

# CSCI-GA.1170-001 Homework 5

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TOTAL POINTS

41 / 41

QUESTION 1

1 Merging Lists 21.5 / 17

✓ - 0 pts Correct

✓ - 0.5 pts Incorrect/Missing base case for  $k = 1$  in part (a)

✓ - 1 pts Incorrect/Missing base case(s) in part (b)

✓ + 1.5 pts Correct definition of  $B'$  in part (d)

✓ + 1 pts Proving  $B'$  is still sorted in part (d)

✓ + 1 pts Correctly stated that comparison gives results the same except for when  $i = i', j = j'$  in part (d).

✓ + 0.5 pts Justification for why tree can be run in  $A, B'$  in part (d)

✓ + 0.5 pts Proving that comparison needs to occur in part (d)

✓ + 1.5 pts Conclusion in part (d)

Algorithm, Correctness or Running Time

incorrect/missing/improper)

Part-(d)

✓ - 0 pts Correct

Part-(e)

✓ - 0.5 pts Incorrect/Missing Algorithm Correctness

✓ - 0.5 pts Partially Incorrect Algorithm

QUESTION 3

3 Running Median 2 9 / 10

✓ - 1 pts incorrect/missing running time and correctness for insert

QUESTION 2

2 Running Median 10.5 / 14

Part-(a)

✓ - 1 pts Incorrect/Missing Invariant

Part-(b)

✓ + 1 pts Correct Running Time

✓ + 2 pts Partially Correct Algorithm

Part-(c)

✓ - 4.5 pts Sub-Optimal or Incorrect Algorithm -  $O(n)$

heap insertions (but has two components from:

S-1

(a) multiway - merge. ( $A_i, \dots, A_j, m_1, \dots, m_j$ ).

if  $i < j$ :

$$k = \lfloor (i+j)/2 \rfloor$$

$X = \text{multiway-Merge} (A_1, \dots, A_k, m_1, \dots, m_k)$

$Y = \text{multiway-Merge} (A_{k+1}, \dots, A_j, m_{k+1}, \dots, m_j)$ .

$$m_1 = k - i + 1$$

$$m_2 = j - k.$$

Merge =  $(X, m_1, Y, m_2)$ .

MERGE( $X, m_1, Y, m_2$ ):

$$X[m_1+1] = \infty$$

$$Y[m_2+1] = \infty$$

$$i = 1$$

$$j = 1$$

for  $k=1$  to  $m_1 + m_2$ :

if  $X[i] \leq Y[j]$ :

$$A[k] = X[i]$$

$$i = i + 1$$

else.  $A[k] = Y[j]$ .

$j = j + 1$ .

The MERGE ( $X, m_1, Y, m_2$ ) algorithm runs in  $O(m_1 + m_2)$  time as it is only traversing over the arrays  $X$  and  $Y$  once.

The first call from the main driver function will be:

MULTIWAY-MERGE ( $A_0, \dots, A_{k-1}, m_1, m_2, \dots, m_{k-1}$ ).

5-2.  
 (b) In each divide step we divide our problem of size  $K$  into 2 subproblems of size  $K/2$ .

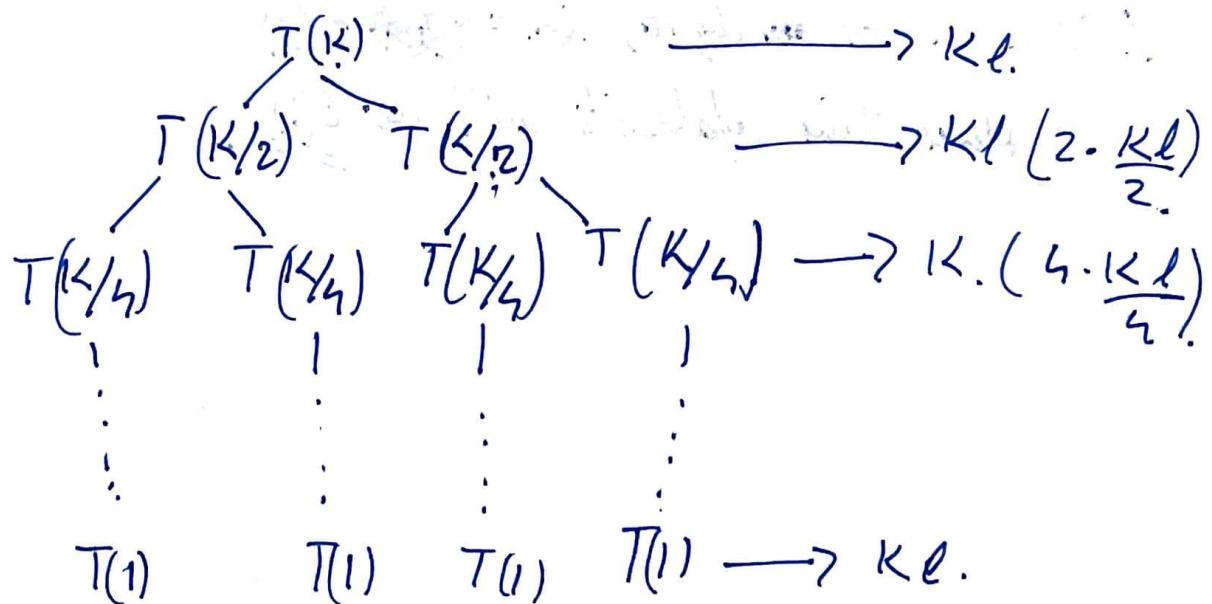
Also the time taken in the combine step (Merge  $(X_1, m_1, Y, m_2)$ ) is

$$\Theta(n) = \Theta(Kl)$$

So, the recurrence relation will be..

$$T(K) = 2T(K/2) + \Theta(Kl) \quad |$$

Recursion tree of this relation



$$T(K) = Kl + Kl + Kl \dots Kl \dots (\log K \text{ times})$$

$$T(K) = Kl \log K.$$

$$T(K) = \Theta(Kl \log(K)) \quad |$$

(c) Total of  $\binom{m}{2}$  ways of dividing a list of  $m$  numbers into two sorted arrays of equal lengths.

- In a merging tree for the merging procedure of two subsets of A.
- At every right level of the D.T, we will select a corresponding element for the sorted final array.
- Let  $A_x$  &  $A_y$  be two sorted arrays.

→ There will be 1 unique branch for every process in the tree.

→ Number of leafs in a tree are.  $\binom{m}{2}$

Proof → The order of comparison in the merge procedure must be unique for every unique combination of  $A_x$  &  $A_y$ .

Assumption - Order of comparison for two different pairs is same.

$$A_x: a_{x1}, a_{x2}, \dots, a_{x\frac{m}{2}}$$

$$A_y: a_{y1}, a_{y2}, \dots, a_{y\frac{m}{2}}$$

$$A_p: a_{p1}, a_{p2}, \dots, a_{p\frac{m}{2}}$$

$$A_q: a_{q1}, a_{q2}, \dots, a_{q\frac{m}{2}}$$

For some arbitrary  $k, i, j$  to select  $c_k$ . Comparing  $a_{xi}, a_{yj}$

if  $a_{xi} < a_{yj}$ ,  $c_k = a_{xi}$

so  $a_{pi} < a_{qj}$  2.  $c_k = a_{pi}$ . (Acc to assumption)

In the next step, we would have  $a_{x,i+1}$  &  $a_{y,j}$  since they are based on the same assumption:

$$a_{x,i+1} = a_{p_i+1} \&$$

$a_{y,j} \neq a_{q,j}$  for selecting  
 $c_{k+1}$  to sort correctly.

Generalizing this we can say that  $A_x, A_y$  and  $A_p, A_q$  are some pairs to preserve sorting order.

$\Rightarrow$  Our Assumption is incorrect.

$\Rightarrow$  Order of Comparisons are unique for each  $A_x$  &  $A_y$  & every branch in D.T will be unique accordingly.

$\therefore$  The number of leafs would be equal number of ways we partition.

$$2^{\text{Sorted list of } S_{ij}} = \binom{n}{n/2}$$

height of the tree would be atleast  $\log_2 \binom{n}{n/2}$

$$= \log_2 \left( \frac{n!}{\frac{n}{2}! \frac{n}{2}!} \right) = \log_2 \left( \frac{n!}{(\frac{n}{2})^2} \right)$$

$$= \log_2 \left( \frac{\sqrt{2\pi n} \cdot (n/e)^n}{\sqrt{\frac{2\pi n}{2}} \cdot (\frac{n}{2e})^{\frac{n}{2}}} \right)$$

Stirling Approx.

$$= \log \left( \frac{\sqrt{2\pi m} \cdot (m/e)^m}{\pi m \cdot (m/2e)^m} \right)$$

$$= \log \left( \left( \frac{2}{\pi m} \right)^{1/2} \cdot \frac{2^m}{2^m} \right)$$

$$= \log 2^m + 1/2 \cdot \log \left( \frac{2}{\pi m} \right)$$

$$= m - 1/2 \cdot \log \left( \frac{\pi m}{2} \right)$$

$$= m - \underbrace{O(m)}_{\{ \log(\frac{\pi}{2}m) \in O(m) \}}$$

Tree height will have atleast  $O - O(n)$  Comparisons.

(d) Path of execution must compare  $(a_i, b_j)$ .

If the path of execution in our D.T. to the node representing C does not compare  $(a_i, b_j)$  then we cannot distinguish between the two arrays.

$$C_1 = [a_1/b_1, \dots, a_i, b_j, \dots, a_{m/2}/b_{m/2}]$$

$$C_2 = [a_1/b_1, \dots, b_j, a_i, \dots, a_{m/2}/b_{m/2}]$$

Here C is not sorted and would therefore represent the wrong answer.

Since we assume that we have a valid D.T. that performs the merge of paths in execution must pass from the node  $(a_i, b_j)$ .

⇒ Improved Condition for lower bound.

In order to achieve highest lower bound we can assume that we have an optimal decision tree design which only contains the elements in the array  $C$  that are consecutive.

This will contain exactly  $n-1$  comparisons.

Therefore, we can see that the merge is the optimal merging algorithm here, as optimal lower bound is achieved.

(e) The problem of merging K-sorted lists

The total time taken for multi-Merge procedure =  $O(n \log \log k)$ .

$\Rightarrow$  Assume that we divide the array of  $m$  elements into  $m/k$  arrays with  $k$  elements each.

$\Rightarrow$  Now we sort all the  $K$  sorted arrays and merge lists.

For our sorting procedure we get

$$T(n) = \frac{n}{k} T(k) + O(n \log \log n)$$

Smaller value of  $k$ ,  $m$  becomes  $T(m) = O(m \log \log n)$

However the time for Comparison sort is =  $S_2(n \log n)$

$n \log n \geq n \log \log n$ ; Our assumption is WRONG.

$$\begin{aligned} T(n) &\geq C_1 n \log n + f(n) \quad \forall n > n_0 \\ T(n) &\leq C_2 n \log n + g(n) \quad \forall n > n^* \end{aligned} \quad \left. \begin{array}{l} \text{Contradiction} \\ \text{S.t.} \end{array} \right\}$$

Mence the claim of merging with  $O(m \log \log k)$  is false. ~~✓~~

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✓ + 1.5 pts Conclusion in part (d)

## Running Medians

5-2.

(a) We will use the heap data structure to achieve the required operation. we will use a [Max heap] to store the first half ( $\frac{n}{2}$ ) of the elements of the array and we will use the [Min heap] to store the lower part of the array.

(b) 3 Way Partition ( $A, P, q$ ):

$$\text{Pivot} = A[q]$$

$$i = P - 1$$

$$K = q$$

for  $i = P$  to  $K - 1$ .

if  $A[j] == \text{pivot}$

swap. ( $A[j], A[K]$ ).

$K--$

if  $A[j] < \text{pivot}$

$i = i + 1$ .

swap ( $A[i], A[j]$ ).

$j = i + 1$ .

while ( $K \leq q$ );

swap. ( $A[j], A[K]$ )

$j++$

$K++$

swap. ( $A[i+1], A[q]$ )

return  $\{i+1, K\}$

The above algorithm runs in  $\Theta(n-p)$

The algorithm is similar to the partition used in quick sort.

Algorithm except for the case where we have also handled the elements same in value as in Pivot

$\Rightarrow \therefore$  the correctness of the algorithm is justified.

(c) Build ( $A[1, \dots, n]$ )

i) Create a max heap  $H_1$  out of the elements of array  $A$ .

ii) Take a min heap  $H_2$ .

iii) for. ( $i = 1$  to  $n/2$ );

iv)       $m = H_1.\text{top}();$

v)       $H_1.\text{Pop}();$

vi)       $H_2.\text{Push}(m).$

The above algorithm creates a max heap  $H_1$  & min heap  $H_2$  to store  $n/2$  elements each of the array  $A$ . Now since building a max heap / min heap takes  $O(n)$  time. So, BUILD runs in  $O(n)$ .

(d) INSERT( $x$ );

med = MEDIAN()

if ( $H_1$ . size() >  $H_2$ . size()):

if  $x < \text{med}$ :

$H_2$ . Push( $H_1$ . top())

$H_1$ . Pop()

$H_1$ . Push( $x$ )

else:

$H_2$ . Push( $x$ )

else if ( $H_1$ . size() ==  $H_2$ . size()):

if  $x < \text{med}$ :

$H_1$ . Push( $x$ )

else:

$H_2$ . Push( $x$ )

else:

if ( $x > \text{med}$ ):

$H_1$ . Push( $H_2$ . top())

$H_2$ . Pop()

$H_2$ . Push( $x$ )

else:

$H_1$ . Push( $x$ )

cont.  $\rightarrow$

Since we are inserting the elements in either the max or min heap. Inserting the elements in max heap will call MAX-HEAPIFY. Similarly, inserting the elements in min heap  $H_2$  will call MIN-HEAPIFY which takes  $O(\log n)$  time.

(e) Median () :

if  $H_1.size() = H_2.size()$  :  
return  $(H_1.top() + H_2.top()) / 2$ .

else if  $H_1.size() > H_2.size()$  ;  
return  $H_1.top()$

else :  
return  $H_2.top$ .

In the above algorithm, since we are only accessing either the maximum element in Max heap or the minimum element in min heap. Therefore the complexity is  $O(1)$ .

## 2 Running Median 10.5 / 14

Part-(a)

✓ - 1 pts Incorrect/Missing Invariant

Part-(b)

✓ + 1 pts Correct Running Time

✓ + 2 pts Partially Correct Algorithm

Part-(c)

✓ - 4.5 pts Sub-Optimal or Incorrect Algorithm -  $O(n)$  heap insertions (but has two components from:  
Algorithm, Correctness or Running Time incorrect/missing/improper)

Part-(d)

✓ - 0 pts Correct

Part-(e)

✓ - 0.5 pts Incorrect/Missing Algorithm Correctness

✓ - 0.5 pts Partially Incorrect Algorithm

5-3

(a) In the previous questions we were inserting the elements in a priority queue (heap) due to which the time complexity was  $O(\log n)$ . In this question we will use a degree instead, due to which the time complexity will drop down to  $O(1)$ .

So we will use 2 degreees.

Degreee  $D_1$  will contain the first smallest  $n/2$  elements in decreasing order from front of degree to the back.

Another degreee  $D_2$  will contain the largest  $n/2$  elements in increasing order from front to back of degree.

(a) Build ( $A[1, \dots, n]$ ):

1. Create a min heap  $H_1$  out of the elements of array  $A$ .
2. Take a max heap  $H_2$ .
3. for ( $i = 1$  to  $n/2$ ):
  4.  $H_2$ . Push ( $H_1$ . top())
  5.  $H_1$ . Pop()
6. while ( $! H_1$ . empty())
  7.  $D_1$ . Push-front ( $H_1$ . top())

cont.  $\rightarrow$

8.  $H_1 \cdot \text{Pop}:$
9.  $\text{while } (!H_2 \cdot \text{empty}())$
10.  $P_2 \cdot \text{Push-front}(H_2 \cdot \text{top}())$
11.  $P_2 \cdot H_2 \cdot \text{Pop}()$ .

So our algorithm first stored in two heaps  $H_1$  &  $H_2$  so as to build the heaps. in  $O(n)$  time as we did in 5-2(a).

Now for creating degrees, we inserted all the elements of  $H_2$  in  $D_2$ .

The Runtime of the Algorithm is  $O(n)$  as all the operations involved here took time  $O(1)$ .

(c) median () :

if  $D_1 \cdot \text{size}() = D_2 \cdot \text{size}()$ :

return  $(D_1 \cdot \text{front}() + D_2 \cdot \text{front}()) / 2$ .

else if  $D_1 \cdot \text{size}() > D_2 \cdot \text{size}()$ :

return  $D_1 \cdot \text{front}()$ .

else

return  $D_2 \cdot \text{front}()$

Cont. →

If both the degree's have the same size, then the median will be the average of their front values.

$\Rightarrow$  Now, if  $D_1$  contains more elements than  $D_2$ , then front value of  $D_1$  will be the median.

$\Rightarrow$  Similarly if  $D_2$  contains more elements than  $D_1$ , then front value of  $D_2$  will be the median.

Hence, only the front values of the degree are accessed.

$\therefore$  If  $n$  is the size of degree,  $T(n) = \cancel{O(n^2)} O(1)$

Hence, Time complexity will be  $O(1)$ .

3 Running Median 2 9 / 10

✓ - 1 pts incorrect/missing running time and correctness for insert