

**T. Y. B. Tech (ECE)**

**Trimester: VI**

**Subject: ESD & RTOS**

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**Division: B**

**Roll No: PB-30**

**Batch: B3**

**Experiment No: 09**

**Name of the Experiment: Simple multitasking application with  $\mu$ COS II RTOS (Use minimum 3 tasks)**

**Performed on:**

**Submitted on:**

Mark s	Teacher's Signature with date

**Aim:** Write Embedded C program for simple multitasking application with  $\mu$ COS II RTOS on LPC2148 (Use minimum 3 tasks).

**Part List:**

- Educational practice board for ARM7 (EPBARM7)
- +9V Power supply
- USB A to B type cable
- PC
- Eclipse IDE
- Flash Magic Utility

**Hardware Connection:**

Connect USB A to B Type cable between PL3 connector of EPBARM7 board and PC.

**Procedure:**

**Included Files:**

HEADER FILES	SOURCE FILES
lcd.h	lcd.c
uart.h	uart.c
U-COSII folder	

## Steps to create project and program compilation:

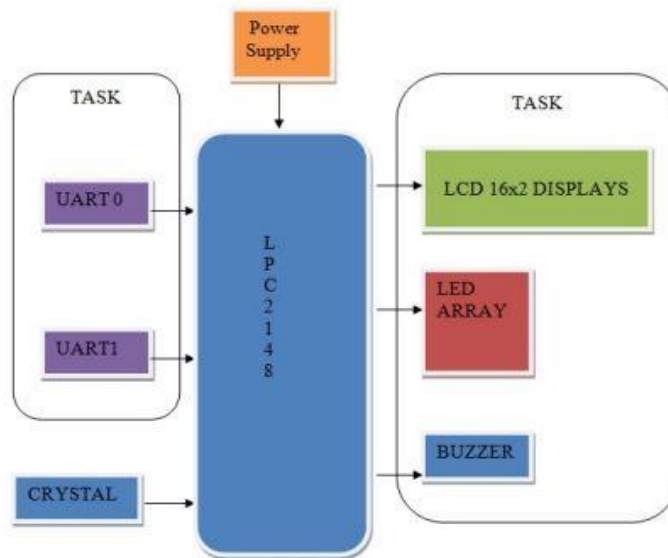
### Steps:

- Open Eclipse.exe.
- Now browse to the ARM7 Workspace. Click OK to continue.
- Click File > **Import...**, to import uCosII\_ Template.
- Click General > Existing Projects into Workspace and click Next.
- First Select Root Directory of your uCosII\_ Template. Then select “Copy projects into workspace” check box and Click Finish.
- Every time you import a project make sure to rename it. So **Right Click Project > Rename** or press **F2** while selecting project to rename it.
- Go to File> New > Source File and you will see New Source File Wizard. Enter Source File name (For example **main.c**) then Click Finish.
- Write your code and then save your Files.
- Copy necessary .c and .h files to your local project folder. They will be added to your project in Eclipse IDE

### Steps to use hardware:

- Connect 9V DC Power supply to the educational practice board for EPBARM7
- Connect the board with the USB port of the PC using the USB A to B type cable.
- Using the RUN/PROGRAM mode selection switch, set the board in the program mode. This will be indicated by the red LED.
- Apply Reset condition by pressing the RESET switch to ensure proper communication.
- Using download tool (Flash Magic) download the .HEX file to the target board.
- Open hyper terminal and set the baudrate 9600.
- Using the RUN/PROGRAM mode selection switch, set the board in the run mode. This will be indicated by the green LED and apply reset to execute the program.

## Interfacing Diagram:



### **μC/OS-II functions used: (Detailed Description)**

**OSInit() - Initializes the μC/OS-II kernel.**

**OSTaskCreate() - Creates a new task in the μC/OS-II system.**

**OSStart() - Starts the μC/OS-II kernel to begin multitasking.**

**OSTimeDlyHMSM() - Delays the execution of the current task for a specified amount of time. The arguments for this function are hours, minutes, seconds, and milliseconds.**

**uprintf() - A custom function that sends a formatted string to the UART0.**

**These functions are used to create and manage tasks in the system, delay task execution for a specified period of time, and print output to the LCD and UART0.**

### **Program:**

```
#include "includes.h"
#include "edutech.h"
#include "uart.h"
#include "lcd.h"
```

```
#define UART_DEBUG    0
```

```
/* Task1 Stack */
```

```
OS_STK Task1Stack[100];
```

```
void Task1(void *pdata);
```

```
/* Task2 Stack */
```

```
OS_STK Task2Stack[100];
```

```
void Task2(void *pdata);
```

```
/* Task3 Stack */
```

```
OS_STK Task3Stack[100];
```

```
void Task3(void *pdata);
```

```
/* Main Program */
```

```
int main (void)
```

```
{
```

```
    timer_init();    // initialize OS Timer Tick
```

```
    OSInit();        // Initialize uC/OS-II
```

```
    OSTaskCreate(Task1, (void *)0, &Task1Stack[99], 1);    // Create  
task1
```

```
    OSTaskCreate(Task2, (void *)0, &Task2Stack[99], 2);    // Create  
task2
```

```
OSTaskCreate(Task3, (void *)0, &Task3Stack[99], 3);      // Create
task3

/* start the multitasking process which lets uC/OS-II manages the
task that you have created */

OSStart();

return 0;

}

/* Task Definition */
/**
 * Task1 to Print A to Z on LCD line1
 */
void Task1(void *pdata)
{
    int i=0;

    Lcd_Init();           // Initialize LCD in 8bit mode
    Lcd_Cmd(0x01);        // LCD clear cmd
    Lcd_Cmd(0x80);        // LCD Line1 cmd
    Lcd_String("T1 ");

    while(1)
    {
        Lcd_Cmd(0x83);    // LCD Line1 cmd
        Lcd_Data(0x41 + i++);
        if(i==26) i=0;
        OSTimeDlyHMSM(0, 0, 0, 500); //delay 500ms
    }
}
```

```
/**
 * Task2 to Print 0 to 9 on LCD line2
 */
void Task2(void *pdata)
{
    int i=0;
//    Lcd_Init();                // Initialize LCD in 8bit mode
    Lcd_Cmd(0xC0);              // LCD Line2 cmd
    Lcd_String("T2 ");

    while(1)
    {
        Lcd_Cmd(0xC3);          // LCD Line2 cmd
        Lcd_Data(0x30 + i++);
        if(i==10) i=0;
        OSTimeDlyHMSM(0, 0, 0, 500); // Delay 1s
    }
}

/**
 * Task3 to Print 0 to 9999 on UART0
 */
void Task3(void *pdata)
{
    int i=0;
    Uart0_Init(9600);           // Initialize UART
    while(1)
    {
```

```
uprintf("\x1b[1;1HTask3 %d04",i++);           // print on UART0

if(i==9999) i=0;

OSTimeDlyHMSM(0, 0, 0, 700); // Delay 700ms

}

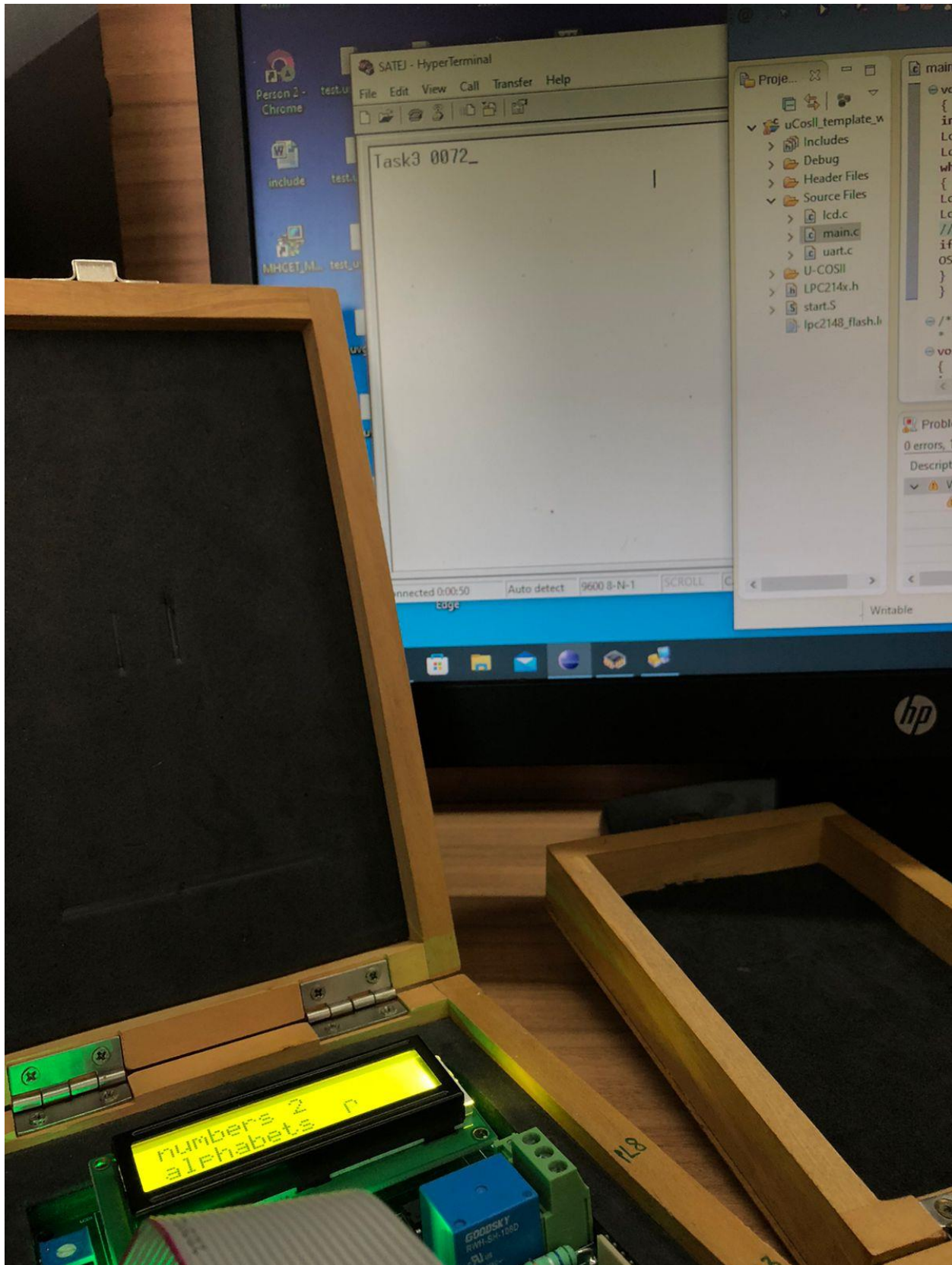
}
```











## **Conclusion:**

In conclusion, implementing an RTOS on the LPC2148 microcontroller has proven to be a highly effective solution for multitasking applications. By using an RTOS, we were able to efficiently manage and schedule multiple tasks with different priorities while maintaining real-time performance. This experiment demonstrated the power of using an RTOS for embedded systems development and highlights the importance of choosing the right RTOS for a given application. The LPC2148 microcontroller's compatibility with a wide range of RTOS options makes it a highly versatile choice for embedded systems projects.