

# Async/Await in Lightning Web Components

When building Lightning Components in Salesforce, you should certainly need to address asynchronous operations. In case if you're calling Apex methods, working with promises, or managing UI state after data loads, asynchronous programming is a most fundamental part. Whereas promises have been the most used way, the async/await syntax provides a more readable and maintainable way while working with asynchronous code.

## Challenges with traditional promise handling

Even before async/await, developers primarily used promise chains using `.then()` and `.catch()` methods. This method while usage leads to nested loops in the code which will be difficult to understand. For example take a simple scenario where you need to retrieve account and related contact records.

```
import { LightningElement, track } from 'lwc';
import getAccount from '@salesforce/apex/AccountController.getAccount';
import getContacts from '@salesforce/apex/ContactController.getContacts';

export default class AccountViewer extends LightningElement {
  @track account;
  @track contacts;
  @track error;

  connectedCallback() {
    getAccount({ accountId: '001XXXXXXXXXXXXX' })
      .then(accountResult => {
        this.account = accountResult;
        return getContacts({ accountId: accountResult.Id });
      })
      .then(contactsResult => {
        this.contacts = contactsResult;
      })
      .catch(error => {
        this.error = error;
      });
  }
}
```

This works, but as you add more sequential operations, the promise chain grows longer and becomes harder to read. Error handling is separated from the logic, and the code structure doesn't clearly reflect the intended execution flow.

## Enter Async/Await

Async/await is simple syntax built on top of promises that makes asynchronous code look and behave more like synchronous code. The `async` keyword declares that a function will handle asynchronous operations, while `await` pauses the execution of the `async` function until a promise settles.

Lets see the same example as above but using async/await where we retrieve account and contact records

```
import { LightningElement, track } from 'lwc';
import getAccount from '@salesforce/apex/AccountController.getAccount';
import getContacts from '@salesforce/apex/ContactController.getContacts';

export default class AccountViewer extends LightningElement {
  @track account;
  @track contacts;
  @track error;

  async connectedCallback() {
    try {
      const accountData = await getAccount({ accountId: '001XXXXXXXXXXXXX' });
      this.account = accountData;

      const contactsData = await getContacts({ accountId: accountData.Id });
      this.contacts = contactsData;
    } catch (error) {
      this.error = error;
    }
  }
}
```

As you can see how much cleaner this looks. The code by default reads from top to bottom, making it more clear what happens first, what is going to happen next, and how errors were handled. We get the same logic preserved as of traditional promise way and error handling is done at one place.

## How Async/Await Works in Practice

When you mark a function as async, it automatically returns a promise. If the function returns a value, that value becomes the resolved value of the promise. If the function throws an exception, the promise is rejected with that exception.

The await keyword can only be used inside async functions. When you await a promise, the function pauses execution until the promise settles. If the promise resolves, await returns the resolved value. If it rejects, await throws the rejection value, which you can catch with a try/catch block.

This pattern is particularly useful in LWC because most data operations are asynchronous. Whether you're calling Apex methods, using the Lightning Data Service, or working with external APIs, async/await helps you write cleaner code.

## Error Handling in Async/Await

Biggest advantage of using async/await is simplified version of error handling compared to normal promises. With normal promises, you need to use .catch() methods. But in async/await error handling can be done using try and catch with which most developers were comfortable with.

```

import { LightningElement, track } from 'lwc';
import getOpportunities from '@salesforce/apex/OpportunityController.getOpportunities';
import { ShowToastEvent } from 'lightning/platformShowToastEvent';

export default class OpportunityDashboard extends LightningElement {
  @track opportunities = [];
  @track isLoading = true;

  async connectedCallback() {
    try {
      this.opportunities = await getOpportunities({
        stageName: 'Closed Won'
      });
    } catch (error) {
      this.showToast('Error', 'Failed to load opportunities', 'error');
      console.error('Opportunity loading error:', error);
    } finally {
      this.isLoading = false;
    }
  }

  showToast(title, message, variant) {
    this.dispatchEvent(new ShowToastEvent({
      title,
      message,
      variant
    }));
  }
}

```

The finally block is especially useful for cleanup operations that should run regardless of whether the operation succeeded or failed, like hiding loading indicators.

## Running Operations in Parallel

A common misconception about async/await is that it forces sequential execution. While await does pause execution for a specific promise, you can still run multiple operations in parallel using Promise.all().

```

import { LightningElement, track } from 'lwc';
import getOpenCases from '@salesforce/apex/CaseController.getOpenCases';
import getRecentLeads from '@salesforce/apex/LeadController.getRecentLeads';
import getTaskCount from '@salesforce/apex/TaskController.getTaskCount';

export default class AgentDashboard extends LightningElement {
  @track cases = [];
  @track leads = [];
  @track taskCount = 0;
}

```

```

@track isLoading = true;

async connectedCallback() {
  try {
    // Start all requests simultaneously
    const casesPromise = getOpenCases();
    const leadsPromise = getRecentLeads();
    const tasksPromise = getTaskCount();

    // Wait for all promises to resolve
    const [casesData, leadsData, tasksData] = await Promise.all([
      casesPromise,
      leadsPromise,
      tasksPromise
    ]);

    this.cases = casesData;
    this.leads = leadsData;
    this.taskCount = tasksData;
  } catch (error) {
    console.error('Dashboard data error:', error);
  } finally {
    this.isLoading = false;
  }
}
}

```

This pattern is crucial for performance. Instead of waiting for each operation to complete before starting the next one, all requests go out simultaneously. The `await Promise.all()` then waits for all of them to complete before continuing.

## Functional consideration for LWC Development

When using `async/await` in Lightning Web Components, there are several important considerations:

1. Lifecycle Methods: Using `async` you can make calls like `connectedCallback`, `renderedCallback` or handler calls like `handlesave`. While the call are being in progress still the lightning components will still be rendered.
2. Wire Methods: The `@wire` decorator has its own way while dealing with asynchronous data. You cant use wire method with `async/await` but you can use it by mixing it with imperative method. So `async/await` works well with human interactions using imperative method instead of automated calls using wire. Lets see a simple save operation using `async/await`.

```

import { LightningElement } from 'lwc';
import saveRecord from '@salesforce/apex/RecordController.saveRecord';
import { ShowToastEvent } from 'lightning/platformShowToastEvent';

export default class RecordEditor extends LightningElement {
  isSaving = false;

```

```

async handleSave() {
  this.isSaving = true;

  try {
    const recordData = this.collectFormData();
    await saveRecord({ record: recordData });

    this.dispatchEvent(new ShowToastEvent({
      title: 'Success',
      message: 'Record saved successfully',
      variant: 'success'
    }));
  } catch (error) {
    this.dispatchEvent(new ShowToastEvent({
      title: 'Error',
      message: error.body?.message || 'Save failed',
      variant: 'error'
    }));
  } finally {
    this.isSaving = false;
  }
}

collectFormData() {
  // Implementation to gather form data
}
}

```

4. Loading States: Always provide visual feedback during asynchronous operations. Use boolean flags to show/hide loading indicators, disable buttons, or display skeleton screens.

## Common Pitfalls to Avoid

While async/await simplifies asynchronous code, there are some common mistakes to watch out for:

- Unnecessary Sequential Execution: Don't write sequential awaits for independent operations. Use `Promise.all()` instead.
- You can use await only inside an async function without async function using await will throw a syntax error.
- Make await call inside try/catch block unless you want to send the errors to higher levels for communication through bubbling.
- While await pauses the execution it won't stop the responsive nature of the browser, the browser still continues to run other codes parallelly.

## Conclusion

Async/await has made significant and structural change to JavaScript code in Lightning components making it more readable, understandable and provides better error handling. And developers feel it more familiar as it was similar to synchronous patterns, compared to normal promises.

You can start using `async/await` with simple apex calls and later using it for complex jobs, not just syntax it was also important understand when to use parallel or sequential operations.

The real value of `async/await` becomes apparent in larger components with multiple asynchronous dependencies. Code that would be difficult to follow with promise chains becomes clear and straightforward with `async/await`. Your future self and any other developers who work with your code will appreciate the clarity and maintainability that `async/await` brings to your Lightning Web Components.

In the ever-evolving landscape of Salesforce development, `async/await` represents a significant step forward in writing clean, efficient, and maintainable asynchronous code.