



HACKBVEST'21 RULEBOOK

WEBSITE LINK

hack.bvest.tech

HACKBVEST'21 RULES AND REGULATIONS

Team Formation

- Participants can take part only as a team. A team must comprise of at least 2 members and at most 4.
- The team members need not necessarily be from the same institution, cross institution participation is encouraged.
- The team formed should have a unique team name that needs to be shared with the organisers on request.

Eligibility

- The hackathon is open to all students who are undergraduate/postgraduate, pursuing any degree.
- The accepted ideas have to be presented along with the working prototype of the same.

Registration

- Visit https://hackbvest-21.devfolio.co/, and click the Apply with Devfolio button.
- Fill in the registration form.
- The last date of registration is 23rd October 2021.
- After registration, the teams will be allotted a unique team number which they are expected to use throughout their course of participation.



Themes

- 01 Fintech
- 02 Healthcare
- 03 Sustainable energy
- 04 Blockchain
- 05 Space Tech
- 06 Gaming
- 07 AI/ML

Finding Your Idea- Idea Submission Details

- The teams can choose from any of the given themes.
- The idea should be technology based, and should have a positive impact on society. Furthermore, it must be realizable as a project.
- The social relevance factor is important as the product should have appreciable potential to be implemented in the society.



Presentation Format

- The presentation should contain a minimum of 5 slides and a maximum of 15 slides.
- Introduction slide which contains Team Name, Project Name and final slide which contains the names of the Team Members, College, Role in the Project and Contact Number of the Leader.
- Presentation must contain the Technology Stack used.
- It must only contain the necessary details.
- A link to the detailed presentation should be submitted by each member during registration.

Evaluation Criteria

- Theme: How much the solution is aligned with the mentioned theme.
- Uniqueness/ Originality: How original the idea is and whether it has been thought of before or not
- **Feasibility:** The functional and technical feasibility of the solution.
- Cost of Implementation : A cost-benefit analysis with its feasibility.
- Effectiveness of Idea: How effective it would be when applied to real-life problems.
- Implementation Completeness: How much of it you have successfully implemented and demonstrated.
- Level of innovation and Novelty of the Idea.
- Mid- Evaluation Score: Level of impact & relevance of the solution to the chosen problem statement Mid-Evaluation Score.
- Technological Stacks used



Presentation Format

The event will be a 3 phase event, which includes the initial ideation, followed by an exclusive 24 hours for product development, and a presentation level for the selected candidates.

Phase 1: IDEATION

- In this phase, the participants will submit their ideas through the submission link, presenting in brief, their choice of theme, and solution. The best ideas will be shortlisted.
- Participants are required to submit a detailed abstract consisting of the problem statement of their choice and the solution they propose. Following this, teams will be shortlisted to the next round.
- A panel of experts would be available to seek help from.
- Time allotted will be 7 mins per team for idea presentation.
- On the basis of the results, the top 15 teams will be selected for the second phase. Additional teams could be selected if exceptional ideas come through.

Phase 2: BUSINESS MODEL

 The participants will be asked to develop a minimum viable prototype of the solution and will be assigned POCs to whom the teams are expected to report to regularly. Continuous evaluation would be conducted based on the reports submitted by the team periodically.



- In the Business Plan round, the teams will have to come up with a plan about how their product can be used in the society. Top 10 teams will move to the next round.
- The event will follow comprehensive evaluation and hence, timely report submissions at the given deadlines in the prescribed format will also add to the final scores of the competition. Teams will be shortlisted on the basis of their performance at the given evaluations and mentoring session, while actively considering the various evaluation criteria.

Phase 3: SHOWCASE

 Teams should give a presentation on their project along with a demonstration of their working prototype in front of the judges on presentation day which will be the final judging round of the event.



General Guidelines

- Decisions of the judges shall be final and binding.
- The coordinators reserve the right to reject any entry.
- Copying Segments of code or entire code from previous projects is not allowed.
- Internet resources are allowed like stackoverflow and GitHub. However direct plagiarism of ideas and code is not allowed.
- The shortlisted teams in each round will be intimated through telephone and e-mail. HackBvest Team will not be held responsible for any case in which shortlisted teams are unavailable for contact or are unreachable at any point of time after the announcement of results.
- Participants are expected to maintain professional behavior towards their POCs and members of the expert panel and be responsive to them.
- There is no restriction on the programming languages and platforms used to develop the product.
- Rules and timeline are subjected to changes at any point of time, without prior notice.

Contact Details

For any queries, you can reach out to bvest.bvcoe@gmail.com

You can also directly contact:

Ritik Sharma: 9810742502 Archit Kumar: 8130370300

