

Rainfall Prediction using Feature Engineering Techniques

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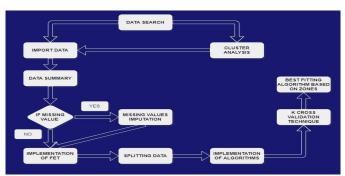
Motivation/Introduction

Rainfall Prediction Systems are one of the fastest and most reliable procedures to predict rainfall distributions and screen floods. The systems use Internet of Things (IoT) devices to obtain data, and combine this data with Machine Learning and Data Engineering Techniques for the estimation of the amount of rainfall. Our primary objective in this work is to design and demonstrate a highly effective rainfall prediction system, and compare it to the existing works to show an improvement in its reliability and efficiency.

SCOPE of the Project

The target of our work is to use various Data Preprocessing and Feature Engineering techniques to transform and shape the data collected from atmospheric factors such as temperature, atmospheric pressure, wind speed, etc., and feed the processed data into three Machine Learning algorithms -Linear Regression, Random Forest, and XGBoost, each of which predict the occurrence of rainfall in a specific area. Then, we derive a comparison of the performance of each algorithm, and arrive at a conclusion of which algorithm is best suited and most reliable for the prediction. Finally, we perform an analysis of various clusters in the area using k-means clustering algorithm, to determine the best suited prediction algorithm for each cluster, helping us to determine the best prediction technique overall with higher certainty.

Methodology



- The raw data is collected from the dataset "Rain in Australia" from kaggle. The dataset is imported into jupyter notebooks along with a collection of various python libraries used for data analysis and machine learning. Then, the following Feature Engineering techniques are used to shape the data accordingly.
- Feature Engineering Techniques:

The feature engineering techniques implemented are described as follows:

Imputation - Imputation is used when there are any missing values or data present in the dataset, and they can be filled in without needing to remove and reduce the size of the dataset.

Mean/median missing value imputation replaces the missing spaces with the calculated mean/median of the non-missing values in that

- Data Normalization Normalization is the process of scaling the data in the dataset to fit the values into a smaller range. It is useful when different attributes in the data are in different scales, which affects the overall efficiency of the algorithm, especially when the scales are significantly high in difference. Normalization fits all the sata to one simple scale, such as (0 to 1), or (-1 to 1).
- Label Encoding The various labels of different variables in the data are converted from words to unique numbers, to convert them into a more machine-readable form. The categories are usually numbered 0,1,2,etc

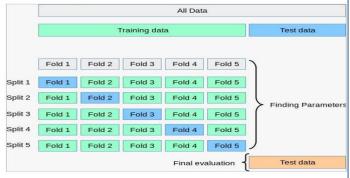


Figure 2 - Working of K-Cross Validation technique

· First, we train the Linear Regression Algorithm:

```
from sklearn.linear_model import LinearRegression
 from sklearn.model_selection import cross_val_score
from sklearn.model_selection import KFold
cv=KFold(n_splits=5,random_state=1,shuffle=True)
 model = LinearRegression()
 scores = cross_val_score(model, XI, yI, scoring='neg_mean_absolute_error
cv=cv, n_jobs=-1)
print('MAE: ',np.mean(np.absolute(scores)))
 print('RMSE: ',np.sqrt(np.mean(np.absolute(scores))))
MAE: 2.5049436124638313
RMSE: 7.176155438501579
```

Next, we train the Random Forest Algorithm:

```
cv=cv, n_jobs=-1)
print('MAE: ',np.mean(np.absolute(scores)))
MAE: 1.9200614256000499
RMSE: 6.644454074966145
```

Then, the XGBoost Algorithm:

```
from xgboost import XGBRegressor
from sklearn.model_selection import cross_val_score
from sklearn.model_selection import KFold
cv=KFold(n_splits=5,random_state=1,shuffle=True)
model=XGBRegressor(n estimators=25)
scores = cross_val_score(model, X1, y1, scoring='neg_mean_absolute_error'
MAE: 1.8381865266062394
```

B. Performance Comparison with Base Reference Paper:

RMSE: 6.418036020025113

We display below the values obtained from each of the three algorithms in our base reference paper, and a comparison of them with the values obtained in our work:

Table 4 - Performance comparison of our design vs.base reference paper

Algorithm	MAE		RMSE	
	Base Paper	Our Design	Base Paper	Our Design
Linear Regression	4.97	2.485	8.61	7.239
Random Forest	4.49	1.872	8.82	6.589
XGBoost	3.58	1.787	7.85	6.393

Conclusion/Summary

Our design for the prediction of rainfall has provided optimal results under most circumstances. It has shown great improvement in accuracy scores in comparison to our reference paper. The analysis of clusters has also shown how our algorithm can perform when provided with different types of data in different distributions. It has proven to be more time efficient, highly reliable, and simple to understand and execute, and is therefore ready to be used in real time to predict rainfall in a location

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