Please answer each of the following problems. Refer to the course webpage for the **collaboration policy**, as well as for **helpful advice** for how to write up your solutions. For this assignment, you need to provide two files, one with code and another with report.

Note on notation: On a few problems in this assignment, we use "big-O" notation to state the problem. For all of the problems where O appears, it is fine to to take the definition of "O(n)" very informally to mean "grows (at most) roughly linearly in n:" for example, $100 \cdot n$ grows roughly linearly with n, so $100 \cdot n = O(n)$. Similarly, $100 \cdot n + 100 = O(n)$. But n^2 does not grow roughly linearly with n, it grows much faster, so $n^2 \neq O(n)$. And \sqrt{n} grows much more slowly than n, so we would still say $\sqrt{n} = O(n)$. We use similar notation for other functions, like $O(\log(n))$.

1. **Algorithm to Code.** (10 points) Consider the following algorithm that is supposed to sort an array of integers. Guess which sorting technique is this and write the code in C for the given algorithm and validate through different inputs.

```
# Sorts an array of integers.
Sort(array A):
    for i = 1 to A.length:
        minIndex = i
        for j = i + 1 to A.length:
            if A[j] < A[minIndex]:
                 minIndex = j
        Swap(A[i], A[minIndex])</pre>
```

Swaps two elements of the array. You may assume this function is correct. Swap(array A, int x, int y):

```
tmp = A[x]
A[x] = A[y]
A[y] = tmp
```

2. New friends. (30 points) Each of n users spends some time on a social media site. For each i = 1, ..., n, user i enters the site at time a_i and leaves at time $b_i \ge a_i$. You are interested in the question: how many distinct pairs of users are ever on the site at the same time? (Here, the pair (i, j) is the same as the pair (j, i)).

Example: Suppose there are 5 users with the following entering and leaving times:

User	Enter time	Leave time
1	1	4
2	2	5
3	7	8
4	9	10
5	6	10

Then, the number of distinct pairs of users who are on the site at the same time is three: these pairs are (1, 2), (4, 5), (3, 5).

- (a) (5+5 pts) Given input $(a_1, b_1), (a_2, b_2), \ldots, (a_n, b_n)$ as above, there is a straightforward algorithm that takes about¹ n^2 time to compute the number of pairs of users who are ever on the site at the same time. (a) Give this algorithm and explain why it takes time about n^2 . (b) Write the code in C programming language for this algorithm.
- (b) (10+10 pts) (a) Give an $O(n \log(n))$ -time algorithm to do the same task and analyze its running time. (**Hint:** consider sorting relevant events by time). (b) Write the code in C programming language for this algorithm.

3. Needlessly complicating the issue. (30 points)

- (a) (5pts) Give a linear-time (that is, an O(n)-time) algorithm for finding the minimum of n values (which are not necessarily sorted).
- (b) (5pts) Write the C program for this linear-time algorithm.

Now consider the following recursive algorithm to find the minimum of a set of n items.

Algorithm 1: findMinimum

- (d) (5pts) Fill in the blank in the pseudo-code: what should the algorithm return in the base case? Briefly argue that the algorithm is correct with your choice.
- (e) (5pts) Analyze the running time of this recursive algorithm. How does it compare to your solution in part (a)?
- (f) (10pts) Write the C program for this recursive algorithm.

¹Formally, "about" here means $\Theta(n^2)$, but you can be informal about this.

4. Recursive local-minimum-finding. (30 points)

- (a) Suppose A is an array of n integers (for simplicity assume that all integers are distinct). A *local minimum* of A is an element that is smaller than all of its neighbors. For example, in the array A = [1, 2, 0, 3], the local minima are A[1] = 1 and A[3] = 0.
 - i. (3 points) Design a recursive algorithm to find a local minimum of A, which runs in time $O(\log(n))$.
 - ii. (3 points) Formally analyze the runtime of your algorithm.
 - iii. (4 points) Write C program for your algorithm.
- (b) Let G be a square $n \times n$ grid of integers. A *local minimum* of A is an element that is smaller than all of its direct neighbors (diagonals don't count). For example, in the grid

$$G = \begin{bmatrix} 5 & 6 & 3 \\ 6 & 1 & 4 \\ 3 & 2 & 3 \end{bmatrix}$$

some of the local minima are G[1][1] = 5 and G[2][2] = 1. You may once again assume that all integers are distinct.

- i. (6 points) Design a recursive algorithm to find a local minimum in O(n) time.
- ii. (6 points) Give a formal analysis of the running time of your algorithm.
- iii. (8 points) Write C program for your algorithm.