LOCKEDME.COM

Phase1: Final assessment project

Git Repository: https://github.com/Sathvika0214/corejava.git

Virtual key for your repositories:

Project objective:

Complete the features of the application by planning the development in Terms of sprints and then push the source code to the GitHub repository. As This is a prototyped application, the user interaction will be via a Command line.

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General info:

A simple file handling project in Java

Background of the problem statement:

Company Lockers Pvt. Ltd. Hired you as a Full Stack Developer. They aim To digitize their products and chose LockedMe.com as their first

Project to start with. You're asked to develop a prototype of the Application. The prototype of the application will be then presented to

The relevant stakeholders for the budget approval. Your manager has set Up a meeting where you're asked to present the following in the next 15 Working days.

- Specification document Product's capabilities, appearance, and User interactions
- Number and duration of sprints required
- Setting up Git and GitHub account to store and track your Enhancements of the prototype
- Java concepts being used in the project
- Data Structures where sorting and searching techniques are used.

The goal of the company is to deliver a high-end quality product as Early as possible.

Using the application:

Welcome screen displays the application name and the developer details.

The details of the user interface are shown to the user. The user has to select from the options listed

- 1. The first option returns the current file names in ascending order. The main directory can be assigned in LockedMe class.
- 2. The second option returns the details of the user interface options displaying the following:
 - a. Add a file to the existing directory list
 - b. Delete a user specified file from the existing directory list
 - c. Search a user specified file from the main directory
 - d. Option to navigate back to the main context
- 3. Third option to closes the application

Technologies:

- Eclipse/IntelliJ: An IDE to code for the application
- Java: A programming language to develop the prototype
- Git: To connect and push files from the local system to GitHub
- GitHub: To store the application code and track its versions
- Scrum: An efficient agile framework to deliver the product Incrementally
- Search and Sort techniques: Data structures used for the project
- Specification document: Any open-source document or Google Docs

Setup:

Run this as a java project

Launcher or main() method can be found in LockedMe class under src folder