 entries** ✓
 - d) Kills process
34. How does IPython differ from the standard Python shell?
- a) Smaller memory
 - b) **Supports advanced features like history, magic commands, and rich output** ✓
 - c) Less readable
 - d) Fewer modules
35. How can users make `readline` features permanent?
- a) CLI only
 - b) **Use a `.pythonrc.py` startup script** ✓
 - c) Add to `.bashrc`

d) Place in pip.ini

36. What does `readline.get_history_item(-1)` return?

- a) Last variable
- b) Error
- c) **Returns last command (in some implementations)** ✓
- d) Clears buffer

37. Why does Python use GNU readline on Unix?

- a) Compatibility
- b) **For enhanced command-line editing and history** ✓
- c) Network support
- d) Compilation

38. What does `readline.get_line_buffer()` do during an input session?

- a) Clears RAM
- b) **Returns the current input buffer** ✓
- c) Rebuilds shell
- d) Prints version

39. Which function appends a command to the current history list?

- a) `read_last()`
- b) `push_history()`
- c) **`readline.add_history("command")`** ✓
- d) `insert()`

40. How can Python history persist across sessions?

- a) Save manually
- b) **Use `readline.write_history_file()` on exit and `read_history_file()` on start** ✓
- c) Use pip cache
- d) It's automatic

41. What can be a disadvantage of large command history?

- a) Causes syntax errors
- b) **Increased memory usage** ✓
- c) Slower compilation
- d) Command lock

42. What does this line do?

`readline.clear_history()`

- a) Erases Python variables
- b) **Removes all stored input history in the session** ✓

- c) Clears memory cache
- d) Logs session

43. Why might tab-completion not work in some Python shells?

- a) Typo
- b) Broken code
- c) **Shell doesn't support readline** ✓
- d) Wrong Python version

44. Which platform might require installing `pyreadline` separately for readline support?

- a) Linux
- b) Unix
- c) **Windows** ✓
- d) MacOS

45. What does `readline.set_completer()` do?

- a) Loads shell
- b) **Defines a custom tab-completion function** ✓
- c) Saves history
- d) Prints keywords

46. How does `readline.get_history_length()` differ from `get_current_history_length()`?

- a) They are aliases
- b) **First returns file length, second returns session length** ✓
- c) One resets data
- d) One prints

47. Which startup hook can be used to import `readline` automatically?

- a) `setup.py`
- b) `pipenv`
- c) **PYTHONSTARTUP environment variable** ✓
- d) `init.py`

48. What should be included in a `.pythonrc.py` file to enable readline features?

- a) Only imports
- b) **Imports and tab binding** ✓
- c) `print()`
- d) logging

49. What happens if readline history file is not found during load?

- a) Error
- b) Shell crashes
- c) **Nothing; it continues silently or creates one** ✓
- d) Python exits

50. What makes IPython more powerful than the standard REPL for daily use?
- a) Smaller size
 - b) Fewer logs
 - c) **Enhanced editing, history, introspection, and integration features** ✓
 - d) No need for Python

● Hard Level (Q51–Q75)

51. What happens if you use `readline.write_history_file()` without arguments?
- a) Error
 - b) **It attempts to write to the default history file, typically `.python_history`** ✓
 - c) It writes to stdout
 - d) It saves to system logs
52. What does `readline.set_pre_input_hook()` allow?
- a) Save history
 - b) **Execute a function before each prompt input** ✓
 - c) Run Python startup file
 - d) Skip history
53. What is a primary reason to manage history with `readline` programmatically?
- a) Disable editing
 - b) **Implement custom REPL or enhanced interactive features** ✓
 - c) Reduce performance
 - d) Remove auto-complete
54. In interactive shells, which signal may disrupt `readline`-based input?
- a) SIGKILL
 - b) SIGSTOP
 - c) **SIGINT (Ctrl+C)** ✓
 - d) SIGLOG
55. What would you use `readline.insert_text('print("Hi")')` for?
- a) Compile script
 - b) **Pre-fill the current input buffer with custom text** ✓
 - c) Show history
 - d) Save script
56. When using `readline.set_completer_delims()`, what is being set?
- a) Prompt text
 - b) File path
 - c) **Characters used to separate words for tab-completion** ✓

d) History index

57. Which method allows saving history up to a specific number of lines?

- a) `history_cut()`
- b) **`readline.set_history_length(n)`** ✓
- c) `history_freeze(n)`
- d) `readline.crop(n)`

58. Why is using `PYTHONSTARTUP` discouraged for complex startup scripts?

- a) Too slow
- b) **It only works in interactive sessions and may break tools** ✓
- c) Requires admin
- d) Blocks pip

59. What is one limitation of `readline` on cross-platform Python scripts?

- a) No library
- b) **Inconsistent availability and behavior across OSes** ✓
- c) Too verbose
- d) Doesn't save

60. What is the output of:

```
readline.get_history_item(readline.get_current_history_length())
```

- a) 0
- b) None
- c) **The last command in history** ✓
- d) Index error

61. Why might command-line editing not work in embedded interpreters?

- a) Import error
- b) **They may lack proper terminal capabilities or readline bindings** ✓
- c) Shell is slow
- d) Too many packages

62. What does a negative argument to `readline.remove_history_item(index)` cause?

- a) Nothing
- b) Deletes all
- c) **Raises an `IndexError`** ✓
- d) Clears buffer

63. Which function lets you override the behavior of tab-completion?

- a) `readline.override_tab()`
- b) `set_auto()`

- c) **readline.set_completer(func)** ✓
 - d) replace_tab()
64. What is a good practice for extending shell functionality via readline?
- a) Change config.py
 - b) **Define custom hooks and completers in .pythonrc.py** ✓
 - c) Use subprocess
 - d) Use IDLE
65. What's a use case for combining `readline` with `atexit`?
- a) Load pandas
 - b) **Automatically save command history on exit** ✓
 - c) Delete logs
 - d) Reboot terminal
66. What does `readline.redisplay()` do during session?
- a) Clears screen
 - b) Saves history
 - c) **Refreshes the current input line display** ✓
 - d) Logs output
67. How can one avoid history persistence between Python sessions?
- a) Use `clear()`
 - b) **Avoid calling `write_history_file()`** ✓
 - c) Delete sys
 - d) Reset terminal
68. What's the primary difference between `input()` and `readline.get_line_buffer()`?
- a) Input is for files
 - b) Same function
 - c) **`input()` gets full user input; `get_line_buffer()` shows typed buffer** ✓
 - d) One is deprecated
69. What type of applications often use `readline` programmatically?
- a) Compilers
 - b) **Custom REPLs and shells** ✓
 - c) GUIs
 - d) Games
70. Which function returns the current position in the input line buffer?
- a) `cursor_get()`
 - b) **`readline.get_endidx()`** ✓
 - c) `readline.index()`
 - d) `get_cursor()`

71. How can readline be extended to support path auto-completion?
- a) `os.path.bind()`
 - b) `autocomplete.py`
 - c) **Use `readline.set_completer()` with a custom path-aware function** ✓
 - d) `readline.paths()`
72. Why doesn't tab-completion always trigger in Python's default REPL?
- a) Python bug
 - b) **The interpreter must explicitly enable and configure readline support** ✓
 - c) Windows restriction
 - d) Too many modules
73. What is a security consideration when logging `.python_history`?
- a) Limited RAM
 - b) **Sensitive data like credentials might be stored** ✓
 - c) Slows shell
 - d) Creates duplicates
74. What's the difference between `write_history_file()` and `append_history_file()`?
- a) append is faster
 - b) **write overwrites; append adds to existing file** ✓
 - c) same output
 - d) append is deprecated
75. Which type of shell might disable readline features by default?
- a) IDLE
 - b) IPython
 - c) Bash
 - d) **Embedded interpreters or restricted consoles** ✓

Perfect! Let's now continue with:

Chapter 15: Floating Point Arithmetic — Issues and Limitations

(Section 15.1: Representation Error)

 **Easy Level (Q1–Q25)**

1. What does Chapter 15 primarily discuss?
 - a) Numbers in algebra
 - b) **Issues with floating-point arithmetic in Python** ✓
 - c) Lists and tuples
 - d) Conditional logic
2. What is a floating-point number?
 - a) Integer
 - b) Character
 - c) **A number with a decimal part** ✓
 - d) String
3. Why are floating-point numbers sometimes inaccurate in Python?
 - a) Bad compiler
 - b) Slow processor
 - c) **Due to binary representation limitations** ✓
 - d) Incorrect code

What does this expression return?

`0.1 + 0.2`

4.
 - a) 0.3
 - b) **0.30000000000000004** ✓
 - c) Error
 - d) 1.0
5. Which standard do most modern computers follow for floating-point numbers?
 - a) ISO-8859
 - b) **IEEE 754** ✓
 - c) UTF-8
 - d) ASCII
6. Which built-in type does Python use for floating-point numbers?
 - a) float64
 - b) **float** ✓
 - c) decimal
 - d) real
7. What can help avoid floating-point inaccuracies in financial applications?
 - a) integers
 - b) **decimal module** ✓
 - c) tuple
 - d) for loops
8. Why does Python show `0.1 + 0.2` as `0.30000000000000004`?
 - a) Bug in interpreter

- b) Misuse of syntax
 - c) **0.1 and 0.2 can't be represented exactly in binary** ✓
 - d) Logic error
9. How does IEEE 754 store numbers?
- a) String form
 - b) Hexadecimal
 - c) **As binary fractions (base 2)** ✓
 - d) Decimal only
10. What is the recommended way to compare floating-point numbers?
- a) `==`
 - b) `!=`
 - c) **Use a tolerance with `math.isclose()`** ✓
 - d) Convert to string
11. What does the `decimal` module offer?
- a) Matplotlib graphs
 - b) **Precise decimal arithmetic** ✓
 - c) List formatting
 - d) Hex to float
12. Which module provides better precision with decimals?
- a) `math`
 - b) `time`
 - c) **`decimal`** ✓
 - d) `input`
13. Is `0.1 + 0.2 == 0.3` true in Python?
- a) Yes
 - b) **No** ✓
 - c) Always
 - d) Depends on OS
14. What causes tiny inaccuracies in floating point calculations?
- a) Human error
 - b) Poor IDE
 - c) **Binary fraction limitations** ✓
 - d) RAM overload
15. What does `round(0.1 + 0.2, 1)` return?
- a) 0.1
 - b) **0.3** ✓
 - c) 0.2
 - d) 0.4

16. Which function is designed for comparing floats reliably?
- a) compare()
 - b) eq()
 - c) **math.isclose()** ✓
 - d) floatcmp()
17. Why doesn't Python always show the exact value stored in memory for floats?
- a) Hidden bug
 - b) **It tries to display the shortest decimal equivalent** ✓
 - c) Low precision
 - d) Memory error
18. What's the goal of `math.isclose(a, b)`?
- a) True/False for integers
 - b) **Return True if a and b are nearly equal** ✓
 - c) Round numbers
 - d) Convert types
19. Which import is required for `isclose`?
- a) `from decimal import isclose`
 - b) `import os`
 - c) **`import math`** ✓
 - d) `import sys`
20. What does the term "representation error" refer to?
- a) GUI bug
 - b) **Inability to represent decimal values exactly in binary** ✓
 - c) Formatting issue
 - d) Input mismatch
21. Can all decimal fractions be represented precisely in binary?
- a) Yes
 - b) **No** ✓
 - c) Only integers
 - d) Only even numbers
22. How many bits are typically used to store a Python float on modern systems?
- a) 8
 - b) 16
 - c) **64** ✓
 - d) 128
23. What happens when you use too many decimal digits in a float?
- a) Program crash
 - b) Zero output
 - c) **Loss of precision** ✓

d) Round-off

24. How does the `decimal` module avoid representation errors?

- a) Using binary
- b) **Using exact base-10 arithmetic** ✓
- c) Using strings
- d) Disabling floats

25. Why is `format(0.1, '.20f')` useful?

- a) Converts to int
- b) **Displays the full binary approximation in decimal** ✓
- c) Rounds to 1
- d) Shows memory

🟡 Medium Level (Q26–Q50)

26. What is the output of the following?

```
format(0.1 + 0.2, '.17f')
```

- a) 0.30000000000000000000
- b) **0.30000000000000000004** ✓
- c) 0.3
- d) 0.1

27. Why are floats imprecise in binary systems?

- a) Compiler limitation
- b) Incorrect libraries
- c) **Some decimal values have repeating binary representations** ✓
- d) Python bug

28. Which two values are used by `math.isclose()` to determine closeness?

- a) Tolerance and accuracy
- b) Margin and average
- c) **Relative tolerance (`rel_tol`) and absolute tolerance (`abs_tol`)** ✓
- d) Precision and float

29. What's a key feature of the `decimal.Decimal` type?

- a) Integer only
- b) Uses base 2
- c) **Preserves decimal exactness** ✓

d) Truncates automatically

30. What's the result of:

from decimal import Decimal

Decimal('0.1') + Decimal('0.2')

- a) 0.300000000000000004
- b) 0.31
- c) **Decimal('0.3')** ✓
- d) Error

31. When does `float('nan') == float('nan')` evaluate to True?

- a) Always
- b) **Never — NaN is not equal to anything, including itself** ✓
- c) When rounded
- d) On Linux only

32. What causes loss of significance in floating-point arithmetic?

- a) Type errors
- b) Small memory
- c) **Subtracting two nearly equal floating-point numbers** ✓
- d) Division

33. Why is rounding necessary in financial computations?

- a) Saves memory
- b) **Avoids errors due to floating point inaccuracy** ✓
- c) Improves performance
- d) Converts strings

34. What is the default relative tolerance in `math.isclose()`?

- a) 0.0001
- b) **1e-09** ✓
- c) 1e-06
- d) 0

35. What is a denormal (or subnormal) float?

- a) Normal integer
- b) **Very small number closer to zero than can be represented normally** ✓
- c) Truncated binary
- d) Hexadecimal

36. What does `round(2.675, 2)` return and why is it surprising?

- a) **2.67 — due to binary floating point approximation** ✓

- b) 2.68 — always correct
- c) 2.675 — no rounding
- d) Error

37. What kind of error arises due to binary-to-decimal mismatch?

- a) OverflowError
- b) LogicError
- c) **Representation error** ✓
- d) UnicodeError

38. Which format specifier can help highlight floating-point inaccuracies?

- a) **.0f**
- b) **.1g**
- c) **.20f** ✓
- d) **.2x**

39. How does Python mitigate confusion about floating-point outputs?

- a) It raises warning
- b) **It rounds results when printed for readability** ✓
- c) Uses string
- d) Uses 32-bit float

40. Why does the decimal module outperform floats in precision?

- a) Less space
- b) **Performs arithmetic in base 10** ✓
- c) Binary optimization
- d) Compiler trick

41. Which method in the decimal module sets global precision?

- a) setup()
- b) get_decimals()
- c) **getcontext().prec =** ✓
- d) round()

42. What is the output?

```
from decimal import Decimal, getcontext
```

```
getcontext().prec = 3
```

```
print(Decimal('1') / Decimal('7'))
```

- a) 0.142857
- b) **0.143** ✓

- c) 0.1
- d) Error

43. Why should you avoid comparing floats directly with `==`?

- a) Raises exceptions
- b) **Tiny representation errors can cause comparison failure** ✓
- c) Slower performance
- d) Converts to int

44. What happens when you exceed the float range?

- a) Zero
- b) **Returns `inf` or `-inf`** ✓
- c) Segfault
- d) Raises `KeyError`

45. What is the IEEE representation of a float made of?

- a) Exponent only
- b) String
- c) **Sign bit, exponent, and mantissa** ✓
- d) Digits

46. What is a practical workaround for float inaccuracies in money?

- a) Use string
- b) Bitwise ops
- c) **Use `decimal` or represent in smallest currency units (e.g. cents)** ✓
- d) Integer math only

47. What does `float('1e400')` return?

- a) Error
- b) 1.0
- c) **`inf`** ✓
- d) 0

48. What does `float('nan') != float('nan')` return?

- a) False
- b) Error
- c) **True — NaN is not equal to anything** ✓
- d) None

49. When would you use `sys.float_info`?

- a) System name
- b) RAM check
- c) **To inspect float limits and precision details** ✓
- d) Check pip version

50. Why should testing code involving floats use `assertAlmostEqual` in unit tests?

- a) Because floats change

- b) Fast comparison
- c) **To tolerate tiny differences in float values** ✓
- d) Ignores exceptions

● Hard Level (Q51–Q75)

51. Which of the following decimal values can be exactly represented in binary floating point?

- a) **0.5** ✓
- b) 0.1
- c) 0.3
- d) 0.7

52. What is a correct way to compare floating-point numbers in critical applications?

- a) Using `==`
- b) Converting to strings
- c) **Using tolerances with `math.isclose()` or `assertAlmostEqual()`** ✓
- d) Substring match

53. Which module would you use to examine the IEEE representation of floats in Python?

- a) `floatinfo`
- b) `ieee754`
- c) **`struct`** ✓
- d) `decimal`

54. What would be the result of:

```
from decimal import Decimal
```

```
Decimal('0.1') + Decimal('0.2') == Decimal('0.3')
```

- a) False
- b) Error
- c) **True** ✓
- d) None

55. What kind of arithmetic is implemented by the `decimal` module?

- a) IEEE 754
- b) Randomized
- c) **Base-10 exact arithmetic** ✓
- d) Approximate math

56. What does `float('nan') + 1` return?

- a) 1
- b) Error
- c) **nan** ✓
- d) inf

57. What type of rounding errors may result from floating-point division?

- a) None
- b) **Cumulative round-off error** ✓
- c) Integer overflow
- d) RecursionError

58. Which floating-point values are used to represent overflow?

- a) 0
- b) -1
- c) **inf and -inf** ✓
- d) floatmax

59. What behavior would you expect from:

```
0.1 + 0.1 + 0.1 == 0.3
```

- a) **False — due to binary rounding error** ✓
- b) True
- c) Syntax error
- d) Always exception

60. Why is `Decimal('0.1')` more accurate than `float(0.1)`?

- a) Faster
- b) Converts to int
- c) **Stores exactly 0.1 as entered** ✓
- d) Limits float

61. What is the role of `context.prec` in the decimal module?

- a) Import checker
- b) File writer
- c) **Defines number of significant digits used in calculations** ✓
- d) Memory limit

62. What's the output of:

```
from math import isclose
```

```
isclose(1.0000001, 1.0000002, rel_tol=1e-7)
```

- a) False
- b) **True** ✓
- c) None
- d) Error

63. Which is **NOT** a typical cause of floating-point errors?

- a) Finite precision
- b) Binary fraction limitations
- c) **Garbage collection** ✓
- d) Rounding error

64. Why does Python represent `0.1` internally as a longer decimal?

- a) For accuracy
- b) **Because 0.1 cannot be exactly stored in binary** ✓
- c) Due to Python3 changes
- d) To confuse users

65. What effect does subtraction of nearly equal floats have?

- a) Doubling
- b) No effect
- c) **Loss of significant digits (catastrophic cancellation)** ✓
- d) Converts to int

66. What is the difference between `math.isclose()` and `decimal.Decimal.compare()`?

- a) Both are identical
- b) **`isclose()` is for floats, `compare()` is for Decimals** ✓
- c) One is deprecated
- d) Both use relative error

67. What causes `float('nan') != float('nan')` to be True?

- a) Float mismatch
- b) Library bug
- c) **IEEE 754 specifies NaN != NaN by design** ✓
- d) Decimal rounding

68. What does `Decimal('NaN')` return in arithmetic?

- a) Zero
- b) Raises error
- c) **NaN stays in results — it's contagious** ✓
- d) Rounds to zero

69. What is the most common base used in floating-point internal representation?

- a) Base-10
- b) Base-12

- c) **Base-2 (binary)** ✓
- d) Base-16

70. What value is returned by `Decimal('Infinity') * 0`?

- a) Infinity
- b) Zero
- c) **NaN** ✓
- d) Error

71. Which module provides context managers for decimal operations?

- a) math
- b) io
- c) **decimal** ✓
- d) struct

72. What is a downside of using the `decimal` module over `float`?

- a) Inaccuracy
- b) **Slower performance** ✓
- c) Less readable
- d) Float errors

73. Which term describes the inability to exactly represent some decimals in binary?

- a) Buffer underflow
- b) **Representation error** ✓
- c) Compiler mismatch
- d) Float recursion

74. What is the format used to print the exact internal representation of a float?

- a) `str()`
- b) `repr()`
- c) **`format(x, '.20f')`** ✓
- d) `round(x, 5)`

75. How do you safely perform precise currency calculations in Python?

- a) Use `float()`
 - b) Multiply strings
 - c) **Use `decimal.Decimal` and fixed precision** ✓
 - d) Use `math.floor`
-

