

WordVerse

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Introduction

- WordVerse is a web application designed for playing the Wordle game.
- We've got two awesome modes for you: 'Guess My Word' where you try to figure out a mystery word, and 'I'll Guess Yours' where our chatbot tries to read your mind

Why WordVerse?

- WordVerse is an interactive game that requires real-time communication between the client and server. This makes it an ideal project for learning WebSockets, which enable bi-directional communication between the client and server
- It offers us a opportunity to learn golang.

Key Features of WordVerse

- Classic Wordle game.
- NPC Character (bot) that interacts with users and assists in gameplay.
- Responsive design optimized for different devices.
- Real-time communication using WebSocket.
- Backend implemented in Go.
- User-selected secret word functionality.

Technologies and Tools

- Frontend: React, CSS.
- Backend: Go, WebSocket.
- Libraries: LaTeX, Gin.

Challenges we have faced

- 1 Chatbot response handling.
- 2 Setting up React was a major pain point.
- 3 Implementing Gorilla Websocket.
- 4 Major challenge - Fixing one bug would often trigger another.
- 5 Balancing college and project life

Our Learnings So Far

- 1 Teamwork
- 2 Error solving
- 3 Go
- 4 CLI: Mastered navigating command lines for efficient workflow.
- 5 Gorilla Websocket
- 6 Frontend tech: Learned HTML, CSS, JavaScript for UI building
- 7 React

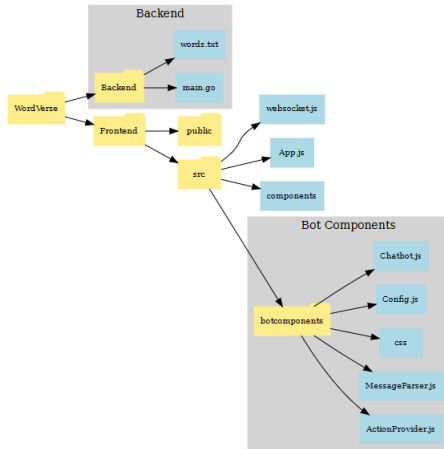
Proud Moments

- Custom-built NPC character (bot) with unique interaction logic.
- Efficient and clean file structure that made the project easy to manage.
- Successfully implementing real-time communication, enhancing user interaction.
- The successful deployment of the project and the positive feedback received.

Project Timeline

- Week 1-2: Project planning and research
- Week 3-4: Frontend development
- Week 5-6: Backend development
- Week 7-8: Testing and debugging
- Week 9: Deployment and feedback

Understanding the File Structure



References

- **For Go:** <https://go.dev/doc/>
- **For Gin:** <https://gin-gonic.com/docs/>
- **For WebSocket:** <https://websockets.readthedocs.io/en/stable/index.html>
- **For React:** <https://react.dev/>
- **Postman API Documentation:** <https://www.postman.com/api-platform/api-documentation/>

Thank You