

Hands-on 2: Develop Extended HelloWorld Contract in .NET 6

In this lab, we will extend the HelloWorld program from the previous lab example, deploy it, and interact with the contract.

In the previous example, it was holding a single value of greeting. However, in this part, we will upgrade it to hold multiple greetings and cycle through them as greetings are requested.

To accomplish this, we will add a new method that allows users of the smart contract to add additional greetings.

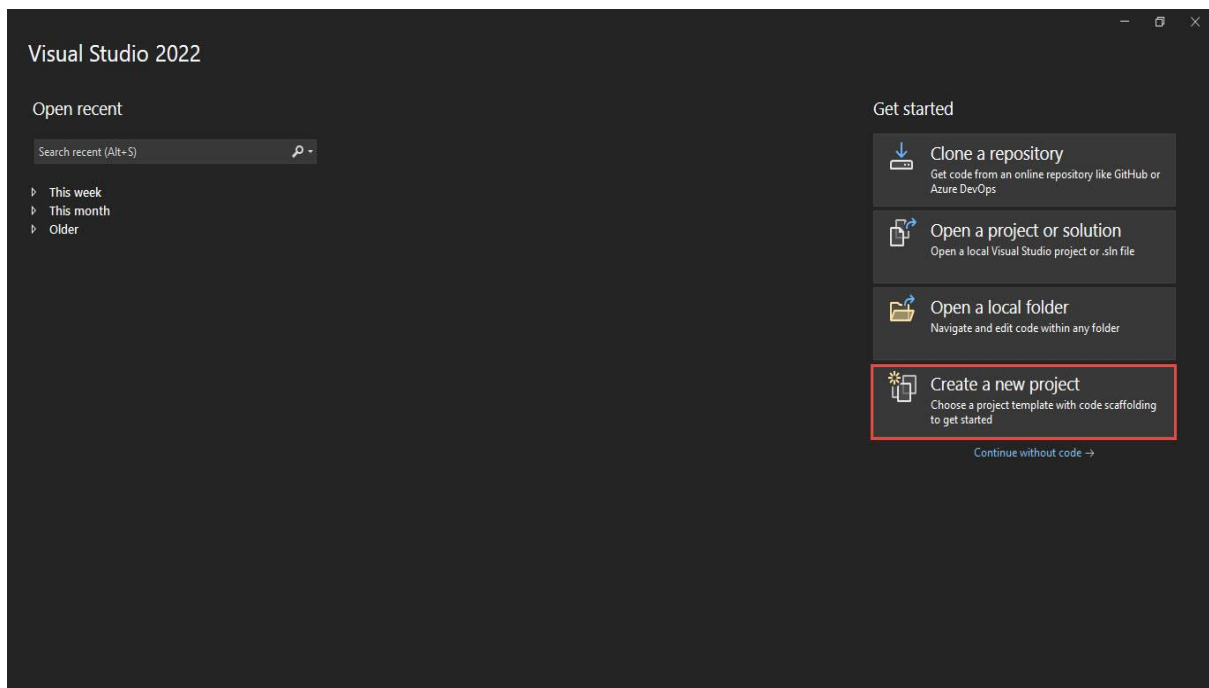
We will do the following in this lab:

- Develop the contract in .NET 6.
- Code overview
- Generate Byte code and Hash.

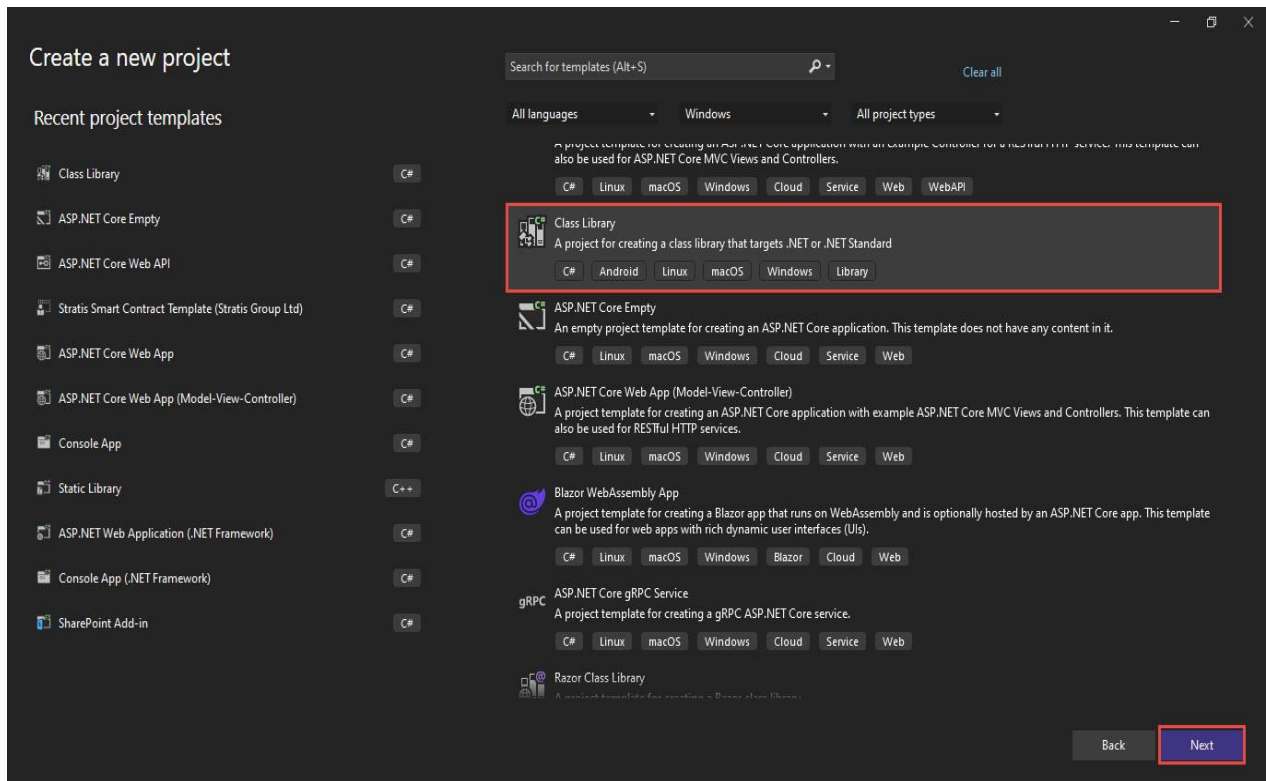
Let's first create a project.

Create Project in Visual Studio

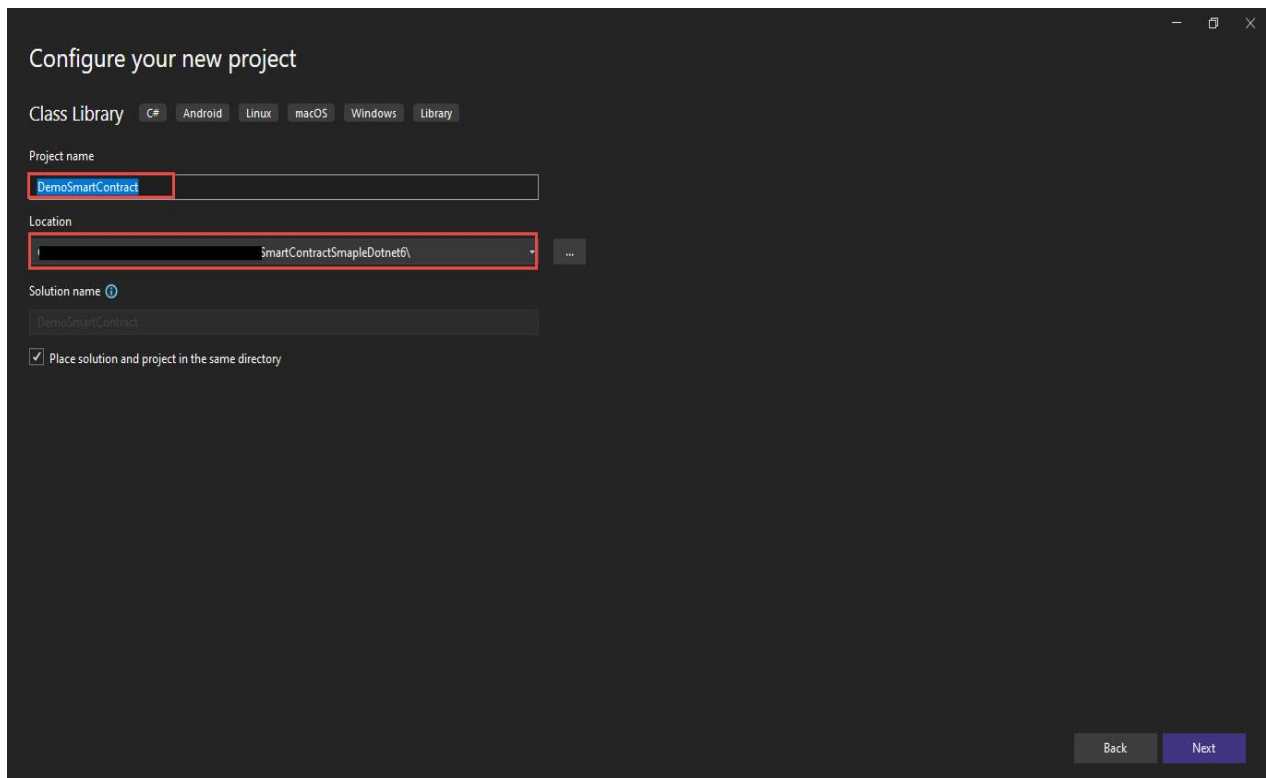
Step 1- Open Visual Studio and click on create a new project.



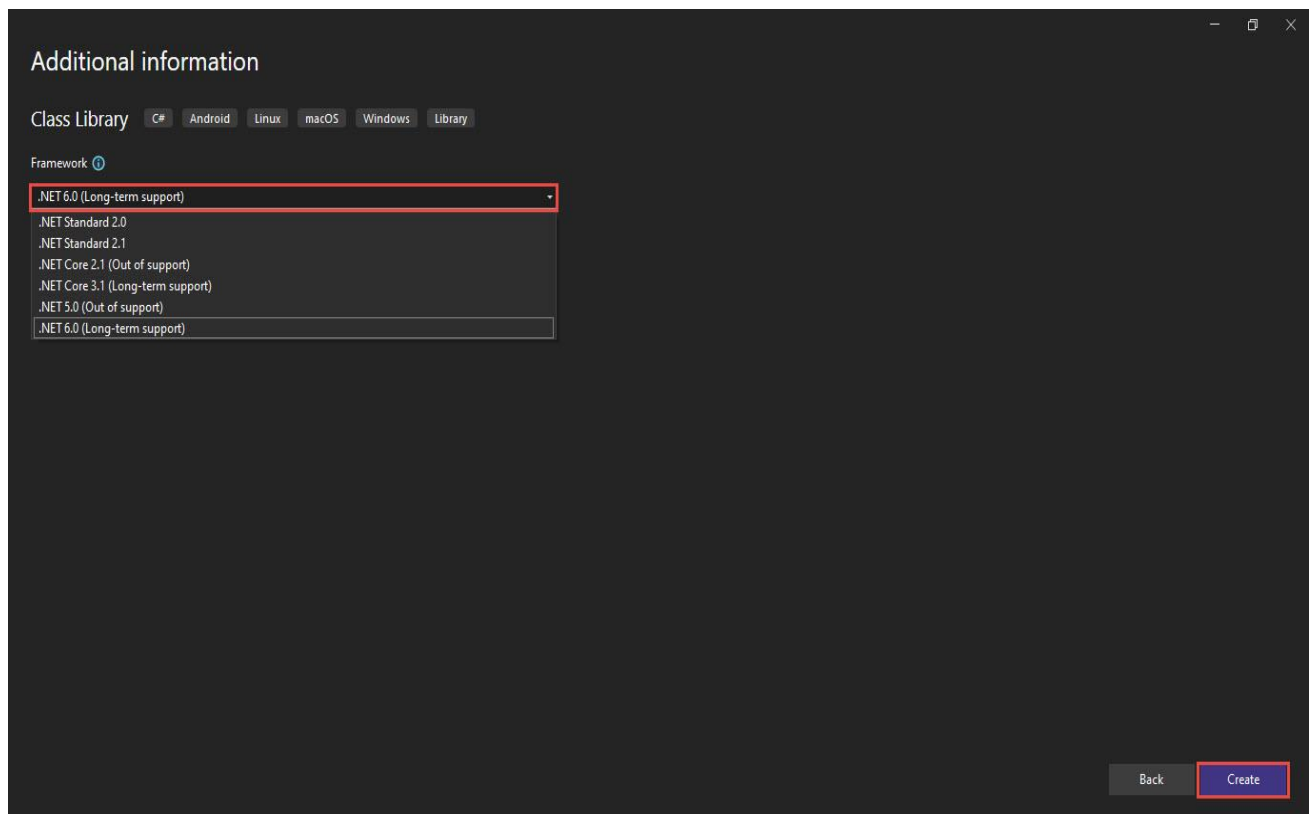
Step 2- Select class library project in C# as illustrated below and click on Next.



Step 3- Give the project name and directory of the project as usual.

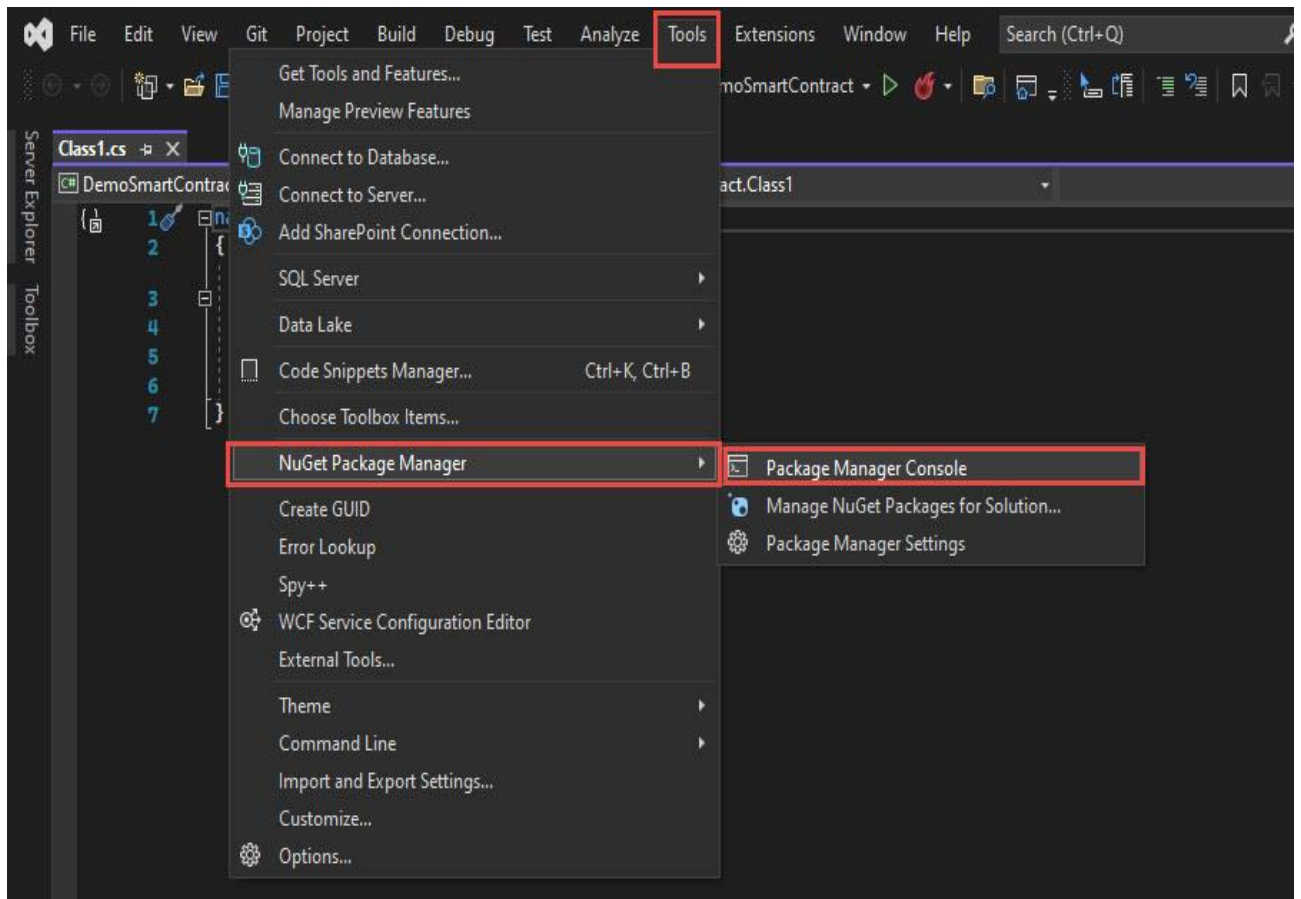


Step 4- Select Framework **.NET 6** as shown below and Click on Create. The default empty class library project will be created as illustrated below.



Step 5- Now, we will install NuGet Package for Stratis Smart contract development in .NET 6. You can use the NuGet package manager console to install as usual or can use NuGet Package Manager and install from there.

Open the package manager console as shown below.

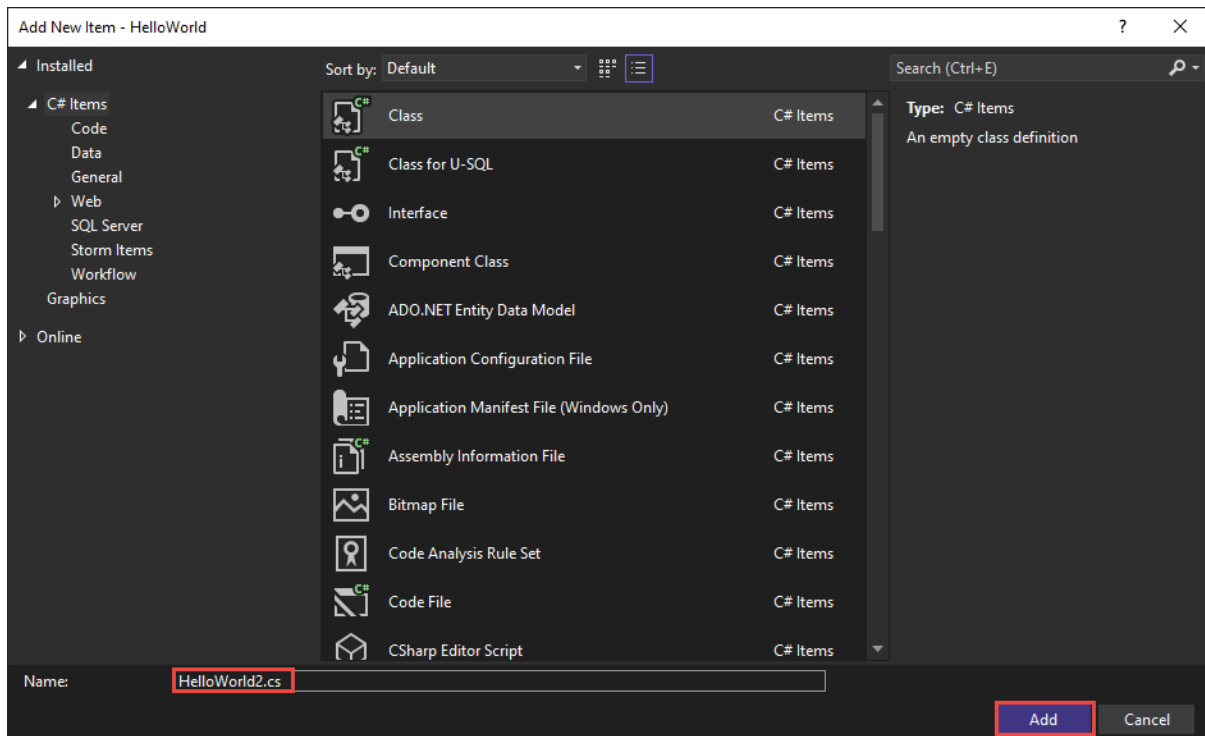


Then run the below command in the Package manager console to install Smart Contract NuGet Package for .NET 6. This package is designed for Dotnet 6 framework. You need to be careful while installing this package, so opt for the right package for .NET 6.

`Install-Package Stratis.SmartContracts.NET6`

Smart Contract Program

Step 1: Add a new class and name it to **HelloWorld2**. Right click on project and add new class as shown below.



You can find the source code of “Hello World 2” for .NET 6 from the [repository](#).

Let’s begin with code.

The First line of the Contract must contain:

```
using Stratis.SmartContracts;
```

Note: Smart Contract class should be Public. After adding a new class, if it’s not public by default, then make it public. Additionally, it shouldn’t contain namespace.

All Smart contract in C# inherits from SmartContract.

```
[Deploy]
public class HelloWorld2: SmartContract
{
}
```

Step 2: Create Constructor for the class.

Let’s create Constructor as like below.

```
public HelloWorld2(ISmartContractState smartContractState)
: base(smartContractState)
{
}
```

Deployment of a contract involves calling the constructor of the Smart contract class.

That’s why any initialization of the smart contract should be in the constructor. If we need any parameters in the Smart contract, then we can pass in the constructor.

- Smart Contract constructor gets run when the contract is created for the first time.
- Contracts must override the base class constructor and inject *ISmartContractState*.
- In constructor, the first parameters passed must be an object of the *ISmartContractState* interface.
- If you have any other parameters, then you can write after that.

Step 3: Add two integer properties and Changes in Greeting Property

Firstly, we need to understand the following things:

- Smart Contracts do not persist in arrays.
- However, if we want to store a group of a particular type of data we can modify and use key-value pairs to achieve this.
- Here, in the Greeting property we can use logic, but this relies on two other integer properties to maintain the array: **Index** and **Bounds**.
- We will create two integer properties: **Index** and **Bounds**

```
private int Index
{
    get
    {
        return this.State.GetInt32("Index");
    }
    set
    {
        this.State.SetInt32("Index", value);
    }
}

private int Bounds
{
    get
    {
        return this.State.GetInt32("Bounds");
    }
    set
    {
        this.State.SetInt32("Bounds", value);
    }
}

private string Greeting
{
    get
    {
        this.Index++;
        if (this.Index >= this.Bounds)
        {
            this.Index = 0;
        }

        return this.State.GetString("Greeting" + this.Index);
    }
    set
    {
        this.State.SetString("Greeting" + this.Bounds, value);
    }
}
```

```
        this.Bounds++;  
    }  
}
```

Step 4: Add Greeting method.

To add new greetings, we will add, AddGreeting() Method as depicted below.

```
public string AddGreeting(string helloMessage)  
{  
    this.Greeting = helloMessage;  
    return "Added '" + helloMessage + "' as a greeting.";  
}
```

Step 5: Say Hello Method and Constructor

Here, in the constructor, we will initialize the Bounds and Index along with the Greeting.

```
public HelloWorld2(ISmartContractState smartContractState)  
: base(smartContractState)  
{  
    this.Bounds = 0;  
    this.Index = -1;  
    this.Greeting = "Hello World!";  
}
```

SayHello() Method will be the same as like earlier HelloWorld program which simply returns the greeting.

```
public string SayHello()  
{  
    return this.Greeting;  
}
```

Validating and Generating Bytecode

Smart contract tool (SCT) is powered by Stratis platform which is used to validate and generate the byte code of the Smart contract.

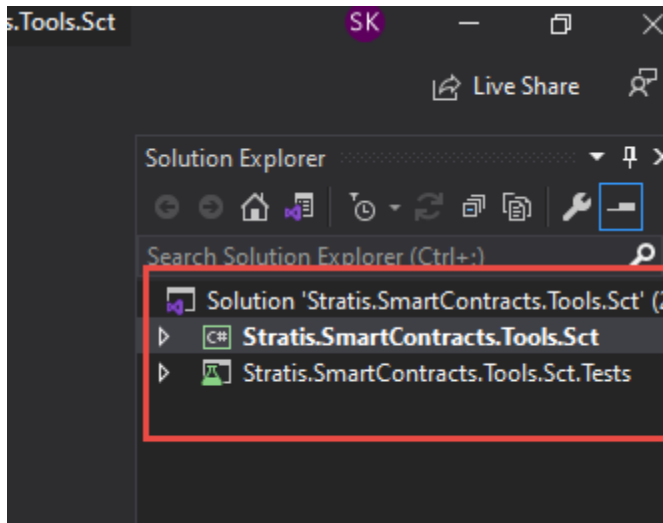
After the completion of the Smart Contract code based on the requirement, we need to validate it. Stratis has provided an Sct tool to validate the smart contract whether it is correct. The validation process is mandatory to verify the valid constraints used in the contract. It validates for the determinism and constraints used in the Smart Contract i.e. validates format and deterministic element of the contract. Determinism and format validation rules can be found in the [Stratis Academy](#). You can download the Sct tool from [here](#).

Or clone the Stratis.SmartContracts.Tools.Sct repository by running below command.

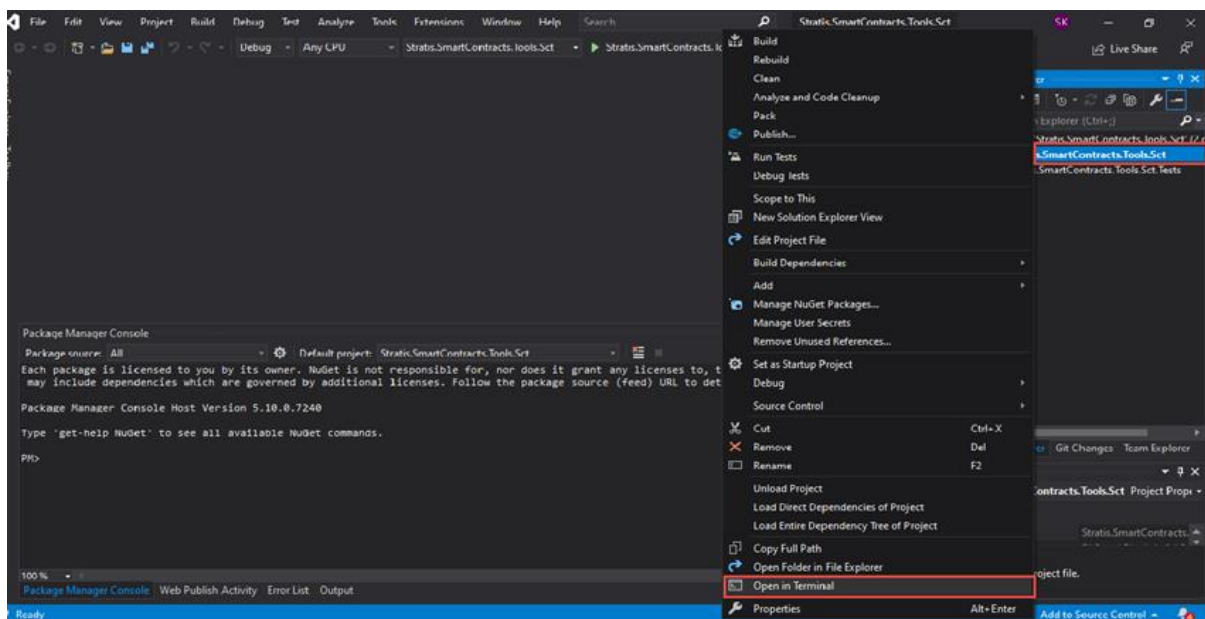
git clone <https://github.com/stratisproject/Stratis.SmartContracts.Tools.Sct.git>

Validating Contract

Open Sct Tools solution in Visual Studio, you will see two projects, one is the main project, and another is tests project as illustrated below.



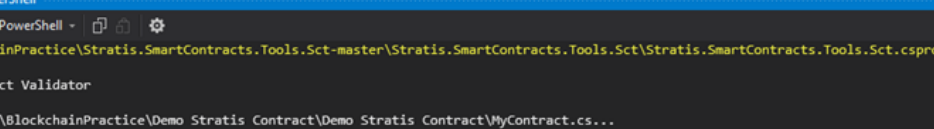
Right-click on “Stratis.SmartContracts.Tools.Sct” and go to the terminal then run the following command.



Let's validate the contract running the below command in the terminal. Note that the validating and compiling step is same for all contracts.

```
dotnet run -- validate "E:\Extras\Projects for Book\HelloWorld\HelloWorld\HelloWorld2.cs"
```

Once you run the command you can see the success or error of validation. On the success of validation, you will get the below information in the terminal.



```
Developer PowerShell
+ Developer PowerShell - [ ] [ ] [ ]
[ F:\BlockchainPractice\Stratis.SmartContracts.Tools.Sct-master\Stratis.SmartContracts.Tools.Sct\Stratis.SmartContracts.Tools.Sct.csproj ]

Smart Contract Validator

Compiling F:\BlockchainPractice\Demo Stratis Contract\Demo Stratis Contract\MyContract.cs...
Compilation OK

Building ModuleDefinition
ModuleDefinition built successfully

Validating file F:\BlockchainPractice\Demo Stratis Contract\Demo Stratis Contract\MyContract.cs...

===== Smart Contract Validation results for file F:\BlockchainPractice\Demo Stratis Contract\Demo Stratis Contract\MyContract.cs =====
Compilation Result
Compilation OK: True

Format Validation Result
Format Valid: True

Determinism Validation Result
Determinism Valid: True

Developer PowerShell - ErrorList - Output - Developer PowerShell
```

If you get an error in validation, then based on the error message you can correct your smart contract code and then again do validation as above.

Compiling and Generating Byte Code

Once, Contract is validated, after that, we must compile the Smart Contract code and generate the byte code. This smart contract byte code is the code that we need to deploy in the Blockchain.

Now, Generate Byte Code running the example command given below.

```
dotnet run -- validate "E:\Extras\Projects forBook\HelloWorld\HelloWorld\HelloWorld2.cs" -sb
```

The above command first validates the Smart contract and then compiles the code. On the success of your compilation, you will get hash and byte code in your terminal as illustrated below. We will need the hash and byte code while deploying the contract in the blockchain. So, copy and keep the hash and Contract Byte code which we will use in next part of the hands-on.

[illegible]

Note: If you are going to deploy the contract on **test net** or **main net** then the hash of the Contract is needed to be whitelisted by master node operator. If you are going to deploy in your private net instance, then no need to whitelist it.

Hands-on 3: Deploying and Interacting with Extended Hello World Contract on Stratis Blockchain with Cirrus Core Wallet

In this section we will deploy the Contract on the Blockchain. We will perform following:

- Deploy and interact with the Contract.
- Add multiple greetings.
- Call a method on the contract.

Step 1: Deploy the Contract

To deploy a contract on Stratis Blockchain, open wallet and go to Smart Contract Tab. After that click on Create Contract.

Then, provide the Contract Bytecode, password of the wallet, and parameters if needed, and click on Create Contract as in earlier deployment.

The screenshot shows the 'Create Contract' dialog in the Cirrus Core 1.6.1 wallet. The dialog is centered and has a white background. It contains the following fields and buttons:

- Sender:** P8iT4dXxGSoAakmhgmdNCXDigejXk7SAF
- Amount:** 0
- Fee:** 0.001
- Gas price:** 100
- Gas limit:** 100000
- Parameters:** A text area with a placeholder and an 'Add a parameter' button.
- Byte Code:** A text area with placeholder text.
- Wallet Password:** A text area with masked characters.
- Buttons:** 'Cancel' and 'Create Contract' (highlighted with a red border) at the bottom. 'Deploy', 'Call Contract', and 'Interact' buttons are on the right.

Once, deployment is successful, you can get the receipt of the transaction where you can see the new Contract Address. The new Contract Address is your deployed contract address. Alternatively, you can see the deployed Extended Hello world contract address on the Smart Contract Dashboard as well.

Step 2: Check Receipt of Contract Deployment

You can view the receipt of your transaction by clicking on hash as depicted below.

Cirrus Core 1.6.1

Dashboard History Smart Contracts Token Management

ADDRESS BALANCE: 995,000.00 TCRS

ACTIVE ADDRESS: P8iT4dXxGSoAakrnghmdNCXDigeJXk7SAF

Call Contract

Create Contract

BLOCK	TYPE	HASH	ADDRESS	AMOUNT	TRANSACTION FEE	GAS FEE
#1887	Create	f204d9f59282e1db4989dfaf301f4c86ecb0352	PWggEVzCiUbbHHV4PwHGVD7rD7uB4GTSs1E	0.00 TCRS	0.001 TCRS	0.012 TCRS

View

Receipt

```
{
  "transactionHash": "f204d9f59282e1db4989dfaf301f4c86ecb0352",
  "blockHash": "3e59c6a18f8f6dbd6d1e1ecea8c9a3bdb6da5febded72",
  "blockNumber": 1887,
  "postState": "ff2daa60e993c593b8eb8d654e408b603591b9ca71f24",
  "gasUsed": 12428,
  "from": "P8iT4dXxGSoAakrnghmdNCXDigeJXk7SAF",
  "to": null,
  "newContractAddress": "PWggEVzCiUbbHHV4PwHGVD7rD7uB4GTSs1E",
  "success": true,
  "returnValue": null,
  "bloom": "0000000000000000000000000000000000000000000000000000000000000000",
  "error": null,
  "logs": []
}
```

OK

Note: if you face any issue deploying and calling contract, you can see the errors in the receipt itself.

Furthermore, once the Cirrus Core Private Net Wallet is running in your machine, you can interact and explore with the RESTful API through Swagger available on <http://localhost:38223/Swagger>.

Step 3: Call Contract Method- AddGreeting()

Now, we will add multiple greetings calling the contract method.

Click on the Call Contract button, then provide Method Name: **AddGreeting**, Contract Address, Wallet password, and add below Greeting in different languages as a parameter.

- **Namaste! - Indian/Nepali**
- **Hallo Welt! - German**
- **Привет, мир! - Russian**
- **你好, 世界! - Chinese**
- **Hej Verden! – Danish**

Add one greeting value at a time see the below example of adding a Greeting: **Namaste!**

×

Call Contract

Sender

P8iT4dXxGSoAakrnhgmdNCXDigeJXk7SAF

Transaction Handoff (optional)

Amount

Balance : **911,999.10** TCRS

0

Fee

0.001

Gas price

100

Gas limit

250000

Parameters

String

▼

Namaste

×

⊕ Add a parameter

Method Name

AddGreeting

Contract Address

PHipR4CNWDN2CgbnLiRU7HJLTfFHqAjfLX

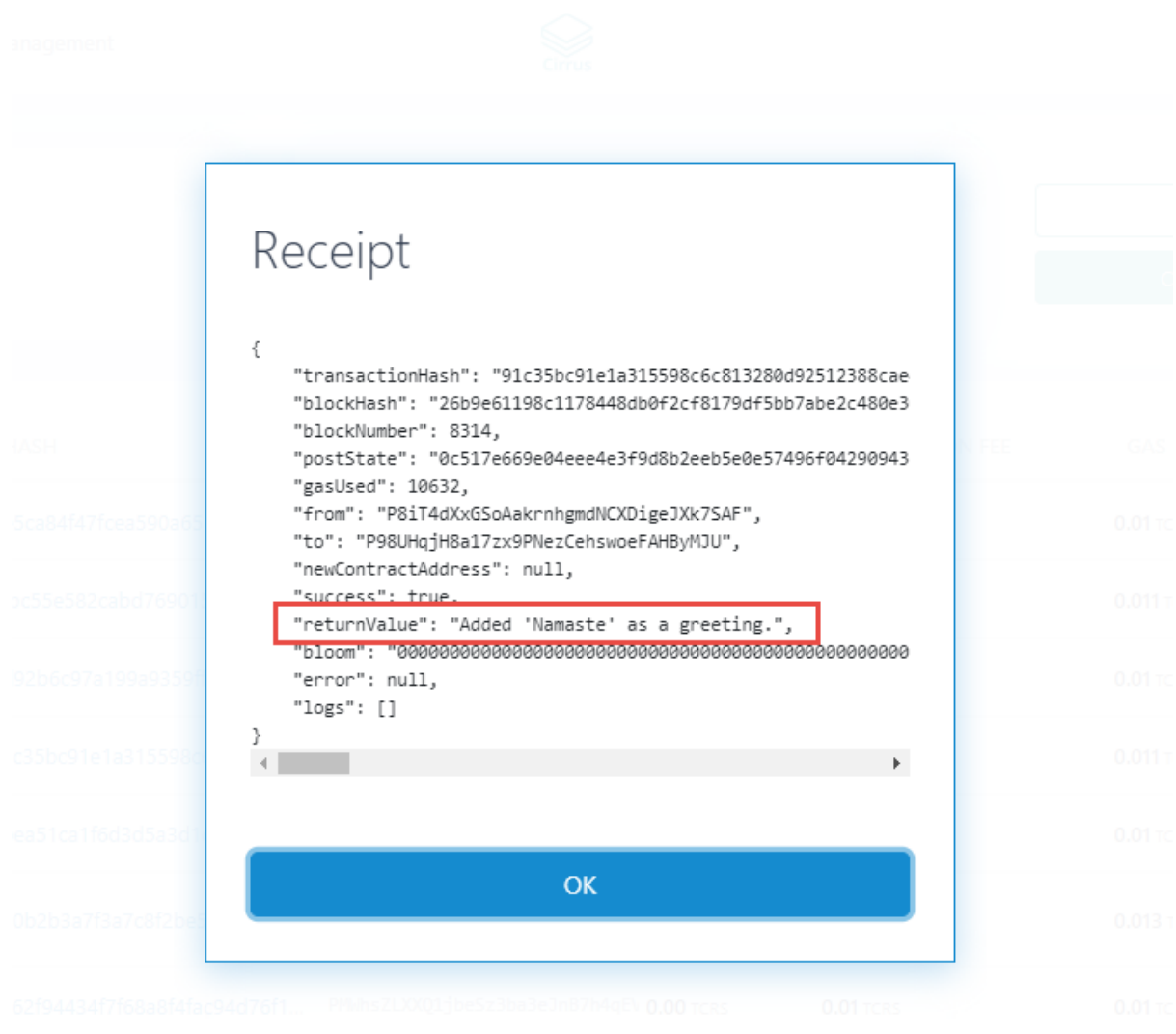
Wallet Password

.....

Cancel

Call Contract

Once the greeting is added, you can see the receipt by clicking on Hash and it will be like below.



The screenshot shows a web application interface for Stratis Blockchain. A modal window titled "Receipt" is displayed in the center, showing the details of a transaction. The receipt data is as follows:


```
{
  "transactionHash": "91c35bc91e1a315598c6c813280d92512388cae",
  "blockHash": "26b9e61198c1178448db0f2cf8179df5bb7abe2c480e3",
  "blockNumber": 8314,
  "postState": "0c517e669e04eee4e3f9d8b2eeb5e0e57496f04290943",
  "gasUsed": 10632,
  "from": "P8iT4dXxGSoAakrnghmdNCXDigeJXk7SAF",
  "to": "P98UHqjH8a17zx9PNezCehswoeFAHByMJU",
  "newContractAddress": null,
  "success": true,
  "returnValue": "Added 'Namaste' as a greeting.",
  "bloom": "0000000000000000000000000000000000000000000000000000000000000000",
  "error": null,
  "logs": []
}
```


The "returnValue" field is highlighted with a red box. Below the receipt data is a blue "OK" button. In the background, a table of transactions is visible, with columns for "HASH", "FEE", and "GAS".

Repeat this step and add multiple greetings.

Step 4: Call Contract Method SayHello()

Now, let's call the SayHello method. For this Click on the Call Contract button, then provide the Method Name: SayHello, Contract Address, Wallet password, and click on Call contract.





Call Contract

Sender

P8iT4dXxGSoAakrnhgmdNCXDigeJXk7SAF

Transaction Handoff (optional)

Amount Balance : **911,999.10** TCRS

0


Fee

0.001

Gas price Gas limit

100 250000

Parameters

 Add a parameter

Method Name



SayHello

Contract Address

PHipR4CNWDN2CgbnLiRU7HJLTfFHqAjfLX

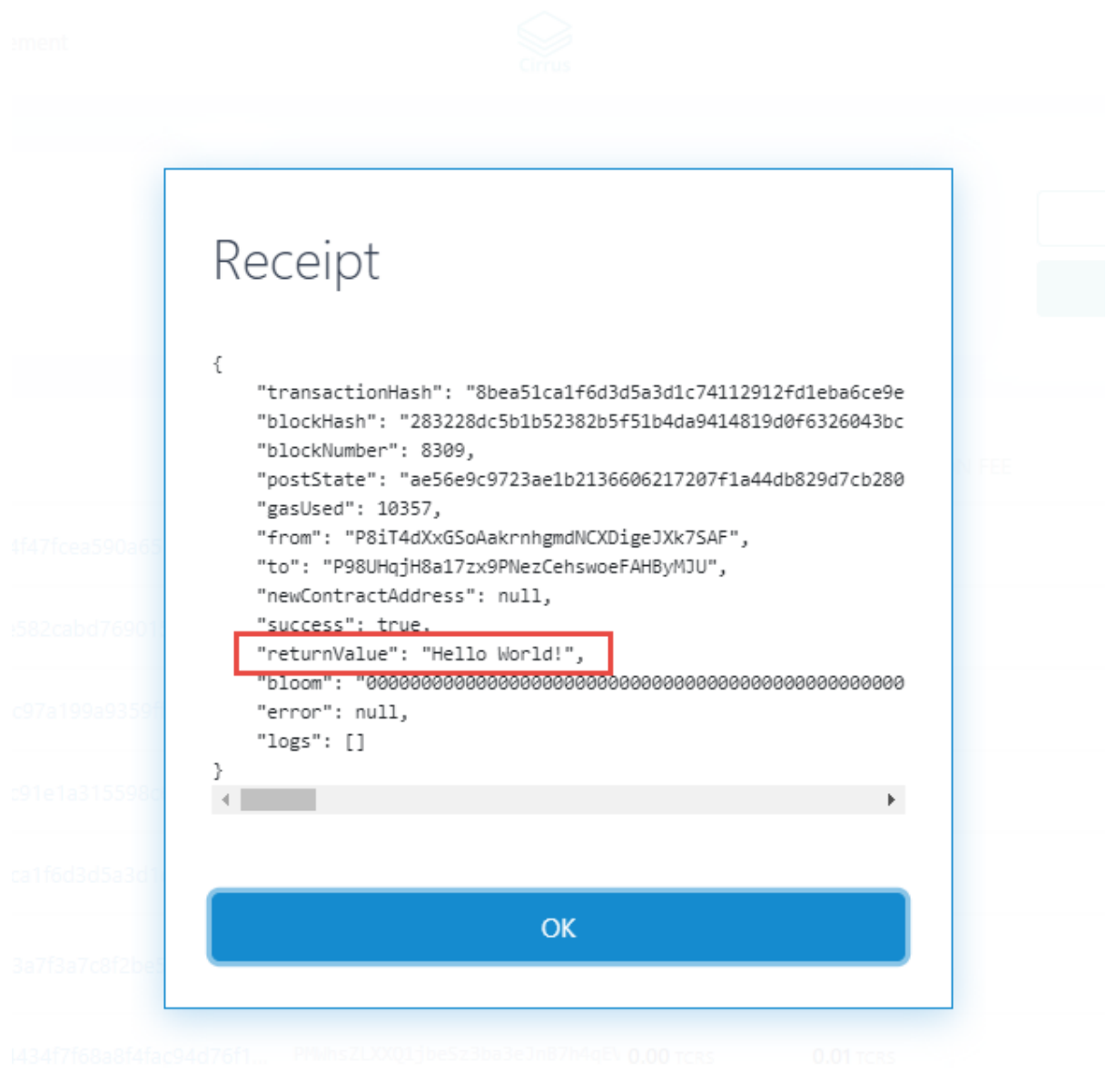
Wallet Password

.....

It will cycle through the greetings.

When you call the SayHello method for the first time, it will display: **“Hello World!”**



Then, in the second-time call, it will display: **“Namaste”** and so on based on the Added greeting messages, and it cycles through.



Hence, in this hands-on, we got an overview of the Extended Hello world contract, deployed it, and called the Contract method.

Reference

1. <https://academy.stratisplatform.com/Developer%20Resources/SmartContracts/Tutorial3-ExtendingHelloWorld/hello-world-extension-tutorial-introduction.html>