

TITLE : C Program to Implement Linked List Data Structure**PROGRAM :**

```
#include <stdio.h>
#include <stdlib.h>

struct lis
{
    int data;
    struct lis *next;
};

struct lis *head;

int main()
{
    int a,b,c;
    while(true)
    {

        printf("1.HEAD\n2.INSERTLAST\n3.INSERTFIRST\n4.INSERTMIDDLE\n5.DELETEFIRST\n6
.DELETEMIDDLE\n7.DELETELAST\n8.PRINT\n");

        printf("Enter The Option:");

        scanf("%d",&a);

        switch(a)
        {

            case 1:

                struct lis *nn;

                nn=(struct lis*)malloc(sizeof(struct lis));

                if(head==NULL)
                {

                    printf("Enter The data:");

                    scanf("%d",&b);

                    nn->data=b;

                    nn->next=NULL;

                    head=nn;

                }

                break;

            case 2:
```

else

```
    {  
  
        struct lis *nn;  
        struct lis *h;  
        nn=(struct lis*)malloc(sizeof(struct lis));  
        h=(struct lis*)malloc(sizeof(struct lis));  
        h=head;  
        printf("Enter the data:");  
        scanf("%d",&b);  
        nn->data=b;  
        nn->next=NULL;  
        while(h->next!=NULL)  
        {  
            h=h->next;  
        }  
        h->next=nn;  
    }
```

break;

case 3:

```
    if(head==NULL)  
    {  
        printf("List Empty\n");  
    }
```

else

```
    {  
  
        struct lis *nn;  
        nn=(struct lis*)malloc(sizeof(struct lis));  
        printf("Enter the data:");  
        scanf("%d",&b);  
        nn->data=b;  
        nn->next=head;  
        head=nn;  
    }
```

break;

case 4:

```
    if(head==NULL)
```

```

else
{
    struct lis *nn,*temp,*prev;
    temp=head;
    nn=(struct lis*)malloc(sizeof(struct lis));
    int key;
    printf("Enter The Key to Insert After:");
    scanf("%d",&c);
    printf("Enter The New Node Element to Insert:");
    scanf("%d",&b);
    nn->data=b;
    while(temp->data!=c)
    {
        temp=temp->next;
        prev=temp->next;
    }
    temp->next=nn;
    nn->next=prev;
}
break;
case 5:
    struct lis *v;
    v=(struct lis*)malloc(sizeof(struct lis));
    v=head->next;
    head->next=NULL;
    head=v;
    break;
case 6:
    struct lis *prev,*temp;
    printf("Enter The Data To be Deleted:");
    scanf("%d",&c);
    temp=head;
    while(temp->data!=c)
    {
        prev=temp;

```

```

        temp=temp->next;
    }
    temp->next=prev->next;
    break;
case 7:
    struct lis *tem,*pre;
    tem=head;
    while(tem->next!=NULL)
    {
        pre=tem;
        tem=tem->next;
    }
    pre->next=NULL;
    break;
case 8:
    struct lis *h;
    h=(struct lis*)malloc(sizeof(struct lis));
    h=head;
    while(h->next!=NULL)
    {
        printf("[%d|.-> ",h->data);
        h=h->next;
    }
    printf("[%d|/]\n",h->data);
    break;
}
}
}

```

INPUT AND OUTPUT :

```
Enter The data:8
1.HEAD
2.INSERTLAST
3.INSERTFIRST
4.INSERTMIDDLE
5.DELETEFIRST
6.DELETEMIDDLE
7.DELETELAST
8.PRINT
Enter The Option:3
Enter the data:9
1.HEAD
2.INSERTLAST
3.INSERTFIRST
4.INSERTMIDDLE
5.DELETEFIRST
6.DELETEMIDDLE
7.DELETELAST
8.PRINT
Enter The Option:8
[9|.]-> [8|/]
```

RESULT :

The C Program for Implementing Linked List Data Structure is Compiled and Executed Using Dev-C++ and the Output is Verified.

TITLE : C Program to Merge two Linked List Data Structures**PROGRAM :**

```
#include <stdio.h>
#include <stdlib.h>

struct lis
{
    int data;
    struct lis *next;
};

struct lis *h1,*h2;

int main()
{
    int a,b,c,i,j,k=0;
    while(k==0)
    {
        printf("1.INSERT1\n2.INSERT2\n");
        printf("Enter Choice:");
        scanf("%d",&b);
        switch(b)
        {
            case 1:
                printf("Enter -1 to stop Storing\n");
                printf("Enter The Data:");
                scanf("%d",&c);
                if(c!=-1)
                {
                    struct lis *nn;
                    nn=(struct lis*)malloc(sizeof(struct lis));
                    nn->data=c;
                    nn->next=NULL;
                    h1=nn;
                    while(c!=-1)
                    {
                        struct lis *h;
```

h=h1;

}

break;

case 2:

printf("Enter -1 to stop Storing\n");

printf("Enter The Data:");

scanf("%d",&c);

if(c!=-1)

{

struct lis *nn;

nn=(struct lis*)malloc(sizeof(struct lis));

nn->data=c;

nn->next=NULL;

h2=nn;

while(c!=-1)

{

struct lis *h;

struct lis*n;

n=(struct lis*)malloc(sizeof(struct lis));

h=h2;

printf("Enter The Data:");

scanf("%d",&c);

n->data=c;

n->next=NULL;

while(h->next!=NULL)

{

h=h->next;

}

h->next=n;

}

struct lis *h;

h=h2;

k=1;

}

break;

```

        }

    }

    struct lis *h,*l,*t;

    h=h1;

    while(h->next!=NULL)

    {

        t=h;

        h=h->next;

    }

    t->next=h2;

    h=h1;

    while(h->next!=NULL)

    {

        printf("[%d|.]->",h->data);

        h=h->next;

    }

    printf("Merged LinkedList");

}

```

INPUT AND OUTPUT :

```

1.INSERT1
2.INSERT2
Enter Choice:1
Enter -1 to stop Storing
Enter The Data:5
Enter The Data:9
Enter The Data:4
Enter The Data:3
Enter The Data:
8
Enter The Data:-1
1.INSERT1
2.INSERT2
Enter Choice:2
Enter -1 to stop Storing
Enter The Data:3
Enter The Data:4
Enter The Data:7
Enter The Data:-1
[5|.]->[9|.]->[4|.]->[3|.]->[8|.]->[3|.]->[4|.]->[7|.]->Merged LinkedList

```

RESULT :

The C Program for Merging Linked List Data Structures is Compiled and Executed Using Dev-C++ and the Output is Verified.

TITLE : C Program for Performing Stack Operation.**PROGRAM :**

```
#include <stdio.h>

int main()
{
    int b,top=-1,c,e,i;
    printf("Enter The Size of the Stack:");
    scanf("%d",&b);
    int a[b];
    while(true)
    {
        printf("1.PUSH\n2.POP\n3.SEEK\n4.PRINT\n");
        printf("Enter The Operation Number:");
        scanf("%d",&c);
        switch(c)
        {
            case 1 :
                if(top==b-1)
                {
                    printf("\nStack Overflow!!\n");
                }
                else
                {
                    printf("Enter The Element to Push:");
                    scanf("%d",&e);
                    top+=1;
                    a[top]=e;
                }
                break;
            case 2 :
                if(top== -1)
                {
                    printf("\nStack Underflow!!!\n\n");
                }
                break;
            case 3 :
                if(top < 0)
                {
                    printf("\nStack Underflow!!!\n\n");
                }
                else
                {
                    printf("Element at index %d is %d\n",top,a[top]);
                }
                break;
            case 4 :
                if(top < 0)
                {
                    printf("\nStack Underflow!!!\n\n");
                }
                else
                {
                    for(i=0;i<=top;i++)
                    {
                        printf("%d\t",a[i]);
                    }
                    printf("\n");
                }
                break;
        }
    }
}
```

```

        else
        {
            top=top-1;
            printf("\npopped\n\n");
        }
        break;
case 3 :
    if(top==-1)
    {
        printf("\nEmpty Stack!!!\n\n");
    }
    else
    {
        printf("\n%d=top\n\n",a[top]);
    }
    break;
case 4 :
    if(top==-1)
    {
        printf("\nEmpty Stack\n\n");
    }
    else
    {
        for(i=top;i>=0;i--)
        {
            if(i==top)
            {
                printf("\n\n%d-->top\n",a[i]);
            }
            else
            {
                printf("%d\n",a[i]);
            }
        }
        printf("\n\n\n");
    }
}

```

```
        break;

    default :

        printf("Enter the Valid Operation to Proceed");

    }

}

}
```

INPUT AND OUTPUT :

```
Enter The Size of the Stack:5
1.PUSH
2.POP
3.SEEK
4.PRINT
Enter The Operation Number:1
Enter The Element to Push:9
1.PUSH
2.POP
3.SEEK
4.PRINT
Enter The Operation Number:1
Enter The Element to Push:5
1.PUSH
2.POP
3.SEEK
4.PRINT
Enter The Operation Number:4

5-->top
9
```

RESULT :

The C Program for Implementing Stack Operations is Compiled and Executed Using Dev-C++ and the Output is Verified.

TITLE : C Program for Performing Queue Operation.**PROGRAM :**

```
#include <stdio.h>

int main()
{
    int b,f=-1,r=-1,c,e,i;
    printf("Enter the Size of the Queue:");
    scanf("%d",&b);
    int a[b];
    while(true)
    {
        printf("1.ENQUEUE\n2.DEQUEUE\n3.PRINT\n4.CLEAR\n");
        printf("Enter the Operation Number to Proceed:");
        scanf("%d",&c);
        switch(c)
        {
            case 1:
                if(r==b-1)
                {
                    printf("\nQueue Full\n\n");
                }
                else
                {
                    printf("Enter The Element to Enqueue:");
                    scanf("%d",&e);
                    if(f== -1)
                    {
                        f+=1;
                        r+=1;
                        a[r]=e;
                    }
                    else
                    {
                        r=r+1;
                    }
                }
            }
        }
    }
```

```

        }

    }

    break;

case 2:
    if(f==1 || f==b)
    {
        printf("\nQUEUE EMPTY\n\n");
    }
    else
    {
        f+=1;
        printf("\nDequeued!!\n\n");
    }
    break;

case 3:
    if(f==1 || f==b)
    {
        printf("\nQUEUE EMPTY\n\n");
    }
    else
    {
        for(i=r;i>=f;i--)
        {
            if(i==r)
            {
                if(i==f)
                {
                    printf("\n%d-->rear&front\n",a[i]);
                }
                else
                {
                    printf("\n%d-->rear\n",a[i]);
                }
            }
            else if(i==f)
            {

```

```

        {
            printf("%d--front\n\n",a[i]);
        }
        else
        {
            printf("%d\n",a[i]);
        }
    }
}
break;
case 4:
    f=-1;
    r=-1;
    break;
default :
    printf("\nEnter Valid Operation\n\n");}}

```

INPUT AND OUTPUT :

```

Enter the Size of the Queue:5
1.ENQUEUE
2.DEQUEUE
3.PRINT
4.CLEAR
Enter the Operation Number to Proceed:1
Enter The Element to Enqueue:5
1.ENQUEUE
2.DEQUEUE
3.PRINT
4.CLEAR
Enter the Operation Number to Proceed:3
5-->rear&front

```

RESULT :

The C Program for Implementing Queue Operations is Compiled and Executed Using Dev-C++ and the Output is Verified.

TITLE : C Program for Converting Infix Notation to Postfix Notation**PROGRAM :**

```
#include <stdio.h>
#include <string.h>

main()
{
    char a[100],p[100];
    int t=-1,i,j,l;
    printf("Enter The Expression:");
    scanf("%s",a);
    l=strlen(a);
    a[l]='#';
    for(i=0;i<=l;i++)
    {
        if(a[i]>='a' && a[i]<='z')
        {
            printf("%c",a[i]);
        }
        else if(a[i]=='*' || a[i]=='/')
        {
            if(t==(-1))
            {
                t+=1;
                p[t]=a[i];
            }
            else
            {
                if(p[t]=='*' || p[t]=='/')
                {
                    while(p[t]=='*' || p[t]=='/')
                    {
                        printf("%c",p[t]);
                        t-=1;
                    }
                }
            }
        }
    }
}
```

```

p[t]=a[i];

        }

    }

}

else if(a[i]=='+' || a[i]=='-')
{
    if(t==-1)
    {
        t+=1;
        p[t]=a[i];
    }
    else
    {
        if(p[t]=='+'||p[t]=='-'||p[t]=='*'||p[t]=='/')
        {
            while(p[t]=='+'||p[t]=='-'||p[t]=='*'||p[t]=='/')
            {
                printf("%c",p[t]);
                t-=1;
            }
            t+=1;
            p[t]=a[i];
        }
        else
        {
            t+=1;
            p[t]=a[i];
        }
    }
}

else if(a[i]=='(')
{
    t+=1;
    p[t]=a[i];
}


}

```



```
else if(a[i]=='')
{
    while(p[t]!='(')
    {
        printf("%c",p[t]);
        t=t+1;
    }
    t=t+1;
}
else if(a[i]=='#')
{
    if(t>=0)
    {
        for(j=t;j>=0;j--)
        {
            printf("%c",p[j]);
        }
    }
}
```

INPUT AND OUTPUT :



Enter The Expression:a+b*c
abc*+

RESULT :

The C Program for Converting Infix to Postfix Notation using Stack is Compiled and Executed Using Dev-C++ and the Output is Verified.

TITLE : C Program for Evaluating Postfix Notation**PROGRAM :**

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>

int main()
{
    char a[100];
    float p[100];
    int i,j,t=-1;
    float v1,v2,k;
    printf("Enter The Postfix Expression:");
    scanf("%s",a);
    int l=strlen(a);
    a[l]='#';
    for(i=0;i<=l;i++)
    {
        if(a[i]>='0' && a[i]<='9')
        {
            k=a[i]-'0';
            t+=1;
            p[t]=k;
        }
        else if(a[i]=='+' || a[i]=='*' || a[i]=='-' || a[i]=='/')
        {
            if(t>=1){
                v1=p[t];
                t--;
                v2=p[t];
                t--;
                switch(a[i])
                {
                    case '+':
                        t+=1;
```

```

        p[t]=v1+v2;
        break;
    case '-':
        t+=1;
        p[t]=v2-v1;
        break;
    case '*':
        t+=1;
        p[t]=v2*v1;
        break;
    case '/':
        t+=1;
        p[t]=v2/v1;
        break;
    default :
        printf("Enter The Valid Operation");
    }}
else
{
    printf("Invalid Expression");
    break;
}
}
else if(a[i]=='#')
{
    if(t>0)
    {
        printf("Enter Valid Expression");
    }
    else
    {
        printf("%.2f",p[t]);
    }
}
}
}
else

```

```
        printf("%.2f",p[t]);  
    }  
}  
}
```

INPUT AND OUTPUT :



```
Enter The Postfix Expression:234*+  
14.00
```

RESULT :

The C Program for Evaluating Postfix Notation using Stack is Compiled and Executed Using Dev-C++ and the Output is Verified.

TITLE : C Program for Performing Tree traversals**PROGRAM :**

```
#include <stdio.h>
#include <stdlib.h>

struct node
{
    int data;
    struct node *right,*left;
};

struct node *root;

void inorder(struct node *root)
{
    if(root==NULL)
    {
        return;
    }
    else
    {
        inorder(root->left);
        printf("%d",root->data);
        inorder(root->right);
    }
}

void preorder(struct node *root)
{
    if(root==NULL)
    {
        return;
    }
    else
    {
        printf("%d",root->data);
        preorder(root->left);
        preorder(root->right);}}}
```

```


void postorder(struct node *root)
{
    if(root==NULL)
    {
        return;
    }
    else
    {
        postorder(root->left);
        postorder(root->right);
        printf("%d",root->data);
    }
}

struct node *insert(struct node *root,int e)
{
    if(root==NULL)
    {
        struct node *t;
        t=(struct node*)malloc(sizeof(struct node));
        t->data=e;
        t->right=NULL;
        t->left=NULL;
        return t;
    }
    else if(e<root->data)
    {
        root->left=insert(root->left,e);
    }
    else if(e>root->data)
    {
        root->right=insert(root->right,e);
    }
    return root;
}

```

```
int main()
{
    root=insert(root,3);
    root=insert(root,4);
    root=insert(root,2);
    printf("INORDER:");
    inorder(root);
    printf("\nPREORDER:");
    preorder(root);
    printf("\nPOSTORDER:");
    postorder(root);
}
```

INPUT AND OUTPUT :



```
INORDER:234
PREORDER:324
POSTORDER:243
```

RESULT :

The C Program for Performing Tree Traverses is Compiled and Executed Using Dev-C++ and the Output is Verified.