

The commentary of my Game project

Overall, I think that I did a pretty good job of making my game looking awesome and making sure that the game is working correctly and that its done with good quality.

I made sure that the game looked nice and neat so that it would look like a real game that you would see on the internet game sites.

I did not concentrate so much on the graphics because it would like the code messy and it would be hard to organize the code. Furthermore, it would be harder to debug the program and might not have able to make my game awesome.

But there are some areas that I would better next time. For instance, I think I should add different kinds of enemies to the game. This would make the game more interactive with the player, which makes the player enjoy the game more.

If I were to do this do this game project again, I would add flying enemies to the game so that the player would need to be more active while playing the game.

Making my own game using p5.js, the library of JavaScript, I pretty impressed with myself. Because I know that I put a lot of effort into the game and made sure that the game is work properly while having less than 1000 lines of codes to make this game.