

GROUP 6

TOPIC OUTLINE

TOPIC: Convenience Through Digital Technology on Increasing Potential for Animators in the Industry.

THESIS STATEMENT: Digital Technology helps animators to have an increasing potential in the industry.

WRITER'S SPECIFIC PURPOSE: To inform the Grade 11 animation students on how digital technology can increase their potential as animators in the animation industry.

I. Conveniently creating animations using digital technology

- A. digital tools for creating animations
 - 1. Digital/Screen Tablet
 - 2. Personal Computer
- B. Advantages of using digital technology to create animations
 - 1. Ability to create quickly
 - 2. Easy to make corrections and adjustments

II. Publishing works through digital media

- A. Importance of animation publications
 - 1. To gain exposure
 - 2. To reach a wider audience
 - 3. To promote works
- B. Types of animation publications
 - 1. Online art/animation platforms and blogs
 - 2. Animation magazines
 - 3. Animated short films and features

III. Sharing animations for business purposes

- A. Benefits of sharing animations
 - 1. Opportunities for commissions
 - 2. Higher visibility for the animator
 - 3. Builds community of artists and animators
- B. Ways of sharing animations
 - 1. Online platforms (Social Medias, YouTube, TikTok, etc.)
 - 2. Film/Animation Festivals
 - 3. Collaboration with artists, animators and filmmakers

