
Operating Systems : Lab 2

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CS19B025

September 5, 2021

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1 SUMMARY

In this lab, new system calls are added to xv6. They are

- `echo_simple` : called from `test_problem_1` file. It takes an argument and prints it from kernel
- `echo_kernel` : called from `test_problem_2` file. It is an extension from above. It takes any number of arguments and prints it from kernel.
- `trace` : called from `trace` file. It traces any system call given to it as a mask. Prints all the processes forked from the main process. The `trace` system call enables tracing for the process that calls it and will not affect other processes

2 PROBLEM 1

The following steps are followed

- Added a new user program called `test_problem_1` and called the newly added `echo_simple` from it with the string argument

```
/* in test_problem_1.c */
void main(int argc, char** argv)
{
    /* something */
    echo_simple(argv[1]);
}
```

- Retrieved the argument using helper function `argstr` and printed from kernel

```
/* in sysproc.c */
argstr(0, str, MAXPATH)
printf("%s\n", str);
```

3 PROBLEM 2

The steps followed are the same except that instead of a simple `char*`, `argv` is passed and it is retrieved using helper functions `argaddr`, `fetchaddr` and the strings are obtained using `fetchstr`

4 PROBLEM 3

- `trace` user program is added using given file `trace.c`
- A syscall `trace` is also added to the list of existing system calls appropriately
- A new member called `trace_arg` is added to `proc` struct in `proc.h` file

- In trace sys_call this member of the struct is set to the argument
- And finally whenever a traced process is abt to exit it is printed in appropriate format

5 PROBLEM 4

It is in continuation of the above problem.

In all the system call functions whenever that system call is traced. The arguments are printed. (find a comment saying " tracing functionality " in syscalls wherever this functionality is added)