Home Work-2

process Scheduling

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5.3)

Procen	Arrival Time (AT)	Burst Time (BT)	Completion Time (CT)	Turn Around Time (TAT)	Walting time (wt)
P	0.0	8	8 .	(CT-AT)	TAT-BT O
P	0.4	4	12	11.6	7.6
P ₃	1.0	1	13	12	11

a) draw the Gantt Chart for FCFS CPU Scheduling algorithm.



P		P2	P ₃	
0:0	8.0	12.	0 13	٥.

: Average Turn Around Time (TAT) = $\frac{8+11.6+12}{3}$ $\frac{31.6}{3}$

6) Draw the gant Chart for Shortest Job first (SJF) in non-preemptive mode.

		the state of the s		
		D	P	
D	.	r 3	12	
			0	12
0	Q	,	9	1)
1.11	0			

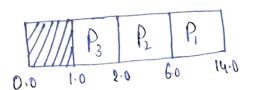
Process	ArrivalTime	Burst	Completion time	TAT (CT-AT)	
P	0.0	8	8	8	
P ₂	0.4	4	13	12.6	And the College of th
P3	1.0		9	8	And the second of the second o

$$\angle TAT > = \frac{8 + 12.6 + 8}{3} = \frac{28.6}{3} = \frac{9.53}{3}$$

Cpu is left idle for the first lunit

is Called CPU Is in idle State.

: Gantt Chart



RP2 Ready queue	
ofter runit of time	•

process	AT	BT	CT	TAT
Pı	0.0	8	14	14
PL	0.4	Ч	6	5.4
ρ ₃	1.0	١	2	

An this Case Average Turn Around Time Will be

$$\angle TAT > = \frac{14 + 5 \cdot 4 + 1}{3} = \frac{20 \cdot 4}{3} = \frac{6 \cdot 8}{3}$$

- In this Case Cpu performance increases.

BT priority process P P2 P3 8 2 - Cliven all the processes are arrived at a Arrival Time So We have 5 processes in Ready queue. First Come first Serve (fcfs) !-- Given having high number process howing high priority. Gantt Chart Rody queue (. P3 having High priority) Shortest Job first (SJF) -Non-preemptive: Gant Chart. (: P having less burst time) P₂ P₁ P₄ P₅ P₃ P₃ D 1 3 7 12 20 The know that here largest num = highest priority Gantt Chart Will be 2

Round Robin Algorithm (RR) !-
Civen Time quantum = 2 units
Burst Time 2 P3 P5 P1 P4 P3 P5 P4 P3 P5 P3 2
8647 Gant Chart (At We Consider priority) 42 534
8 3 4 P ₃ P ₅ P ₁ P ₄ P ₂ P ₃ P ₅ P ₄ P ₃ P ₅ P ₃ 0 2 4 6 8 9 11 13 15 17 18 20
If We Consider all the process howing fame priority Because generally while doing the RR algorithm all the process howing same priority
Gantt Chartl-
P ₁ P ₂ P ₃ P ₄ P ₅ P ₃ P ₄ P ₅ P ₃ P ₅ P ₃ D 2 3 5 7 9 11 13 15 17 18 20

(b) Trun around Time for each process of for each Scheduling algorithm.

FOFU:- We know That TAT = Completion Time-Arrival Time.

TAT = CT - AT TAT [AT = 0 given]

For $P_1 \rightarrow 15 - 0 = 15$ for $P_2 \rightarrow 20 - 0 = 20$

for P₈ -> 8 - 0 = 8 For P₈ -> 19 - 0 = 19

for $P_4 \rightarrow 19 - 0 = 19$ for $P_5 \rightarrow 13 - 0 = 13$

SIFI-

Given
$$AT=0$$
 for $P_1 \rightarrow 3-0=3$

for $P_2 \rightarrow 1-0=1$

for $P_3 \rightarrow 20-0=20$

for $P_4 \rightarrow 7-0=7$

for $P_5 \rightarrow 12-0=12$

Non-pre-emptive priority Algorithms.

for $P_1 \rightarrow 15-0=15$

for $P_2 \rightarrow 8-0=8$

for $P_4 \rightarrow 19-0=19$

for $P_4 \rightarrow 19-0=19$

for $P_5 \rightarrow 13-0=13$

[CT-AT] = [TAT]

Round Robio: -(Af ble consider)

for $P_1 \rightarrow 6-0=6$

for $P_2 \rightarrow 9-0=9$

for $P_2 \rightarrow 3-0=3$

for $P_3 \rightarrow 15-0=15$

for $P_4 \rightarrow 15-0=15$

for $P_5 \rightarrow 15-0=15$

for $P_7 \rightarrow 15-0=15$

The Waiting time of each process for each of these Scheduling algorithms.

We know that "Waiting Time = Turn Around Time-Burst Time"

Mary Mary Mary

-> Shortest Job first (LIF):-

Non-Preemptive Priority:

FAT - BT] = [wt]

for
$$P_1 \longrightarrow 15 - 2 = 13$$

for $P_2 \longrightarrow 20 - 1 = 19$

for $P_3 \longrightarrow 8 - 8 = 0$

for $P_4 \longrightarrow 19 - 4 = 15$

for $P_5 \longrightarrow 13 - 5 = 8$

Found Robin Algorithm [RR]:

$$\begin{array}{c}
\text{(TAT-BT)} = [\text{WT}] \\
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\end{array}$$

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\end{array}$$

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\end{array}$$

$$\begin{array}{c}
\text{(TAT-BT)} = [\text{WT}] \\
\text{(or P_1 \top 2 - 2 = 0)}
\end{array}$$

$$\begin{array}{c}
\text{(TAT-BT)} = [\text{WT}] \\
\text{(or P_2 \top 3 - 1 = 2)}
\end{array}$$

$$\begin{array}{c}
\text{(For P_3 \top 20 - 8 = 12)} \\
\text{(for P_3 \top 20 - 8 = 12)}
\end{array}$$

$$\begin{array}{c}
\text{(For P_4 \top 13 - 4 = 9)} \\
\text{(For P_5 \top 18 - 5 = 13)}
\end{array}$$

Me have to find Minimum < Waiting Time>
$$\Rightarrow \text{ for } \text{ for } STF \Rightarrow \langle WT \rangle = \frac{13+19+0+15+8}{5} = \frac{47}{5} = \frac{9\cdot4}{5}$$

$$\Rightarrow \text{ for } STF \Rightarrow \langle WT \rangle = \frac{1+0+12+3+7}{5} = \frac{23}{5} = \frac{4\cdot6}{5}$$

$$\Rightarrow \text{ for } \text{ Non-preemptive } \text{ priority} \Rightarrow \langle WT \rangle = \frac{13+19+0+15+8}{5} = \frac{47}{5} = \frac{9\cdot4}{5}$$

$$\Rightarrow \text{ for } \text{ Round } \text{ Robin} \Rightarrow \langle WT \rangle = \frac{8+8+12+11+13}{5} = \frac{52}{5} = \frac{10\cdot4}{5}$$

: SIF having the Min Average Waiting Time.

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5.	21
9.	ונ

Process	Priority	Burst	Arrival
P	40	20	Ø
B	30	25	25
P3	30	25	30
Py	35	15	60
P ₅	5	10	100
Pa	lo	lo	105

Q Given'-

-> Highest number having High priority

- Time quantum = 10 units

queue

P, P6

Ready or

Gant Chart-

P, P	P ₃ P ₂ P ₄ P ₅ P ₆ P ₈ P ₅ P ₈ P ₈ P ₈ P ₈ P ₈ P ₈ P ₉ P ₉ P ₉ P ₉ P ₈
Pidle	Pidle

(b) The turn around time for each process Will be

Turnaround time = Completiontime - Arrival time

$$\begin{array}{c} \text{for } P_1 \longrightarrow \\ \text{for } P_2 \longrightarrow \\ \text{for } P_3 \longrightarrow \\ \text{for } P_3 \longrightarrow \\ \text{for } P_3 \longrightarrow \\ \text{for } P_4 \longrightarrow \\ \text{for } P_5 \longrightarrow \\ \text{110} - 100 = 10 \\ \text{for } P_6 \longrightarrow \\ \text{120} - 105 = 15 \\ \text{H}. \end{array}$$

The Waiting time of each process for each of these scheduling algorithms. We know that [Waiting Time = Turn-Around Time - Burst Time]

for
$$\left[MT = TAT - BT\right]$$

$$\left[TAT - BT\right] = \left[MT\right]$$
for $P_1 \longrightarrow 20 - 20 = 0$
for $P_2 \longrightarrow 60 - 25 = 35$
for $P_3 \longrightarrow 50 - 25 = 25$
for $P_4 \longrightarrow 30 - 15 = 15$
for $P_4 \longrightarrow 10 - 10 = 0$

a CPU Utilization rate :- We know that CPU/rate Total time x 100

Total cpu time = Sum of all burst time of processes

(or)

The time taken by the cpu to run

all the process.

: Total Cpu time = { (Burst time)

= 20+25+25+15+10+10

= 105

Total Time > Time taken to execute the all processes

... Cpu utilization rate = $(\frac{105}{120})$ + 100 = 0.875 × 100

= 875%

5.7)

a) priority & SJF

-> priority Scheduling determines the relative Significance of each activity by using Several Criteria, Such as deadlines.

The procedure With the least burst time is chosen next using SIF Scheduling

So, The priority and STF Scheduling have no direct relationship on the otherhand, priority Scheduling Can be thought of as a more universal variant in which thought times Corresponds to priority values. Priority burst times Corresponds to priority values. Priority Scheduling essentially transforms into STF scheduling when every process has the Same Priority.

- (b) Multilevel feedback queues &fcfs:
- -> An multilevel feedback queues, operations are moved between queues according to predetermined Criteria and there are numerous queues With distinct Scheduling algorithms.
- processes are Simply executed via facts Scheduling in the order they come:
- So, the fees scheduling and multilevel feedback queues do not directly relate to one another. While multilevel feedback queues are more sophisticated and adaptable and enable Several Scheduling algorithms With in each queue, fors is a basic scheduling technique.
- @ priority and fore!
 - priority Scheduling determines the relative Significance of each activity by using Several Criteria.
- processes are simply executed via fors scheduling in the order they come.
- -50, fcfs Scheduling and priority do not directly Correlate. Then algorithms are fundamentally dissimilar on the otherhand priority scheduling eventially turns into fets scheduling if every process has same priority.

(a) Round Roblin and SSF!-

- -> Each process in the queue receives a Set time slice from RR scheduling before going on to the nextone.
- -> The procedure With the least burst time is chosen next using STF scheduling
- These are seperate algorithms based on different ideas, RR scheduling, on the other hand, is a proactive Version of FCFS, while STF prioritizes reducing average waiting time and turn around. When RR scheduling time quantum is set to a high value or to infinity, it resembles fCFS scheduling rather than STF scheduling.