

Mercury Rucks

Automation QA Engineer

Details

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Links

LinkedIn

GitHub

Skills

Manual Testing

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API Testing

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JIRA

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JavaScript

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SOL

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Jenkins

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Python

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Selenium

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Git

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Node.is

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Pvtest

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Profile

With a broad experience in quality assurance and software testing, my focus is on enhancing product quality, adhering to release timelines, and interacting with different project teams. Core competencies include:

- Developing and maintaining test and project documentation, including API interaction logic, software operation documentation, testing process documentation, and load testing plan monitoring.
- Conducting various types of functional and non-functional testing, including exploratory, cross-browser, performance, stress, usability, smoke, and regression testing.
- Writing and supporting test plans and automated tests.
- Ensuring accuracy of releases and their release dates.
- Managing multiple projects simultaneously and producing weekly reports on work completed.
- Active communication with the development team and clients, participating in weekly sprints.

Technical Skills:

- Proficient in tools such as Postman, Docker, Kafka, Swagger, Figma, BrowserStack, Selenium WebDriver, Selenium IDE, Python, pytest, requests, PageObject-model, Jmeter, and BlazeMeter.
- Comprehensive experience with Docker not only as a tool for reading logs, but also for creating images for automated tests, containerizing applications, and managing containers
- Working knowledge of Dev-Stack, including React Native, Expo SDK, Node.js, Express.js, PostgreSQL, and MongoDB.
- Understanding of Test-Driven Development (TDD), Behavior-Driven Development (BDD), and Data-Driven Testing (DDT) methodologies.
- Knowledge of UX/UI design principles and best practices.
- Familiar with CI/CD practices and tools such as Jenkins and GitLab CI/CD.
- Experience with API and Microservices testing.
- Familiar with Performance Testing and Security Testing.
- Able to test without documentation.
- Capable of constructing simple database queries (select, join, aggregate functions min,max,sum), working with logs (Docker/Kibana), and using bug trackers (Trello/Jira).
- Programming skills in Python.
- Proficiency in English language level C2.

Key Skills:

- Strategy development for testing and test planning.
- Conducting functional testing, integration testing, regression testing, smoke testing, and sanity testing.
- Analysis and clarification of requirements with customers or analysts.
- Test process planning, test scenario writing, lifecycle tracking of bugs, retesting of subordinate defects.
- Analysis of testing results, process improvement, maintenance of test documentation.
- API testing.

Docker

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Kafka

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Appium

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SQL

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PageObject

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SoftSkills

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Hobbies

I am developing a mobile application for Argentina (Taxi) - but Argentina doesn't know about it yet)))

Languages

German

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English

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Russian

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Persian

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Employment History

QA Engineer, XLDate - Mobile date application

Project: XLDate - Mobile Dating Application

Role: QA Engineer

Responsibilities and Achievements:

- 1. **Test Strategy and Planning:** Developed and implemented comprehensive test strategies and test plans for the XLDate mobile application.
- 2. **Test Execution:** Conducted various types of functional and non-functional testing, including exploratory, usability, compatibility, performance, stress, and regression testing to ensure optimal app performance.
- 3.**API Testing:** Validated the backend services and APIs using tools like Postman to ensure seamless integration with the front-end.
- 4. **Automated Testing: ** Wrote and maintained automated tests for continuous testing. Used tools such as Selenium WebDriver, pytest, and Docker to automate and containerize tests, enhancing the efficiency of the testing process.
- 5. **Mobile Testing:** Ensured the application's compatibility across various devices, operating systems, and screen sizes. Employed tools like BrowserStack for effective cross-device testing.
- 6. **User Experience Testing:** Played a critical role in improving the user experience. Collaborated with the design team and utilized Figma for reviewing UI/UX elements, providing suggestions based on best practices, and ensuring the application was user-friendly and intuitive.
- 7. **Bug Tracking and Reporting:** Efficiently tracked and managed bugs using tools like Jira Provided detailed reports, identified patterns, and communicated effectively with the development team to ensure prompt and accurate resolutions.
- 8. **Communication and Collaboration:** Collaborated closely with project stakeholders, developers, and designers. Regularly communicated with the customer to clarify requirements, provide updates, and receive feedback.
- 9. **Documentation:** Created and maintained key testing documents, including test cases, test data, test results, and bug reports.
- 10. **Performance and Load Testing:** Utilized tools such as JMeter and BlazeMeter to conduct performance and load testing, ensuring the application could handle high traffic and usage spikes.
- 11. **Continuous Improvement: ** Analyzed the results from the testing phases, identified areas of improvement, and made suggestions to improve the overall quality assurance process.
- 12. **Release Management:** Verified the readiness of releases, ensured that the releases met the defined quality standards and agreed upon requirements, and coordinated the release dates and times.

QA Manager, SmmTouch LLC

- **Company:** SmmTouch LLC
- **Project:** Social Media Promotion Mobile App
- **Responsibilities:**

As the QA Manager for the Social Media Promotion Mobile App project at SmmTouch LLC, I was responsible for a wide range of activities:

1. **Strategic Leadership:**

- Developed and executed test strategies and test plans to ensure product quality for different global library integrations.
- Led the QA team and maintained a positive and collaborative working environment.

2. **Quality Assurance:**

- Conducted extensive manual and automated testing on different aspects of the mobile application.
- Carried out various types of functional and non-functional testing including exploratory, integration, regression, performance, stress, usability, smoke testing, and API testing.
- Conducted mobile application testing in different environments and on various devices to ensure universal user experience.

3. **Documentation:**

- Oversaw the development and maintenance of quality assurance documentation including test plans, test cases, and test scripts.
- Maintained a system for tracking, documenting and summarizing defects and bugs, providing regular updates to the development team and stakeholders.

4. **Team Collaboration:**

- Worked closely with the development team, product managers, and other stakeholders, to ensure seamless coordination between teams.
- Communicated and clarified requirements with customers and analysts to ensure everyone's alignment.

5. **Technology and Tools:**

- Utilized and maintained a variety of tools such as Postman, Docker, JMeter, Selenium, and others.
- Constructed simple database queries, worked with logs (Docker/Kibana), and used bug trackers (Trello/Jira).

6. **Continuous Improvement:**

- Regularly reviewed and refined testing strategies and methodologies to drive continuous improvement in the QA process.
- Conducted root cause analysis on defects and bugs to understand areas of improvement and acted upon findings to enhance testing procedures.

7. **Staff Development:**

- Oversaw training and development of QA team members, ensuring their skills and knowledge were up-to-date.
- 8. **Risk Management:**
- Identified and mitigated risks associated with the quality assurance process.
- 9. **Release Management:**
- Managed the release process, ensuring timely delivery of quality products.

Throughout this role, I demonstrated a strong understanding of mobile and WEB application development processes, social media networks, software testing methodologies, and QA best practices. I also utilized my high-level technical skills and leadership capabilities to drive product quality, team productivity, and customer satisfaction.

QA/QC Automation Engineer, Local Internet

- **Project Role: QA/QC Automation Engineer**
- **Project: Mobile Travel-Tracking-Training App**
- **Company: Local Internet**
- **Responsibilities and Tasks:**
- 1. **Test Planning & Strategy Design:** Prepared detailed testing plans and strategies aligning with project requirements. This involved the design of test cases for functional, performance, usability, and security aspects of the application.
- 2. **Automated Testing: ** Created, maintained, and executed automated test scripts using tools like Selenium WebDriver, Appium, and Python. Ensured coverage of all critical application paths and functionalities.
- 3.**API Testing:** Performed API testing using Postman to validate the responses and status codes and to ensure the data integrity.
- 4. **Performance Testing.** Conducted performance testing using tools like JMeter and BlazeMeter to validate the system's performance and stability under a particular load.
- 5. **Usability Testing:** Ensured that the application's user interface is intuitive, user-friendly, and consistent across different screens. Verified the app against established usability standards.
- 6. **Cross-Platform Testing:** Verified that the application works as expected across different mobile platforms and versions (Android & iOS).
- 7. **Collaboration & Communication:** Actively participated in Agile ceremonies like Sprint Planning, Daily Scrum, Sprint Review, and Sprint Retrospective. Collaborated closely with the development team to resolve issues and improve product quality. Regularly communicated with stakeholders to update on project status and receive feedback.
- 8. **CI/CD:** Utilized Docker to create containers for automated tests, ensuring a consistent testing environment. Worked with CI/CD tools like Jenkins for seamless integration and deployment.
- 9. **Defect Management:** Logged defects found during testing in the defect tracking system (JIRA), retested fixed issues, and performed regression testing after each release.
- 10. **Documentation:** Maintained detailed testing documentation, including test plans, test cases, and bug reports.

- 11. **Training:** Conducted training sessions for new team members and stakeholders to familiarize them with the QA processes and the application.
- 12. **Continuous Improvement:** Continuously researched new testing tools and methodologies to improve the testing process and product quality. Recommended improvements to the application based on usability and functional testing results.
- 13. **Release Management:** Verified that each software release meets specified quality standards before deployment. Coordinated with the development team to ensure a smooth release process.

QA Automation Engineer, Native Stories

Nov 2023 - Jul 2023 New York City

Project: Native Stories Mobile Application - Travel Tracking & Learning App

Role: QA Automation Engineer

Company: Native Stories

As a QA Automation Engineer for the Native Stories mobile application, my responsibilities spanned across both automated testing and software development realms. Below are some of the key tasks I fulfilled and requirements I met:

- 1. **Automated Testing**:
- Developed, maintained, and executed automated test scripts for the Native Stories mobile app to ensure functionality, reliability, and user experience.
- Managed automated testing of the app's core features including travel tracking, user login and registration, profile management, and learning modules.
- Identified, tracked, and documented defects using bug tracking software and worked closely with the development team to resolve issues.
- Participated in sprint planning and review meetings to provide input on functional requirements, product designs, schedules, or potential problems.
- Used continuous integration/continuous deployment (CI/CD) tools to automate testing and deployment processes.
- Worked with different data sources and formats (JSON, XML) to validate API responses and the correctness of the app's back-end communication.
- 2. **Development**:
- Participated in the development of the app using React Native Expo Go and Node.js Express.js.
- Worked on multiple aspects of the application, including front-end interface, back-end services, and API development.
 - Worked closely with the design team to implement UI/UX designs in the app.
- Identified performance issues and optimized the application for better user experience and usage of resources.
- Assisted in resolving production issues post-deployment, providing quick solutions for mitigation and long-term issue resolution.
- Ensured code quality, organization, and automatization by following and improving project's coding standards and practices.
- 3. **Collaboration**:
- Collaborated with cross-functional teams, including design, development, and product management to ensure clear communication of testing and development statuses.

- Presented findings and progress to stakeholders, maintaining open lines of communication to address issues and changes.
- Worked in an agile development environment with a quick turnaround of requirements and solutions.
- 4. **Learning and Mentoring**:
- Continuously updated myself with the latest automation technologies and practices, applying this knowledge to improve the application's quality and the testing process.
- Shared knowledge and insights with the team, fostering an environment of learning and continuous improvement.

Education

UZGU, Software Engineering - Faculty of Fundamental and Applied Informatics (FFAI)

Extra-curricular activities