BFS: The Code (again)

```
Data: color[V], prev[V],d[V]
BFS(G) // starts from here
{
   for each vertex u \in V-\{s\}
      color[u]=WHITE;
       prev[u]=NIL;
       d[u]=inf;
   color[s]=GRAY;
  d[s]=0; prev[s]=NIL;
  Q=empty;
  ENQUEUE(Q,s);
```

```
While(Q not empty)
  u = DEQUEUE(Q);
  for each v \in adj[u]{
    if (color[v] ==
 WHITE) {
        color[v] = GREY;
        d[v] = d[u] + 1;
        prev[v] = u;
        Enqueue(Q, v);
  color[u] = BLACK;
```

Breadth-First Search: Print Path

```
Data: color[V], prev[V],d[V]
Print-Path(G, s, v)
{
  if(v==s)
      print(s)
   else if(prev[v]==NIL)
      print(No path);
  else{
       Print-Path(G,s,prev[v]);
       print(v);
```