

Online Examination System

Project Title: Online Examination System

Language: C++17

Platform: macOS (Apple Silicon)

Date: 21 February 2026

Build System: CMake 3.16+

GUI Framework: Qt 6.10.2 (Widgets)

Online Examination System

Online Examination System

Introduction

The **Online Examination System** is a modern desktop application developed using **C++17** that provides a complete platform for conducting Multiple Choice Question (MCQ) based examinations.

The system is designed with a **dual-interface approach**, supporting both:

- A terminal-based console interface
- A modern native desktop GUI built using **Qt 6 Widgets**

A key distinguishing capability of the system is its **AI-powered question generation**, which integrates with:

- Google Gemini (primary)
- OpenAI GPT (fallback)

This allows examiners to dynamically generate topic-specific questions without maintaining a large static question bank. When AI services are unavailable, the system gracefully falls back to local file-based questions, ensuring reliability.

The project demonstrates strong software engineering principles including modular design, separation of concerns, asynchronous timing, and scalable architecture.

Online Examination System

Objectives

The primary objectives of the Online Examination System are:

- To develop a **configurable MCQ examination platform** supporting timed tests and automatic submission.
- To integrate **AI-powered question generation** for dynamic exam creation.
- To provide **dual user interfaces** (Console + Qt GUI) powered by a shared core engine.
- To deliver **instant evaluation and detailed answer review**.
- To maintain **clean, modular C++17 architecture** following modern best practices.
- To support **flexible exam configuration**, including difficulty, duration, and passing criteria.

Online Examination System

System Requirements

i. Hardware Requirements

Component	Minimum	Recommended
Processor	Intel i3 / Apple M1	Intel i5+ / Apple M1+
RAM	4 GB	8 GB
Storage	50 MB	100 MB
Display	1280×720	1440×900+
Network	Required for AI	Broadband

ii. Software Requirements

- macOS 12.0 or later
- CMake 3.16+
- Clang/GCC with C++17 support
- Qt 6.x Widgets
- libcurl
- Homebrew package manager

Online Examination System

System Architecture

i. High-Level Architecture

```
└─ ./onlineExam/          (3,526 total lines)
  └─ ./|── CMakeLists.txt      23
  └─ ./|── .env                4
  └─ ./|── main.cpp            543
  └─ ./|── data/
    └─ ./|   └─ questions.txt      500
  └─ ./|── include/           (224 lines)
    └─ ./|   └─ APIQuestionGenerator.h  28
    └─ ./|   └─ ConsoleUI.h        14
    └─ ./|   └─ EnvLoader.h        11
    └─ ./|   └─ ExamConfig.h       61
    └─ ./|   └─ Question.h         30
    └─ ./|   └─ QuestionBank.h     17
    └─ ./|   └─ ResultAnalyzer.h   24
    └─ ./|   └─ Student.h          18
    └─ ./|   └─ TimerManager.h     21
  └─ ./|── src/              (726 lines)
    └─ ./|   └─ APIQuestionGenerator.cpp  450
    └─ ./|   └─ ConsoleUI.cpp        44
    └─ ./|   └─ EnvLoader.cpp        56
    └─ ./|   └─ Question.cpp        47
    └─ ./|   └─ QuestionBank.cpp    60
    └─ ./|   └─ ResultAnalyzer.cpp   19
    └─ ./|   └─ Student.cpp         13
    └─ ./|   └─ TimerManager.cpp    37
  └─ ./|── gui/             (1,506 lines)/
    └─ ./|   └─ gui/          (1,506 lines)/|── guimain.cpp      355
    └─ ./|   └─ gui/          (1,506 lines)/|── SetupWidget.h / .cpp  41 + 334
    └─ ./|   └─ gui/          (1,506 lines)/|── ExamWidget.h / .cpp  67 + 283
    └─ ./|   └─ gui/          (1,506 lines)/|── ResultWidget.h / .cpp  38 + 263
  └─ ./|── gui/          (1,506 lines)/└─ MainWindow.h / .cpp  32 + 93
```

Online Examination System

ii. Design Principles

- Separation of Concerns

Each layer has a clearly defined responsibility:

- UI handles presentation
- Core handles business logic
- API layer handles external services
- Data layer handles persistence
- Shared Core Engine

Both Console and Qt GUI reuse the same:

- Question model
- Timer
- Result analyzer
- Question generator

This ensures:

- code reuse
- easier testing
- consistent behavior
- Fault-Tolerant Question Loading

The system uses a **cascading fallback strategy**:

Gemini → OpenAI → Local File

This guarantees exam continuity even if APIs fail.

Online Examination System

Module Description

i. Question Module

Purpose: Represents a single MCQ.

Key Data:

- questionText
- options (vector of 4)
- correctIndex
- difficulty
- topic

Responsibilities:

- store question data
- provide getters
- support option shuffling

ii. QuestionBank

Purpose: Manages collection of questions.

Functions:

- load from file
- shuffle questions
- provide question list

Special Feature:

Uses `std::set-based deduplication` to avoid repeated questions.

iii. Student

Simple data holder for:

- student name
- student ID

iv. ExamConfig

Central configuration structure containing:

Online Examination System

- question source
- topic
- difficulty
- number of questions
- exam duration
- passing percentage

This makes the system highly configurable.

v. ResultAnalyzer

Responsible for:

- tracking correct/wrong/skipped
- computing score
- computing percentage
- pass/fail evaluation

vi. TimerManager

Implements asynchronous countdown using:

- std::thread
- std::atomic

Features:

- real-time countdown
- auto-submit on timeout
- thread-safe state

vii. APIQuestionGenerator

Handles AI integration.

Responsibilities:

- call Gemini API
- call OpenAI API
- parse JSON responses
- build Question objects
- manage fallback logic

Online Examination System

viii. EnvLoader

Loads environment variables from `.env` file securely without hardcoding secrets.

Online Examination System

Data Design

- Question File Format

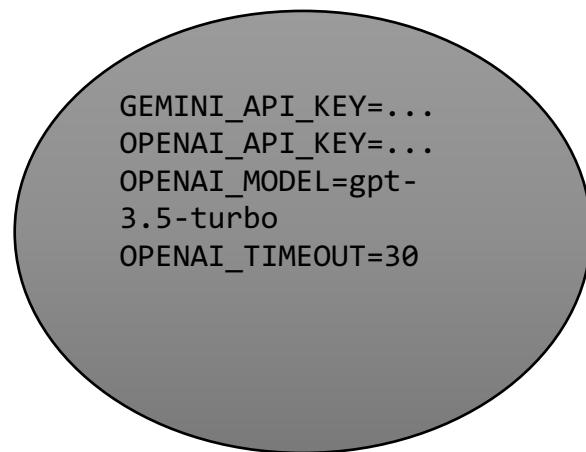
Pipe-delimited format:

question|opt1|opt2|opt3|opt4|correct|difficulty|topic

Example:

What is the capital of
France?|Berlin|Madrid|Paris|Rome|2|easy|geography

- Environment File



Online Examination System

User Interface Design

i. GUI Flow

The Qt application follows a **3-screen wizard**:

1. Setup Screen
2. Exam Screen
3. Result Screen

ii. Setup Screen

Features:

- student info form
- source selection
- difficulty selector
- exam duration
- validation checks

iii. Exam Screen

Displays:

- live timer
- progress bar
- question text
- radio button options
- Next / Skip controls

Timer color states:

- Blue → normal
- Orange → warning
- Red → critical

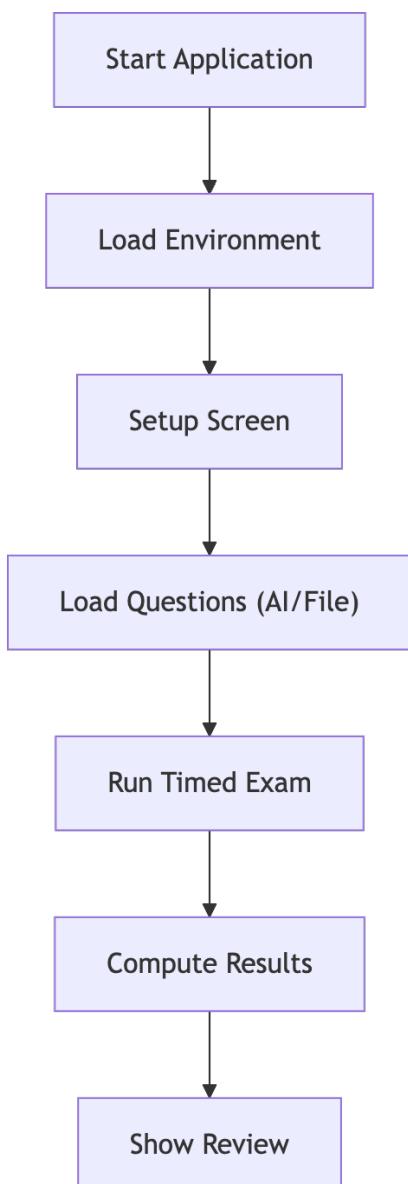
iv. Result Screen

Shows:

Online Examination System

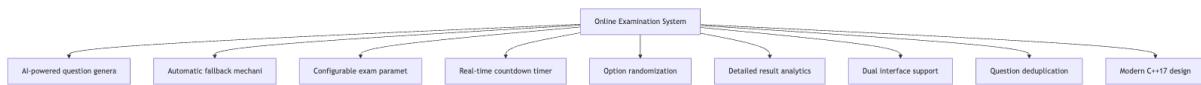
- pass/fail badge
- score and percentage
- statistics summary
- detailed review table

Application Flow :



Online Examination System

Key Features



Build and Installation

```
brew install qt  
brew install cmake  
mkdir build && cd build  
cmake .. -DCMAKE_PREFIX_PATH=/opt/homebrew/opt/qt  
cmake --build . -j10
```

Online Examination System

Testing Strategy

The system was manually tested for:

- configuration validation
- API fallback
- timer expiration
- scoring accuracy
- GUI navigation
- console flow
- duplicate handling

All major functional paths were verified.

Limitations

- no database persistence
- no authentication system
- standalone desktop only
- limited local question diversity
- custom JSON parser (not fully robust)
- API rate limits

Future Scope

High-value upgrades include:

- SQLite integration
- PDF result export
- question editor GUI
- user authentication
- multi-topic exams
- cross-platform builds
- analytics dashboard
- network-based exams

Conclusion

The **Online Examination System** successfully demonstrates a robust, modular, and extensible platform for conducting MCQ-based examinations.

The project highlights strong competencies in:

Online Examination System

- Modern C++17 development
- Qt GUI engineering
- API integration
- modular software architecture
- asynchronous programming
- scalable system design

With further enhancements such as database storage and analytics, the system can evolve into a full-scale production examination platform.