

A
MAJOR PROJECT REPORT
ON
INTERATING CRYPTOGRAPHY AND STEGANOGRAPHY FOR
ROBUST DATA PROTECTION IN IMAGES

Submitted in partial fulfillment of the requirements
For the award of Degree of

BACHELOR OF ENGINEERING
IN
COMPUTER SCIENCE AND ENGINEERING

Submitted By

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Under the guidance

Of

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Assistant Professor

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AFFILIATED TO OSMANIA UNIVERSITY HYDERABAD



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NEIL GOGTE INSTITUTE OF TECHNOLOGY

Kachavanisingaram Village, Hyderabad, Telangana 500058.

June 2025



NEIL GOGTE INSTITUTE OF TECHNOLOGY

A Unit of Keshav Memorial Technical Education (KMTES)

Approved by AICTE, New Delhi & Affiliated to Osmania University, Hyderabad

CERTIFICATE

This is to certify that the project work entitled “**Integrating cryptograby and steganography for robust data protection in image**” is a **Bonafide** work carried out by **Gooda Rushendar Reddy(245321733154), K. Sathwika (245321733318), Sury Supriya (245321733319)** of IV-year VIII semester **Bachelor of Engineering in Computer Science and Engineering** by Osmania University, Hyderabad during the academic year 2021-2025 is a record of Bonafide work carried out by them. The results embodied in this report have not been submitted to any other University or Institution for the award of any degree.

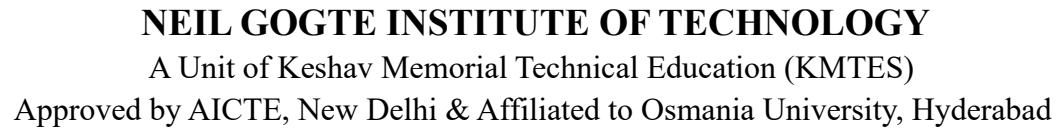
Internal Guide

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External



We hereby declare that the Major Project Report entitled, **“Integrating cryptography and steganography for robust data protection in image”** submitted for the B.E degree is entirely our work and all ideas and references have been duly acknowledged. It does not contain any work for the award of any other degree.

| | |
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ABSTRACT

In the rapidly evolving realm of digital communication, the need for robust data protection has grown exponentially. This project introduces an innovative approach known as "crystography" seamlessly blending the strengths of cryptography and steganography to enhance information security. Addressing the heightened demand for fortified encryption techniques in the exchange of confidential and private data, this approach utilizes steganography to covertly embed encrypted information within images – a prevalent medium of communication. The core strategy involves segmenting images and employing established cryptographic methods to encrypt the message content. Subsequently, a unique 3-3-2 Least Significant Bit (LSB) insertion technique, leveraging human visual perception limitations, conceals the encrypted segments within the image. The project offers a comprehensive examination, covering introduction, historical context, procedural intricacies, experimental validation, comparative analysis with existing methodologies, and conclusive insights. By effectively integrating cryptography and steganography, crystography emerges as a pioneering solution in safeguarding sensitive information amidst the dynamic landscape of digital data exchange.

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CHAPTER - 1

INTRODUCTION

1.1 Problem Statement

The problem at hand is the increasing demand for stronger data protection in digital communication. Existing cryptographic methods may not be sufficient to meet this demand, leading to the need for innovative solutions. "Crystography" is introduced as a blend of cryptography and steganography to enhance information security by covertly embedding encrypted data within images, a common medium of communication. This problem statement emphasizes the necessity of such innovative approaches in safeguarding sensitive information in the digital data exchange landscape.

1.2 Motivation

In an era dominated by digital communication and data exchange, the security and confidentiality of information have become paramount. Traditional data protection techniques such as cryptography offer strong encryption mechanisms to protect data from unauthorized access. However, encrypted data can still attract the attention of malicious actors due to its apparent structure, making it a visible target. On the other hand, steganography—hiding information within seemingly innocuous files such as images—offers the advantage of concealing the very existence of data, thus reducing the likelihood of detection. Despite their individual strengths, each method has limitations when used in isolation. Cryptography secures content but not its presence, while steganography conceals data but lacks strong encryption. This project is motivated by the need to create a more secure, multi-layered approach to data protection by combining the strengths of both cryptography and steganography.

1.3 Scope

The proposed method presents a robust foundation for secure data transmission by integrating cryptography and steganography, termed "cryptography." The scope of this project can be significantly expanded by incorporating stronger cryptographic algorithms alongside the existing steganographic technique to enhance security further. By extending beyond single or dual-level encryption, a multilevel encryption strategy can be implemented, which would make it considerably more resistant to attacks and data breaches. This opens opportunities for broader applications in areas requiring high levels of data confidentiality such as military communications, digital forensics, and secure financial systems. The adaptability of this system allows for future integration with advanced cryptographic schemes, making it a scalable solution for evolving cybersecurity demands.

1.4 Outline

The project presents a novel technique called cryptography, which combines cryptography and steganography to enhance the security of digital data transmission. The report begins with an overview of steganography, its significance in concealing information, and its limitations when used independently. To address these limitations, the proposed system encrypts secret messages using a symmetric key cryptographic algorithm and then hides them within images using a custom 3-3-2 Least Significant Bit (LSB) insertion method. The report details the system architecture, private key generation, encryption and decryption processes, and implementation specifics using Python with modules like PIL, Hashlib, and Tkinter. A comprehensive literature survey supports the methodology by evaluating existing techniques and identifying gaps. The results demonstrate the successful embedding and retrieval of both text and files from stego images via a user-friendly GUI. The conclusion emphasizes the robustness and imperceptibility of the proposed method and outlines its potential applications in secure communication, digital watermarking, DRM, and IoT.

CHAPTER - 2

LITERATURE SURVEY

2.1 Existing Work

In existing systems for information security, standard cryptographic algorithms such as AES (Advanced Encryption Standard), RSA (Rivest–Shamir–Adleman), and Diffie-Hellman are widely utilized to ensure the confidentiality, integrity, and authentication of digital data. These encryption algorithms form the backbone of secure communication, effectively safeguarding sensitive information from unauthorized access during transmission. Complementing these cryptographic methods, steganography—particularly the Least Significant Bit (LSB) technique—is employed to embed secret data within multimedia files such as images or audio. This technique conceals information in such a way that the cover medium remains visually or audibly unchanged, thereby avoiding suspicion and adding a layer of covert communication to the security framework.

2.2 Limitations of Existing work

- **Vulnerability to Attacks:** Many existing LSB-based steganographic methods are prone to detection through statistical or image processing attacks.
- **Low Robustness:** Techniques often fail under common operations like compression, resizing, or noise addition, leading to data loss or corruption.
- **Static Embedding Methods:** Use of fixed or predictable patterns (e.g., basic LSB) reduces security and increases the chance of steganalysis.
- **Limited Integration:** In several cases, cryptography and steganography are used independently, rather than in a tightly integrated, mutually reinforcing manner.
- **Complexity in Key Management:** Some methods that include encryption rely on complex key generation or distribution schemes, making them harder to implement securely.
- **Capacity vs. Quality Trade-off:** Many techniques struggle to hide large amounts of data without degrading the image quality, affecting PSNR and visual imperceptibility.
- **Limited Real-world Testing:** Many methods are evaluated only on theoretical or ideal conditions without testing robustness in diverse real-world scenarios.
- **Poor Adaptability:** Existing systems often lack flexibility to adapt to different types of images, file formats, or varying message sizes.

| System | Focus | Methodology | Limitations |
|---|---|--|--|
| A new approach for data hiding in graylevel images (2008) | Data embedding in grayscale images | Block-based LSB embedding | Limited security scope |
| Sequential Colour Cycle Algorithm (2010) | Improved LSB image steganography | Sequential color cycle for multi-LSB embedding | Limited payload, integration difficulty |
| LSB-based image steganography using secret key (2012) | Secure steganography image | Secret key-based LSB position shifting | Sensitive to processing, less robust |
| Pixel Indicator with Randomization (2012) | Watermarking and authentication | RGB pixel indicator with randomized key | Limited real-world testing |
| Improved LSB Technique for RGB Images (2013) | Steganography with pixel random embedding | Random pixel-based LSB with edge detection | Lacks extraction clarity, may reduce image quality |

Table 2.2.1: Comparative Analysis

CHAPTER -3

SOFTWARE REQUIREMENTS SPECIFICATION

3.1 Overall Description

The project aims to enhance the confidentiality and security of digital communication by blending two major data protection techniques: cryptography and steganography, into a unified approach termed Crystography. The system first encrypts the user's message using a custom symmetric key encryption algorithm, which employs dynamically generated private keys. Once encrypted, the ciphertext is embedded within a cover image using a novel 3-3-2 Least Significant Bit (LSB) insertion method, leveraging human visual perception limits to ensure that the hidden data remains imperceptible.

The system is developed using Python, with a graphical user interface (GUI) built in Tkinter, offering functionalities for encryption, decryption, stego image generation, message embedding, and extraction. Users can either enter text directly or upload a .txt file to be securely hidden in a .png image. During decryption, the application retrieves and verifies the embedded encrypted data using the stego key and private key before reconstructing the original message. The software also includes error handling to ensure usability and robustness.

The target users of this application include individuals or organizations needing secure imagebased data transmission, especially in contexts such as secure messaging, digital watermarking, rights management, and covert communication. This software runs on Windows 8 or higher and Mac OS X v10.7 or above, requiring minimal hardware (2GHz processor, 4GB RAM, 256GB HDD). The development environment includes Python IDLE and dependencies such as PIL, hashlib, os, pathlib, and random.

In summary, this software provides a practical, efficient, and secure means of embedding and retrieving encrypted data in images, addressing modern challenges in data privacy and secure communication.

3.2 Operating Environment

Software Requirements

| | | |
|-------------------|---|--|
| Operating System | : | Windows 8 or above, MAC OS X v10.7 or higher |
| Front End | : | Tkinter |
| Language | : | Python |
| Modules | : | Hashlib PIL,Pathlib, random ,os |
| Development Tools | : | Python IDLE |

Hardware Requirements

| | | |
|-----------|---|----------------------------|
| Processor | : | Recommended 2Ghz or more |
| RAM | : | Recommended 4 GB or more |
| Hard Disk | : | Recommended 256 GB or more |

3.3 Functional Requirements

The Functional Requirements of the system must encrypt a secret message using symmetric key cryptography and embed it into an image using a 3-3-2 LSB steganography technique. It should allow users to upload text or image files, generate and save stego images, and later retrieve and decrypt the hidden message securely.

Cryptography Functional Requirements

Private Key Generation

- Generate a random position within the message.
- Extract ASCII value of the character at that position.
- Convert to binary and choose a 4-bit key where value ≥ 8 .
- Retry the above steps if no suitable key is found.

Symmetric Encryption Algorithm

- For each character in the message:

- Convert to ASCII.
- Divide ASCII by key to get quotient and remainder. Represent quotient and remainder in 4-bit binary.
- Concatenate and reverse 8-bit binary string. Output is the ciphertext.

Decryption Algorithm

- Reverse the 8-bit encrypted bits.
- Extract 4 MSB and 4 LSB.
- Multiply MSB by key, add LSB.
- Convert result to ASCII to recover original character.

Steganography Functional Requirements

Image Processing and LSB Embedding

- Accept only .png images as cover images.
- Implement 3-3-2 LSB embedding:
 - Embed 3 bits in Red channel.
 - Embed 3 bits in Green channel.
 - Embed 2 bits in Blue channel.
- Use cyclic bit positions within LSBs for increased security.

Encoding Steps

- Upload cover image and secret message (.txt or text input).
- Embed encryption metadata (key, stego key, message length) in the last row of the image.

- Compute bit positions and embed message bits in RGB channels accordingly.
- Generate and preview the stego image.

Decoding Steps

- Load stego image.
- Extract embedded keys and message length.
- Identify initial pixel using stego key.
- Use cyclic bit positions to extract message bits.
- Reconstruct ciphertext and decrypt using the embedded private key.

GUI Functional Requirements (Tkinter-based)

Encryption Tab

- Upload cover image.
- Enter message manually or upload a .txt file.
- Generate and display stego image.
- Save stego image locally.

Decryption Tab

- Upload stego image.
- Extract and display hidden message.
- Save extracted message as a .txt file.

Input Validations

- Show popup if:

- Cover image is not uploaded.
- Message input is missing.
- No stego image is selected for decryption.
- No hidden message is found in image.

Testing and Validation Requirements

Test Case Functionality

- Upload text/image inputs.
- Validate correct encryption, embedding, extraction, and decryption.
- Display PSNR, MSE, or error messages when applicable.

System Requirement-Specific Functionalities

File Handling

- Accept .png for images and .txt for text files.
- Read and write file content using GUI file dialogues.

Error Handling

- Handle cases where the image lacks capacity for embedding.
- Gracefully manage missing or corrupted files.

3.4 Non-Functional Requirements

The non-functional requirements the system should satisfy are:

1. Performance

- Must generate and extract stego images within 3 seconds for standard size inputs (up to 1 MB).

2. Usability

- Simple, intuitive GUI built with Tkinter.

3. Reliability

- Application should not crash under normal use.
- Graceful handling of unexpected inputs and errors.

4. Portability

- Must run on Windows 8 or higher and Mac OS X v10.7 or higher.

5. Maintainability

- Modular code structure separating UI, encryption, decryption, and steganography logic.

6. Security

- Embeds encrypted data to ensure confidentiality even if stego image is intercepted.
- Uses 8-bit symmetric key for encryption.

CHAPTER - 4

DESIGN

4.1 System Architecture of Integrating cryptography and steganography for robust data protection in image:

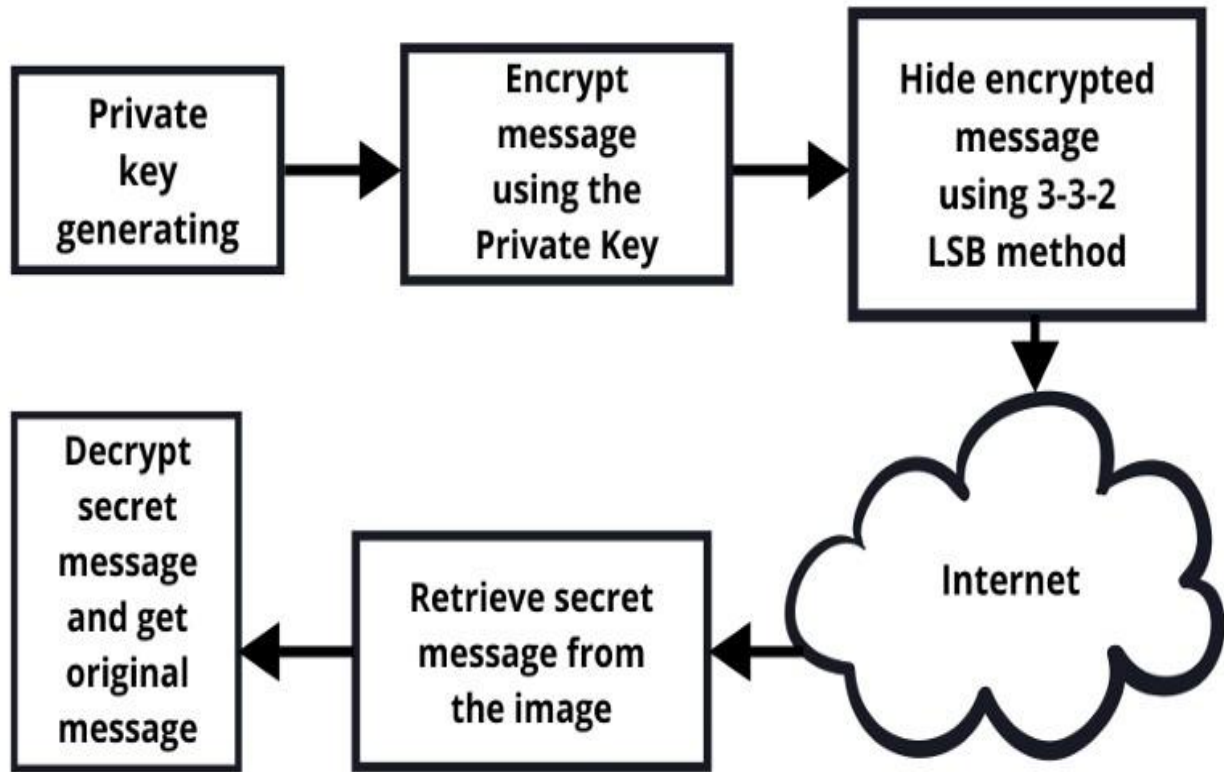


Fig 4.1: System Architecture

In this System Architecture Cryptography and Steganography are merged together. As shown in Figure 3.1, the system first encrypts the secret message by using a Symmetric Key Cryptography Algorithm by using the private key K generated by a key generating algorithm. Then in the second step, the secure encrypted secret message (ciphertext) is hidden as a payload inside the cover image by using a novel technique using the 3-3-2 LSB insertion method. For retrieval of the hidden message, the same reverse technique will be applied.

4.2 Class Diagram of Integrating cryptography and steganography for robust data protection in image:

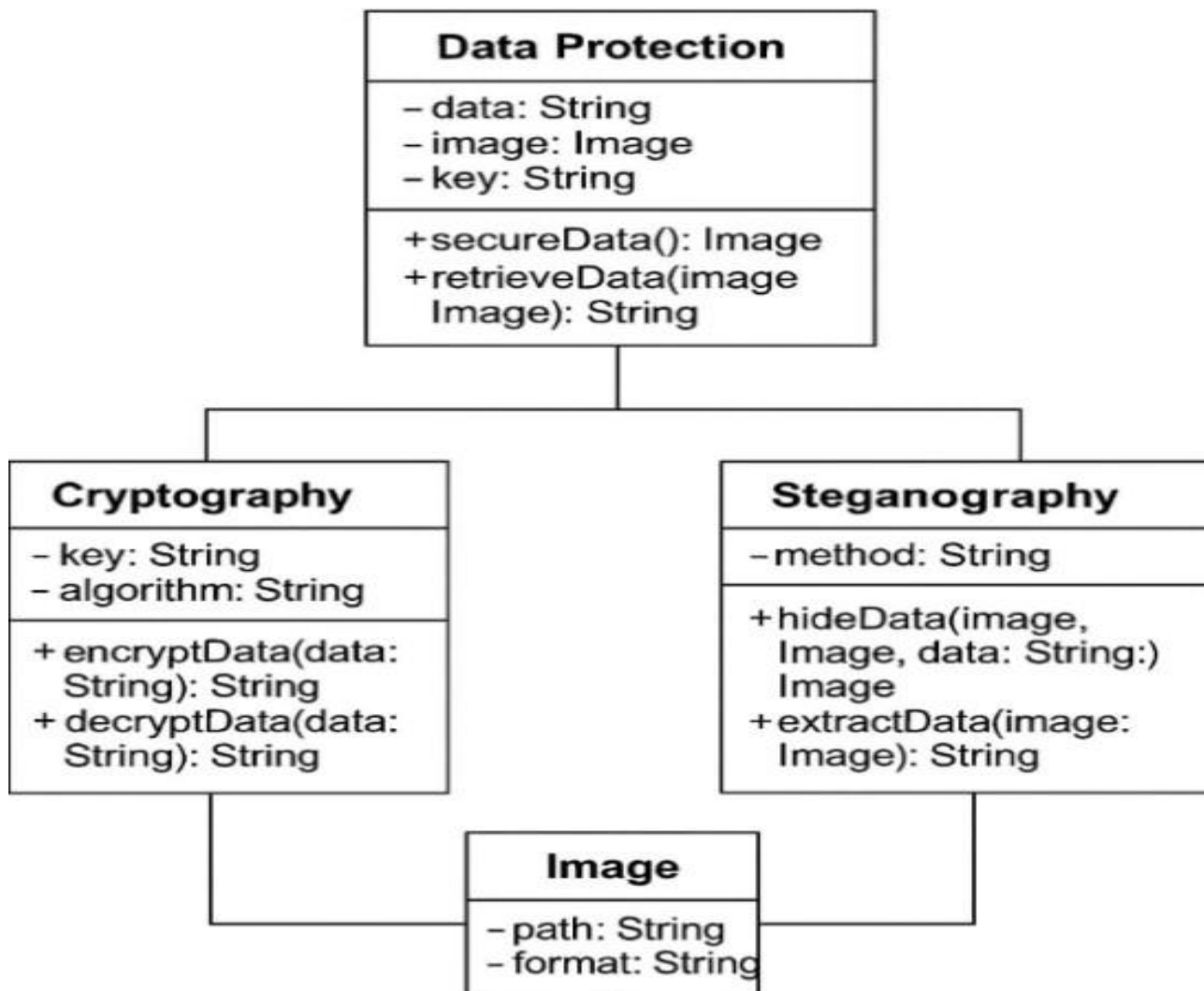


Fig 4.2: Class Diagram

The class diagram illustrates a data protection system that integrates **cryptography** and **steganography** techniques. The central class **DataProtection** has attributes `data`, `image`, and `key`, and defines two operations: `secureData()` and `retrieveData(image)`. This class is associated with three other classes: **Cryptography**, **Steganography**, and **Image**.

4.3 Use Case Diagram of Integrating cryptography and steganography for robust data protection in image:

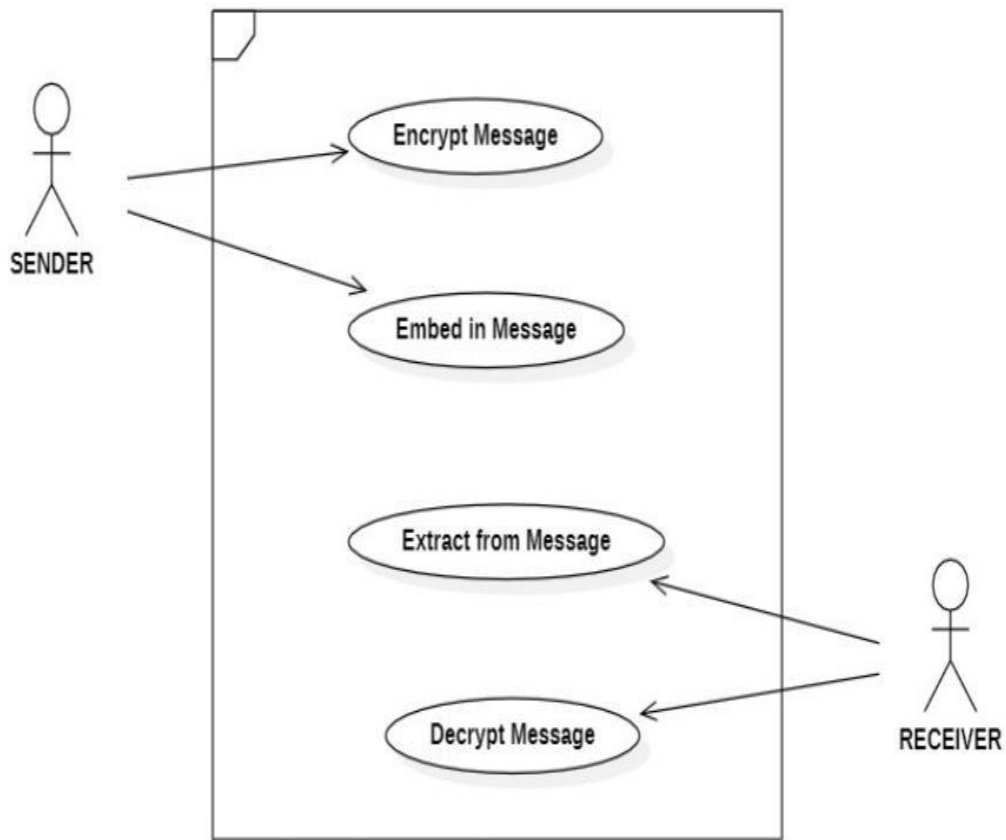


Fig 4.3: Use Case Diagram

This Use Case Diagram includes an actor ("User") and four use cases related to the cryptography system: "Encrypt Message," "Decrypt Message," "Embed in Image," and "Extract from Image." The arrows indicate the flow of interaction between the user and the system, as well as the relationships between the use cases.

4.4 Sequence Diagram of Integrating cryptography and steganography for robust data protection in image:

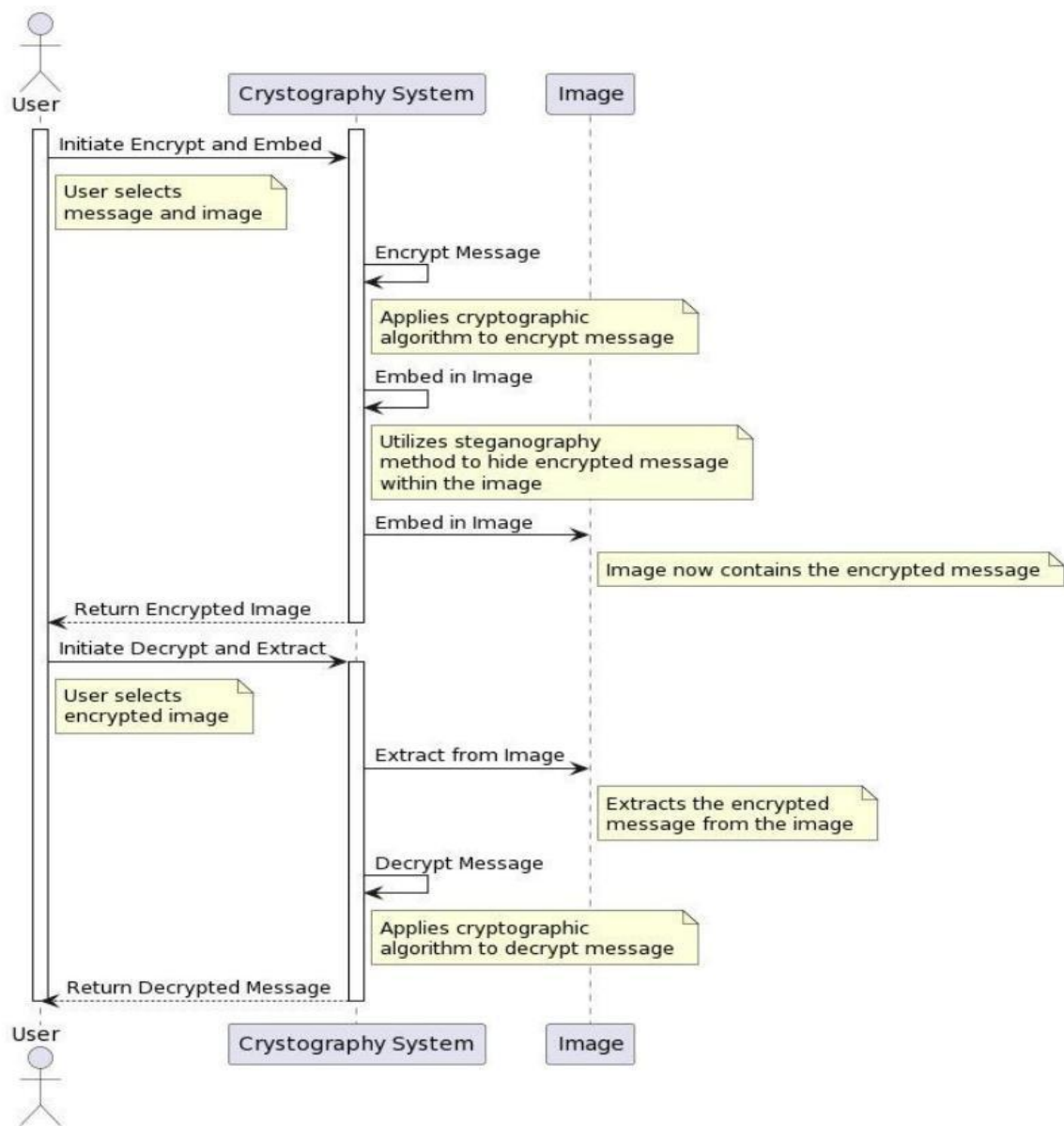


Fig4.4: Sequence Diagram

This sequence diagram illustrates the flow of interactions between the User, Crystography System (CS), and Image. The steps include initiating encryption and embedding, followed by decrypting and extracting the message.

4.5 Flowchart of Integrating cryptography and steganography for robust data protection in image:

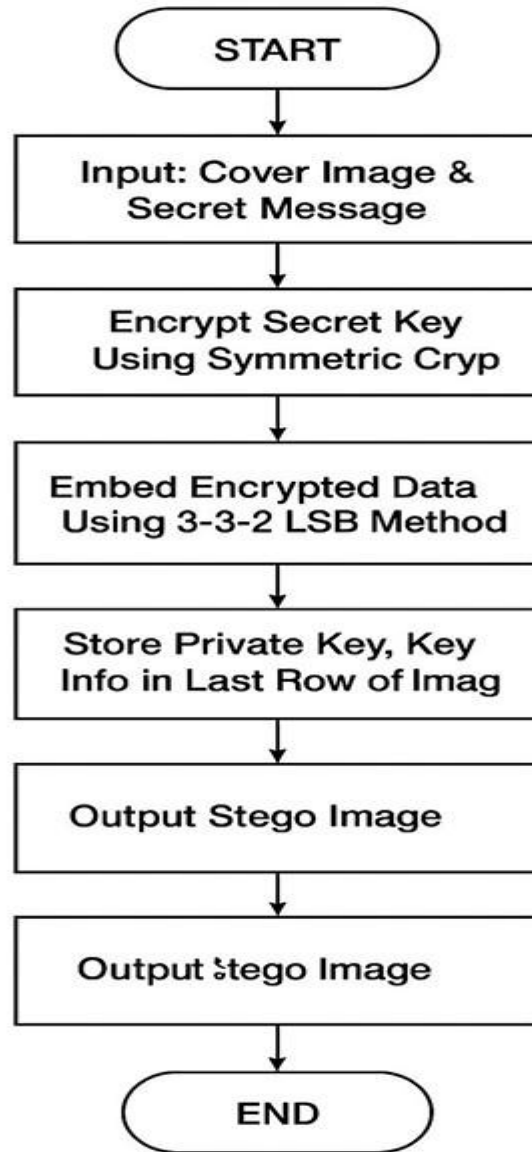


Fig 4.5: Flow Chart

The flow of the data protection system begins with the user providing the original data, a cover image, and an encryption key. The DataProtection class first uses the Cryptography module to encrypt the data, producing ciphertext. This encrypted data is then passed to the Steganography module, which embeds it into the image using a hiding method such as 3-3-2 LSB. The resulting stego image, containing the hidden encrypted message, is saved or transmitted securely.

CHAPTER - 5

IMPLEMENTATION

5.1 Sample Code

Application.py

```
from pathlib import Path
from steganography.steganography import Steganography
import tkinter as tk
from tkinter.ttk import ttk

from PIL import ImageTk, Image
from tkinter.messagebox import showinfo
from pathlib import Path

from steganography.steganography import Steganography

# Application class has all functionalities of GUI class
class Application(Steganography):

    # Application initializer for all tabs

    def __init__(self):
        # Corrected constructor
        name = None
        self._buffer = None

        self.cover_filepath = None
        self.stego_filepath = None

        self._app = tk.Tk()
        self._app.geometry('600x360')
        self._app.title("Major Project")
        self._app.resizable(False, False) # Assign PhotoImage to an attribute
        # to prevent garbage collection
        self.icon =
```

```

ImageTk.PhotoImage(Image.open('
images/title.ico'))

self._app.iconphoto(False, self.icon)

        self._tabs = ttk.Notebook(self._app)

        # Corrected self._app reference

        self._createEncryptionTab()

        self._createDecryptionTab()

        # self._createAboutTab()

self._tabs.pack(expand=1, fill="both")
self._app.mainloop()
except Exception as e:

    messagebox.showerror("IncognitoBit", f"Oops! Some error has occurred:

        {str(e)}")

        self._app.destroy()

# Create encryption tab
Def
createEncryptionTab(self):

    self._encryption_tab = tk.Frame(self._tabs)

    self._tabs.add(self._encryption_tab,

    text="Encryption") self._generateCanvas()

    self.__uploadCoverImageButton()    self.

    saveStegoImageButton()            self.

    messageInput()

```

```

160, 300) self._stegoGenerateButton()

self._exitButton(self._encryption_tab, 400,
300)

# Generate frames in encryption tab
def _generateCanvas(self):
    self._bg_frame = tk.Frame(self._encryption_tab, bg="black", height=180,
width=598) self._bg_frame.pack() self._bg_frame.pack_propagate(0) self.
bg_frame.place(x=1, y=2) self._cover_frame = tk.Frame(self._encryption_tab,
bg="white", height = 178, width=300) self._cover_frame.pack() self.
cover_frame.pack_propagate(0) self._cover_frame.place(x=2, y=3)
self._stego_frame = tk.Frame(self._encryption_tab, bg="white", height = 178,
width=292) self._stego_frame.pack() self._stego_frame.pack_propagate(0)
self._stego_frame.place(x=303, y=3)

# Action on clicking upload button in
encryption tab
def
onClickuploadCoverImageButton(self):
    self._buffer = str(filedialog.askopenfile(filetypes=[("PNG Images", "*.png")]))
    if (self._buffer == "None" and self.cover_filepath == "None") or

    self._buffer != "None": self._cover_filepath = self._buffer

    else: return self._cover_filepath =
    self.cover_filepath[self._cover_filepath.find("") + 1:]
    self._cover_filepath =
    self.cover_filepath[:self._cover_filepath.find("")]

```



```

self._cover_img = Image.open(self._cover_filepath)

self._cover_img = self._cover_img.resize((298, 176))

self._cover_img =

ImageTk.PhotoImage(self._cover_img)

self._cover_panel = tk.Label(self.encrypted_tab, image=self._cover_img,
height=172,width=296) self._cover_panel.place(x=2, y=3.5)

# Create upload cover image button in
encrypted tab def
uploadCoverImageButton(self):

self._upload_img_btn = tk.Button(self.encrypted_tab, text="Upload
Image", command=self._onClickuploadCoverImageButton) self.
upload_img_btn.place(x=110, y=194)

# Action on clicking save stego image
button

def _onClickSaveStegoImageButton(self):

    self._stego_filepath =
str(filedialog.asksaveasfile(initialfile = 'stego.png',
defaultextension=".png",filetypes=[("PNG Images","*.png")])) if
self._stego_filepath == "None":
    return
    self._stego_filepath =

self._stego_filepath[self._stego_filepath.find("") + 1:]

self._stego_filepath =

self._stego_filepath[:self._stego_filepath.find("")]

self._stego_object._saveStegoImage(self._stego_filepath)

messagebox.showinfo("IncognitoBit", "Stego Image saved
successfully") self._onClickResetButton()

```

```

# Create stego image button in
encryption tab def
saveStegoImageButton(self):
    self._save_stego_img_btn = tk.Button(self.encryption_tab, text="Save Stego
        Image",
command=self._onClickSaveStegoImageBut
ton) self.

save_stego_img_btn.place(x=385, y=194) self.

save_stego_img_btn["state"] = DISABLED

# Create message box for taking input from user in encryption tab def
messageInput(self): self._message_bg = tk.Frame(self._encryption_tab,
bg="black", height=54, width=486) self._message_bg.pack() self.

message_bg.pack_propagate(0) self._padding_left = 109 self._padding_top =
235 self._message_bg.place(x=self._padding_left, y=self._padding_top)

self._message_label = tk.Label(self._encryption_tab, text="Enter the
Message") self._message_label.place(x=2.5, y=self._padding_top)

self._message = tk.Text(self._encryption_tab,
undo=True, height=2.5, width=60, wrap=WORD)
self._message.place(x=self._padding_left+1, y=self._padding_top+1)

# Action on clicking text file upload
button def
onClickUploadTextFileButton(self):

self._text_filepath =

str(filedialog.askopenfile(filetypes=[("
Text Files", "*.txt")])) if self._text_filepath

== "None":

```

```

return self._text_filepath =

self.text_filepath[self._text_filepath.find("") + 1:]

self._text_filepath =

self.text_filepath[:self._text_filepath.find("")]

with open(self._text_filepath, 'r') as f:
    self._message.insert(1.0, f.read())

# Create text file upload button in encryption tab
def _uploadTextFileButton(self):
    self._upload_txt_btn = tk.Button(self.encryption_tab, text="Upload Text",
    command=self._onClickUploadTextFileButton) self._upload_txt_btn.place(x=16, y=260)

# Action on clicking reset
button

def onClickResetButton(self):

    self._app.destroy() self._init_()

# Create reset button in encryption and decryption tab def
resetButton(self, parent_widget, padding_left, padding_top):
    self._reset_btn = tk.Button(parent_widget, text="Reset",
    command=self._onClickResetButton)

    self._reset_btn.place(x=padding_left, y=padding_top)

# Stick stego image on stego panel label for
preview def _stickStegoImage(self):

    self._stego_img = ImageTk.PhotoImage(self._stego_object._stego_image.resize((298,
    176))) self._stego_panel = tk.Label(self.encryption_tab,
image=self._stego_img, height=172, width=287) self.
stego_panel.place(x=303, y=3.5)

```

```
# Action on clicking stego generate
```

```
button
```

```
defnClickStegoGenerateButton(self):
```

```
    if self._cover_filepath is None or self._cover_filepath == "None":
```

```
        messagebox.showerror("IncognitoBit", "Must upload a cover image")
```

```
        return
```

```
    if len(self._message.get(1.0, "end-1c")) == 0:
```

```
        messagebox.showerror("IncognitoBit", "Must enter some message or upload text file  
to be
```

```
hidden")
```

```
        return self._message.configure(state="disabled") self._upload_img_btn["state"]
```

```
= DISABLED self._stego_generate_btn["state"] = DISABLED
```

```
        self._upload_txt_btn["state"] = DISABLED self._stego_object =
```

```
Steganography(self.cover_filepath, self._message.get(1.0, "end-1c")) self._status
```

```
= self._stego_object._generateStegoImage() if self._status != "Stego Image
```

```
generated successfully": messagebox.showerror("IncognitoBit",
```

```
self._status) self.
```

```
    onClickResetButton()
```

```
else: self._stickStegoImage()
```

```
    messagebox.showinfo("IncognitoBit", self.
```

```
status) self.
```

```
    save_stego_img_btn["state"] =
```

```
    NORMAL
```

```
# Create stego image generate button in
```

```
encryption tab def _stegoGenerateButton(self):
```

```
    self._stego_generate_btn = tk.Button(self.encryption_tab, text="Generate Stego  
Image",
```

```
command=self._onClickStegoGenerateButton) self.
```

```
stego_generate_btn.place(x=235, y=300) # Create exit
```

```

        button in encryption and decryption tab def
exitButton(self, parent_widget, padding_left,
padding_top):

    self._exit_btn = tk.Button(parent_widget, text="Exit", command=self._app.destroy) self.
    exit_btn.place(x=padding_left, y=padding_top)
# Create decryption tab

defcreateDecryptionTab(
self):

    self._decryption_tab = tk.Frame(self._tabs)

    self._tabs.add(self._decryption_tab,
text="Decryption") self.

    createDecryptionCanvas() self.

    uploadStegoImageButton() self.

    retrieveMessageButton() self.

    createSaveTextButton() self.

    createLoadingBar()

    self._resetButton(self._decryption_tab, 172.5, 272.5)
    self._exitButton(self._decryption_tab, 270, 272.5)


# Generate frames in decryption tab
def _createDecryptionCanvas(self):
self._stego_image_bg_frame =
tk.Frame(self._decryption_tab, background="black",
height=262, width=598) self._stego_image_bg_frame.pack()
self._stego_image_bg_frame.pack_propagate(
0) self.

    self._stego_image_bg_frame.place(x=1, y=1)

    self._decrypted_text = scrolledtext.ScrolledText(self._decryption_tab, width=30,
height=16, wrap=CHAR)

```

```

self.

decrypted_text.configure(state=DISABLED)

self._decrypted_text.place(x=334, y=2)

self._stego_image_fg_frame =
tk.Frame(self._decryption_tab, background="white",
height=260, width=331) self._stego_image_fg_frame.pack()
self._stego_image_fg_frame.pack_propagate(

    0) self._stego_image_fg_frame.place(x=2,

    y=2)


# Action on clicking retrieve message

button def

onClickRetrieveMessageButton(self):

    if self._stego_filepath is None or self._stego_filepath == "None":
        messagebox.showerror("IncognitoBit", "Upload an image for decryption") return
    self._retrieve_btn.configure(state=DISABLED)

    self.

    upload_stego_img_btn.configure(state=DISABLED)

    D) self._stego_object =

    Steganography(self._stego_filepath) self._original_msg

    =

    self._stego_object._retrieveMessage(self._decryption_tab, self._loading_bar) self.
decrypted_text.configure(state=NORMAL)
self._decrypted_text.insert(INSERT,

self._original_msg) self.

decrypted_text.configure(state=DISABLED)

```

```

if len(self._decrypted_text.get(1.0, "end-1c")) == 0:
    messagebox.showinfo("IncognitoBit", "No hidden message
    found") self._onClickResetButton()

else:
    messagebox.showinfo("IncognitoBit", "Message retrieved successfully")
    self._save_text_btn.configure(state=NORMAL)

# Retrieve message button in decryption tab
def _retrieveMessageButton(self):
self._retrieve_btn = tk.Button(self.decryption_tab, text="Retrieve Message",
command=self._onClickRetrieveMessageButton) self._retrieve_btn.place(x=355, y=272.5)

# Action on clicking stego image upload
button def
onClickuploadStegoImageButton(self):

    self._stego_filepath = str(filedialog.askopenfile(filetypes=[("PNG Images", "*.png")])) if
    self._stego_filepath == "None":
        return self._stego_filepath =

    self.stego_filepath[self._stego_filepath.find("") + 1:]

    self._stego_filepath =

    self.stego_filepath[:self._stego_filepath.find("")] self._stego_img

    = Image.open(self._stego_filepath) self._stego_img =

    self._stego_img.resize((327, 255)) self._stego_img =

    ImageTk.PhotoImage(self._stego_img)
self._stego_panel = tk.Label(self.decryption_tab, image=self._stego_img,
height=255, width=327) self._stego_panel.place(x=2, y=3)

```

```

# Create upload stego image button in
decryption tab def
uploadStegoImageButton(self):

    self._upload_stego_img_btn = tk.Button(self.decryption_tab,
        text="Upload Image",
command=self._onClickuploadStegoImageButton)
    self._upload_stego_img_btn.place(x=35, y=272.5)


# Action on clicking save text
button def
onClickSaveTextButton(self):

    self._msg_filepath = str(filedialog.asksaveasfile(initialfile =
        'message.txt', defaulttextextension=".txt",filetypes=[("Text Files", "*.txt")])) if self.
msg_filepath == "None":

        return self._msg_filepath =

self._msg_filepath[self._msg_filepath.find("") + 1:]

self._msg_filepath =

self._msg_filepath[:self._msg_filepath.find("")] with open(self.
msg_filepath, 'w+') as f:

    f.write(self._decrypted_text.get(1.0, "end-1c"))
f.close()
messagebox.showinfo("IncognitoBit", "Message saved successfully") self.
onClickResetButton()


# Create save text button in
decryption tab def
createSaveTextButton(self):

self._save_text_btn =

    tk.Button(self.decryption_tab,

```



```

text="Save Message",

command=self._onClickSaveTextButt

    on) self.

    save_text_btn.place(x=490,

y=272.5)

    self._save_text_btn.configure(state=DISABLED)


# Create loading bar in decryption tab
def _createLoadingBar(self):
    self._loading_bg_frame = tk.Frame(self._decryption_tab,    background="red",
height=30, width=600) self.
loading_bg_frame.pack() self.
loading_bg_frame.pack_propagate(

    0) self.

    loading_bg_frame.place(x=0,

y=308)

    self._loading_bar = ttk.Progressbar(self._decryption_tab, orient="horizontal",
length=592,
value=0) self.

    loading_bar.place(x=1.5,
y=310) self __

    loading_bar['value'] = 0


# Application GUI Initializer
def main():
    Application()

```

Encryption.py

```
# Import required packages and
modules import random

class Encryption:
    # Encryption

    initializer def _init
    (self, msg): self.
    plain_text = msg #
    Generate private
    key def
    _getPrivateKey(sel
    f):
    # Iterate until private key is not
    generated while True:

        # Take a random integer between 1 and message
        length self._r = random.randint(1, len(self.
        plain_text))
        # Take the first 4 binary bits of that random number self.
        private_key = int(format(ord(self._plain_text[self._r]), "08b")[:4], 2)
        # If it is greater than 111 then take it as
        private key if self._private_key >= 8:
            break
        # Take the last 4 binary bits of that random number self._private_key
        = int(format(ord(self._plain_text[self._r]), "08b")[4:], 2)
        # If it is greater than 111 then take it as
        private key if self._private_key >= 8: break
```

```

return self._private_key # Encrypt the plain text

def _encryptMessage(self, token):

    # Add token before the message to be
    embedded self._plain_text = token +

    self._plain_text self._encrypted_msg =

    []

    # Iterate for each character of plain text to be
    embedded for char in self._plain_text:

        # Convert each character to a specified code        temp =
        (format(ord(char) // self._private_key, "04b")
        + format(ord(char) % self._private_key,
        "04b"))[:-1] # Append that code with
        encrypted message self.

        encrypted_msg.append(temp)

    return self._encrypted_msg

```

Decryption.py

Decryption class has all functionalities for decryption of the cipher used in this project

class Decryption:

```
def __init__(self):
```

```
    pass
```

```
# Match received token with the original token
```

```
def _matchToken(self, received_token, original_token, private_key):
```

```
    self.__private_key = private_key
```

```
    self.__token = []
```

```
# Iterate for each 8-bit tuple of received token
```

```
for binstring in received_token:
```

```
    # Reverse each tuple
```

```
    binstring = binstring[::-1]
```

```
    # Split the 8 bit tuple from middle
```

```
# Then convert it into the corresponding character using private key
```

```
    self.__token.append(chr(int(binstring[:4], 2) * self.__private_key + int(binstring[4:], 2)))
```

```
# Finally convert characters to get the token in string representation
```

```
# Then compare it to original token
```

```
if "".join(self.__token) == original_token:
```

```
    return True
```

```
return False
```

```
# Decrypt message from the encrypted text
```

```
def _decryptMessage(self, msg):
```

```
    self.__encrypted_text = msg
```

```

self.__plain_text = []

# Iterate for each 8-bit tuple of received token
for binstring in self.__encrypted_text:
    # Reverse each tuple
    binstring = binstring[::-1]
    # Split the 8-bit tuple from middle
    # Then conver it into the corresponding character using private key
    self.__plain_text.append(chr(int(binstring[:4], 2) * self.__private_key + int(binstring[4:],
2)))

# Finally join characters to get the string representation of plain text
return "".join(self.__plain_text)

```

Steganography.py

```

# Import required packages and modules
import os
import math
import random
import hashlib
import numpy as np
from PIL import Image
from pathlib import Path
from Encryption import Encryption
from Decryption import Decryption

# Custom exception for non-capable images
class ImageNotCapableError(Exception, Decryption):

# Exception initializer

```

```

def __init__(self, msg):
    self.__msg = msg

# Exception message generator
def __str__(self) -> str:
    return self.__msg

# Steganography class has all functionalities to embed a message inside an image
# Using the algorithm discussed in the README.md
class Steganography(Encryption):

    # initialization of encryption object state
    def __init__(self, path = None, msg = None):
        if path is not None and msg is not None:
            try:
                # Open cover image from the given path
                self.__cover_image = Image.open(path, 'r')

                # Extract height and width of image
                self.__cover_image_width, self.__cover_image_height = self.__cover_image.size

                # Extract the image array from the Image object
                self.__cover_image_arr = np.array(list(self.__cover_image.getdata()))

                # Get the mode of the cover image
                self.__cover_image_mode = self.__cover_image.mode

                # Get the no. of channels present in the cover image
                self.__cover_image_channel = len(self.__cover_image.mode)

                # Get the total no of pixels present in the cover image
                self.__cover_image_net_pixels = self.__cover_image_arr.size //
                self.__cover_image_channel

```

```

# Get stego key
self.__getStegoKey()

# Convert message into list of characters
self.__plain_text = list(msg)

# Create an object of Encryption class
self.__encryption_object = Encryption(self.__plain_text)

# Generate private key for encryption
self.__private_key = self.__encryption_object._getPrivateKey()

# Get authorization token
self.__generateAuthorizationToken()

# Store the no. of pixels required to hide the message
self.__required_bits = (len(self.__plain_text) + 16) * 8

# Get cipher from plain text
self.__encrypted_msg = self.__encryption_object._encryptMessage(list(self.__token))
except:
    pass

if path is not None and msg is None:
    try:
        self.__stego_image = Image.open(path, 'r')
        self.__stego_image_width, self.__stego_image_height = self.__stego_image.size
        self.__stego_image_arr = np.array(list(self.__stego_image.getdata()))
    except:
        pass

```

```

# Generate stego key from the image width

def __getStegoKey(self):
    # Take a random number between 0 to cover image width as stego key
    self.__stego_key = random.randint(0, self.__cover_image_width)

# Generate authorization token

def __generateAuthorizationToken(self):
    # Do bitwise XOR between stego key and private key
    # Then take the string representation of the XOR outcome
    # Then take the first 16 characters of that MD5 hash as authorization token
    self.__token = hashlib.sha256(str(self.__private_key ^ self.__stego_key).encode('utf-8')).hexdigest()[:16]

# Use the last row of image to embed the necessary information
# To decrypt the message at reciever's end
# +-----+-----+-----+
# | message length | stego key | private key |
# +-----+-----+-----+
# All data should be represented in the binary format

def __getEncryptionPacket(self):
    self.__encryption_info = list(map(int, list(format(self.__private_key, '04b') +
format(self.__stego_key, f'0{self.__bits_required_for_stego_key}b') + format(self.__required_bits,
f'0{self.__bits_required_for_message_length}b")))))

# hide encryption packet in the last row of cover image array

def __hideEncryptionPacket(self):
    self.__bits_required_for_stego_key = math.ceil(math.log(self.__cover_image_width, 2))
    self.__bits_required_for_private_key = 4

```



```

self.__bits_required_for_message_length = self.__cover_image_width -
(self.__bits_required_for_stego_key + self.__bits_required_for_private_key)

self.__getEncryptionPacket()

index = 0

i = -1

inner_loop = False

while True:

    second_for_loop = False

    for j in range(3):

        temp = list(map(int, list(format(self.__cover_image_arr[i][j], "08b"))))

        if j == 0:

            for k in range(3):

                if index == self.__cover_image_width:

                    inner_loop = True

                    break

                temp[-(k + 1)] = self.__encryption_info[index]

                index += 1

            elif j == 1:

                if index == self.__cover_image_width:

                    inner_loop = True

                    break

                temp[-4] = self.__encryption_info[index]

                index += 1

            for k in range(2):

                if index == self.__cover_image_width:

                    inner_loop = True

                    break

                temp[-(k + 1)] = self.__encryption_info[index]

```

```

        index += 1
    else:
        for k in range(2):
            if index == self.__cover_image_width:
                inner_loop = True
                break
            temp[-(k + 3)] = self.__encryption_info[index]
            index += 1
        temp = list(map(str, temp))
        self.__cover_image_arr[i][j] = int("".join(temp), 2)
        if inner_loop:
            second_for_loop = True
            break
    if second_for_loop:
        break
    i -= 1

```

hide plain text message within the cover image

```
def __hideEncryptedMessage(self):
```

```
    for i in range(self.__stego_key, self.__stego_key + (self.__required_bits // 8)):
```

```
        index = 0
```

```
        for j in range(3):
```

```
            temp = list(map(int, list(format(self.__cover_image_arr[i][j], '08b'))))
```

```
            if j == 0:
```

```
                for k in range(3):
```

```
                    temp[-(k + 1)] = int(self.__encrypted_msg[i - self.__stego_key][index: index + 1])
```

```
                    index += 1
```

```
            elif j == 1:
```

```

        temp[-4] = int(self.__encrypted_msg[i - self.__stego_key][index: index + 1])
        index += 1
        for k in range(2):
            temp[-(k + 1)] = int(self.__encrypted_msg[i - self.__stego_key][index: index + 1])
            index += 1
        else:
            for k in range(2):
                temp[-(k + 3)] = int(self.__encrypted_msg[i - self.__stego_key][index: index + 1])
                index += 1
        temp = list(map(str, temp))
        self.__cover_image_arr[i][j] = int("".join(temp), 2)

def _generateStegoImage(self):
    try:
        # raise ImageNotCapableError("Image is not capable for hiding the message")
        self.__status = None
        if self.__cover_image_net_pixels - (self.__cover_image_width + self.__stego_key) <
self.__required_bits // 8:
            raise ImageNotCapableError("Image is not capable for hiding the message")
        self.__hideEncryptionPacket()
        self.__hideEncryptedMessage()
        self.__cover_image_arr = self.__cover_image_arr.reshape(self.__cover_image_height,
self.__cover_image_width, self.__cover_image_channel)
        self._stego_image = Image.fromarray(self.__cover_image_arr.astype('uint8'),
self.__cover_image_mode)
        self.__status = "Stego Image generated successfully"
    except ImageNotCapableError as error:
        self.__status = error.__str__()
    except Exception:

```

```
self.__status = "Some error occurred"
```

```
finally:
```

```
    return self.__status
```

```
def _saveStegoImage(self, filepath):
```

```
    self._stego_image.save(Path(filepath))
```

```
def __getToken(self):
```

```
    self.__received_token = []
```

```
    for i in range(self.__stego_key, self.__stego_key + 16):
```

```
        binstring = "
```

```
        for j in range(3):
```

```
            temp = list(format(self.__stego_image_arr[i][j], '08b'))
```

```
            if j == 0:
```

```
                for k in range(3):
```

```
                    binstring += temp[-(k + 1)]
```

```
            elif j == 1:
```

```
                binstring += temp[-4]
```

```
                for k in range(2):
```

```
                    binstring += temp[-(k + 1)]
```

```
            else:
```

```
                for k in range(2):
```

```
                    binstring += temp[-(k + 3)]
```

```
    self.__received_token.append(binstring)
```

```
def __retrieveEncryptedText(self):
```

```
    self.__encrypted_msg = []
```

```
    for i in range(self.__stego_key + 16, self.__stego_key + (self.__msg_length_in_bits // 8)):
```

```

    binstring = "for j in range(3):
        temp = list(format(self.__stego_image_arr[i][j], '08b'))
        if j == 0:
            for k in range(3):
                binstring += temp[-(k + 1)]
        elif j == 1:
            binstring += temp[-4]
            for k in range(2):
                binstring += temp[-(k + 1)]
        else:
            for k in range(2):
                binstring += temp[-(k + 3)]
    self.__encrypted_msg.append(binstring)
    progress = (i - self.__stego_key + 16 + 1) // ((self.__msg_length_in_bits // 8) / 100)
    self.__makeProgress(progress)

def __getEncryptionInfo(self):
    self.__encryption_info = []
    index = 0
    i = -1
    inner_loop = False
    while True:
        second_for_loop = False
        for j in range(3):
            temp = list(format(self.__stego_image_arr[i][j], "08b"))
            if j == 0:
                for k in range(3):
                    if index == self.__stego_image_width:

```

```

        inner_loop = True
        break
        self.__encryption_info.append(temp[-(k + 1)])
        index += 1
elif j == 1:
    if index == self.__stego_image_width:
        inner_loop = True
        break
    self.__encryption_info.append(temp[-4])
    index += 1
    for k in range(2):
        if index == self.__stego_image_width:
            inner_loop = True
            break
        self.__encryption_info.append(temp[-(k + 1)])
        index += 1
else:
    for k in range(2):
        if index == self.__stego_image_width:
            inner_loop = True
            break
        self.__encryption_info.append(temp[-(k + 3)])
        index += 1
    if inner_loop:
        second_for_loop = True
        break
if second_for_loop:
    break; i -= 1

```

```

self.__private_key = int("".join(self.__encryption_info[:4]), 2)
    temp = math.ceil(math.log(self.__stego_image_width, 2))
    self.__stego_key = int("".join(self.__encryption_info[4: temp + 4]), 2)
    self.__msg_length_in_bits = int("".join(self.__encryption_info[temp + 4:]), 2)


def __makeProgress(self, value):
    self.__loading_bar['value'] = value
    self.__root.update_idletasks()


def _retrieveMessage(self, masterwidget, loadingbar):
    try:
        self.__root = masterwidget
        self.__loading_bar = loadingbar
        self.__makeProgress(0)
        self.__getEncryptionInfo()
        if self.__private_key < 8 or self.__stego_key > self.__stego_image_width:
            return "

        self.__generateAuthorizationToken()
        self.__getToken(
            self.__decryption_object = Decryption()

            if not self.__decryption_object._matchToken(self.__received_token, self.__token,
self.__private_key):
                return "

        self.__retrieveEncryptedText()
        self.__decryptedText = self.__decryption_object._decryptMessage(self.__encrypted_msg)
        self.__makeProgress(100)
        return self.__decryptedText
    except:

```

```
return ""
```

init.py

```
# Driver program to start the  
application
```

```
# Import main
```

```
from _init_.py
```

```
from Application import main
```

```
# Call main function to start the  
application main()
```


CHAPTER - 6

TESTING

The testing phase of the project “*Integrating Cryptography and Steganography for Robust Data Protection in Images*” was conducted through a series of functional test cases designed to validate the encryption, embedding, decryption, and error-handling mechanisms of the application. The first test case involved uploading a .png image and manually entering a message, which was then encrypted using a symmetric key cryptographic algorithm and embedded into the image using the 3-3-2 Least Significant Bit (LSB) insertion technique. The resulting stego image was successfully generated, saved, and later used to retrieve and decrypt the hidden message accurately. In the second test case, a .txt file was uploaded instead of typing a message. The text was encrypted, embedded into the image, and the message was later retrieved and saved successfully, confirming the functionality for file-based input. Several negative test scenarios were also considered. These included attempts to proceed without uploading a cover image, without providing a message or file, and attempting to decrypt an image without hidden content. Each of these cases triggered appropriate popup alerts such as “Must upload cover image” or “No hidden message found,” demonstrating the robustness of the error-handling system. Overall, the testing phase validated that the application performs all intended functions correctly, maintains data confidentiality, and provides user-friendly feedback in case of errors.

6.1 Test Cases

| Test Cases | Objective | Input | Expected Result | Status |
|---------------------------------------|------------------------------------|---------------------------|---|-----------|
| Upload Valid Image and Text | Embed encrypted text into an image | PNG image + Text | Stego image generated successfully and displayed | Pass/Fail |
| Upload Text File with Image | Encrypt and embed a .txt file | PNG image + .txt file | Stego image created with embedded file | Pass/Fail |
| Upload Without Image (Encryption Tab) | Validate mandatory image upload | No image | Error popup: "Must upload cover image" | Pass/Fail |
| Upload Without Message | Validate message input is required | Image but no text or file | Error popup: "Must upload some message or upload a text file" | Pass/Fail |
| Upload Invalid Image for Decryption | Handle image without hidden data | PNG without stego content | Alert: "No hidden message found" | Pass/Fail |

Table 6.1: Test Cases

CHAPTER–7

RESULTS

7.1 Uploading the image and text



Fig 7.1: Uploading the image and text

1. In the user interface, both the image and the message to be embedded should be uploaded as input, as shown in Figure 7.1.
2. Images are uploaded Using “Upload Image” button. Only .png images can be uploaded.

7.2 Encrypting and storing message within the image



Fig 7.2: Encrypting and storing message within the image

3. On clicking the “Generate Stego Image” button, the uploaded text is encrypted and then embedded inside the image. The stego image, which hides the encrypted message, is displayed on the other side, as illustrated in Figure 7.2.
4. In Figure 5.3, the stego image hiding the encrypted message is generated successfully.

7.3 Generating and saving Stego image



Fig 7.3 Generating and saving Stego image

5. Stego Image can be saved using the “Save Stego Image” button. Figure 5.4 illustrates saving the previously generated stego image.

7.4 Extracting the hidden message from the stego image

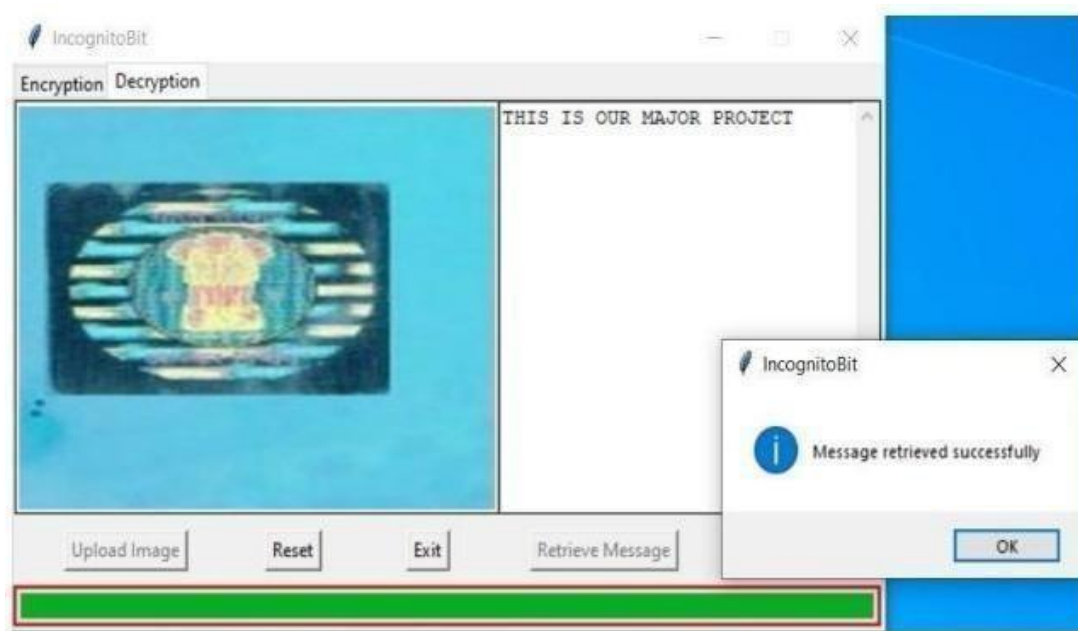


Fig 7.4: Extracting the hidden message from the stego image

6. To extract the previously embedded message from the stego image, Go to the Decryption tab and upload the saved stego image in the decryption tab. The 'Retrieve message' button decrypts the hidden message within the image. The decrypted message is then displayed on the other side, accompanied by a TopLevel widget with the text “Message retrieved successfully” as illustrated in Figure 7.4.

7.5 Extracting the hidden .txt file from the stego image & saving image

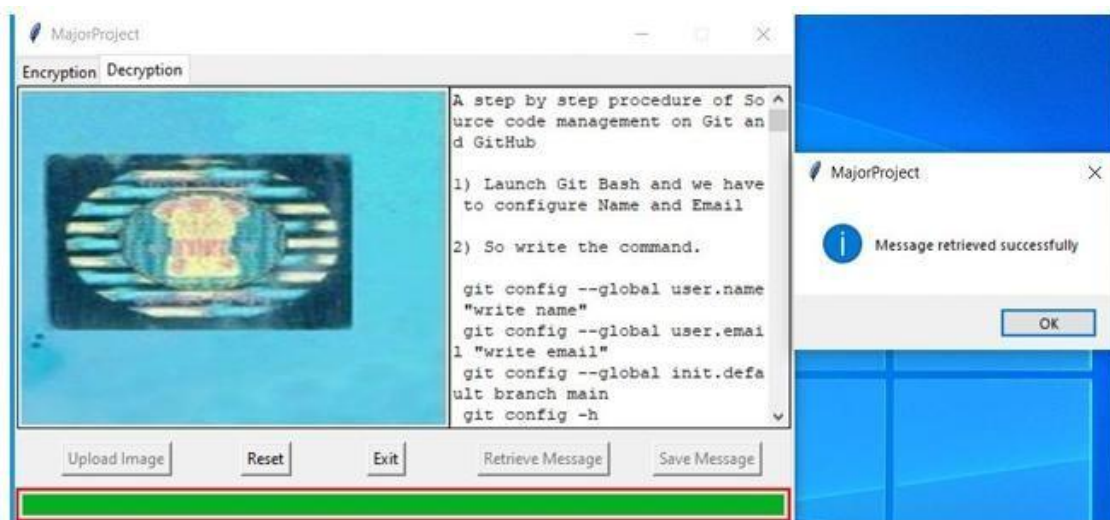


Fig 7.5: Extracting the hidden .txt file from the stego image

7. To extract the previously embedded message from the stego image, Go to the Decryption tab and upload the saved stego image in the decryption tab. The 'Retrieve message' button decrypts the hidden message within the image. The decrypted message is then displayed on the other side, accompanied by a TopLevel widget with the text “Message retrieved successfully” as illustrated in Figure 7.5.

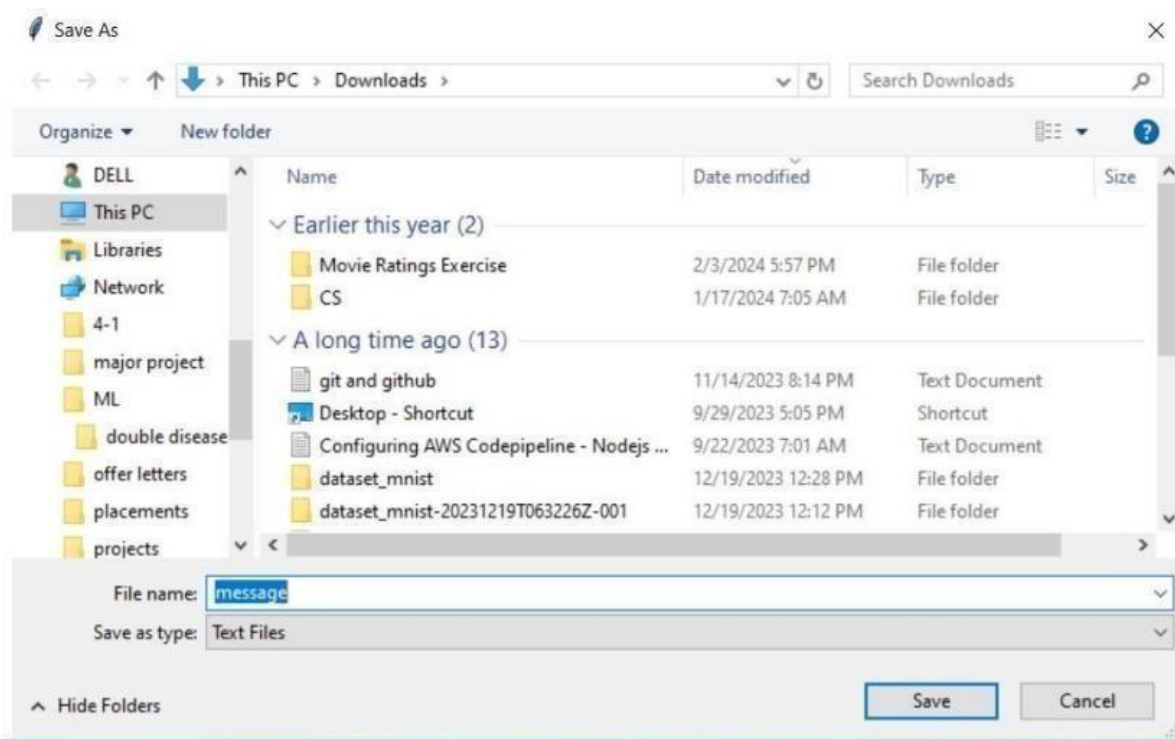


Fig 7.5: Saving the message

8. The retrieved message can be saved using “Save Message” button, as shown in Figure 7.6.

CHAPTER - 8

CONCLUSION & FUTURE SCOPE

CONCLUSION

The proposed technique is a highly secure technique for embedding messages into images. Also, the symmetric key cryptographic algorithm used in this approach is very strong as it uses 8 bits key and a complex enciphering algorithm. It is almost computationally infeasible to retrieve the original message with a plain text attack. This technique also results in less distortion in an image after embedding. It has high PSNR (Peak Signal to Noise Ratio), less MSE (Minimum Squared Error), and it is imperceptible. This technique is also better than conventional LSB steganography. In this way, the system was strengthened using the LSB approach to provide a means of secure communication.

The strength of Steganography lies in the sheer amount of information that changes hands every day. It is very simple using digital technology to conceal any given digital information within other information, so virtually anything could contain a hidden meaning. There is no practical way to check it all. However, none of the steganography methods we examined could resist a concerted attack if someone knew that there was a message in a given document. For the greatest level of secrecy, a combination of both steganography and cryptography is necessary.

FUTURE SCOPE

- A strong cryptosystem can be built from the proposed method.
- A stronger cryptographic technique can be applied with the proposed steganographic technique in order to increase the security.
- Instead of single or double level; multilevel encryption can be applied with this technique to make the proposed method more secure.

CHAPTER – 9

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