

R Notebook

Code ▼

This is an R Markdown (<http://rmarkdown.rstudio.com>) Notebook. When you execute code within the notebook, the results appear beneath the code.

Try executing this chunk by clicking the *Run* button within the chunk or by placing your cursor inside it and pressing *Ctrl+Shift+Enter*.

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```
# R Programming Assignment - 1
# MDSC-201 LAB
# Saideva Sathvik.R
```

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```
# First Program

string <- "Hello World!!"
print(string)
```

```
[1] "Hello World!!"
```

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```
# Data Types In R:
# R has five basic or “atomic” classes of objects:
# • character
# • numeric (real numbers)
# • integer
# • complex
# • logical (True/False)

# Numbers
# Numbers in R are generally treated as numeric objects (i.e. double precision real numbers).

number1 <- 1
```

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```
# If you explicitly want an integer, you need to specify the L suffix. So entering 1 in R gives you a
# numeric object; entering 1L explicitly gives you an integer object.

number1.int <- 1L
print(number1.int)
```

```
[1] 1
```

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```
print(typeof(number1.int))
```

```
[1] "integer"
```

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```
# Logical:  
# Logical variables in R Either Take TRUE/FALSE Only.  
  
logic_variable = TRUE  
print(logic_variable)
```

```
[1] TRUE
```

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```
# Character:  
# Characters in R are same as in other programming languages. They take A-Z or a-z.  
  
character_variable <- 'R'  
print(character_variable)
```

```
[1] "R"
```

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```
# Complex:  
# Complex Numbers Can be expressed in R and can be worked upon easily.  
  
complex_variable.1 <- 2+3i  
complex_variable.2 <- 3+5i  
  
sum <- complex_variable.1 + complex_variable.2  
  
print(sum)
```

```
[1] 5+8i
```

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```
print(typeof(sum))
```

```
[1] "complex"
```

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```
# R Objects  
# VECTOR  
# The most basic type of R object is a vector. Empty vectors can be created with the vector()  
function.  
  
vector.example <- c(1,2,3,4)
```

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```
print(vector.example)
```

```
[1] 1 2 3 4
```

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```
# Lists:  
# Lists are a special type of vector that can contain elements of different classes. Lists are a very  
# important data type in R.  
# Lists can be explicitly created using the list() function, which takes an arbitrary number of  
# arguments.
```

```
x <- list(22234, "Saideva Sathvik", "B+", "I MSc.")  
x
```

```
[[1]]  
[1] 22234  
  
[[2]]  
[1] "Saideva Sathvik"  
  
[[3]]  
[1] "B+"  
  
[[4]]  
[1] "I MSc."
```

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```
# Matrices:  
  
# Matrices are vectors with a dimension attribute. The dimension attribute is itself an integer vector  
# of length 2 (number of rows, number of columns)  
  
m <- matrix(nrow = 2, ncol = 3)  
print(m)
```

```
      [,1] [,2] [,3]  
[1,]   NA   NA   NA  
[2,]   NA   NA   NA
```

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```
# Matrices are constructed column-wise, so entries can be thought of starting in the "upper left" corner
# and running down the column.

m <- matrix(1:6, nrow = 2, ncol = 3)
print(m)
```

```
      [,1] [,2] [,3]
[1,]    1    3    5
[2,]    2    4    6
```

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```
# Matrices can also be created directly from vectors by adding a dimension attribute.

m <- 1:10
print("Vector:")
```

```
[1] "Vector:"
```

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```
m
```

```
[1]  1  2  3  4  5  6  7  8  9 10
```

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```
dim(m) <- c(5, 2)
print("After converting vector into matrix")
```

```
[1] "After converting vector into matrix"
```

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```
# Factors:
# Factors are used to represent categorical data and can be unordered or ordered. One can think of
# a factor as an integer vector where each integer has a label.
# Factor objects can be created with the factor() function.

x <- factor(c("India", "India", "Italy", "America", "America", "England"))
x
```

```
[1] India  India  Italy   America America England
Levels: America England India Italy
```

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```
table(x)
```

```
x
America England India Italy
      2      1      2      1
```

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```
# Data Frames:
# Data frames are used to store tabular data in R. They are an important type of object in R
and are
# used in a variety of statistical modeling applications.

# Data frames are represented as a special type of list where every element of the list has to
have the
# same length. Each element of the list can be thought of as a column and the length of each
element
# of the list is the number of rows.

x <- data.frame(foo = 1:4, bar = c(T, T, F, F))
x
```

foo <int>	bar <lgl>
1	TRUE
2	TRUE
3	FALSE
4	FALSE

4 rows

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```
NA
```

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```
# Names:
# R objects can have names, which is very useful for writing readable code and self-describing
objects.
# Here is an example of assigning names to an integer vector.

x <- 1:3
print("names before assigning: ")
```

```
[1] "names before assigning: "
```

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```
names(x)
```

```
NULL
```

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```
names(x) <- c("New York", "Seattle", "Los Angeles")

print("After Assigning: ")
```

```
[1] "After Assigning: "
```

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```
names(x)
```

```
[1] "New York"      "Seattle"      "Los Angeles"
```

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```
# Arrays are the R data objects which can store data in more than two dimensions. Arrays can
store only data type.
# An array is created using the array() function. It takes vectors as input and uses the valu
es in the dim parameter to create an array.

# Create two vectors of different lengths.
vector1 <- c(5,9,3)
vector2 <- c(10,11,12,13,14,15)

# Take these vectors as input to the array.
result <- array(c(vector1,vector2),dim = c(3,3,2))
print(result)
```

```
, , 1
```

```
      [,1] [,2] [,3]
[1,]    5   10   13
[2,]    9   11   14
[3,]    3   12   15
```

```
, , 2
```

```
      [,1] [,2] [,3]
[1,]    5   10   13
[2,]    9   11   14
[3,]    3   12   15
```

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```
column.names <- c("COL1","COL2","COL3")
row.names <- c("ROW1","ROW2","ROW3")
matrix.names <- c("Matrix1","Matrix2")

# Take these vectors as input to the array.
result <- array(c(vector1,vector2),dim = c(3,3,2),dimnames = list(row.names,
  column.names, matrix.names))

# Print the third row of the second matrix of the array.
print(result[3,,2])
```

```
COL1 COL2 COL3
  3   12   15
```

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```
# Print the element in the 1st row and 3rd column of the 1st matrix.
print(result[1,3,1])
```

```
[1] 13
```

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```
# Print the 2nd Matrix.
print(result[, ,2])
```

```
      COL1 COL2 COL3
ROW1     5   10   13
ROW2     9   11   14
ROW3     3   12   15
```

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When you save the notebook, an HTML file containing the code and output will be saved alongside it (click the *Preview* button or press *Ctrl+Shift+K* to preview the HTML file).

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