SENTENCE OUTLINE

TOPIC: Convenience Through Digital Technology on Increasing Potential for Animators In the Industry.

THESIS STATEMENT: Digital Technology helps animators to have increasing potential in the industry which enables animators to create, publish, and share their work.

WRITER'S SPECIFIC PURPOSE: To inform the Grade 11 animation students on how digital technology can increase their potential as animators in the animation industry.

I. **Digital technology provides convenience in creating digital animations.**
   A. There are different tools that digital technology provides to create animations easily.
      1. A Screen Tablet is used to write digitally to write digitally, replicating writing with pen and paper.
      2. The Personal Computer can store data and information, carrying the workload of creating digital animation.
   B. Digital technology provides advantages when it comes to creating animations.
      1. The time it takes to create animations or a single frame can be done quickly.
      2. Corrections and adjustments can be done quickly with a few clicks.

II. **Reputation building as an animator through publishing animations.**
   A. Reputation as an artist or animator is important and this can be achieved through publishing their work.
      1. Animators can build a reputation by exposing their skills and creativity on platforms for people to see.
      2. A wider or broader audience can be gained to increase the demographic and reach new viewers who may be interested in their work.
      3. Animations promoted on different platforms for people with the same interests to see.
   B. There are various examples of places to publish animations.
      1. It is important to build a reputation as an animator; this can be achieved through publishing their work.
      2. Animation magazines are a great place for aspiring and professional animators to showcase their work.
      3. Animators can also publish their work on television or streaming platforms to attract clients or collaborations.

III. **Animations can be shared on different platforms to build an audience and to be a source of income.**
   A. There are many examples of how sharing animations can have benefits.
      1. Possibilities for the animator are opened, gaining commissions for different projects.
      2. Animators can increase their visibility by establishing an online presence on the internet, letting other people share their work.
      3. A community gets built that generally revolves around a specific animator's work or style.
   B. There are many places or platforms where animators can share their animations.
      1. The internet such as social media, video-sharing websites, and personal websites or portfolios, is a common platform to share animations.

2. Another way for artists to share their work is by joining events and festivals that revolve around animation.
3. collaborations with different artists or animators on doing a project can be another way to share animations.

MEMBERS
Bumagat, Justine
Sermonia, Lhorenz Ernest
Ordoño, Kristel