BorderLayout Example

North

West

Center

East

South

```
C:\11239A041>javac EvenOddCount.java

C:\11239A041>java EvenOddCount
Enter how many numbers: 5
Enter the numbers:
33
14
88
90
56
Even numbers = 4
Odd numbers = 1
```

```
C:\11239A041>javac ExceptionExample.java

C:\11239A041>java ExceptionExample
Enter first number: 3
Enter second number: 9
Result = 0
Program finished safely.
```

```
C:\11239A041>javac MultiThreadExample.java

C:\11239A041>java MultiThreadExample
Thread A: 1
Thread B: 1
Thread A: 2
Thread B: 2
Thread A: 3
Thread B: 3
Thread A: 4
Thread B: 4
Thread A: 5
Thread B: 5
```

```
C:\11239A041>javac SearchElement.java

C:\11239A041>java SearchElement
Enter number of elements: 5
Enter 5 numbers:
4
9
10
11
66
Enter number to search: 10
10 found at position 3
```

```
C:\11239A041>javac MultipleInheritance.java

C:\11239A041>java MultipleInheritance
Dog eats food.
Dog loves to play.
```

```
C:\11239A041> javac SingleInheritance.ja

C:\11239A041>java SingleInheritance
Animals eat food.
Dog barks.

C:\11239A041>
```
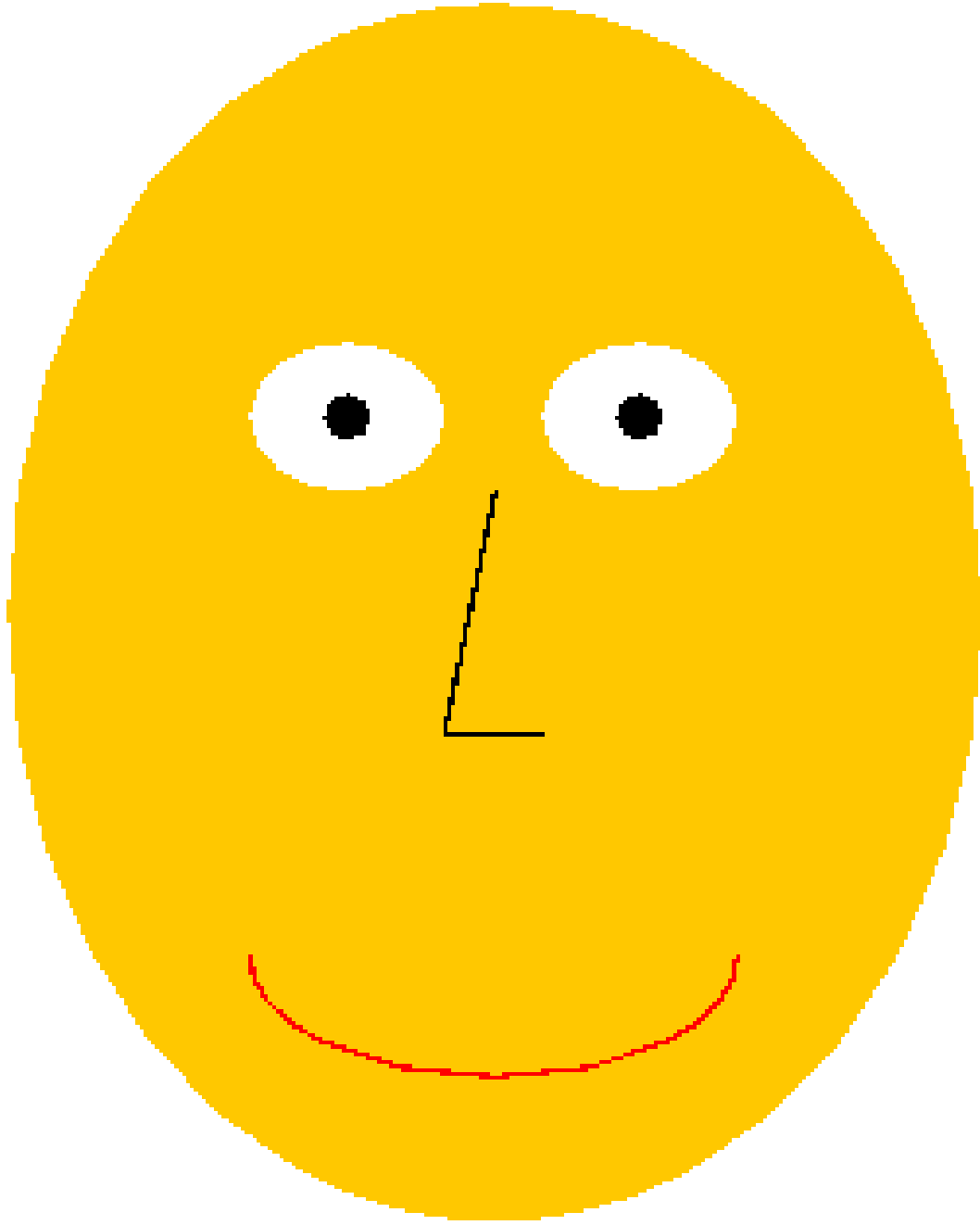
```
C:\11239A041>javac SimplePrime.java

C:\11239A041>java SimplePrime
Enter a number: 7
7 is a Prime Number.
```

Smiling Face ☺

Simple Geometrical Figures