

Name: Satlas Rohit B

Regno:2024503305

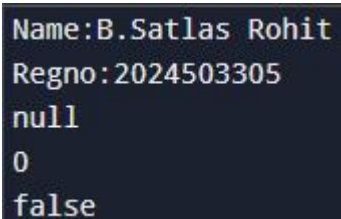
Java Assignment-2

Week-2

4.1 Code

```
class Athlete {  
  
    String name;  
  
    int energy;  
  
    boolean isActive;  
  
}  
  
public class Main {  
  
    public static void main(String[] args) {  
  
        System.out.println("Name:B.Satlas Rohit\nRegno:2024503305");  
  
        Athlete a1 = new Athlete();  
  
        System.out.println(a1.name);  
  
        System.out.println(a1.energy);  
  
        System.out.println(a1.isActive);  
  
    }  
  
}
```

Output:

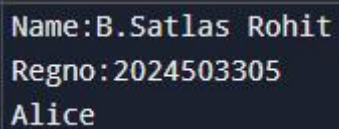
A screenshot of a terminal window showing the output of the Java program. The output consists of five lines: "Name:B.Satlas Rohit", "Regno: 2024503305", "null", "0", and "false".

```
Name:B.Satlas Rohit  
Regno: 2024503305  
null  
0  
false
```

4.2 Code

```
class Player {  
  
    String name;  
  
    int score;  
  
    Player(String name) {  
  
        this.name = name;  
  
    }  
}  
  
public class Main {  
  
    public static void main(String[] args) {  
  
        System.out.println("Name:B.Satlas Rohit\nRegno:2024503305");  
  
        Player p2 = new Player("Alice");  
  
        System.out.println(p2.name);  
  
    }  
}
```

Output:

A screenshot of a terminal window showing the output of the Java program. The output consists of three lines: "Name:B.Satlas Rohit", "Regno:2024503305", and "Alice".

```
Name:B.Satlas Rohit  
Regno:2024503305  
Alice
```

4.3 Code

```
class GamePlayer {  
  
    String name;  
  
    int score;  
  
    GamePlayer(String name, int score) {
```

```
        this.name = name;

        this.score = score;
    }

    void display() {

        System.out.println("Name: " + this.name);

        System.out.println("Score: " + this.score);

        this.showMessage();
    }

    void showMessage() {

        System.out.println("Keep playing!");
    }
}

public class Main {

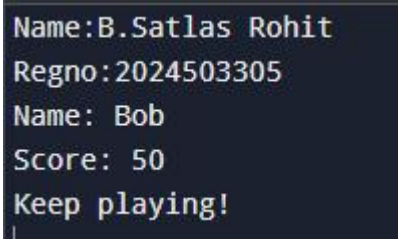
    public static void main(String[] args) {

        System.out.println("Name:B.Satlas Rohit\nRegno:2024503305");

        GamePlayer p = new GamePlayer("Bob", 50);

        p.display();
    }
}
```

Output:

A screenshot of a terminal window showing the output of the Java program. The text is as follows:

```
Name:B.Satlas Rohit
Regno:2024503305
Name: Bob
Score: 50
Keep playing!
```

4.4 Code

```
class Player {  
  
    int score;  
  
    Player(int score) {  
  
        this.score = score;  
  
    }  
  
    Player increaseScore(int points) {  
  
        this.score += points;  
  
        return this;  
  
    }  
  
    void show() {  
  
        System.out.println("Score: " + this.score);  
  
    }  
}  
  
public class Main {  
  
    public static void main(String[] args) {  
  
        System.out.println("Name:B.Satlas Rohit\nRegno:2024503305");  
  
        Player p = new Player(10);  
  
        p.increaseScore(20).increaseScore(5);  
  
        p.show();  
  
    }  
}
```

Output:

```
Name:B.Satlas Rohit
Regno:2024503305
Score: 35
```

4.5 Code

```
class Athlete {

    String name;

    int energy;

    Athlete() {

        this("Default Player");

        System.out.println("Default constructor called");

    }

    Athlete(String name) {

        this.name = name;

        this.energy = 100;

        System.out.println("Parameterized constructor called");

    }

}

public class Main {

    public static void main(String[] args) {

        System.out.println("Name:B.Satlas Rohit\nRegno:2024503305");

        Athlete a = new Athlete();

    }

}
```

Output:

```
Name:B.Satlas Rohit
Regno:2024503305
Parameterized constructor called
Default constructor called
```

4.6 Code

```
class Game {

    static int totalPlayers = 0;

    int score;

    Game(int score) {

        this.score = score;

        totalPlayers++;

    }

    static void showTotalPlayers() {

        System.out.println("Total players: " + totalPlayers);

    }

}

public class Main {

    public static void main(String[] args) {

        System.out.println("Name:B.Satlas Rohit\nRegno:2024503305");

        Game g1 = new Game(50);

        Game g2 = new Game(70);

        Game.showTotalPlayers();

        System.out.println("g1 score: " + g1.score);

    }

}
```

```
}
```

Output:

```
Name:B.Satlas Rohit
Regno:2024503305
Total players: 2
g1 score: 50
```

4.7 Code

```
class StaticDemo {

    static int total;

    static {

        total = 100;

        System.out.println("Static block executed");

    }

    int score;

    void show() {

        System.out.println("Score: " + score);

    }

}

public class Main {

    public static void main(String[] args) {

        System.out.println("Name:B.Satlas Rohit\nRegno:2024503305");

        StaticDemo s = new StaticDemo();

        System.out.println("Total: " + StaticDemo.total);

    }

}
```

```
}
```

Output:

```
Name:B.Satlas Rohit
Regno:2024503305
Static block executed
Total: 100
```

4.8 Code

```
class OuterStatic {

    static class PublicNested {

        void display() { System.out.println("Public Nested"); }

    }

    private static class PrivateNested {

        void display() { System.out.println("Private Nested"); }

    }

    void accessPrivateNested() {

        PrivateNested pn = new PrivateNested();

        pn.display();

    }

}

public class Main {

    public static void main(String[] args) {

        System.out.println("Name:B.Satlas Rohit\nRegno:2024503305");

        OuterStatic.PublicNested pub = new OuterStatic.PublicNested();

        pub.display();

    }

}
```



```
        OuterStatic outer = new OuterStatic();

        outer.accessPrivateNested();

    }

}
```

Output:

```
Name:B.Satlas Rohit
Regno:2024503305
Public Nested
Private Nested
```

4.9 Code

```
class OuterInner {

    class PublicInner {

        void show() { System.out.println("Public Inner Class"); }

    }

    private class PrivateInner {

        void show() { System.out.println("Private Inner Class"); }

    }

    void accessPrivateInner() {

        PrivateInner pi = new PrivateInner();

        pi.show();

    }

}

public class Main {

    public static void main(String[] args) {
```

```

        System.out.println("Name:B.Satlas Rohit\nRegno:2024503305");

        OuterInner outer = new OuterInner();

        OuterInner.PublicInner pub = outer.new PublicInner();

        pub.show();

        outer.accessPrivateInner();

    }

}

```

Output:

```

Name:B.Satlas Rohit
Regno:2024503305
Public Inner Class
Private Inner Class

```

4.10 Code

```

class MyLinkedList {

    private static class Node {

        int data;

        Node next;

        Node(int data) { this.data = data; }

    }

    private Node head;

    void addNode(int data) {

        Node newNode = new Node(data);

        if (head == null) head = newNode;

        else {

```

```

        Node temp = head;

        while (temp.next != null) temp = temp.next;

        temp.next = newNode;
    }
}

void deleteNode(int data) {

    if (head == null) return;

    if (head.data == data) { head = head.next; return; }

    Node temp = head;

    while (temp.next != null && temp.next.data != data) temp = temp.next;

    if (temp.next != null) temp.next = temp.next.next;
}

void display() {

    Node temp = head;

    while (temp != null) {

        System.out.print(temp.data + " -> ");

        temp = temp.next;

    }

    System.out.println("null");
}

boolean search(int data) {

    Node temp = head;

    while (temp != null) {

        if (temp.data == data) return true;
    }
}

```

```

        temp = temp.next;
    }

    return false;
}
}

public class Main {

    public static void main(String[] args) {

        System.out.println("Name:B.Satlas Rohit\nRegno:2024503305");

        MyLinkedList list = new MyLinkedList();

        list.addNode(10);

        list.addNode(20);

        list.addNode(30);

        list.display();

        list.deleteNode(20);

        list.display();

        System.out.println(list.search(30) ? "Node 30 found" : "Node not found");

    }

}

```

Output:

```

Name:B.Satlas Rohit
Regno:2024503305
10 -> 20 -> 30 -> null
10 -> 30 -> null
Node 30 found

```