EDP23[draft]- A Worspace Accident Detection and Reporting System Aimed at Archieving a Zero-Accident Workplace

1. Motive: Workplace Accidents?

- Accidents do happen in workpaces, especially in the manual labor sector.
 - In **Sri Lanka**, approximately **2,000** non-fatal occupational accidents occur annually, while the number of fatal accidents ranges between **60** and **80**.
 - In **2023**, the **USA** experienced **226,698** preventable deaths and **62 million** injuries.
 - In **France**, there are **2 deaths daily** and **600,000 injuries** due to workplace accidents.
- Most accidents happen due to human error, but some occur due to technical issues and cost-cutting measures. Despite this, many companies and countries aim for "zero accidents."
- Here is quick list of some recents workspace accidents happened in Sri Lanka.
 - 1. <u>5 deaths due to Ammonia gas poisoning in a rubber factory in</u> Horana.
 - 2. Sri Lankan sewage maintenance workers killed due to lack of basic safety measure.
 - 3. A study that goes about high tension electric trauma at workplaces in Sri Lanka.
 - 4. Missing Dematagoda railway employee found dead in well.
 - 5. Electrocuted construction worker falls to his death.
 - 6. And many more unfortunately like workplace violence, etc.

2. Types of Workplace Accidents?

- What kind of accidents could happen in workplaces? Do they depend on the type of work being done?
 - Leading workspace-related injuries in **Sri Lanka**, according to the <u>Directorate of Non-Communicable Diseases</u>, are as follows:
 - 1. Struck/hit by object 25.4%

- 2. Stab/cut 22.1%
- 3. Fall 18.6%
- The most common accident in the construction sector in Sri Lanka is falling followed by being struck-by something, acording to both paper 1, and paper 2.
- According to <u>American Insurance</u>, the three most common accidents are:
 - 1. Overexertion involving external sources.
 - 2. Falling.
 - 3. Being struck by an object.
 - 4. Exposure to hazardous substances.
- According to **Makrosafe**, the top causes are:
 - 1. Repetitive motion injury.
 - 2. Slips, trips, and falls.
 - 3. Workplace violence.
 - 4. Vehicle accidents.
- OSHA (Occupational Safety and Health Administration) Fatal Four: Most prominent accidents in construction:
 - Fall (36%)
 - Struck-by (10%)
 - Caught-in/between (9%)
 - Electrocution (2%)

3. Prevention or Response?

Some workplace accidents are **preventable**, while others require a **rapid response** to minimize harm. Unfortunately, many incidents go **unnoticed** and **unattended**, leading to unnecessary loss of life.

Should anyone lose their life while working? **Absolutely not.** That's why we must focus on both **prevention** and **rapid action** to ensure workplace safety.

4. Proposed Solution	4.	Pro	posed	So	luti	on
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Introducing	, a compact wearable	device designed to:
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4.1. Accident Detection & Reporting

- Early Detection (Manual/Automatic) to Base Station:
 - Report workspace violence with a discreet button press.
 - Monitor **live location** using **GPS**.
 - Geofencing using GPS.
 - 'No-motion for a long-time' detection, and ask for a confirmation from the worker through the device's simple UI.
 - (*optional) Detect **live wires** using an **induction sensor**. (e.g., **High tension lines**)
 - (*optional) Detect toxic gases that are otherwise unnoticed (e.g., CO, Ammonia, H2S).
- Automated Reporting Post-Accident:
 - Falling/Unconsciousness detection using IMU sensors.
 - Struck by an object (e.g., vehicle impact) using the same IMU sensors.
 - Loud scream detection using a microphone.
 - (*optional) **Drowning detection**.

[*] The exact configuration of the sensor array for a particular device is decided at the **point of purchase**, as it is costly, and not all sensors may be beneficial for every user, industry, or work setting.

4.2. User Interface (UI)

- Worker Side: Minimalist, screen-less UI with a single push button.
- **Monitoring/Base Station:** Software that **reports/alarms** for potential or actual accidents for every employee using the device.
- Device Features:
 - Small, wearable (attachable to a belt/helmet/etc.)
 - Runs on **battery**, for a considerably long time without recharging/ replacing.
 - Customizable configuration based on industry needs. (E.g., fall detection is included in every configuration, gas detection is an optional add-on.)

Todo: Design a website snapshot to guide users through configuration...

5. Market Analysis

• **Existing Solutions:** Some devices and services already provide similar functionalities, proving that this is not an abstract concept.

• Why This Over Others?

- Cost:
 - Most competitors exceed \$500 and often require a subscription (which alone can exceed a manual worker's salary in Sri Lanka).
 - Safety should be accessible for everyone, from individual workers to employees in large corporations.
- Flexible Deployment:
 - Can be used with a **base station for businesses** or as a **standalone device** communicating with a **loved one's phone**.
- Compared to <u>Smartphones</u>:
 - 1. While smartphones offer some similar functions, many features require **subscriptions** and are **limited by hardware capabilities**.
 - 2. **Better battery life**—no one wants a dead battery in an emergency.
 - 3. **Simple, foolproof UI**—emergencies require quick, effortless actions.
 - 4. **Specialized hardware**—smartphones lack **gas sensors** and other critical features.

6. Target Users? Other Possibilities?

- 1. Individual workers (e.g., drivers, local construction workers).
- 2. Large corporations.
- 3. **Elderly individuals** who may stay home alone unattended.
- 4. **Adventurers** (e.g., **bikers**, **hikers**, **campers**) who may face risks in remote areas.

7. Implementation [Draft]

7.1. The wearable device:

- 1. A low powered **microcontroller** polls sensory data.
- 2. In case of an event, it uses **GSM/GPS communication** to alert the base station and vice versa.

7.2. The base station:

- 1. Connects to a PC or a security system using USB.
- 2. Uses a microcontroller and GSM/GPS communication.
- 3. For individual workers the base station is simply replaced with an simple mobile app (or a text messages based implementation) on some other party's cellcular device(e.g., a loved one).

8. Hardware & Cost Estimation [Draft]

Component	Cost (LKR)
LP Microcontroller x2	TBD
GSM Module x2	~1150 x2
Small Buzzer	~90
Enclosure	TBD
РСВ	TBD
IMU Sensor (Mandatory)	~650
Microphone (Mandatory)	~160
Gas Sensors (Optional)	~900
Other Optional Sensors	TBD
Push Button	~100

9. Next Steps [Draft]

- Refine the implementation and expand UI details.
- Develop a prototype.
- Develop a GUI for base station.
- Gather user feedback for iterative improvements.

10. References

- Competitors:
 - 1. Black Line Safety
 - 2. Solo Protect
 - 3. People Safe
- Data Local:
 - 1. Occupational injuries in Sri Lanka [Pages 77-83]

- 2. Poor Occupational Safety in Sri Lanka a study
- 3. Workplace accidents in Sri Lanka Ticking time bomb
- 4. Ammonia gas poisoning in Horana
- 5. Two deaths from lack of safety measures in Sri Lanka
- 6. Ministry of Labor Sri Lanka
- 7. National Occupational Safety Policy Sri Lanka
- 8. Workspace Accidents in Sri Lanka
- 9. Construction accidents Sri Lanka
- 10. Workspace violence in Sri Lanka
- 11. Sri Lankan sewage maintenance workers killed
- 12. High tension electric trauma in Sri Lanka
- 13. Missing Dematagoda railway employee found dead
- 14. Electrocuted construction worker falls to his death
- 15. Workplace violence and harassment costs Sri Lankan businesses millions

• Data Global:

- 1. NSC National Safety Council USA
- 2. RADIOFRANCE Workplace accidents in France
- 3. AMERICANINSURANCE Causes of workplace injuries
- 4. OSHA Fatal Four in construction
- 5. OSHA Workplace violence

Similar Ideas:

- 1. Smart Helmet for adventurers
- 2. Fall Detection for Elderly
- 3. Lone Worker Safety Devices
- 4. High Tension Electric Trauma in Sri Lanka
- 5. Ammonia Gas Poisoning Incident in Sri Lanka
- 6. Workplace Accidents in Sri Lanka Ticking Time Bomb