Day 13 Lyndon. What is oop:
- Object oriented sprogramme
- Hat ween - Object oriences

Paradigm

Paradigm

I day - Heave - 5 Objects and classes: with printer . 5 Mans & Object. - su capsulation letter à most qu'esto qu'est - Aburnaction will prim bono prillothuir ? - inhe nit ancestorie in 6.19 per souls . N polytime millim. operage. meithy one group of MI WILL 1. class and made orgenstings A mans is a blue point who for creating Objects - It defines attributes of the Clay. is an instance puls wines . An object is an arriver ic wastaling det - mit - Cent, pranding moder): Syrvan: crais car: sub-brands in brand mor mi Selt - model = model. det 4 dis play Clerk) * stars print (fr con: E. setter, brand 3, model: 2 sett. model 3") init- is a special Constructor orathod mitiebire object atthibutes.

MANNE

2. Ewappul atian: is idata hidring. 24 Meet qu'ets direct acces to some Variables and. allow controlled process and using getter and griethods in wooded compiler might artian Setter 3. Abethaction hours who was and only tempoles where ?? Abot back on thides details and only leng function alities to the child chara (child) to Inheritancelaning alloros visiças claus and & behaviours from t peropeeties and This promotes w authornipled of was on (parent) Meneali lity. allows different classes to 5. poly no splis m: the Same method pame but person different behaniours.

Concept.

Bully sint & mistance cleation. 1. class et object es car (Toyota in his cam ry') c appendation 2. Surapsulation ez. balance in Bank Account. Vainables. touthanting . Widings and emporing functionality. mideality 3. Abatwartian es a found muchod in Amound do divid days with eniting parent horner of the Man properties. Sometistics on the surround of the surround of the surrounds 4. Juhori forma s m tyc) method in Eagle and & poly morphis m fenguin. see at sometic same thin. Evalue winter any plan Mil is way the same antibod have least the different behavious.