Name: Omkar Satupe

TE COMPS-A

Roll Number: 9232

Experiment No: 6

Title: Prolog Programming Set 1

Objective: To get acquainted with logical programming

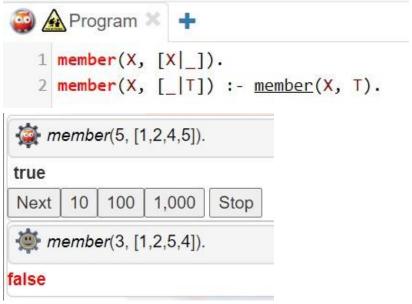
Implement

1. Hello, World!" program

```
write('Hello, World!'), nl.
Hello, World!
true

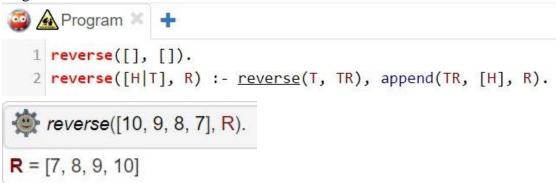
?- write('Hello, World!'), nl.
```

2. Program to check if an element is a member of a list



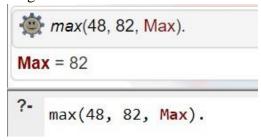
3. Program to append two lists

4. Program to reverse a list



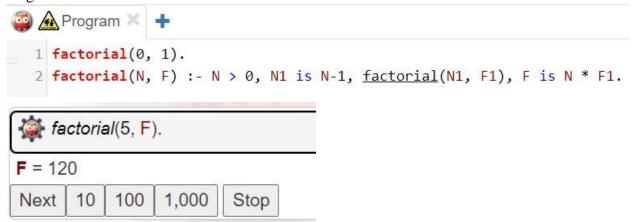
5. Program to find the length of a list

6. Program to find the maximum of two numbers



```
1 max(X, Y, X) :- X >= Y.
2 max(X, Y, Y) :- Y > X.
```

7. Program to find the factorial of a number



8. Program to find the nth Fibonacci number

```
Program X +

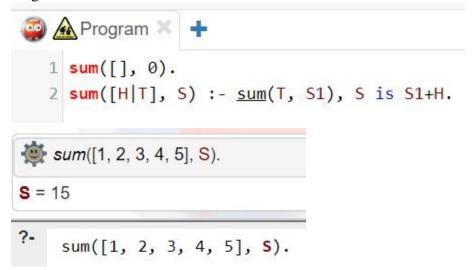
1     fibonacci(0, 0).
2     fibonacci(1, 1).
3     fibonacci(N, F) :- N > 1, N1 is N-1, N2 is N-2, fibonacci(N1, F1), fibonacci(N2, F2),

F = 8

Next 10 100 1,000 Stop

?- fibonacci(6, F).
```

9. Program to find the sum of a list of numbers



10. Program to find the smallest element in a list.

