

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 7\_COD\_Question 4

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Develop a program using hashing to manage a fruit contest where each fruit is assigned a unique name and a corresponding score. The program should allow the organizer to input the number of fruits and their names with scores.

Then, it should enable them to check if a specific fruit, identified by its name, is part of the contest. If the fruit is registered, the program should display its score; otherwise, it should indicate that it is not included in the contest.

##### ***Input Format***

The first line consists of an integer N, representing the number of fruits in the contest.

The following N lines contain a string K and an integer V, separated by a space, representing the name and score of each fruit in the contest.

The last line consists of a string T, representing the name of the fruit to search for.

### **Output Format**

If T exists in the dictionary, print "Key "T" exists in the dictionary.".

If T does not exist in the dictionary, print "Key "T" does not exist in the dictionary.".

Refer to the sample outputs for the formatting specifications.

### **Sample Test Case**

Input: 2  
banana 2  
apple 1  
Banana

Output: Key "Banana" does not exist in the dictionary.

### **Answer**

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <stdbool.h>
```

```
#define TABLE_SIZE 100
```

```
typedef struct {
    char key[100];
    int value;
    bool isOccupied;
```

```
} HashEntry;
```

```
HashEntry hashTable[TABLE_SIZE];
```

```
int hash(char *key){
    int sum = 0;
    for (int i = 0; key[i]; i++){
        sum += key[i];
    }
    return sum % TABLE_SIZE;
}
```

```
void insert(char *key, int value){
    int index = hash(key);
    int originalIndex = index;
    while (hashTable[index].isOccupied){
        if (strcmp(hashTable[index].key, key) == 0){
            hashTable[index].value = value;
            return;
        }
        index = (index + 1) % TABLE_SIZE;
        if (index == originalIndex){
            return;
        }
    }
    strcpy(hashTable[index].key, key);
    hashTable[index].value = value;
    hashTable[index].isOccupied = true;
}
```

```
int search(char *key) {
    int index = hash(key);
    int originalIndex = index;
    while (hashTable[index].isOccupied) {
        if (strcmp(hashTable[index].key, key) == 0){
            return 1;
        }
        index = (index + 1) % TABLE_SIZE;
        if (index == originalIndex) break;
    }
    return 0;
}
```

```
int main() {
    int n;
    scanf("%d", &n);
```

```
for (int i = 0; i < TABLE_SIZE; i++){
    hashTable[i].isOccupied = false;
}
for (int i = 0; i < n; i++){
    char key[100];
    int value;
    scanf("%s %d", key, &value);
    insert(key, value);
}
char searchKey[100];
scanf("%s", searchKey);
if (search(searchKey)){
    printf("Key \"%s\" exists in the dictionary.\n", searchKey);
}
else{
    printf("Key \"%s\" does not exist in the dictionary.\n", searchKey);
}
return 0;
}
```

**Status :** Correct

**Marks :** 10/10