



# Uttaranchal Institute of Technology

Mid Term Examination – Odd Semester (2025–26)

**Programme:** B.Tech (CSE)

**Course:** Visual Programming and .NET Technologies

**Course Code:** TCS-302

## SECTION – A

*(Very Short Answer Type Questions – 1 Mark Each)*

*(Answers are concise and exam-oriented)*

**Q1(a) Define the role of the .NET runtime environment.**

**Answer:**

The .NET runtime environment (CLR) manages code execution, memory management, garbage collection, security, and exception handling in .NET applications.

**Q1(b) List two different types of assemblies in the .NET Framework.**

**Answer:**

1. Private Assembly
2. Shared Assembly

**Q1(c) Write the basic syntax of a while loop in C#.**

**Answer:**

```
while(condition)
{
    // statements
}
```

**Q1(d) Explain the use of the static keyword in a method definition.**

**Answer:**

The static keyword allows a method to be accessed without creating an object of the class.

**Q1(e) State the purpose of the get accessor in C# properties.**

**Answer:**

The get accessor is used to read or retrieve the value of a property.

**Q1(f) Name two types of inheritance supported by C#.**

**Answer:**

1. Single Inheritance
2. Multilevel Inheritance

## SECTION – B

*(Short Answer Type Questions – 4 Marks Each)*

*(Detailed explanation + Code + Output)*

**Q2(a) Illustrate how the architecture of the .NET Framework supports application development across multiple languages.**

**Answer:**

**Definition:**

The .NET Framework supports **multiple programming languages** through a common architecture.

**Architecture Components:**

1. **CLR (Common Language Runtime)** – Executes code
2. **CTS (Common Type System)** – Ensures type compatibility
3. **CLS (Common Language Specification)** – Enables language interoperability
4. **IL (Intermediate Language)** – Common compiled code

**Example Code (C#):**

```
int a = 10;  
Console.WriteLine(a);
```

**Explanation:**

This code can interact with components written in VB.NET or F# because all compile to **IL**.

**Output:**

10

**OR**

**Q2(a) How do you resolve name clashes using fully qualified names?**

**Answer:**

**Explanation:**

Name clashes occur when two classes have the same name in different namespaces.

Fully qualified names specify the complete namespace path.

**Example Code:**

```
System.Console.WriteLine("Hello");
```

**Output:**

Hello

## **Q2(b) Demonstrate the use of nested if-else statements in C# with a program that checks grade categories.**

**Answer:**

```
using System;

class Program
{
    static void Main()
    {
        int marks = 85;

        if (marks >= 90)
            Console.WriteLine("Grade A");
        else if (marks >= 75)
            Console.WriteLine("Grade B");
        else if (marks >= 60)
            Console.WriteLine("Grade C");
        else
            Console.WriteLine("Fail");
    }
}
```

**Output:**

Grade B

**OR**

## **Q2(b) Differentiate between default and parameterized constructors in C# with sample code.**

<b>Default Constructor</b>	<b>Parameterized Constructor</b>
No parameters	Takes parameters
Initializes default values	Initializes custom values

### **Example Code:**

```
class Student
{
    int id;

    public Student() // Default
    {
        id = 0;
    }

    public Student(int x) // Parameterized
    {
        id = x;
    }
}
```

## **Q2(c) Explain how compile-time and run-time polymorphism are achieved in C#.**

**Answer:**

### **Compile-Time Polymorphism (Method Overloading)**

```
class Test
{
    public int Add(int a, int b) { return a + b; }
    public int Add(int a, int b, int c) { return a + b + c; }
}
```

### **Run-Time Polymorphism (Method Overriding)**

```
class A
{
    public virtual void Show() { Console.WriteLine("A"); }
}

class B : A
{
    public override void Show() { Console.WriteLine("B"); }
}
```

**Output:**

B

**OR**

**Q2(c) Implement a generic class in C# that stores a list of elements and returns the count.**

```
using System;
using System.Collections.Generic;

class MyList<T>
{
    List<T> items = new List<T>();

    public void Add(T item)
    {
        items.Add(item);
    }

    public int Count()
    {
        return items.Count;
    }
}

class Program
{
    static void Main()
    {
        MyList<int> list = new MyList<int>();
        list.Add(10);
        list.Add(20);

        Console.WriteLine(list.Count());
    }
}
```

**Output:**

2

## SECTION – C

*(Long Answer Type Questions – 6 Marks Each)*

*(Very detailed + Code + Output)*

**Q3(a) Develop a simple DLL in .NET and demonstrate how to install and reference it in an application.**

**Answer:**

### **Step 1: Create DLL**

```
namespace MyDLL
{
    public class Message
    {
        public string SayHello()
        {
            return "Hello from DLL";
        }
    }
}
```

Compile as **Class Library**.

## **Step 2: Use DLL**

```
using MyDLL;

class Program
{
    static void Main()
    {
        Message m = new Message();
        Console.WriteLine(m.SayHello());
    }
}
```

### **Output:**

Hello from DLL

**OR**

## **Q3(a) Demonstrate how nested namespaces are created and accessed in .NET.**

```
namespace College
{
    namespace CS
    {
        class Student
        {
            public void Show()
            {
                Console.WriteLine("CS Student");
            }
        }
    }
}
```

```
        }
    }

class Program
{
    static void Main()
    {
        College.CS.Student s = new College.CS.Student();
        s.Show();
    }
}
```

**Output:**

CS Student

**Q3(b) Construct a C# program that defines a structure for "Book" and stores details of multiple books using an array.**

```
using System;

struct Book
{
    public string title;
    public int price;
}

class Program
{
    static void Main()
    {
        Book[] b = new Book[2];
```

```

        b[0].title = "C#";
        b[0].price = 500;

        b[1].title = "ASP.NET";
        b[1].price = 600;

        for (int i = 0; i < 2; i++)
        {
            Console.WriteLine(b[i].title + " " + b[i].price);
        }
    }
}

```

### **Output:**

C# 500  
 ASP.NET 600

**OR**

### **Q3(b) Explain the concept of boxing and unboxing in C# with practical examples.**

#### **Definition:**

- **Boxing:** Value type → Object
- **Unboxing:** Object → Value type

#### **Example Code:**

```

int a = 10;
object obj = a;      // Boxing
int b = (int)obj;   // Unboxing

```

```
Console.WriteLine(b);
```

**Output:**

10