CM2606 Data Engineering

Machine Learning with Big Data

Week 10 | Piumi Nanayakkara









Learning Outcomes

- Covers LO2 and LO4 for Module
- On completion of this lecture, students are expected to be able to:
 - Understand and explain how a machine learning project will be executed within a production setup.
 - Adapt Industry Practices and knowledge in designing production scale machine learning pipelines.



Content

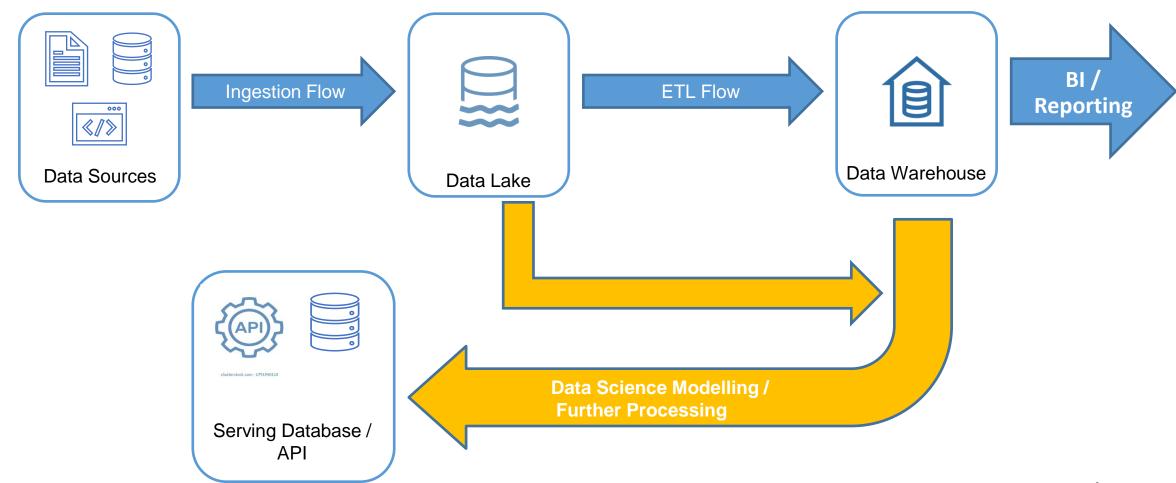
- Challenges for Machine Learning with Big Data
- Machine Learning Project Life Cycle
- Training Stage
 - Model Exporting
 - Orchestration
 - Spark ML / ML Lib
- Predicting Stage
 - Model Serving
 - Model Monitoring







Data Pipeline: Common Usage





Machine Learning in Production

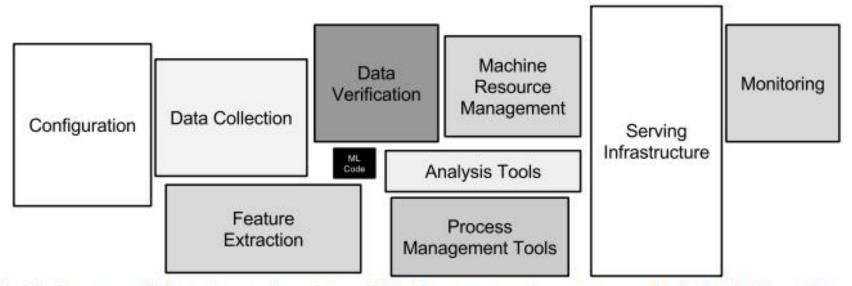


Figure 1: Only a small fraction of real-world ML systems is composed of the ML code, as shown by the small black box in the middle. The required surrounding infrastructure is vast and complex.

Source: Hidden Technical Debt in Machine Learning Systems

)



Importance of ML in Production

- Pipeline needs to be automated since models can be outdated quickly.
- Data sources and types change rapidly
- Need to make use of all available data for a better model performance
- Need for Realtime / Near-Realtime Processing
- Rollback or Failover Mechanisms
- From Notebooks to modularized, versioned coding



Challenges for ML with Big Data

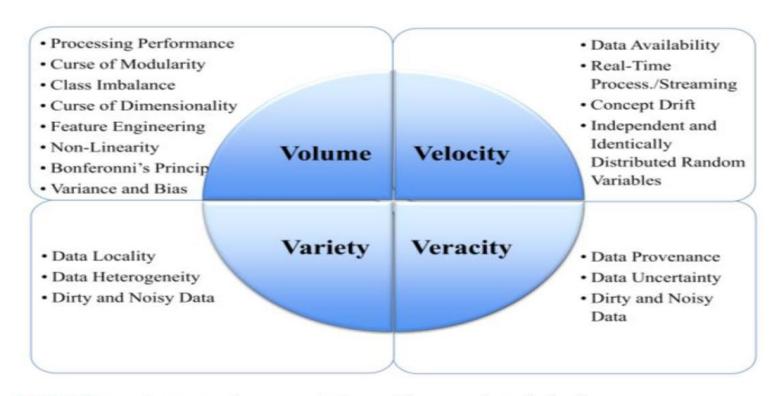


FIGURE 1. Big Data characteristics with associated challenges.

Source: Machine Learning With Big Data: Challenges and Approaches



Challenges to ML due to Volume

- W.r.t. Machine learning volume can be defined by either,
 - Number of data points / records
 - Number of features / attributes

- Performance Issues in Processing
 - SVM algorithm has training time complexity of O(m³) and a space complexity of O(m²)
 - Time complexity of logistic regression is O(mn² + n³)
 - where m is no. of records in dataset and n is the number of features



Challenges to ML due to Volume

- Curse of Dimensionality
 - As the number of features increases, the performance and accuracy of machine learning algorithms degrades.

- Feature Engineering
 - This is the most time-consuming preprocessing tasks in machine learning
 - As the dataset grows, time and effort to be invested at this step further increases



Challenges to ML due to Variety

- With data coming in from heterogeneous sources it will contain various types of measurement errors, outliers, and missing values
 - Which would require additional effort in data pre-processing and cleaning
- In addition, there could also be semantic heterogeneity which refers to differences in meanings and interpretation of the same data across different sources
 - Definition of a "Year" in Financial data and HR data



Challenges to ML due to Velocity

 Velocity here refers not only to the speed at which data are generated, but also the rate at which they must be analyzed.

Models will be outdated quickly, Need to be re-trained

Need for real-time predictions



Challenges to ML due to Veracity

Refers to accuracy or truthfulness of a data sources

- Raise the need for Data provenance
 - This is the process of tracing and recording the origin of data and their movements between locations
 - This recorded information, can be used to identify the source of processing error since it identifies all steps, transactions, and processes undergone by invalid data



Solution: Distributed ML

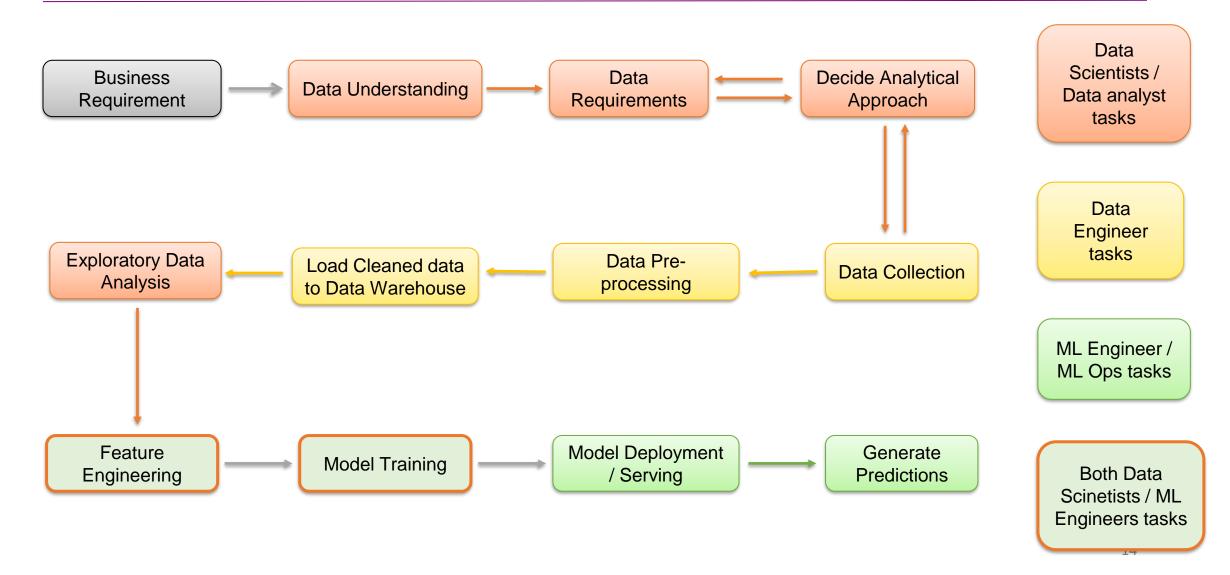
- A Distributed Machine Learning Framework provides the ability to:
 - Train over large data
 - Data split over multiple machines
 - Model replicas train over different parts of data and communicate model information periodically
 - Train over large models
 - Models split over multiple machines
 - A single training iteration spans multiple machines







Machine Learning Project Life Cycle





Training Stage and Prediction Stage

Training Stage

- Train a model using historical data and save it
- The training phase ends when we dump the model to a file.
- Prediction Stage / Model Serving
 - The prediction phase starts when we load the saved model.
 - Model is applied to current data to predict outcomes in future

```
model = GradientBoostingRegressor(**params)
model.fit(X_train, y_train)
```

```
model.feature_names = list(X_train.columns.values)
```

```
joblib.dump(model, filename)
loaded_model = joblib.load(filename)
```

```
f_names = loaded_model.feature_names
loaded_model.predict(X_pred[f_names])
```



Model Training

- When the model is trained using historical data and used continuously for predictions, model might get outdated
- Re-Training the model at a defined frequency can help
 - Consider a moving window
 - E.g., Train the model monthly where data of the previous month is included when we train the model for this month
- Once trained model needs to be exported / saved and versions should be maintained in a model repo for rollback purposes



Model Export

- Generally used formats
 - For python-based developments: .pkl file
 - For Java/Scala based developments: Java object serialization
- When productionizing, a platform-independent model export mechanism is needed because:
 - A single model can be consumed by many business applications
 - A single business app can be consuming more than one model
 - A model developed in python might need to be served in a Java based platform for availability and scalability requirements
- Generally used formats in model saving:
 - PMML: Predictive Markup Model Language XML based
 - ONNX: Open Neural Network Exchange ideal for deep learning







Orchestrating Model Training

Example DAG for training a purchase propensity model

Get the User Event Counts from the click stream

Read the demographics data of customers and categorize into baskets

Read product catalog data with required attributes like color/gender / P1 /P2i

Combine all data to create final feature set, which is standardized, encoded and persisted for backup purposes.

Train the Classification model using finalized feature set



Spark ML Lib / Spark ML

- ML Lib Shipped with Spark since Spark 0.8 with a RDD based API (now in maintenance)
- The primary Machine Learning API for Spark is now the <u>DataFrame</u>-based API in the spark.ml package
- Advantage is in scalability and in memory processing
- Supports different types of machine learning tasks with a collection of algorithms
 - Obtaining basic statistics
 - Classification & Regression
 - Clustering
 - Collaborative filtering & Frequent Pattern Mining
 - Feature extraction and transformation



Model Serving / Prediction Stage

- Model serving refers to use of pre trained machine learning model and serve the predictions to be used by other users / applications
- Idea is to wrap the prediction code as a production-ready service
- Model Serving can be done in two approaches depending on the use case:
 - Batch Serving: feed the model, typically as a scheduled job, with a large amount of data to pre calculate and store the predictions
 - Online Serving: Expose the model to be consumed by the users as required



Online Serving

 Deploy the model such that applications can send a request to the model and get a fast response at low latency.



- Possible Options:
 - Micro Service (Java based: Spring Boot /Play, Python based: flask / Django)
 - Third Part Tools: E.g., BentoML. TensorFlow Serving
 - Cloud Services: Azure ML, AWS SageMaker MLOps



Online Serving: Example Use Cases

Healthcare:

 Monitor patients' vital signs in real time and access medical histories and doctors' diagnoses to make critical predictions in real time

Finance:

Useful in risk monitoring, like real-time fraud detection, algorithmic trading.



Model Monitoring

 Once deployed and being consumed in production models needs to be continuously monitored for their performance

- Product Recommendation Use Case:
 - Multiple algorithms used to generate recommendations in batch serving mode (pre-calculated)
 - Response for these suggested recommendations are monitored in real-time
 - If the click through rate is low another algorithm would be picked



READING

- D. Sculley, Gary Holt, Daniel Golovin, Eugene Davydov, Todd Phillips, Dietmar Ebner, Vinay Chaudhary, Michael Young, Jean-Francois Crespo, and Dan Dennison. 2015. Hidden technical debt in Machine learning systems. In Proceedings of the 28th International Conference on Neural Information Processing Systems - Volume 2 (NIPS'15). MIT Press, Cambridge, MA, USA, 2503–2511.
- A. L'Heureux, K. Grolinger, H. F. Elyamany and M. A. M. Capretz, "Machine Learning With Big Data: Challenges and Approaches," in IEEE Access, vol. 5, pp. 7776-7797, 2017, doi: 10.1109/ACCESS.2017.2696365.