

# Block-Stochastic model

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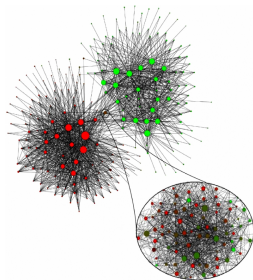
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# Outline

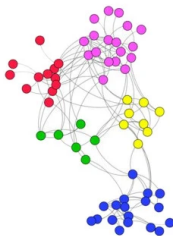
- 1 Motivation
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- 4 Community detection with SBM

# Real networks: mesoscopic heterogeneities

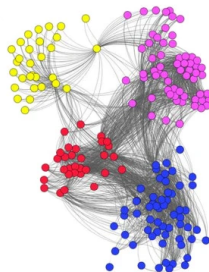
Social



Animal



Food web



# Community detection algorithms: some

- Ravasz algorithm - similarity - bottom-up approach
- Girvan-Newman centrality - betweenness centrality - up-to-bottom approach
- Maximization of modularity:
  - Greedy algorithm
  - Louvain algorithm
- Infomap, OSLOM, etc.

# Algorithm benchmarking

- Grivan-Newman (GN) benchmark - predefined size of communities, Erdős-Rényi graphs,  $p_{in}$  and  $p_{out}$
- Lancichinetti-Fortunato-Radicchi (LFR) Benchmark - community size  $P(N_c) \sim N_c^{-\xi}$ , degree distribution  $P(k_i) \sim k_i^{-\gamma}$ ,  $\mu = \frac{k^{ext}}{k^{ext} + k^{int}}$
- Can we find a model that is random but has community structure?

# Stochastic-Block model

- Stochastic-Block model (SBM) is a simple graph, defined by a set of parameters  $\theta = (c, \vec{z}, \mathcal{M})$ :
  - $c$  number of communities
  - $\vec{z}$  is a vector of size  $N$  (number of nodes), where element  $z_i$  shows community membership of nodes  $i$
  - $\mathcal{M}_{rs}$  - an element shows a probability that node from community  $r$  is connected to community  $s$
  - $\forall i, j, A_{ij} = 1$  if  $\mathbb{M}_{rs}, A_{ij} = 0$  otherwise

- For  $c == 1$ ,  $M_{rs} == p$  - ER graph
- Networks within the community are ER graphs -  $\mathcal{M}_{rs}$  for  $r = s$
- Different connectivity between communities unlike *GN* benchmark model

# SBM: properties

- It is a undirected binary but can be easily generalized to be directed
- Network is modular, and it depends on  $c$  and  $\mathcal{M}$
- Degree distribution is a combination of Poisson distributions
- Small world - diameter and shortest average path grow logarithmically with  $N$
- Unclustered - clustering coefficient decreases with growth of network
- Giant component is comparable to network size for not too sparse networks



# SBM: properties

- In SBM edges are mutually independent
- Nodes in the same community are stochastically equivalent, they have the same connectivity patterns with other nodes
- A community in the SBM is a group of nodes with the same rules for connecting to nodes in other groups

# SBM: generation

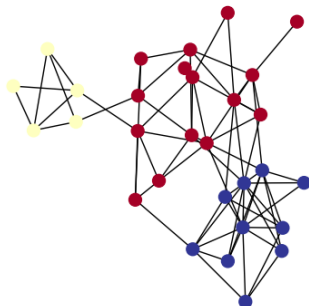
- 1. We set  $\theta = (c, \vec{z}, \mathcal{M})$
- 2. We start with network  $G$  of  $N$  disconnected nodes
- 3. For a pair of nodes  $i$  and  $j$  we draw random number  $\xi_{ij}$
- 4. If  $\xi_{ij} \geq \mathcal{M}_{z_i z_j}$  we generated an edge between  $i$  and  $j$
- Repeat steps 3. and 4. until we cover all nodes

## SBM:exmaple

$$c = 3;$$

$$Z = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2];$$

$$\mathcal{M} = \begin{pmatrix} 0.3 & 0.02 & 0.05 \\ 0.02 & 0.7 & 0.03 \\ 0.05 & 0.03 & 0.5 \end{pmatrix}$$



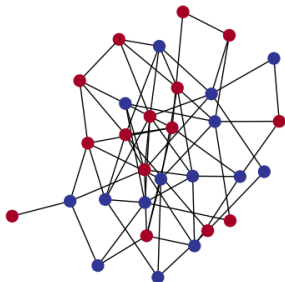
# SBM: variation

- SBM has large number of parameters - very flexible and can create large number of connectivity patterns
- Assortative pattern:  $\mathcal{M}_{rs} = q$  if  $r \neq s$ , and  $\mathcal{M}_{rr} = p_r$  where  $\vec{p} = (p_1, \dots, p_c) \implies p$
- One parameter model  $p_1 \implies p_2 \implies \dots \implies p_c$ ,  $N_i = \frac{N}{c}$ ,  $c = 2$  and we fix  $\langle k \rangle$
- In one parameter model  $p$  and  $q$  are not independent; if we increase  $p$  we need to decrease  $q$  in order to keep fixed  $\langle k \rangle$ ;  $p = \frac{\langle k \rangle + \frac{\epsilon}{2}}{N}$  and  $q = \frac{\langle k \rangle - \frac{\epsilon}{2}}{N}$ ; by varying  $\epsilon$  we change network connectivity

## SBM one parameter: example

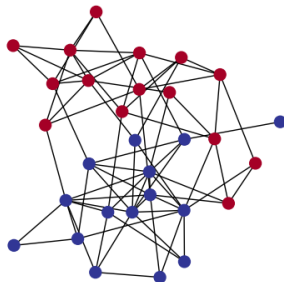
$$N = 30, \langle k \rangle = 5, c = 2$$

$$\epsilon = 2$$



$$p = 0.2; q = 1.333$$

$$\epsilon = 6$$



$$p = 2.667; q = 0.067$$

# Degree corrected SBM

- SB model creates ER graph with mesoscopic heterogeneities
- Degree corrected SBM (DC-SBM) creates graph with specified degree structure and mesoscopic heterogeneities
- DC-SBM parameters:  $\theta(c, \vec{z}, \vec{k}, \mathcal{M})$
- $\vec{k}$  is expected degree sequence
- $\mathcal{M}$  is not a probability matrix but a counting matrix:  
 $\mathcal{M}_{rs} = \sum_{i,j} A_{ij} \delta_{z_i,r} \delta_{z_j,s}$  - number of edges between  $r$  and  $s$ ; if  $r == s$  then it is double number of edges
- DC-SBM is a *multigraph* -  $A_{ij}$  equals the number of links between nodes

# DC-SBM: generation

- Groups can behave as super-nodes; degree of a group  $k_r = \sum_i k_i \delta_{z_i, r}$
- Node propensity  $\gamma_i = \frac{k_i}{k_{z_i}}$
- $\forall i > j \ A_{ij} = A_{ji} = \text{Poisson}(\gamma_i \gamma_j \mathcal{M}_{z_i z_j})$  - expected number of edges between nodes  $i$  and  $j$

# DC-SBM: generation

- Generate DC-SBM network:
  - 1. Compute group level degree  $k_r$
  - 2. Compute node propensity  $\gamma_r$
  - 3. Start with network of  $N$  disconnected nodes
  - 4. For  $i > j$  generate random number  $\xi$  from  $Poisson(\gamma_i \gamma_j \mathcal{M}_{z_i z_j})$
  - 5. If  $\xi > 0$  create undirected edge between  $i$  and  $j$
  - 6. Repeat 4. and 5. until you cover all pairs of nodes



# DC-SBM: example

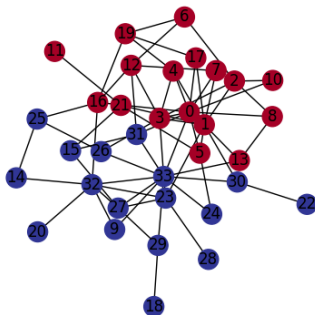
Zachary's Karate Club network

$c = 2$ ;  $N = 34$

$\vec{z} = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0,$   
 $1, 1, 0, 0, 1, 0, 1, 0, 1, 1, 1, 1, 1, 1, 1,$   
 $1, 1, 1, 1, 1];$

$\vec{k} =$   
 $[16, 9, 10, 6, 3, 4, 4, 4, 5, 2, 3, 1, 2, 5,$   
 $2, 2, 2, 2, 2, 3, 2, 2, 2, 5, 3, 3, 2, 4, 3, 4,$   
 $4, 6, 12, 17]$

$$\mathcal{M} = \begin{pmatrix} 70 & 11 \\ 11 & 64 \end{pmatrix}$$



# Statistical inference

- Probabilistic generative model  $Pr(G|\theta)$
- When we know or set  $\theta$  we are able by toying a coin for each pair of nodes  $i$  and  $j$  to generate network  $G$
- ER networks -  $\theta = p$
- SBM -  $\theta = (c, \vec{z}, \mathcal{M})$  or DC-SBM  $\theta = (c, \vec{z}, \vec{k}, \mathcal{M})$
- We set  $\theta$  and **generate** network using  $Pr(\theta)$
- **Inference** is to find  $\theta$  based on network data

# Statistical inference

- Based on network  $G$  we can infer a model  $Pr(G|\hat{\theta})$  to:
  - To generate synthetic data
  - If parameters have a meaning we can discover principles that drive network evolution
  - Can give us insights about network organization (community structure, mixing patterns)
  - Compare competing network models
  - Node and edge attribute prediction; edge prediction

# Likelihood

- $Pr(G|\theta)$  defines a probability distribution for network occurrence for given  $\theta$
- $\mathcal{L}(G|\theta)$  - likelihood function that represents probability of random network realizations conditional on particular values of  $\theta$
- We use maximum value of  $\mathcal{L}(G|\theta)$  to estimate the value of  $\hat{\theta}$
- $\hat{\theta}$  is our best estimate of model parameters

## Likelihood for SBM

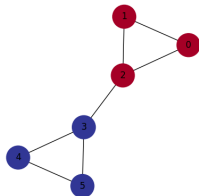
$$\begin{aligned}
\mathcal{L}(G|\vec{z}, \mathcal{M}) &= \prod_{i,j} Pr(i \rightarrow j|\vec{z}, \mathcal{M}) \\
&= \left( \prod_{(i,j) \in E} Pr(i \rightarrow j|\vec{z}, \mathcal{M}) \right) \left( \prod_{(i,j) \notin E} (1 - Pr(i \rightarrow j|\vec{z}, \mathcal{M})) \right) \quad (1) \\
&= \left( \prod_{(i,j) \in E} \mathcal{M}_{z_i z_j} \right) \left( \prod_{(i,j) \notin E} (1 - \mathcal{M}_{z_i z_j}) \right)
\end{aligned}$$

# Maximum likelihood estimate for SBM

- $e_{rs} = \sum_{i < j} A_{ij} \delta_{z_i r} \delta_{z_j s}$  and  $n_{rs} = \sum_{i < j} \delta_{z_i r} \delta_{z_j s}$
- $\mathcal{L}(G|\vec{z}, \mathcal{M}) = \prod_{r,s} (\mathcal{M}_{rs})^{e_{rs}} (1 - \mathcal{M}_{rs})^{n_{rs} - e_{rs}}$
- $\hat{\mathcal{M}}_{rs} = \frac{e_{rs}}{n_{rs}}$  this is the best estimate
- Log-likelihood  $\ln(\mathcal{L}(G|\vec{z}, \mathcal{M})) = \sum_{r,s} e_{rs} \ln \frac{e_{rs}}{n_{rs}} + (n_{rs} - e_{rs}) \ln \frac{n_{rs} - e_{rs}}{n_{rs}}$

## Maximum likelihood estimate for SBM: example

Good

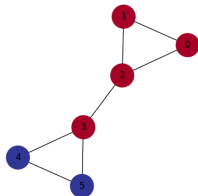


$e_{rs}/n_{rs}$	red	blue
red	3/3	1/9
blue	1/9	3/3

$$\mathcal{L} = 0.043304 \dots$$

$$\ln \mathcal{L} = -3.1395 \dots$$

Bad



$e_{rs}/n_{rs}$	red	blue
red	4/6	2/8
blue	2/8	1/1

$$\mathcal{L} = 0.000244 \dots$$

$$\ln \mathcal{L} = -8.3178 \dots$$

## Likelihood DC-SBM

$$\begin{aligned}
 \mathcal{L}(G|\vec{z}, \gamma, \mathcal{M}) &= \prod_{i,j} \text{Poisson}(\gamma_i \gamma_j \mathcal{M}_{z_i z_j}) \\
 &= \prod_{i < j} \frac{(\gamma_i \gamma_j \mathcal{M}_{z_i z_j})^{A_{ij}}}{A_{ij}!} \exp(-\gamma_i \gamma_j \mathcal{M}_{z_i z_j}) \cdot \\
 &\quad \cdot \prod_i \frac{(\frac{1}{2} \gamma_i^2 \mathcal{M}_{z_i z_i})^{A_{ii}/2}}{(A_{ii}/2)!} \exp(-\frac{1}{2} \gamma_i^2 \mathcal{M}_{z_i z_i})
 \end{aligned} \tag{2}$$



# Maximum likelihood estimate for DC-SBM

- $\hat{\gamma}_i = \frac{k_i}{k_{z_i}}$
- $\hat{\mathcal{M}}_{rs} = \omega_{rs}$
- $\omega_{rs} = \sum_{i,j=1}^N A_{ij} \delta_{z_i r} \delta_{z_j s}$  and  $k_r = \sum_s \omega_{rs} = \sum_i k_i \delta_{z_i r}$
- $\ln \mathcal{L} = \sum_{r,s} \omega_{rs} \ln \frac{\omega_{rs}}{k_r k_s}$

# Finding a good partition

- By finding the estimates of SBM and DC-SBM model parameters on  $\vec{z}$  we have only solved part of the problem
- We need to find the "good" partition or we need to find  $\vec{z}$
- Potential algorithms: Markov chain Monte Carlo, expectation-maximization, belief propagation, etc.
- **Locally greedy heuristic** (LGH), a generalized Kernighan-Lin algorithm for solving the minimum-cut graph partitioning problem

# LGH: initialization

- Create  $\vec{z}_0$  by assigning each node to a one of the  $c$  partitions uniform at random
- Calculate and record its log-likelihood  $L_0 = \mathcal{L}_0$
- Set  $t = 1$  and set all nodes to be *unfrozen*

# LGH: run a phase

- Phase lasts until  $t < N$  - all nodes become *frozen*
- Copy last partition from step  $t - 1$   $z_t = z_{t-1}$
- For each of the  $n - t$  unfrozen nodes in step  $t$ :
  - $s$  is the current group of node  $i$
  - We move node  $i$  to group  $r \in \{1, 2, \dots, c\} - s$  and calculate log-likelihood for that new partition and remember it as  $(i, L_{s \rightarrow r}^i, r)$
  - of  $(i, L_{s \rightarrow r}^i, r)$  keep the one with the most positive log-likelihood and store it in a set
  - reset  $z_t$  (move  $i$  back to  $s$ )
- **Greedy choice**- of the  $(n - t)$  combinations  $(i, L, r)$ , one for each unfrozen node, select the one with the most positive  $L$
- **Freeze that node**: set group of node  $i$  to be  $r$ , set  $L_t$  to be a new log-likelihood, and move to step  $t + 1$

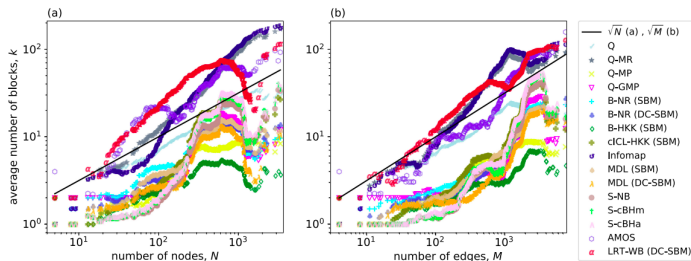
# LGH: evaluate the phase

- Among the  $(n + 1)$  log-likelihoods  $L_0, \dots, L_n$  identify the largest  $L^*$  and corresponding partition  $\vec{z}^*$
- If  $L^* \leq L_0$  then keep  $\vec{z}_0$  and STOP
- If  $L^* > L_0$  set  $\vec{z}_0 = \vec{z}^*$ ,  $L_0 = L^*$  and start a new phase
- LGH is only guaranteed to converge on a local optimum
- To be sure, you need to run this algorithm several times; the more the better

# Number of communities - $c$

- So far  $c$  was a free parameter
- Model regularizations: as we increase  $c$  the better the model should fit the data; if model for  $c$  is not much better than one for  $c - 1$  it is not worth it; there are many different ways to regularize a model

# Community detection dilemma



How we define what communities and the choice of an algorithm have an enormous influence on what communities we find

Source: [https://aaronclauset.github.io/courses/5352/csci5352\\_F22\\_L8.pdf](https://aaronclauset.github.io/courses/5352/csci5352_F22_L8.pdf)

[//aaronclauset.github.io/courses/5352/csci5352\\_F22\\_L8.pdf](https://aaronclauset.github.io/courses/5352/csci5352_F22_L8.pdf)

# Further reading

Aaron Clauset Lecture notes:

- Lecture 7: [https://aaronclauset.github.io/courses/5352/csci5352\\_F22\\_L7.pdf](https://aaronclauset.github.io/courses/5352/csci5352_F22_L7.pdf)
- Lecture 8: [https://aaronclauset.github.io/courses/5352/csci5352\\_F22\\_L8.pdf](https://aaronclauset.github.io/courses/5352/csci5352_F22_L8.pdf)