

Machine Learning

### Multiple features

#### Multiple features (variables).

Size (feet <sup>2</sup> )	Price (\$1000)		
$\rightarrow x$	y <b>~</b>		
2104	460		
1416	232		
1534	315		
852	178		
•••			

$$h_{\theta}(x) = \theta_0 + \theta_1 x$$

#### Multiple features (variables).

	Size (feet²)	Number of bedrooms	Number of floors	Age of home (years)	Price (\$1000)	
_	<b>×</b> 1	×	<del>×3</del>	× 4	7)	
_	2104	5	1	45	460 7	
	<b>1416</b>	3	2	40	232	M= 47
	1534	3	2	30	315	
	852	2	1	36	178	
						J Thurs
No	otation:	<b>*</b>	*	<b>1</b>	~	(2) = (3)
_	<i>→ n</i> = nu	mber of fea	atures	n = 4		- 3 (

 $\rightarrow$   $x^{(i)}$  = input (features) of  $i^{th}$  training example.

 $\longrightarrow x_j^{(i)}$  = value of feature j in  $i^{th}$  training example.

Andrew Ng

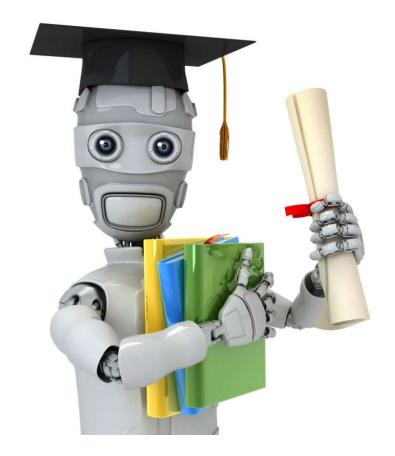
#### Hypothesis:

Previously: 
$$h_{\theta}(x) = \theta_0 + \theta_1 x$$

For convenience of notation, define 
$$x_0 = 1$$
. [O<sub>0</sub> O<sub>1</sub>...O<sub>n</sub>]

$$x = \begin{bmatrix} x_0 \\ x_1 \\ x_1 \end{bmatrix} \in \mathbb{R}^{m_1} \qquad 0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \in \mathbb{R}^{n_{T_1}} \qquad (n_{T_1}) \times (n_{$$

Multivariate linear regression.



Machine Learning

Gradient descent for multiple variables

Hypothesis: 
$$h_{\theta}(x) = \theta^T x = \theta_0 x_0 + \theta_1 x_1 + \theta_2 x_2 + \cdots + \theta_n x_n$$

Parameters: 
$$\theta_0, \theta_1, \dots, \theta_n$$

Cost function:

$$\frac{J(\theta_0, \theta_1, \dots, \theta_n)}{J(\theta_0)} = \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

Gradient descent:

Repeat 
$$\{$$
  $\Rightarrow \theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta_0, \dots, \theta_n)$  **(simultaneously update for every**  $j = 0, \dots, n$  )

#### **Gradient Descent**

Previously (n=1):

$$\theta_0 := \theta_0 - o \frac{1}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)})$$

$$rac{\partial}{\partial heta_0} J( heta)$$

$$\theta_1 := \theta_1 - \alpha \frac{1}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)}) \underline{x^{(i)}}$$

(simultaneously update  $\hat{ heta}_0, heta_1$ )

}

**7** New algorithm  $(n \ge 1)$ :

$$\theta_j := \theta_j - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_j^{(i)}$$

(simultaneously update  $heta_j$  for

$$j=0,\ldots,n$$
)

$$\theta_0 := \theta_0 - \alpha \frac{1}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)}) x_0^{(i)}$$

$$\theta_1 := \theta_1 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_1^{(i)}$$

$$\theta_2 := \theta_2 - \alpha \frac{1}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)}) x_2^{(i)}$$



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Gradient descent in practice I: Feature Scaling

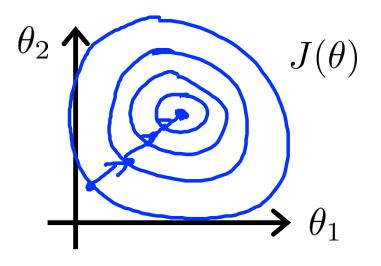
#### **Feature Scaling**

Idea: Make sure features are on a similar scale.

E.g. 
$$x_1$$
 = size (0-2000 feet²)  $\leftarrow$   $x_2$  = number of bedrooms (1-5)  $\leftarrow$   $\theta_2$   $\theta_2$   $\theta_1$ 

$$\Rightarrow x_1 = \frac{\text{size (feet}^2)}{2000}$$

 $\rightarrow x_2 = \frac{\text{number of bedrooms}}{5}$ 

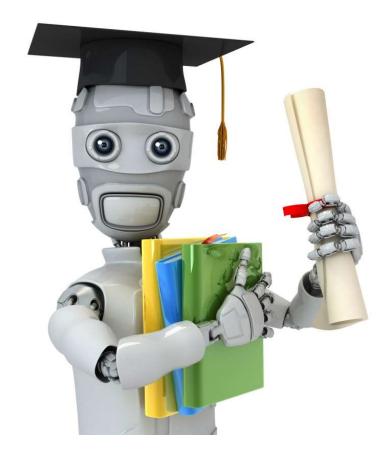


#### **Feature Scaling**

Get every feature into approximately a

#### Mean normalization

Replace  $\underline{x}_i$  with  $\underline{x}_i - \mu_i$  to make features have approximately zero mean (Do not apply to  $x_0 = 1$ ).



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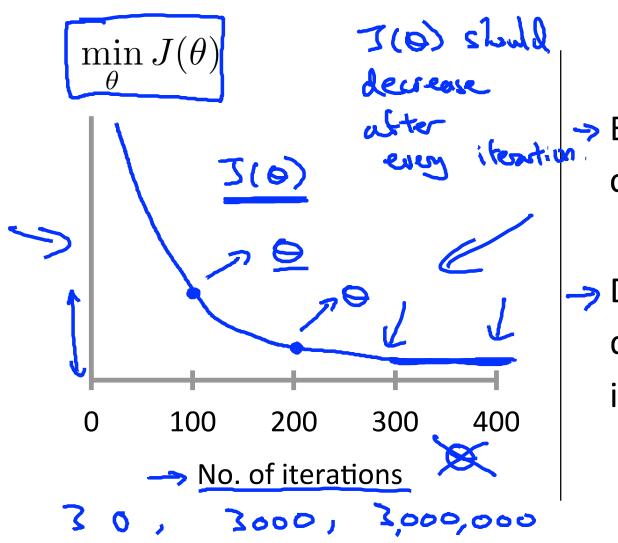
Gradient descent in practice II: Learning rate

#### **Gradient descent**

$$\rightarrow \theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$

- "Debugging": How to make sure gradient descent is working correctly.
- How to choose learning rate  $\alpha$ .

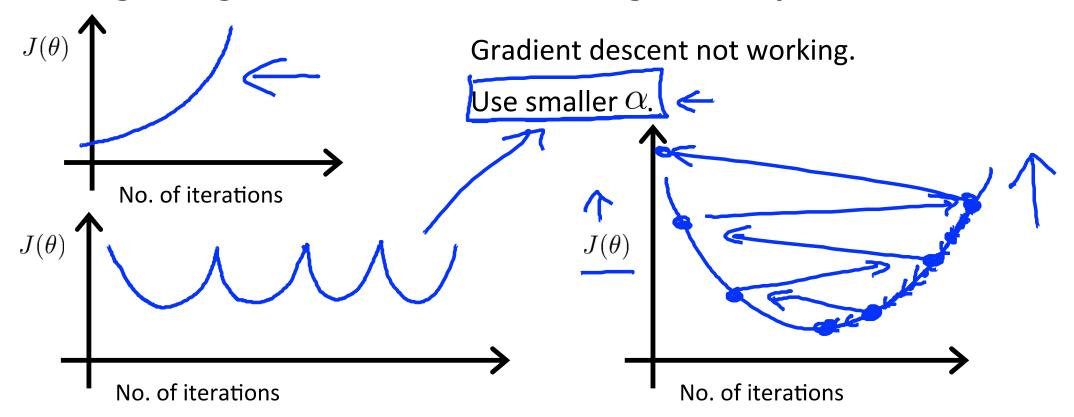
#### Making sure gradient descent is working correctly.



Example automatic convergence test:

Declare convergence if  $J(\theta)$  decreases by less than  $10^{-3}$  in one iteration.

#### Making sure gradient descent is working correctly.



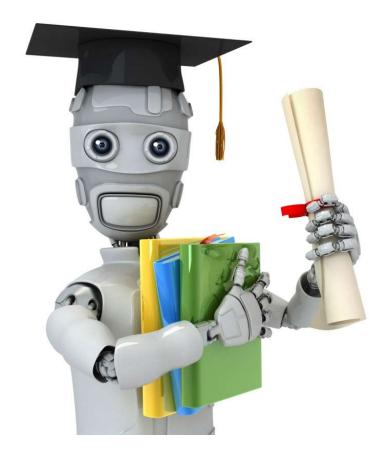
- For sufficiently small lpha, J( heta) should decrease on every iteration.
- But if lpha is too small, gradient descent can be slow to converge.

#### **Summary:**

- If  $\alpha$  is too small: slow convergence.
- If  $\alpha$  is too large:  $J(\theta)$  may not decrease on every iteration; may not converge. (Slow converge)

To choose  $\alpha$ , try

$$\dots, 0.001, 0.003, 0.01, 0.03, 0.1, 0.03, 1, \dots$$



Machine Learning

Features and polynomial regression

#### Housing prices prediction

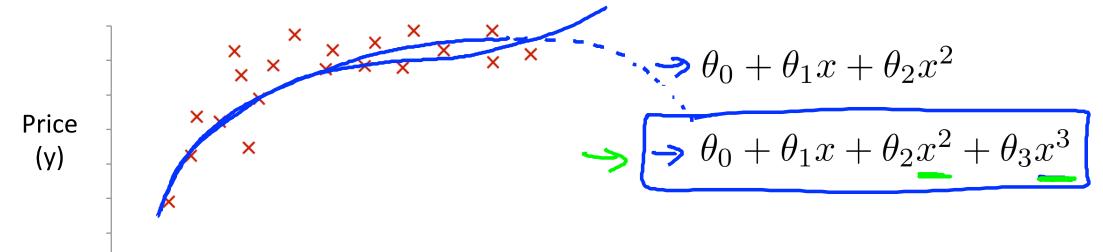
$$h_{\theta}(x) = \theta_{0} + \theta_{1} \times frontage + \theta_{2} \times depth$$

Area

 $\times = frontage \times depth$ 
 $h_{\theta}(x) = \Theta_{0} + \Theta_{1} \times depth$ 

Clad crea

#### **Polynomial regression**



$$h_{\theta}(x) = \theta_{0} + \theta_{1}x_{1} + \theta_{2}x_{2} + \theta_{3}x_{3}$$

$$= \theta_{0} + \theta_{1}(size) + \theta_{2}(size)^{2} + \theta_{3}(size)^{3}$$
Size (x)
$$= (1 - 1) \cdot (0 - 1) \cdot (0 - 1) \cdot (0 - 1)$$
Size (x)
$$= (1 - 1) \cdot (0 - 1) \cdot (0 - 1) \cdot (0 - 1)$$
Size (x)

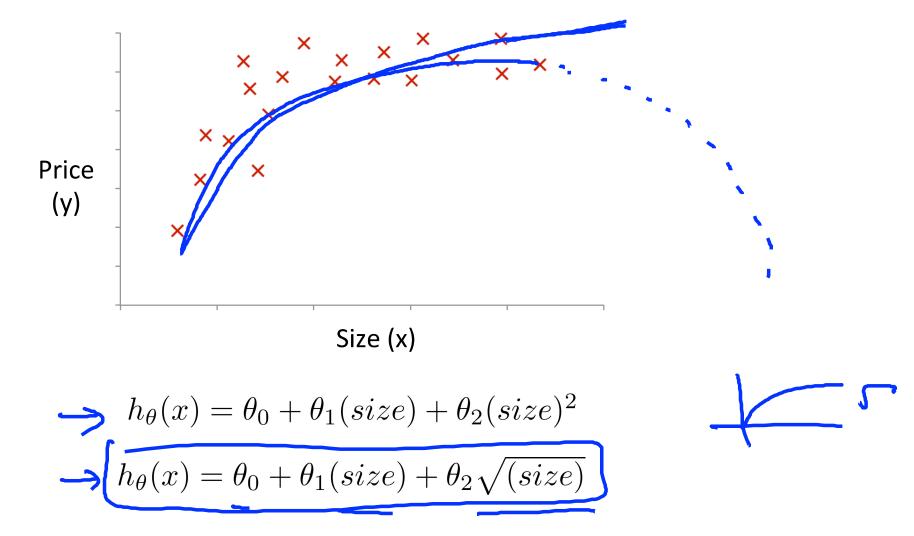
Size (x)

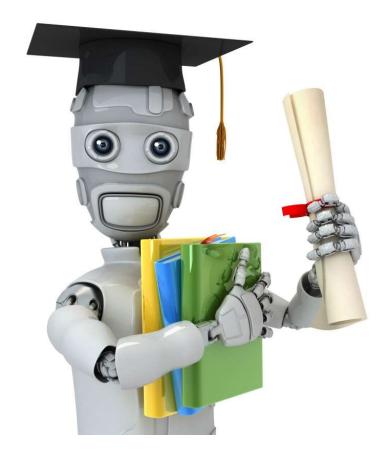
$$x_1 = (size)$$

$$x_2 = (size)^2$$

$$x_3 = (size)^3$$

#### **Choice of features**

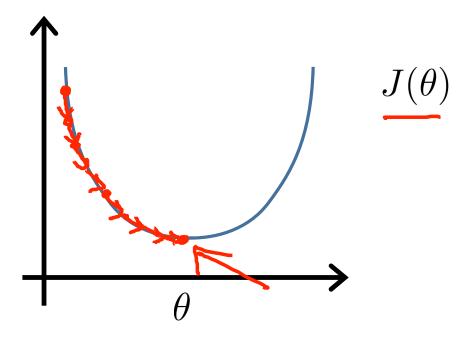




Machine Learning

Normal equation

**Gradient Descent** 

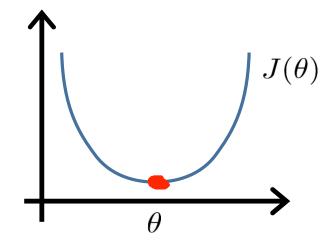


Normal equation: Method to solve for  $\theta$  analytically.

Intuition: If 1D  $(\theta \in \mathbb{R})$ 

$$J(\theta) = a\theta^2 + b\theta + c$$

$$\frac{\partial}{\partial \phi} J(\phi) = \frac{\sec^2 \phi}{\cos^2 \phi}$$
Solve for  $\phi$ 



$$\underline{\theta \in \mathbb{R}^{n+1}} \qquad \underline{J(\theta_0, \theta_1, \dots, \theta_m)} = \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

$$\underline{\frac{\partial}{\partial \theta_j} J(\theta)} = \cdots = 0 \qquad \text{(for every } j\text{)}$$

Solve for  $\theta_0, \theta_1, \dots, \theta_n$ 

#### Examples: m = 4.

1		Size (feet²)	Number of bedrooms	Number of floors	Age of home (years)	Price (\$1000)	)
$\rightarrow x_0$		$x_1$	$x_2$	$x_3$	$x_4$	y	
1		2104	5	1	45	460	7
1		1416	3	2	40	232	l
1		1534	3	2	30	315	
1		852	2	_1	<b>3</b> 6	178	7
	> :	$X = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$	$2104   5   1$ $416   3   2$ $534   3   2$ $852   2   1$ $M   \times (M+1)$	2 40 2 30 3 36	$y = \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \end{bmatrix}$	460 232 315 178	1est or

### <u>m</u> examples $(x^{(1)}, y^{(1)}), \ldots, (x^{(m)}, y^{(m)})$ ; <u>n</u> features.

E.g. If 
$$\underline{x^{(i)}} = \begin{pmatrix} 1 \\ x_{1}^{(i)} \end{pmatrix} \times = \begin{bmatrix} 1 \\ x_{2}^{(i)} \end{bmatrix} \begin{pmatrix} y_{1}^{(i)} \\ y_{2}^{(i)} \end{pmatrix} \begin{pmatrix} y_{2}^{(i)} \\ y_{3}^{(i)} \end{pmatrix} \begin{pmatrix} y_{1}^{(i)} \\ y_{2}^{(i)} \end{pmatrix}$$

Andrew Ng

$$\theta = (X^T X)^{-1} X^T y$$

$$(X^T X)^{-1} \text{ is inverse of matrix } \underline{X}^T X.$$

$$Set \quad A: \quad X^T X.$$

$$(x^T X)^{-1} = A^{-1}$$

$$Octave: \quad pinv \quad X' * X' * y$$

$$pinv \quad (X^T * X) * X^T * y$$

$$pinv \quad (X^T * X) * X^T * y$$

$$O \le x_1 \le 1$$

$$O \le x_2 \le 10^{-5}$$

$$O \le x_3 \le 10^{-5}$$

#### $\underline{m}$ training examples, $\underline{n}$ features.

#### **Gradient Descent**

- $\rightarrow$  Need to choose  $\alpha$ .
- Needs many iterations.
  - Works well even when n is large.



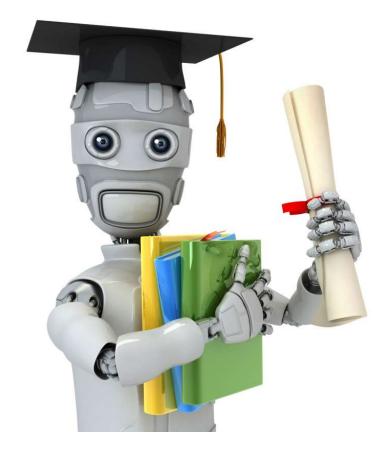
#### **Normal Equation**

- $\rightarrow$  No need to choose  $\alpha$ .
- Don't need to iterate.
  - Need to compute

$$(X^TX)^{-1} \xrightarrow{n \times n} O(n^3)$$

• Slow if  $\underline{n}$  is very large.

$$N = 10000$$



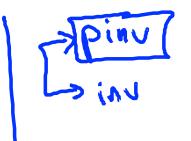
Machine Learning

Normal equation and non-invertibility (optional)

#### Normal equation

$$\theta = (X^T X)^{-1} X^T y$$

- What if  $X^TX$  is non-invertible? (singular/degenerate)
- Octave: pinv(X'\*X)\*X'\*y



### What if $X^TX$ s non-invertible?

Redundant features (linearly dependent).

E.g. 
$$x_1 = \text{size in feet}^2$$
  
 $x_2 = \text{size in m}^2$   
 $x_1 = (3.18)^2 \times 1$ 

$$1m = 3.78$$
 feet  
 $3m = 10$   
 $3n = 10$ 

- Too many features (e.g.  $m \leq n$ ).
  - Delete some features, or use regularization.