### **Marketing Data Analytics**

Master's in business Analytics and Project Management, University of Connecticut

**OPIM-5604-Predictive Modeling** 

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### **EXECUTIVE SUMMARY:**

The primary objective of the modeling in the Marketing dataset considered is to "Predict who will respond to an offer/service which is being advertised in the campaign".

By predicting the customer's response and categorizing them into customer groups before the marketing campaign, we will be able to significantly boost the marketing campaign's efficiency by increasing the conversion rate. This way, we would be able to target the potential customers within the campaign budget.

Based on the results of our modeling efforts to predict whether a customer will accept or reject an offer, we have concluded that the Group B significant variables models, specifically the nominal logistic model, are some of the most powerful models for determining whether a customer will accept or reject the next campaign offer.

The ensemble model came in second, and the neural network model came in third. These were the most popular models.

Accuracy is maximized with the least amount of overfitting. After evaluating the models' results, we interpret the models' findings.

We recommend the following to our business associates:

- Consumers who accepted more campaign offers in past campaigns are more inclined to accept the next campaign's offer.
- Customers who have recently purchased something are more prone to accept the following advertising offer.
- In addition, clients who invest more in wines and meat products are more likely to accept the next campaign offer
- Customers with an annual income of more than \$75,000 are more likely to accept the offer, with the single status being the most crucial factor.

### **PROBLEM STATEMENT:**

Several marketing campaigns are being conducted regularly to attract customers to buy a product. Some turn out to be successful, and some will not be as successful as the company expected them to be. A good marketing campaign can be the game-changer in making a product successful. In Many cases, the campaigns done are not reaching the consumers who would buy the potential Product. The products used in the marketing campaign are Wines, Fruits, Meat, Fish, Sweets, and Gold Products. The campaign manager for the company wants to know where most of the funds are diverted and doesn't want any of the resources to be squandered when targeting the wrong people. Hence, we propose to analyze the marketing data to gain valuable insights for finding the target customers with more potential to buy.

### **METHODOLOGY**

We have undertaken the five-step SEMMA process (Sample, Explore, Modify, Model, and Assess) as the methodology for this project.

### **SAMPLE**

We have chosen the "Marketing Analytics" dataset from Kaggle, with 28 columns and 2240 rows. The data dictionary can be found in Appendix A.

#### **EXPLORE**

With the help of data visualization, we tried to understand the data and identified if there were any correlations between the different predictor variables. We also tried to see if there were any abnormalities within our data.

We started with exploring the data by building several graphs using graph builder to gain better insights into our data. Some of the insights of the visualizations are as follows:

#### **Income vs Type of Purchases:**

People are split into groups based on their earnings. They are classified into five different groups: low income, lower middle income, middle income, middle income, upper middle income, and high income. The income ranges for the categories are as follows: '\$1,730 - \$32,011', '\$32,011 - \$44,529', '\$44,529 - \$58,482', '\$58,482 - \$71,819' & '\$71,819 - \$666,666. From the graph, we can infer that the lower and lower-middle-income people visit the websites the most but have the Least Amount of web purchases. The high and upper middle income less frequently visit the website's but do the highest number of purchases. The people in the middle-income purchase the highest with deals and offers, and the high-income purchase the least. The high and upper-middle-income groups make the most catalog and in-store purchases. This information provides relevant details about the expenditure the customers within different salary brackets make on different platforms.

#### Income & Marital Status vs Response

We also derived the Purchase Behavior of People based on their Marital Status and Salary brackets. From this visualization, we can conclude that people who are single or Divorced from the High-income bracket are more likely to accept the marketing campaign offer.

### Total Amount spent Vs. Customers duration associated in months:

From this visualization, we have classified our customers into four segments.

- 1. Premium Loyal Customers
- 2. Inherently Loyal Customers
- 3. High-Valued Customers
- 4. Low-Valued Customers

**Premium Customers** are associated with the company for more than 100 months and spend the most among our customers.

*Inherently Loyal Customers* are those customers associated with the company for more than 100 months; however, they do not spend much on the customers.

High-valued Customers are not associated with the company for a longer duration, but the amount spent is high.

**Low-Valued Customers** are the ones who are not associated with the company for a long time, and they have not spent money.

#### Campaign Acceptance vs Response:

From the above graph, we can infer that if a customer accepts an offer in Campaign 1, they are subsequently not accepting the offer in Campaign 2 & 3. However, they accept the offer in Campaign 4 & Campaign 5.

A similar pattern can be observed even when a customer rejects an offer in campaign one they reject in the subsequent campaigns, i.e., in Campaign 2&3. Still, the conversion rate is high in Campaign 5, irrespective of the acceptance of the offer in campaign 4.

We can conclude that Campaign 5 is outperforming all the other campaigns.

#### Geographical Segmentation (Locations Vs. Mean Acceptance of all the 5 Campaigns):

In campaign 1, "Spain," "Canada" performed well.

In campaign 3, "Germany," "India," "Spain," "United States" performed exceptionally well.

In campaign 4, "Spain," "India," "Germany," "Canada" performed quite well.

In campaign 5, "Australia," "Canada," "Spain" performed quite well.

Campaign 2 was not doing very well in any of the countries.

Canada, Germany, and Spain responded well to the Campaigns regarding the overall average performance.

We will be targeting the customers in the Premium - High Income Level.

### **MODIFY:**

We found 24 missing values in the 'income' column. Since the size of the Dataset is limited, we performed auto imputation for these values. These were replaced using Automated data imputation. Column mean or Mode imputation was found to be the best fit.

### **DATATYPE**

To Understand the behavior of the customer more accurately, the following column datatypes are changed accordingly

- Changed Education from Nominal to Ordinal variables. This is done to categorize and predict the values based on the education levels of the customer.
- Changed Income to Ordinal, we have divided all the people into five income groups.

#### **MISSING VALUES**

We found 24 missing values in the 'income' column. Since the size of the dataset is limited, we performed auto imputation for these values. These were replaced using Automated data imputation. Column mean or Mode imputation was found to be best fit.

#### **OUTLIERS**

Outliers were observed in the following columns

- MntWines
- MntFruits
- MntMeatProducts
- MntFishProducts
- MntSweetProducts
- MntGoldProds
- NumDealsPurchases
- NumWebPurchases
- NumCatalogPurchases
- NumWebVisitsMonth

Again, since the Dataset is limited, We decided to impute them by using the continuous fit feature offered by JMP.

The continuous fit feature is very robust. We could have applied the conventional method of imputing these outliers using the median values, but the continuous fit feature offered by JMP is more robust. Hence, we decided to go ahead with this

The columns MntWines, MntFruits, MntMeatProducts, MntFishProducts, MntSweetProducts, MntGoldProds were handled using 'Fitted SHASH Distribution' and the columns NumWebPurchases, NumWebVisitsMonth were handled using Fitted Normal 3 Mixture Distribution.

### **MODEL**

We used a systematic approach to investigate different modeling strategies. Essentially, the modeling strategy was to throw everything at the wall and see what sticks. We ran all the other models that were explained to us in the class, but at the same time, we also ran SVM to check if it makes any difference in the accuracy. The different models we created are Logistic Regression, Decision Tree, Bootstrap Forest, Neural Network, SVM, and K Nearest Neighbors.

Before we created models, we split 60% of our data into the Training set, 20% into the Validation set, and 20% into the Test set. Our Target variable is 'Response' which is binary. The target variable 'Response' tells us if the customer accepts the marketing campaign offer.

We utilized each of these modeling strategies with each predictor variable in the Dataset to anticipate the customers' responses. Some of these predicted models were excellent, while others fell short. Many of the models produced comparable outcomes. We also encountered models where there was an overfit in the training Data. The model exploration data are in Appendix C.

### **Logistic Regression**

We created our first model using Logistic Regression. We discovered that the initial run of the logistic regression model revealed that roughly half of the variables were inconsequential in predicting the target variable. We kept the cutoff of our P Values as 0.15 for the variables which are contributing for our model. The effect summary showed that only 12 columns are contributing to the target variable.

We can infer from the fit details table, The misclassification rate over here is 10.79%. We can tell from the misclassification rate that the accuracy of our model is almost 90%.

### REDUCED LOGISTIC REGRESSION MODEL

Afterwards, we ran the model with the 12 variables which contributed maximum towards the target variable.

The revised Logistic Regression model produced significantly better results. So based on this derivation, we decide to run an optimized model for all other techniques considering only significant variables by logistic regression method.

The variables that were the most significant in predicting the target variable are:

CompleteAcceptedCmp, Recency Mnt Wines, MntMeatProducts, Customer Relationship with company, Marital Status, Education status, Number of Catalog Purchases were the variables in order of relevance.

Based on this we decided to run all the models with only these 12 variables. The ranking of the best models is given in Appendix C.

### **ASSESS**

We divided the models into two groups to rank their performance. Models built including all variables were placed in Group A, while models with just significant variables were placed in Group B. The correctness of the performance was then ranked in ascending order by partition. Overfitting between the training and validation partitions was also investigated. Overfit models were given the lowest overall rating. As a result, we were able to properly examine the performance of our models and interpret the data to make conclusions.

### **RESULTS**

Based on the results of our modeling efforts to predict whether a customer will accept or reject an offer, we have concluded that the Group B significant variables models, specifically the nominal logistic model, are some of the most powerful models for determining whether a customer will accept or reject the next campaign offer.

As stated earlier, we built the models using two sets of data, one with all the predictor variables and the other with only the significant values, as described in the paper's modeling section. This successfully divided the models into two groups for analysis.

All predictor variables in Group A were included, regardless of their significant value.

Our Training, validation, and Test groups had 1,344,448 and 448 participants, respectively.

The difference in misclassification rates between the Training and Validation groups was used to account for overfitting. Regarding deriving the model outcome from Test data considering that training data is prone to overfitting, we found that the Logistic Regression and Neural Model NtanH(3)Linear2 has the same approximate accuracy with a misclassification rate of 9.60 %. The next best models are Partition, SVM, Bootstrap Forest, K Nearest Neighbors in this order. The Bootstrap Forest has the maximum accuracy in the training data. Still, we are not going with this model because it is highly overfitting in the training data, with the accuracy dropping from 95% to 87% and 88% invalidation and test data.

Group B consists of models with only significant values. Here the Logistic regression has the lowest misclassification rate of 9.60 %. The next best models here are SVM, Neural, Bootstrap Forest, Partition, K Nearest Neighbors in this order.

### **CONCLUSIONS**

Finally, based on the Model results, we are going with the Logistic regression after considering factors including optimum misclassification rate, Least overfitting, and better interpretation and understanding of the model. Even though Neural Network had similar accuracy to Logistic regression in Group A, we are not going with it because Neural network is a kind of backbox that is difficult to interpret.

Based on the results of our modeling efforts to predict whether a customer will accept or reject an offer, we have concluded that the Group B significant variables models, specifically the nominal logistic model, are some of the most powerful models for determining whether a customer will accept or reject the next campaign offer. Important Takeaways from the Model are:

- Consumers who accepted more campaign offers in past campaigns are more inclined to accept the next campaign's offer.
- Customers who have recently purchased a product are more inclined to accept the following advertising
  offer.
- In addition, clients who invest more in wines and meat products are more likely to accept the next campaign offer.
- Customers with an annual income of more than \$75,000 are more likely to accept the offer, with the single status being the most important factor.

### **RECOMMENDATIONS:**

To make the next campaign a success, these are the following recommendations we would provide to our business associates:

- The company should provide additional promotions and deals on wine and meat goods. Given that high-income individuals are more likely to buy a product in a shop and middle-income people are more likely to buy a product online with a discount.
- It is suggested that middle and above-middle-income people get digital adverts in the next marketing campaign to enhance sales.

- Customers in the above medium income category who are unmarried are more likely to take up the offer than others, so firms should target them to enhance sales and reduce marketing campaign costs.
- Offer Lucrative offers to customers who have not accepted offers in previous campaigns. By doing this, the customer of this category will be more likely than ever to accept the upcoming campaigns.

### **REFERENCES**

https://www.kaggle.com/jackdaoud/marketing-data

Shmueli, Galit, et al. Data Mining for Business Analytics: Concepts, Techniques, and Applications with JMP Pro. John Wiley & Sons, Inc., 2017.

### **APPENDIX**

### **APPENDIX A: DATA DICTIONARY**

Description of all the labels in the dataset.

ID – Unique ID of all the customers in the database

Year\_Birth - Birthdate of each customer

Education - Qualification of each customer

Marital\_Status - explains the marital status of each customer

Income - Yearly Household Income of customer

Kidhome - Number of kids in the Customer's Household

Teenhome - Number of teenagers in the Customer's Household

Dt\_Customer - date of customer's enrolment with the company

Recency - Number of days since the last purchase is made.

MntWines - Amount Spend on Wine Products since last two years

MntFruits - Amount Spent on Fruits since last two years

MntMeatProducts - Amount Spend on Meat Products since last two years

MntFishProducts - Amount Spend on Fish Products since last two years

MntSweetProducts - Amount Spent on Sweet Products since last two years

MntGoldProds - Amount Spend on Gold since last two years

NumDealsPurchases - Number of purchases made with discounts

NumWebPurchases - Purchases happened over company website

NumCatalogPurchases - Number of purchases made using catalogs

NumStorePurchases - Number of purchases made directly in store

NumWebVisitsMonth - Number of web visits to the company's website in the last month

AcceptedCmp1 - If Customer accepted offer in the 1st campaign

AcceptedCmp2 - If Customer accepted offer in the 2nd campaign

AcceptedCmp3 - If Customer accepted offer in the 3rd campaign

AcceptedCmp4 - If Customer accepted offer in the 4th campaign

AcceptedCmp5 - If Customer accepted offer in the 5th campaign

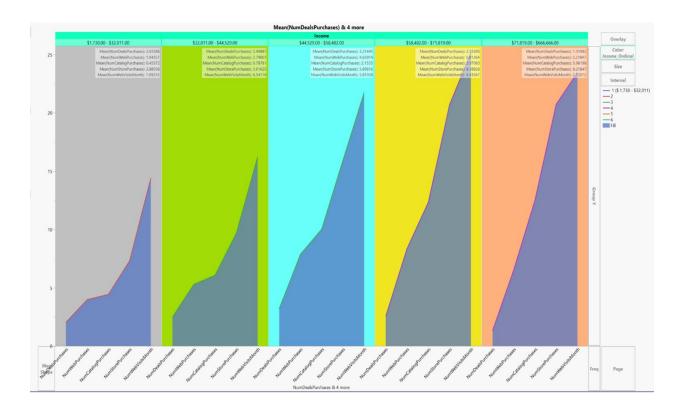
Response - Response is the Target Variable which explains if the Customer accepted the offer in the Last Campaign

Complain - If the Customer raised any complaint in the last two years.

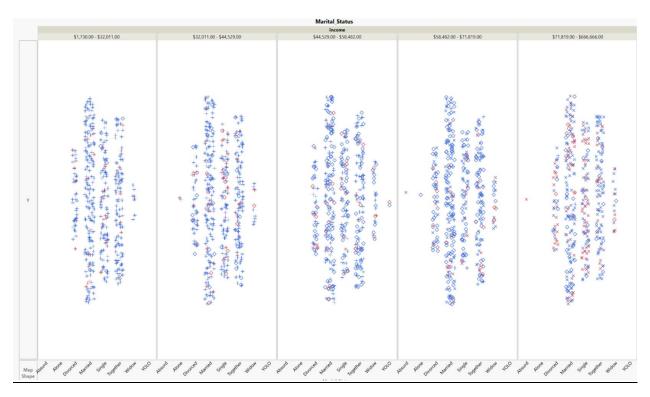
Country - Country from which the Customer belongs.

### **APPENDIX B: EXPLORE**

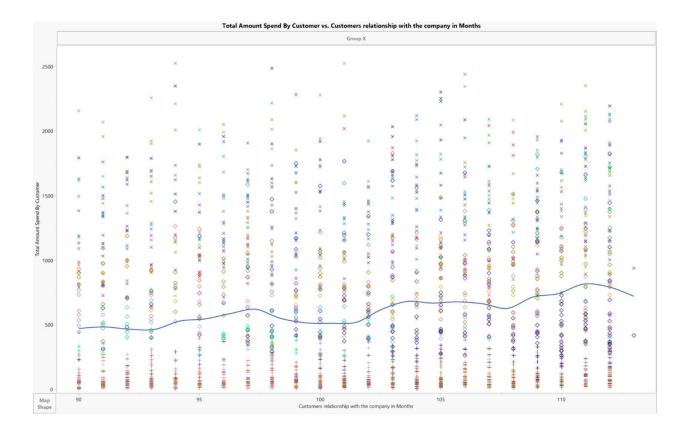
### **Income vs Type Of Purchases:**



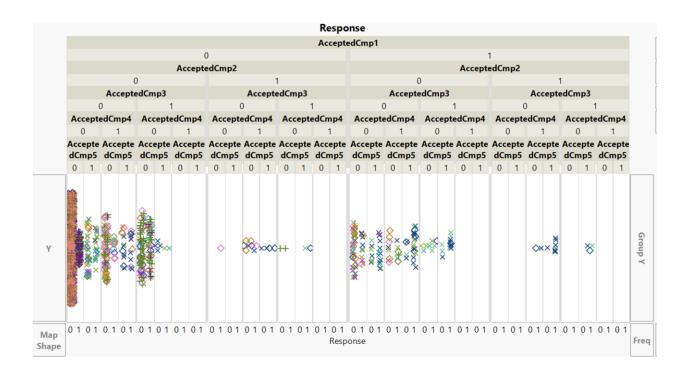
### **Income & Marital Status vs Response**



### **Total Amount spent Vs. Customers duration associated in months:**



### **Campaign Acceptance vs Response:**



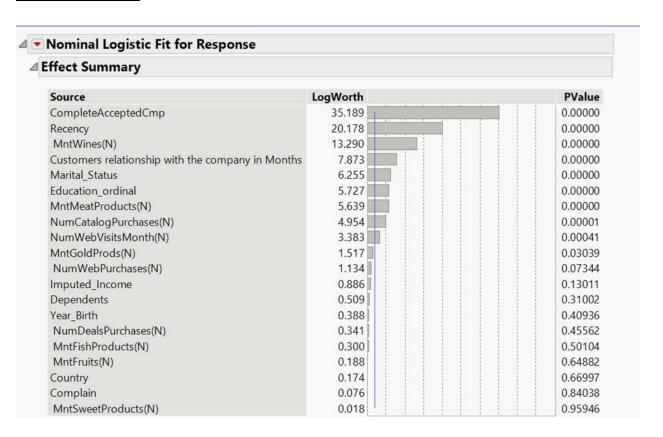
### **Geographical Segmentation (Locations Vs. Mean Acceptance of all the 5 Campaigns):**

	AcceptedCmp1	AcceptedCmp2	AcceptedCmp3	AcceptedCmp4	AcceptedCmp5
Country	Mean	Mean	Mean	Mean	Mean
AUS	0.04375	0	0.05625	0.0375	0.08125
CA	0.0671641791	0.0223880597	0.0671641791	0.0895522388	0.078358209
GER	0.0583333333	0.0166666667	0.0833333333	0.0916666667	0.0666666667
IND	0.0472972973	0.0135135135	0.0878378378	0.0743243243	0.0405405405
SA	0.059347181	0.0118694362	0.0623145401	0.059347181	0.0623145401
SP	0.0712328767	0.0146118721	0.0757990868	0.0812785388	0.0812785388
US	0.0642201835	0	0.0733944954	0.0550458716	0.0458715596

	AcceptedCmp1	AcceptedCmp2	AcceptedCmp3	AcceptedCmp4	AcceptedCmp5
Country	Mean	Mean	Mean	Mean	Mean
AUS					
CA					
GER					
IND					
SA					
SP					
US		П			

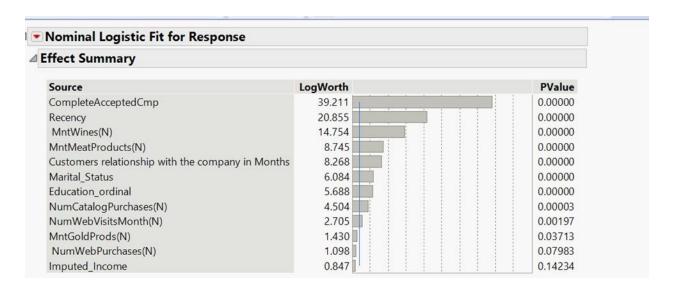
### **APPENDIX C: MODELING**

#### **LOGISTIC REGRESSION**



Measure	Training	Validation	Test	Definition
Entropy RSquare	0.4228	0.0795	0.3951	1-Loglike(model)/Loglike(0)
Generalized RSquare	0.5268	0.1156	0.4906	(1-(L(0)/L(model))^(2/n))/(1-L(0)^(2/n))
Mean -Log p	0.2443	0.4058	0.2382	Σ -Log(ρ[j])/n
RASE	0.2737	0.3011	0.2708	$\sqrt{\sum (y[j]-\rho[j])^2/n}$
Mean Abs Dev	0.1481	0.1658	0.1459	Σ  y[j]-ρ[j] /n
Misclassification Rate	0.1079	0.1183	0.0960	∑ (ρ[j]≠ρMax)/n
N	1344	448	448	n

### **REDUCED LOGISTIC REGRESSION**



Fit Details					
Measure	Training	Validation	Test	Definition	
Entropy RSquare	0.4124	0.0536	0.3482	1-Loglike(model)/Loglike(0)	
Generalized RSquare	0.5160	0.0788	0.4400	$(1-(L(0)/L(model))^{(2/n)}/(1-L(0)^{(2/n)})$	
Mean -Log p	0.2487	0.4172	0.2567	∑ -Log(ρ[j])/n	
RASE	0.2763	0.3036	0.2743	$\sqrt{\sum (y[j]-\rho[j])^2/n}$	
Mean Abs Dev	0.1508	0.1687	0.1481	Σ  y[j]-ρ[j] /n	
Misclassification Rate	0.1086	0.1228	0.0960	∑ (ρ[j]≠ρMax)/n	
N	1344	448	448	n	

#### **PARTITION**



### **△ Fit Details**

Measure	Training	Validation	Test	Definition
Entropy RSquare	0.2696	0.2411	0.2535	1-Loglike(model)/Loglike(0)
Generalized RSquare	0.3573	0.3268	0.3320	(1-(L(0)/L(model))^(2/n))/(1-L(0)^(2/n))
Mean -Log p	0.3091	0.3346	0.2940	Σ -Log(ρ[j])/n
RASE	0.3020	0.3153	0.2940	$\sqrt{\sum (y[j]-\rho[j])^2/n}$
Mean Abs Dev	0.1829	0.1933	0.1780	Σ  y[j]-ρ[j] /n
Misclassification Rate	0.1176	0.1339	0.1094	∑ (ρ[j]≠ρMax)/n
N	1344	448	448	n

### △ Confusion Matrix

Ш		

Actual	Predi Cou	
Response	0	1
0	1120	22
1	136	66

Actual	Predicted Rate		
Response	0	1	
0	0.981	0.019	
1	0.673	0.327	

### Validation

	Predicted		
Actual	Count		
Response	0	1	
0	369	7	
1	53	19	

Actual	Predicted Rate			
Response	0	1		
0	0.981	0.019		
1	0.736	0.264		

### Test

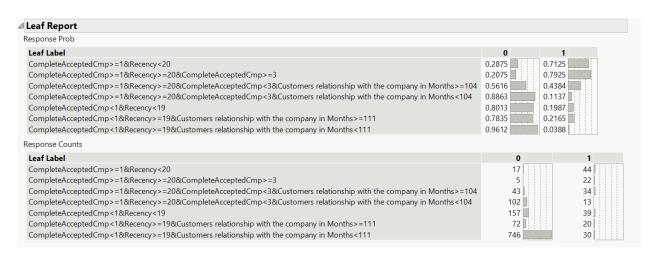
	Predicted		
Actual	Count		
Response	0	1	
0	381	7	
1	42	18	

	Predicted			
Actual	Rate			
Response	0	1		
0	0.982	0.018		
1	0.700	0.300		

#### **REDUCED PARTITION**

Fit Details				
Measure	Training	Validation	Test	Definition
Entropy RSquare	0.2696	0.2411	0.2535	1-Loglike(model)/Loglike(0)
Generalized RSquare	0.3573	0.3268	0.3320	(1-(L(0)/L(model))^(2/n))/(1-L(0)^(2/n))
Mean -Log p	0.3091	0.3346	0.2940	Σ -Log(ρ[j])/n
RASE	0.3020	0.3153	0.2940	$\sqrt{\sum (y[j]-\rho[j])^2/n}$
Mean Abs Dev	0.1829	0.1933	0.1780	Σ  y[j]-ρ[j] /n
Misclassification Rate	0.1176	0.1339	0.1094	∑ (ρ[j]≠ρMax)/n
N	1344	448	448	n

	Number		
Term	of Splits	G^2	Portion
CompleteAcceptedCmp	2	181.2916	0.5910
Recency	2	66.4803104	0.2167
Customers relationship with the company in Months	2	59.0075757	0.1923
Education_ordinal	0	0	0.0000
Marital_Status	0	0	0.0000
mputed_Income	0	0	0.0000
MntWines(N)	0	0	0.0000
MntMeatProducts(N)	0	0	0.0000
MntGoldProds(N)	0	0	0.0000
NumWebPurchases(N)	0	0	0.0000
NumCatalogPurchases(N)	0	0	0.0000
NumWebVisitsMonth(N)	0	0	0.0000



## ■ Confusion Matrix

Tra	aining		Vali	dation			Гest	
Actual	Predic Cou		Actual	Predic Cou		Actual	Predic Cou	
Response	0	1	Response	0	1	Response	0	
0	1120	22	0	369	7	0	381	
1	136	66	1	53	19	1	42	18

Actual	Predicted Rate			
Response	0	1		
0	0.981	0.019		
1	0.673	0.327		

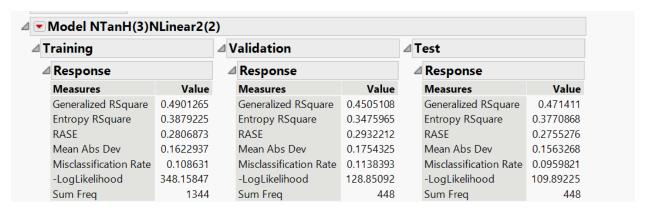
validation					
	Predicted				
Actual	Count				
Response	0	1			
0	369	7			
1	53	19			

	Predicted			
Actual	Rate			
Response	0	1		
0	0.981	0.019		
1	0.736	0.264		

rest					
Predicted					
Actual	Count				
Response	0	1			
0	381	7			
1	42	18			

	Predicted			
Actual	Rate			
Response	0	1		
0	0.982	0.018		
1	0.700	0.300		

### **NEURAL NETWORK**



Contusion Matrix  Predicted Actual Count					
Response	0	1			
0	1100	42			
1	104	98			
Confusion Rates					
	Pred	icte			

Comasion rates				
Actual	Predicted Rate			
Response	0	1		
0	0.963	0.037		
1	0.515	0.485		

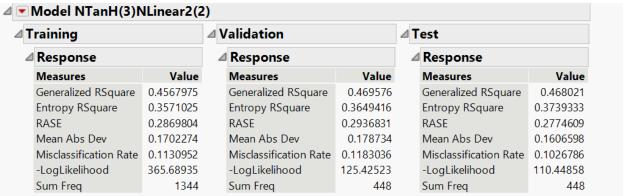
Confusion Matrix				
Predicted				
Actual	Count			
Response	0	1		
0	364	12		
1	39	33		

Confusion Rates						
Predicted						
Actual	Ra	te				
Response	0	1				
0	0.968	0.032				
1	0.542	0.458				

Confusion Matrix						
Predicted						
Actual	Cou	nt				
Response	0	1				
0	378	10				
1	33	27				

Confusion Rates						
Predicted						
Actual	Rate					
Response	0	1				
0	0.974	0.026				
1	0.550	0.450				

### **REDUCED NEURAL**



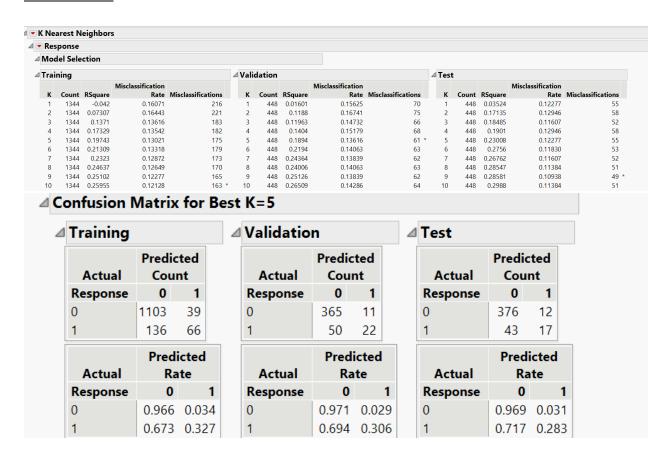
Confusio	on Matri	ix	Confusio	Confusion Matrix				Confusion Matrix		
	Predicted			Predic	ted			Predicted		
Actual	Cou	nt	Actual	Actual Count			Actual	Cour	nt	
Response	0	1	Response	0	1		Response	0	1	
0	1096	46	0	363	13		0	379	9	
1	106	96	1	40	32		1	37	23	
Confusion Rates		Confus	Confusion Rates			Confusion Rates				
	Predicted			Pred	icted			Predi	icted	
Actual Rate		Actual	Actual Rate			Actual	Rate			
Response	0	1	Response	0	1		Response	0	1	
0	0.960	0.040	0	0.965	0.035		0	0.977	0.023	
1	0.525	0.475	1	0.556	0.444		1	0.617	0.383	

## K-NN

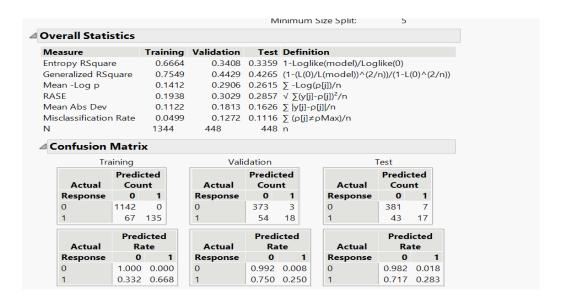
□ Training □ Validation					⊿1	Γest									
			Misclassification					Misclassification						Misclassification	
K	Count	<b>RSquare</b>	Rate	Misclassifications	K	Count	<b>RSquare</b>	Rate	Misclassifications		K	Count	<b>RSquare</b>	Rate	Misclassifications
1	1344	-0.0165	0.15402	207	1	448	0.00786	0.15848	71		1	448	-0.0104	0.13393	60
2	1344	0.13465	0.14881	200	2	448	0.08543	0.16295	73		2	448	0.15136	0.15179	68
3	1344	0.20379	0.12574	169	3	448	0.11885	0.15402	69		3	448	0.17072	0.11384	51
4	1344	0.21815	0.13021	175	4	448	0.13591	0.14509	65		4	448	0.19729	0.11607	52
5	1344	0.224	0.12202	164	5	448	0.15912	0.14063	63		5	448	0.23412	0.10714	48
6	1344	0.23215	0.12426	167	6	448	0.19398	0.14286	64		6	448	0.22632	0.11607	52
7	1344	0.2406	0.12500	168	7	448	0.20591	0.13170	59 *		7	448	0.23062	0.12054	54
8	1344	0.23941	0.11830	159 *	8	448	0.2202	0.13616	61		8	448	0.23762	0.12500	56
9	1344	0.25226	0.11979	161	9	448	0.22779	0.14063	63		9	448	0.22644	0.12946	58
10	1344	0.25233	0.11830	159	10	448	0.24717	0.13393	60		10	448	0.22063	0.12277	55

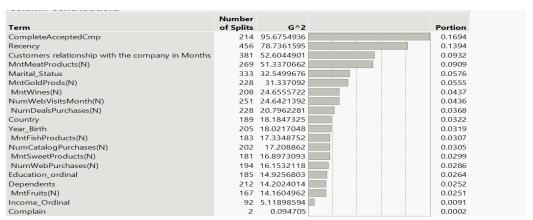
Training			<b>⊿</b> Validati	on		Δ	⊿ Test				
Actual	Predicted ual Count		Actual	Predicted Actual Count			Actual	Predicted ual Count			
Response	0	1	Response	0	1		Response	0	1		
0	1114	28	0	369	7		0	375	13		
1	140	62	1	52	20		1	41	19		
Predicted			Pred	icted			Pred	icted			
Actual Rate		Actual	Ra	ate		Actual	Ra	ite			
Response	0	1	Response	0	1		Response	0	1		
0	0.975	0.025	0	0.981	0.019		0	0.966	0.034		
1	0.693	0.307	1	0.722	0.278		1	0.683	0.317		

#### **REDUCED KNN**



#### **BOOTSTRAP**





### REDUCED BOOTSTRAP

## ✓ Overall Statistics

Measure	Training	Validation	Test Definition
Entropy RSquare	0.6581	0.3299	0.3768 1-Loglike(model)/Loglike(0)
Generalized RSquare	0.7479	0.4307	0.4711 (1-(L(0)/L(model))^(2/n))/(1-L(0)^(2/n))
Mean -Log p	0.1447	0.2954	0.2454 ∑ -Log(ρ[j])/n
RASE	0.1980	0.3029	0.2781 √ ∑(y[j]-ρ[j])²/n
Mean Abs Dev	0.1140	0.1815	0.1574 ∑  y[j]-ρ[j] /n
Misclassification Rate	0.0506	0.1317	0.1094 ∑ (ρ[j]≠ρMax)/n
N	1344	448	448 n

## **△** Confusion Matrix

Training

Actual	Predicted Count				
Response	0	1			
0	1138	4			
1	64	138			

Actual	Predi Ra	
Response	0	1
0	0.996	0.004
1	0.317	0.683

Va	lic	lation	

	Predicted				
Actual	Count				
Response	0	1			
0	372	4			
1	55	17			

	Predicted				
Actual	Rate				
Response	0	1			
0	0.989	0.011			
1	0.764	0.236			

## Test

Actual	Predicted Count			
Response	0	1		
0	379	9		
1	40	20		

	Predicted			
Actual	Rate			
Response	0	1		
0	0.977	0.023		
1	0.667	0.333		

### <u>SVM</u>

### **▶** Support Vector Coefficients

#### **Test Definition** Measure Training Validation **Entropy RSquare** 0.5694 Generalized RSquare $0.4609 \quad 0.3565 \quad (1-(L(0)/L(model))^{(2/n)}/(1-L(0)^{(2/n)})$ 0.6697 Mean -Log p 0.1823 0.2835 0.2858 $\sum -\log(\rho[j])/n$ $0.2864 \quad 0.2848 \quad \sqrt{\sum (y[j] - \rho[j])^2/n}$ RASE 0.2327 Mean Abs Dev 0.1060 $0.1422 \quad 0.1358 \quad \sum |y[j] - \rho[j]|/n$ Misclassification Rate 0.0804 0.1228 0.1116 $\sum (\rho[j] \neq \rho Max)/n$ Ν 1344 448 448 n

Set Prob	ability Thres	hold								
Training			<b>⊿</b> Validatio	n		4	Test			
Actual	Predicted Rate	Misclassification Rate	Actual	Predic Rate		Misclassification Rate	Actual		icted ate	Misclassification Rate
Response	0 1	0.0908	Response	0	1	0.1138	Response	0	1	0.1094
0	0.993 0.007		0	0.992 (	800.0		0	0.979	0.021	
1	0.564 0.436		1	0.667	0.333		1	0.683	0.317	
	Predicted			Predicte	ed			Predic	ted	
Actual	Count		Actual	Count	:		Actual	Cou	nt	
Response	0 1		Response	0	1		Response	0	1	
0	1134 8		0	373	3		0	380	8	
1	114 88		1	48	24		1	41	19	

Support Vecto	Support Vector Machine Model 1							
<b>Model Summar</b>	у				<b>⊿</b> Estimati	on Details		
Validation Method					Cost Gamma 0.	1 05556		
Measure		Training	Validation	Test				
Number of rows		1344	448	448				
Sum of Frequencies		1344	448	448				
Misclassification Rat	e	0.0907738	0.1138393	0.109375				
Number of Support	Vectors	441	441	441				

### **REDUCED SVM**

	Model Summary						
Response	Respons	e			Cost	1	
Validation Method	Validatio	/alidation Column				.08333	
Kernel Function	Radial Ba	Radial Basis Function					
Measure		Training	Validation	Test			
Number of rows		1344	448	448			
Sum of Frequencie	S	1344	448	448			
Misclassification Ra	te	0.0900298	0.1116071	0.1049107			
Number of Suppor	t Vectors	421	421	421			

Training		4	<b>△ Validatio</b>	n		<b>⊿</b> Test			
Actual	Predicted Rate	Misclassification Rate	Actual	Predicte Rate	Misclassification Rate			licted ate	Misclassification Rate
Response	0 1	0.0900	Response	0	0.1116	Response	0	1	0.1049
0	0.993 0.007		0	0.989 0.0	11	0	0.990	0.010	
1	0.559 0.441		1	0.639 0.3	61	1	0.717	0.283	
	Predicted			Predicted			Predi	cted	
Actual	Count		Actual	Count		Actual	Cou	nt	
Response	0 1		Response	0 1		Response	0	1	
0	1134 8		0	372 4		0	384	4	
1	113 89		1	46 26		1	43	17	

Measure	Training	Validation	Tost	Definition
Measure	Training	Validation	rest	Definition
Entropy RSquare	0.5082	0.3585	0.3152	1-Loglike(model)/Loglike(0)
Generalized RSquare	0.6122	0.4626	0.4034	$(1-(L(0)/L(model))^{(2/n)}/(1-L(0)^{(2/n)})$
Mean -Log p	0.2081	0.2828	0.2697	Σ -Log(ρ[j])/n
RASE	0.2449	0.2899	0.2815	$\sqrt{\sum (y[j]-\rho[j])^2/n}$
Mean Abs Dev	0.1187	0.1472	0.1398	Σ  y[j]-ρ[j] /n
Misclassification Rate	0.0863	0.1116	0.1004	∑ (ρ[j]≠ρMax)/n
N	1344	448	448	n

### **MODEL COMPARISON:**

# Group A– All Variables

	Training (N= 1344)									
Rank	Model Name	Misclassification Rate	Total Accuracy	RASE						
1	Bootstrap Forest	4.99	95.01	0.1938						
2	SVM	8.63	91.37	0.2449						
3	Logistic	10.79	89.21	0.2731						
4	Neural	10.86	89.14	0.2806						
5	Partition	11.76	88.24	0.3020						
6	K Nearest Neighbors	12.50	87.50							

	Validation (N= 448)									
Rank	Model Name	Misclassification	Total Accuracy	RASE						
		Rate								
1	Neural	11.38	88.62	0.2932						
2	Logistic	11.83	88.17	0.3011						
3	SVM	12.28	87.72	0.2864						
4	Bootstrap Forest	12.72	87.28	0.3029						
5	K Nearest Neighbors	13.17	86.83							
6	Partition	13.39	86.61	0.3153						

	Test (N= 448)									
Rank	Model Name	Misclassification	Total Accuracy	RASE						
		Rate								
1	Logistic	9.60	90.40	0.2708						
2	Neural	9.60	90.40	0.2755						
3	Partition	10.94	89.06	0.2940						
4	SVM	11.16	88.84	0.2848						
5	Bootstrap Forest	11.16	88.84	0.2857						
6	K Nearest Neighbors	12.05	87.95							

# Group B – Reduced Variables

	Training (N = 1344)									
Rank	Model Name	Misclassification	Total Accuracy	RASE						
		Rate								
1	Bootstrap Forest	5.06	94.94	0.1980						
2	SVM	8.63	91.37	0.2449						
3	Logistic	10.86	89.14	0.2763						
4	Neural	11.30	88.70	0.2869						
5	K Nearest Neighbors	13.02	86.98							
6	Partition	11.76	88.24	0.3020						

	Validation (N = 448)									
Rank	Model Name	Misclassification	Total Accuracy	RASE						
		Rate								
1	SVM	11.16	88.84	0.2899						
2	Neural	11.83	88.17	0.2936						
3	Logistic	12.28	87.72	0.3036						
4	Bootstrap Forest	13.17	86.83	0.3029						
5	Partition	13.39	86.61	0.3153						
6	K Nearest Neighbors	13.61	86.39							

Test (N= 448)				
Rank	Model Name	Misclassification	Total Accuracy	RASE
		Rate		
1	Logistic	9.60	90.40	0.2743
2	SVM	10.04	89.96	0.2815
3	Neural	10.26	89.74	0.2774
4	Bootstrap Forest	10.94	89.06	0.2781
5	Partition	10.94	89.06	0.2940
6	K Nearest Neighbors	12.27	87.73	