

Lecture 9: Basics of Programming

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- ❑ Programming and Programming Language
- ❑ Compiler
- ❑ Editor
- ❑ First C Program

Programming

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- Programming
 - Computers Programming is how you get computers to solve problems
 - Computer programs (or software) are what make computers work. Without software, modern computers are just complicated machines for turning electricity into heat.
 - It's software on your computer that runs your operating system, browser, email, games, movie player – just about everything.

Programming Language

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- Programming Language
 - Computers understand instructions that are written in a specific syntactical form called a programming language. A programming language provides a way for a programmer to express a task so that it could be understood and executed by a computer.
 - Some of the popular [Programming languages](#) are Python, C, C++, Java, etc.

Programming Language

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- Programming Language
 - English is a natural language. It has words, symbols and grammatical rules.
 - A programming language also has words, symbols and rules of grammar.
 - The grammatical rules are called syntax.
 - Each programming language has a different set of syntax rules.

Why so many Programming Languages

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- Programming Language
 - Why does some people speak French or English or Bangla ?
 - Programming languages have evolved over time as better ways have been developed to design them.
 - First programming languages were developed in the 1950s
 - Since then thousands of languages have been developed
 - Different programming languages are designed for different types of programs.

Levels of Programming Languages

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High-level program

```
class Triangle {  
    ...  
    float surface()  
        return b*h/2;  
}
```

Low-level program

```
LOAD r1,b  
LOAD r2,h  
MUL r1,r2  
DIV r1,#2  
RET
```

Executable Machine code

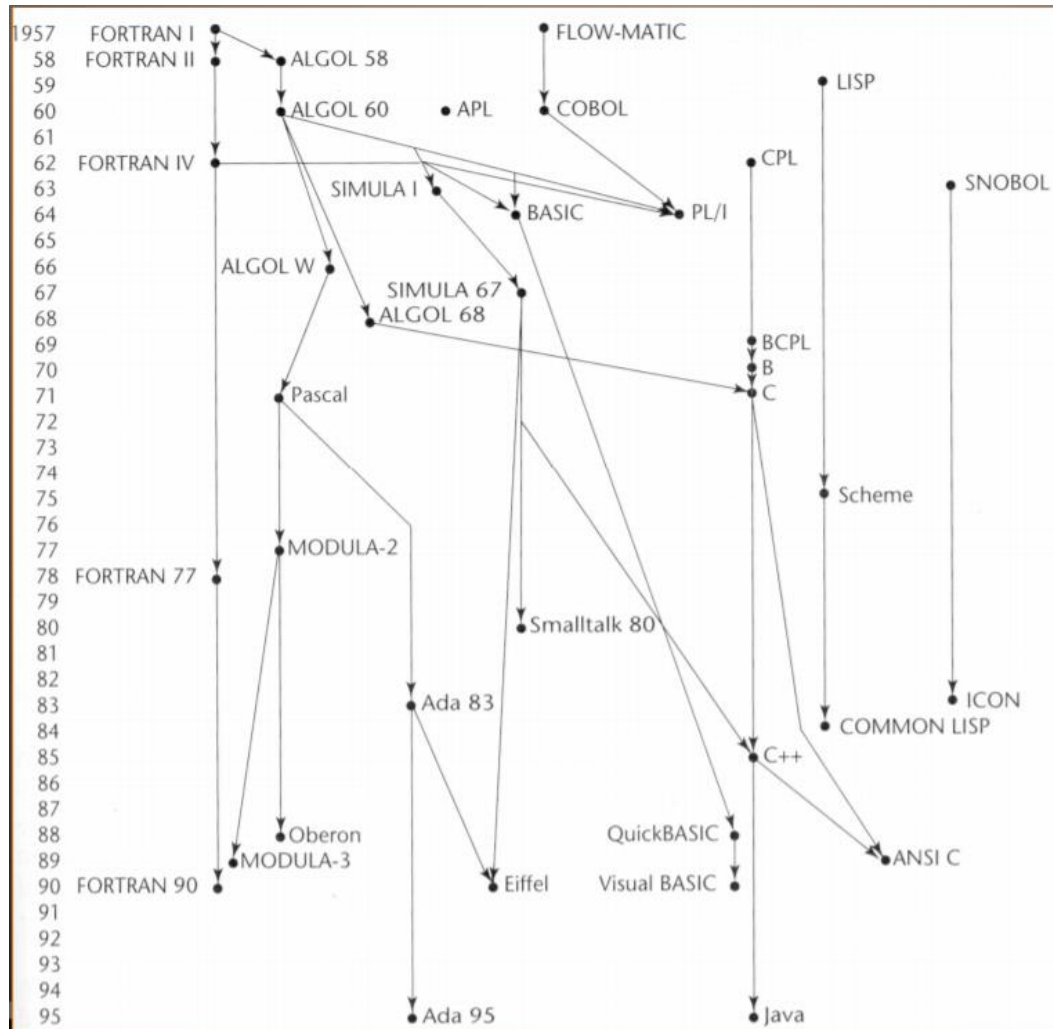
```
0001001001000101  
0010010011101100  
10101101001...
```

Types of Programming Languages

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- First Generation Languages → Machine language
- Second Generation Languages → Assembly languages
- Third Generation Languages → Programs written in source code which must be translated into machine language using Compiler, Example: C and C++
- Fourth Generation Languages
- Fifth Generation Languages

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Programming Languages

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Two broad groups

- Traditional programming languages
 - Sequences of instructions
- Object-oriented languages
 - Objects are created rather than sequences of instructions

Programming Languages

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Traditional Programming Language

- C
 - Developed by Bell Laboratories in the early 1970s.
 - Often used for system programs

Object Oriented Programming Language

- C ++
 - It is C language with additional features.
 - Widely used for developing system and application software.
 - Graphical user interfaces can be developed easily with visual programming tools
- Java
 - An object-oriented language similar to C++ that eliminates lots of C++'s problematic features

Compiler and IDE

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□ Compiler

- ▣ A compiler is a program that translates a source program written in some high-level programming language (such as Java, C) into low level machine code

□ IDE

- ▣ Integrated Development Environment (IDE) provides an environment to create, build and test a software application
- ▣ It consists of a code editor, compiler and a debugger with a Graphical User Interface (GUI).

Compiler and IDE

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- An IDE can provide visual cues. Keywords, words that have special meaning are highlighted with different colors.

```
// without syntax highlighting

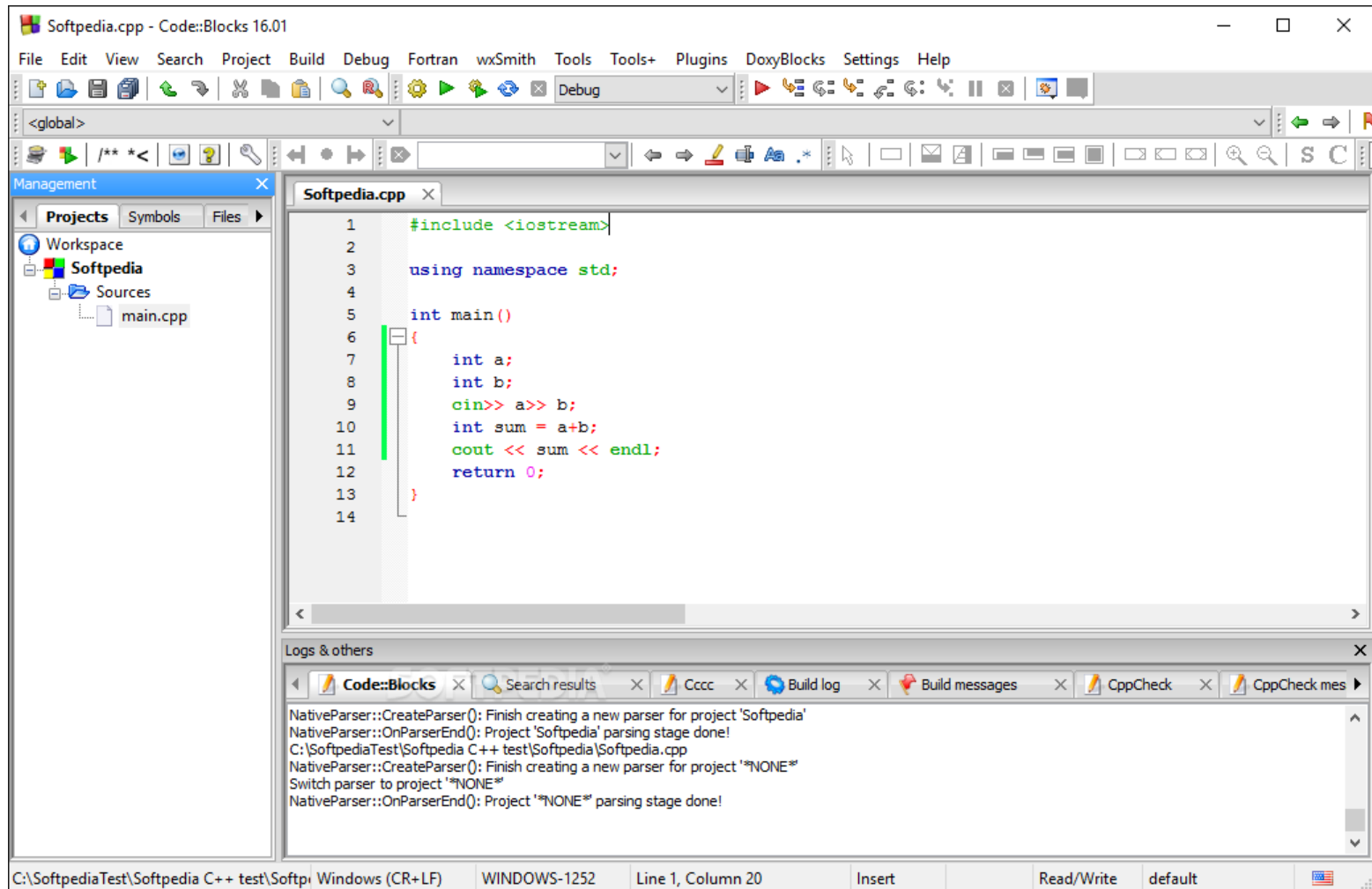
public class NiceDay {
    public static void main(String[] args) {
        System.out.println("It's a nice day out!");
    }
}
```

```
// with syntax highlighting

public class NiceDay {
    public static void main(String[] args) {
        System.out.println("It's a nice day out!");
    }
}
```

Code::Blocks

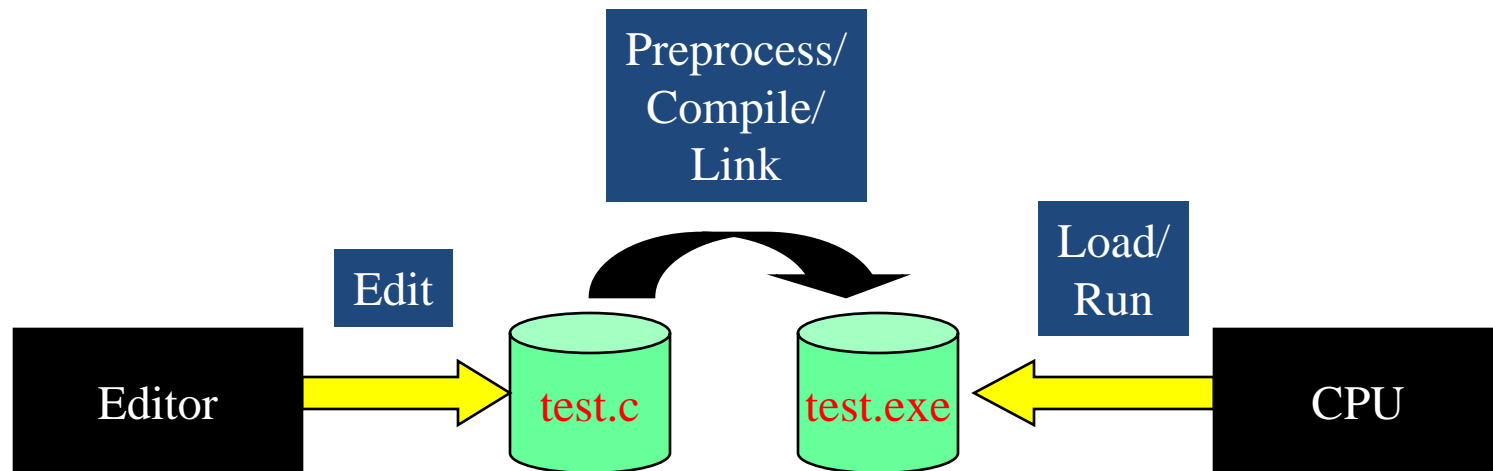
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<https://sourceforge.net/projects/codeblocks/files/Binaries/17.12/Windows/codeblocks-17.12-setup.exe/download>

C Programming Language

C Programming Environment



First C Program

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```
/* My first simple C program */
```

```
#include <stdio.h>
```

```
void main ()
```

```
{
```

```
    printf ("Hello World");
```

```
}
```

Comments

All C programs have a main function;
they also start at main

Function to print to screen

Braces indicate start
and end of main

message to print

End of
statement

Let's look into various parts of C program

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<code>*/Comments */</code>	Comment can be used anywhere in the program to add info about program
<code>#include<stdio.h></code>	stdio is standard for input / output, that notify the compiler to include the header file stdio.h in the program before compiling the source-code.
<code>void main()</code>	Main function: which is the default entry point for every C program and the void in front of it indicates that it does not return a value.
Braces	Two curly brackets “{...}” are used to group all statements together.
<code>printf()</code>	It is a function in C, which prints text on the screen.

Semicolons

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- Each statement must be ended with a semicolon.
- Given below are two different statements –

```
int var = 10;
```

```
printf("The value is = %d", var);
```

Header File

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- Each header file contains information (or declarations) for a particular group of functions:
 - ▣ **stdio.h** header file contains declarations of standard input and output functions
 - ▣ **math.h** header file contains declarations of mathematical functions
- To use any function we need to include header file using `#include`
- If we want to print message on screen then we have to use **printf()** function and then we have to include **stdio.h** header file

First C Program

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```
/* My first simple C program */
```

```
#include <stdio.h>
```

```
void main ()
```

```
{
```

```
    printf ("Hello World");
```

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}
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Comments

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Thank You