LECTURE 11: C OPERATORS

Types of C Operators

- Arithmetic Operators
- Relational Operators
- Assignment Operators

Arithmetic Operators

□ Assume variable **A** holds 10 and variable **B** holds 20 then −

Operator	Description	Example
+	Adds two operands.	A + B = 30
_	Subtracts second operand from the first.	A - B = -10
*	Multiplies both operands.	A * B = 200
/	Divides numerator by de-numerator.	B/A=2
%	Modulus Operator and remainder of after an integer division.	B % A = 0
++	Increment operator increases the integer value by one.	A++=11
	Decrement operator decreases the integer value by one.	A= 9

Example of Arithmetic Operators

```
#include <stdio.h>
int main()
 int a=40,b=20, add, sub, mul, div, mod;
 add = a+b:
 sub = a-b;
 mul = a*b;
 div = a/b;
 mod = a\%b;
  printf("Addition of a, b is : %d\n", add);
  printf("Subtraction of a, b is : %d\n", sub);
  printf("Multiplication of a, b is : %d\n", mul);
  printf("Division of a, b is : %d\n", div);
  printf("Modulus of a, b is : %d\n", mod);
```

Output:

Addition of a, b is: 60

Subtraction of a, b is: 20

Multiplication of a, b is: 800

Division of a, b is: 2

Modulus of a, b is: 0

Increment & Decrement Operators in C

Operator type	Operator	Description
Increment	i ++	Value of i is incremented
Decrement	i	Value of i is decremented

Example of increment & decrement operators

```
#include <stdio.h>
int main()
                                               Output
                                              x=4
                                              y=9
  int x = 5;
  int y = 8;
  printf("x = \% d \mid n", x \rightarrow );
  printf("y=%d\n", y++);
  return 0;
```

Relational Operators

□ Assume variable **A** holds 10 and variable **B** holds 20 then -

Operator	Description	Example
==	Checks if the values of two operands are equal or not. If yes, then the condition becomes true.	(A == B) is not true.
!=	Checks if the values of two operands are equal or not. If the values are not equal, then the condition becomes true.	(A != B) is true.
>	Checks if the value of left operand is greater than the value of right operand. If yes, then the condition becomes true.	(A > B) is not true.
<	Checks if the value of left operand is less than the value of right operand. If yes, then the condition becomes true.	(A < B) is true.

Example Of Relational Operators

```
#include <stdio.h>
int main()
                                           Condition statement:
                                                 if-else
  int a = 21, b = 10;
   if(a == b)
      printf(" Line 1 - a is equal to b\n" );
  else
      printf(" Line 2 - a is not equal to b\n");
  if (a < b)
      printf(" Line 3 - a is less than b\n");
  else
      printf(" Line 4 - a is not less than b\n");
  if (a > b)
      printf(" Line 5 - a is greater than b\n");
  else
      printf("Line 6 - a is not greater than b\n" );
  return 0;
```

Output

Line 2 - a is not equal to b Line 4 - a is not less than b Line 5 - a is greater than b

Assignment Operators

□ The following table lists the assignment operators supported by the C language −

Operator	Description	Example
=	Simple assignment operator. Assigns values from right side operands to left side operand	C = A + B
+=	Add AND assignment operator. It adds the right operand to the left operand and assign the result to the left operand.	C += A means C = C + A
-=	Subtract AND assignment operator. It subtracts the right operand from the left operand and assigns the result to the left operand.	C - = A means C = C - A

EXAMPLE OF ASSIGNMENT OPERATORS

```
#include <stdio.h>
int main() {
 int a = 21, c;
 c = a;
  printf("Line 1, Value of c = %d\n", c);
 c += a;
  printf("Line 2, Value of c = %d\n", c);
 c = a:
 printf("Line 3, Value of c = %d\n", c);
                Output
                Line 1, Value of c = 21
                Line 2, Value of c = 42
                Line 3, Value of c = 21
```

EXAMPLE OF ASSIGNMENT OPERATORS

```
// Print numbers from 1 to 10
#include <stdio.h>
int main()
   int i, m;
   for (i = 1; i < 11; ++i)
        m = i;
        printf("%d ", m);
   return 0;
 Output
 12345678910
```

Iteration statement: **for**

Thank You