

Title: Implement Bully & Ring algorithm for leader election.

Theory:

1) Explain need of election in a network.

- The goal of leader election is to give a specific entity (such as a process, host, thread, object or person) special powers within a distributed system.
- These powers may include a ability to delegate tasks, the ability to modify data, or the responsibility for handling all system requests.
- Leader election can be useful tool for improving efficiency, minimizing coordination, simplifying architectures, & reducing overhead but it can also introduce additional failure modes & scaling challenges & make it more difficult to assess the validity of the system.

2) Difference between Bully & Ring algorithm.

→

Bully algorithm	Ring algorithm
① The Bully algorithm is a centralized approach	① The ring algorithm is a decentralized approach.

Bully algorithm

② In bully algorithm nodes elect a leader through a series of message exchanges.

③ Each node has a unique ID & node with the highest ID is elected as a leader.

When a node detects that the current leader has failed, it initiates an election by sending a message to all other nodes with higher IDs.

④ These nodes respond by acknowledging their current leadership status or by initiating their own elections.

⑤ Simple to implement

⑥ Can handle failures of both nodes & the leader.

Ring algorithm

② In Ring algorithm leader is selected by passing a token around the ring.

③ Each node has a token. When a node wants to initiate an election, it sends its token to its neighbour in a predetermined direction.

When a node receives a token, it checks if it has the highest ID & becomes the leader if it does.

④ Node continues to pass the token to the next node in the ring until a leader is elected.

⑤ Not simple as bully to implement.

⑥ May suffer from issues such as message delay or packet loss.