

# „Prototype Textures“ Pack

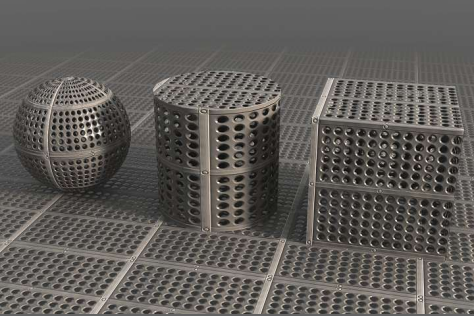
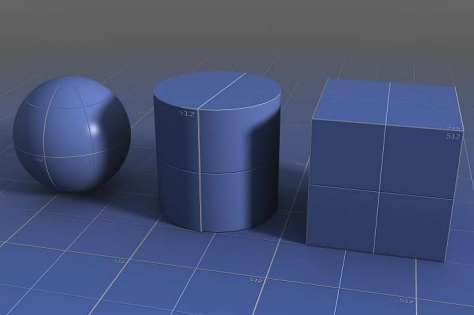
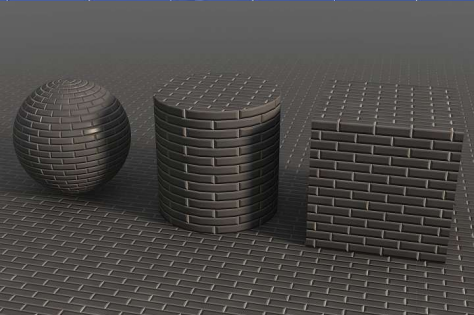
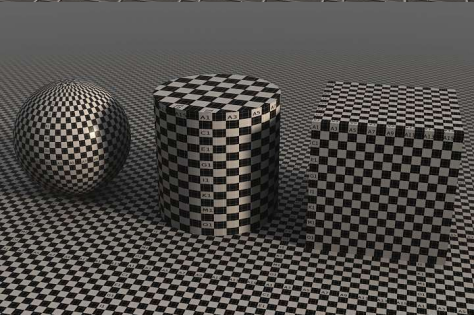
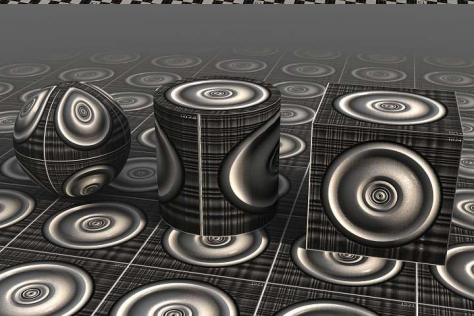
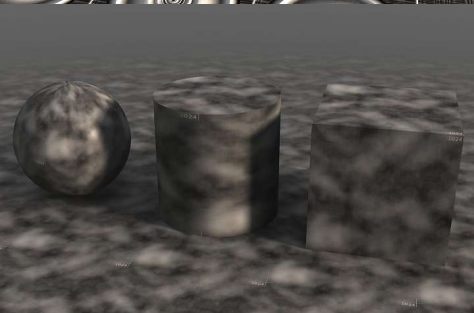
Image	Name	Triangles LOD 0-2	Materials
	proto_alpha		
	proto_blue		
	proto_bricks		
	proto_checkerboard		
	proto_circle		
	proto_clouds		

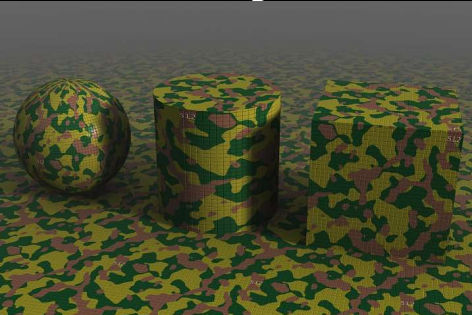
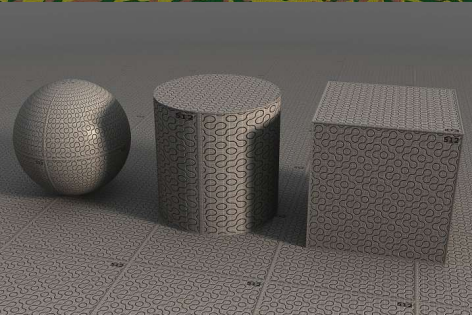
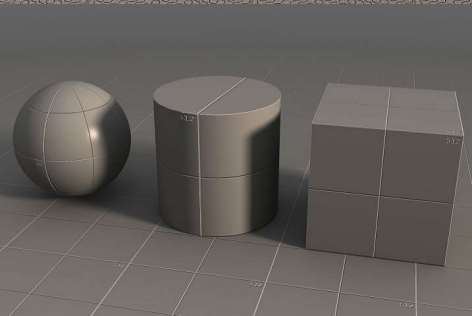
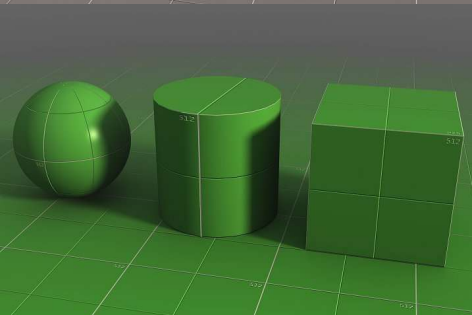
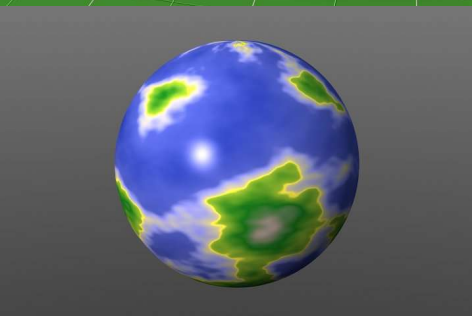
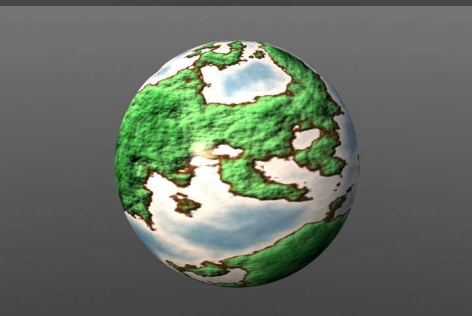
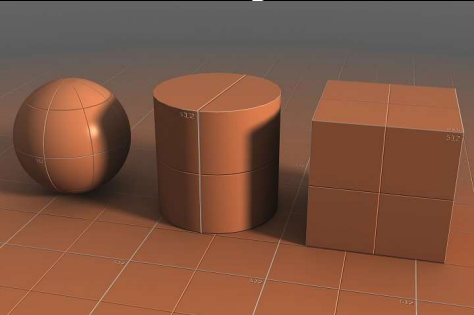
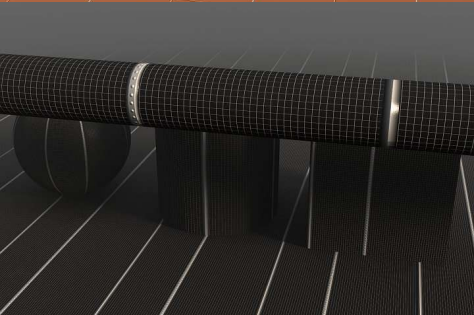
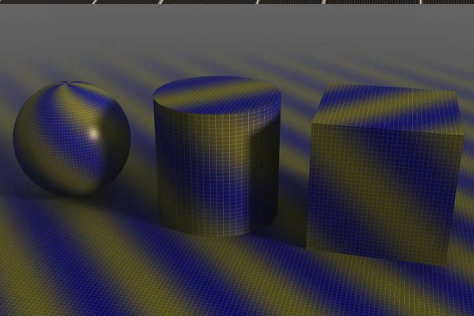
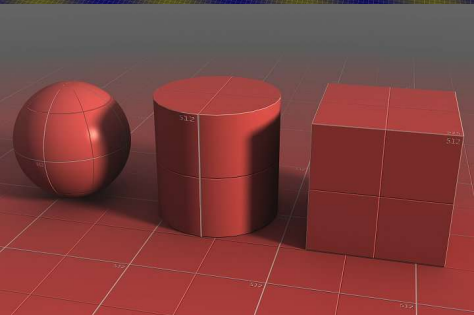
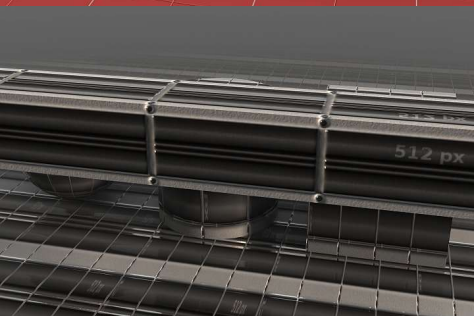
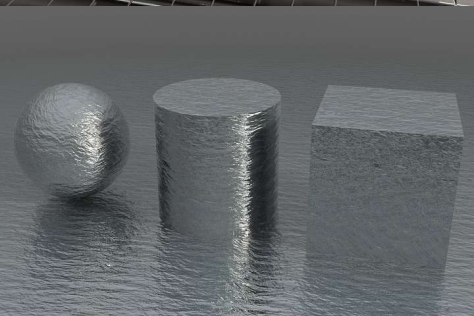
Image	Name	Triangles LOD 0-2	Materials
	proto_comouflage		
	proto_floor		
	proto_gray		
	proto_green		
	proto_map		
	proto_map2		

Image	Name	Triangles LOD 0-2	Materials
 A 3D render showing a sphere, a cylinder, and a cube made of orange proto material on a matching orange tiled floor.	proto_orange		
 A 3D render showing a sphere, a cylinder, and a cube made of black proto material on a black tiled floor.	proto_pipe		
 A 3D render showing a sphere, a cylinder, and a cube made of rainbow proto material on a matching rainbow tiled floor.	proto_rainbow		
 A 3D render showing a sphere, a cylinder, and a cube made of red proto material on a matching red tiled floor.	proto_red		
 A 3D render showing a sphere, a cylinder, and a cube made of metal proto material on a metal tiled floor.	proto_rim		
 A 3D render showing a sphere, a cylinder, and a cube made of water proto material on a water surface.	proto_water		

This pack contains 18 textures (as you can see from the table above).

Additional textures for normal, height, spec and opacity maps are included (up to 1024px).

Artist: Frank

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