### **Enumerated datatype:**

Enumerated Datatype gives you an opportunity to

- Invent your own datatype
- What values can the variables of this datatype can take
- Allows numbers to be replaced by words

## What is Enumerated Data Type??

# Enumerated Data type gives you an opportunity to



Invent your own data type



Define what values of the variables of this data type can take



The main purpose of he Enumerated data types is to allow numbers to be replaced by words





## Enumerated type is a data type whose list of values is specified by the programmer.

```
SYNTAX
enum
enum name
{identifier list}
enum_type;
```

```
EXAMPLE
enum
BOOLEAN
{TRUE, FALSE
b1,b2;
```

## Another Way of having Syntax

SYNTAX enum enum name {identifier list} enum\_type;

```
EXAMPLE
enum
BOOLEAN
{TRUE=0,}
FALSE=1 }
b1,b2;
```

### Note:

If no integer values are specified then the left most word has integer value 0 and each one after that is incremented by one from that point. (0, 1, 2, 3, etc...) This also means that the left-most word is generally the smallest and the right-most word is generally the largest

#### **EXAMPLE**

enum
BOOLEAN
{TRUE, FALSE
}
b1,b2;



In the example the User defined data type BOOLEAN has been defined



The new data type has two values.

TRUE and FALSE



The word TRUE has an Integer value 0



The word FALSE has an Integer value



## **Another Example:**

#### **EXAMPLE**

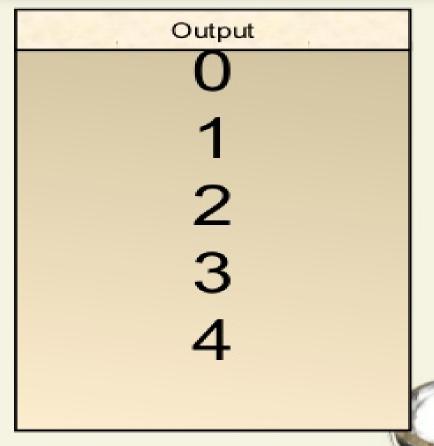
enum Weekdays
{ Monday = 1,
Tuesday,
Wednesday,
Thursday,
Friday
};

#### **EXAMPLE**

```
enum Weekdays
{ Monday = 1,
 Tuesday,
 Wednesday=6,
 Thursday,
 Friday
 };
```

## Guess the output:

```
Void main()
   enum WeekDays{Mon,tue,wed
   thurs,fri,sat,sun}days;
   int i;
   for(i=Mon;i <= fri;i++)
         printf("\n %d",i);
getch();
```



Enumera ed Data Types