

SEMAPHORE:

```
#include "includes.h"
#include "edutech.h"
#include "uart.h"
#include "lcd.h"

OS_EVENT *semaphore;

OS_STK Task1Stack[100];
void Task1(void *pdata);

OS_STK Task2Stack[100];
void Task2(void *pdata);

OS_STK Task3Stack[100];
void Task3(void *pdata);

/* Main Program */

int main (void)
{
    timer_init();
    OSInit();
    semaphore = OSSemCreate(1);
    OSTaskCreate(Task1, (void *)0, &Task1Stack[99], 3);
    OSTaskCreate(Task2, (void *)0, &Task2Stack[99], 2);
    OSTaskCreate(Task3, (void *)0, &Task3Stack[99], 4);
    OSStart();
    return 0;
}

/* Task Definition */

/**
 *      Task1 to Print 0 to 9 on LCD line1 */

void Task1(void *pdata)
{
    int i=0;
    INT8U err;
    Lcd_Init(); // Initialize LCD in 8bit mode
    Lcd_Cmd(0x80); // LCD Line1 cmd
```

```

    Lcd_String("numbers");
    OSSemPend(semaphore, 0, &err);
    while(1)
    {
        Lcd_Cmd(0x88);
        Lcd_Data(0x30 + i++);          // LCD Line1 cmd
        if(i==10) i=0;
        OSTimeDlyHMSM(0, 0, 1, 0);
    }
    OSSemPost(semaphore);
}

/**

*   Task2 to Print A to Z on LCD line2 */

void Task2(void *pdata)
{
    int i=0;
    INT8U err;

    OSSemPend(semaphore, 0, &err);
    while(1)
    {
        Lcd_Cmd(0xC0); // LCD Line2 cmd
        Lcd_String("alphabets");
        Lcd_Cmd(0xCB); // LCD Line2 cmd
        Lcd_Data(0x41 + i++);
        if(i==26) i=0;
        OSTimeDlyHMSM(0, 0, 0, 500);
        OSSemPost(semaphore);
    }
}

/**

*   Task3 to Print 0 to 9999 on UART0 */

void Task3(void *pdata)
{
    int i=0;
    INT8U err;
    OSSemPend(semaphore, 0, &err);
    Uart0_Init(4800);
    while(1)
    {
        uprintf("\x1b[1;1HTask3 %d04",i++);
        if(i==9999) i=0;
        OSTimeDlyHMSM(0, 0, 1, 0);
        OSSemPost(semaphore);
    }
}

```