

BVRIT HYDERABAD
College of Engineering for Women
Department of Information Technology
Hobby Project - III B.Tech I Sem - Academic Year 2020-21

TEAM
17

MEMORY PUZZLE

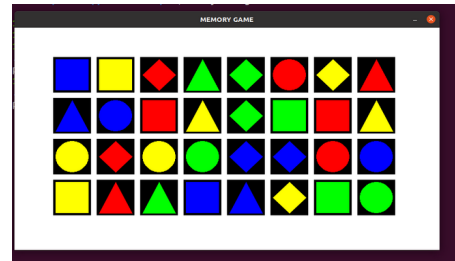
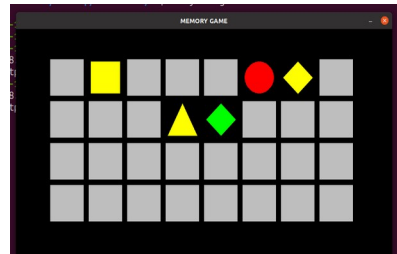
Abstract:

"Memory" is a fun game that you may have played in "real life", with actual paper tiles. It's called that because the main skill in the game is your memory - how well you can remember the position of tiles. When the game starts, all tiles are turned face down. The player then flips over two cards, selecting them by clicking on them. If the two tiles have the same image, they remain face up. If not, they should be flipped face down again after a short delay.

Modules

pygame
random
itertools

Game Screenshots



Tools and Technologies:

- Python 3.6
- Terminal
- Pygame

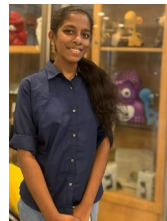
Conclusion and Future Scope:

In this project, we produced an easy memory game in the basic form using python. We would like to further develop this with higher speed rate and also add in score board. Connect this score board to social networking sites.

Team members:



A.Satya Anusha
18WH1A1201



K.Divya
18WH1A1258



K.Bhargavi
18WH1A1224

Github Links:

https://github.com/KujalaDivya25/Hobby_Project
<https://github.com/Satya-Anusha/Hobbyproject>
<https://github.com/bhargaviK1224/hobbyproject>