

Problem	Ideal Solution	Preference to work
Zaara, a student coming from an underprivileged background had difficulty reading. She was in 5th grade and was feeling terribly underconfident about herself because she couldn't read. Another student - Prateek was not respected in his own family because he had trouble reading.	Phonic dictionary	8
Grandmother has difficulty in seeing but she likes reading. She feels angry when she can't read.	Make the font large on a computer screen	
Wanted a buzzer system for a quiz but it was very costly	Smartphone app with a USB button connected to it - which when pressed would show the order of presses by the player in the database	
Contacts were lost because it was reset by service people.	Writing on notebook, syncing with Google Cloud	
Have two phones but carry only one...so I always end up missing calls or messages	An app which would give you messages and calls from other phones double sim phone	
Sim got expired and the new owner started using your Whatsapp	Think more on it	
Sitting in one place for a long time doing mental work - no physical activity makes me sad	use game design - rewards, setting goals etc.	7
Created an instagram account but forgot its password.	Encrypt passwords and save it	4
Forget where I kept my spectacles in the morning	NFC app and RFID stickers on the spectacles	
Go to school cycling and sweat when I reach which makes me awkward	Part electric cycle	
Foget to hydrate myself regularly	Reminders + Gamification (Game design)	6
Use AC and blankets at the same time	Use moderate temperature	
Failing to create a habit of writing	game design concepts / check quality / quantity of writing/ rewards/ recognition	6
Don't like waking up in the morning, get late to tuitions and school. Let the alarm ring - ignore it	Use game design to goals after the alarm bell rings	7
Buy stuff which I think would be useful but then I don't end up using it	Make the person write why they want to buy it...	6
Sitting on the bed and working is a habit which could create health problems in the future.	game design around getting rewarded by other people for correct working habits	6

Cycle of procrastination - where I keep putting things off till tomorrow.	More about it.....prioritizing/lising out	
Keep loosing my pen and pencils	RFID stickers, notify when the object is out of the range	
I forget to carry my umbrella with me and then get wet in the rain.	Check the weather and ask you if you have taken the umbrella	7
I forget to carry my handkerchief and get wet in sweat	same	7
I don't exercise even though I want to	gamification	7
Don't eat dinner / Poor eating habits / Don't like vegetables	some gamification lead by mom and the rewards	5
I forget to expose myself to sun because of being in office /home	a watch which checks your exposure to sun and informs you	
Forget to carry some books in school/tuition	A dynamic timetable in an application	8
Wanted to read more but couldn't afford to buy more books outside the course books	Book Santa Application	8
Your cycle needs continuous repair	A device which services the cycle	