

RWTH AACHEN UNIVERSITY  
Chair of Computer Science 2  
Software Modeling and Verification

**Master Thesis Proposal**

**Title tbd**

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September 27, 2022

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# 1 Introduction

- Short intro into QC
  - What is QC
  - Why is it important
  - What can it be used for

## 2 Motivation

- Classical control flow vs quantum control flow [YYF12]
- *Intro quantum control flow*

With the emergence of quantum computing, many quantum languages were introduced. While some may focus on a lower level representation of quantum circuits and others on high level interactions, most language restrict themselves to only quantum data while using classical control flow. Although quantum control flow was defined by Ying et al. [YYF12] over 10 years ago, only recently was a language with quantum control flow at its core proposed by Yuan et al. [YVC24].

The so-called "Quantum Control Machine"

- bounded by reversibility and synchronicity
  - what is reversibility, why is it needed
  - what is synchronicity, why is it needed
- based on classical assembly languages (jumps, registers, ...)
- Issues with qcm
- very unreadable
- can be reduced to basics

## 3 Concept

- Language features: qif-else, bounded loops, (boolean eval)
- Translation to quasm
- overall (more) realistic for NISQ
- Further (compiler optimizations)
- Example grammar

## Bibliography

- [YVC24] Charles Yuan, Agnes Villanyi, and Michael Carbin. Quantum control machine: The limits of control flow in quantum programming. *Proceedings of the ACM on Programming Languages*, 8(OOPSLA1):1–28, 2024.
- [YYF12] Mingsheng Ying, Nengkun Yu, and Yuan Feng. Defining quantum control flow.

```
1      grammar Luie;
2
3      parse
4          : block EOF
5          ;
6
7      block
8          : (definition | statement)*
9          ;
10
11     definition
12         : 'qubit' IDENTIFIER ';'
13         ;
14
15     statement
16         : GATE IDENTIFIER ';'
17         | qifStatement
18         ;
19
20     qifStatement
21         : ifStat elseStat? END
22         ;
23
24     ifStat
25         : IF IDENTIFIER DO block
26         ;
27
28     elseStat
29         : ELSE DO block
30         ;
31
32     GATE
33         : XGATE
34         | ZGATE
35         | HGATE
36         ;
37
38     XGATE : 'x';
39     ZGATE : 'z';
40     HGATE : 'h';
41
42     IF      : 'qif';
43     ELSE    : 'else';
44     DO      : 'do';
45     END     : 'end';
46
47     IDENTIFIER
48         : [a-zA-Z_] [a-zA-Z_0-9]*
49         ;
```

```
50
51 COMMENT
52 : ( '//' ~[\r\n]* | '/*' .*? '*/'
53   ) -> skip
54 ;
55 SPACE
56 : [ \t\r\n\u000C] -> skip
57 ;
```