### SATHWIK PARLAPELLI

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#### **CAREER OBJECTIVE**

Seeking for a best position where I can utilize my technical and non-technical skills to contribute effectively to organisation while furthering personal and professional growth. And where I can maximize my potential and significantly contribute to the organization's growth.

#### **ACADEMIC QUALIFICATIONS**

## **Bachelor of Technology in Computer Science and Engineering**

2021 - Present

- C.G.P.A: 8.35/10
- · Malla Reddy Engineering College, Hyderabad

# **State Board of Intermediate Education**

2019-2021

- XII 95.2%
- Shivani Junior College, Hanamkonda

# **State Board of Secondary Education**

2018-2019

- X 100%
- Indain Springs High School

### **INTERNSHIPS**

Cloud Tech Sep 2023- Nov2023

Developed a full-stack application that recognizing the emotions of tweets in twitter by using JSP, JavaScript, CSS, and SQL. The Emotion Recognition on Twitter project is designed to analyse and compare the emotional tone of tweets, this project aims to build a web application that processes tweets, identifies emotions.

## **PROJECTS**

# Guessing Number (1-20) or Operators (+, -, \*) Application

Check-Out

A full-stack application that helps in recognizing the emotions of different tweets in Twitter by using JSP, JavaScript, CSS, SQL. The Emotion Recognition on Twitter project is designed to analyse and compare the emotional tone of tweets.

### **Web Music Player Application**

Check-Out

The Web Music Player Application involves creating a functional music player using HTML, CSS and JavaScript. This player will allow users to play, pause, skip tracks. The interface includes a display for the current track's title and artist, playback controls.

Personal Portfolio <u>Check-Out</u>

Developed a responsive personal portfolio website to showcase my skills, projects, and contact information. The website includes sections such as "About Me," "Skills," "Projects," and "Contact".

### **Snake Game using JAVA**

This project is a classic implementation of the Snake Game using Java Swing and Java AWT. The game provides an engaging graphical interface where the player controls a snake.

### Tic-Tac-Toe game usingCore Java

This project is a console-based implementation of the classic Tic-Tac-Toe game using Core Java. The game is designed for two players, who take turns marking a 3x3 grid with their respective symbols ('X' and 'O'). The players are required to input the position of their move.

#### **Hotel Management System: A JDBC Approach**

This Hotel Management System is designed to streamline hotel operations, improve customer service, and manage hotel resources efficiently. The system connects to an SQL database using Java to handle all backend processes such as room bookings, check-ins, check-outs, guest information

### **Others**

- Amazon Home Page Clone
- Netflix Home Page Clone

# **ADDITIONAL INFORMATION**

- Technical Skills: Java, JavaScript, MYSQL, DSA using Java, HTML, CSS & Python
- Languages: English, Telugu
- Computer Skills: Microsoft office tools, VS code
- Hobbies and Interests: Exploring new things ,Listening Music and Travelling
- Achivements: Particiapted in College Vishesh-2k23 and Got Gold Badge in Hacker Rank for Java

### **CERTIFICATIONS**

- MicrosoftAzureFundamentals: AZ-900
- · DataStructures andAlgorithms with Java-NPTEL
- SQL(Intermediate) Hacker Rank
- CSS(basic) Hacker Rank
- Python,C,DataStructures Courses- Tutors Campus

# **DECLARATION**

I hereby certify that the above information is true and accurate to the best of my knowledge.