# Separate Compilation in OCaml

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#### 1 Modules

A module is a named structure which fields define types, data and operations on data:

```
module B_implementation =
struct
type entier = int
let c = ref 1
let i () = c := !c + !c ; !c
let p v = print_int v; print_newline ()
end;;
```

The type of a module is a signature indicating the types of the fields of the structure:

```
% ocaml
                       Objective Caml version 3.06
2
3
    # module B_implementation =
    struct
      type entier = int
      let c = ref 1
      let i () = c := !c + !c ; !c
                       let p v = print_int v; print_newline ()
10
    end;;
      module B_implementation :
11
      sig
12
              type entier = int
13
              val c : int ref
14
              val i : unit -> int
15
              val p : int -> unit
16
17
    # #quit;;
```

The fields of the structure are accessed by its name, followed by a dot and the name of the field:

```
# B_implementation.c;;
- : int ref = {contents = 1}
# i ();;
Unbound value i
# B_implementation.i ();;
- : int = 2
```

The scope of a structure can be opened to access its fields directly:

```
# open B_implementation;;
    # i ();;
2
    -: int = 4
3
    - : int ref = {contents = 4}
    # i ();;
    - : int = 8
    # p (i ());;
    16
    - : unit = ()
10
    # p (i ());;
11
    32
12
    - : unit = ()
13
```

### 2 Signatures

A signature specifies which components of a structure are accessible from the outside, and with which type. It can be used to hide some components of a structure (e.g. local function definitions) or export some components with a restricted type:

```
# module type A_signature =
sig

type entier
val i : unit -> entier
val p : entier -> unit
end;;
module type A_signature =
sig type entier val i : unit -> entier val p : entier -> unit end
```

A signature can be used to make a module "abstract" in the sense that some of its fields and its actual representation as a "concrete" type and can b is hidden:

```
# module B = (B_implementation:A_signature);;
module B : A_signature
# B.c;;
Unbound value B.c
```

```
# B.i ();;
- : B.entier = <abstr>
# B.p (B.i ());;
128
- : unit = ()
# open B;;
# p (i ());;
256
- : unit = ()
```

One can write either:

```
module B = (B_implementation:A_signature);;
```

or equivalently:

```
module B : A_signature = B_implementation;;
```

#### 3 Functors

A functor maps structures to structures. More precisely, a functor F parameterized with a formal parameter A (along with the expected signature for A) maps any actual implementation B (B', B'', ...) of the expected signature for A to a structure F(B) (F(B'), F(B''), ...).

```
# module type C_signature =
       functor (A: A_signatur e) ->
2
                              sig
                                                 val i : unit -> A.entier
                                                 val p : A
                                                                 .entier -> unit
                              end;;
       module type C_signature =
       functor (A : A_signature) ->
              sig val i : unit \rightarrow A.entier val p : A.entier \rightarrow unit end
     # module C_implementation =
10
       functor (A: A_signatur e) ->
11
       struct
12
                              type ent = A.entier
13
                              let f i = (
14
                              let i () = f (A.i ()); A.i ()
15
                              let p = A.p
16
17
                        end;;
    module C_implementation :
18
      functor (A : A_signature) ->
19
20
              sig
                      type ent = A.entier
21
                      val f : 'a -> unit
22
                      val i : unit -> A.entier
23
```

```
val p : A.entier -> unit
^{24}
                \quad \text{end} \quad
25
     # module C = (C_implementation:C_signature);;
26
     module C : C_signature
27
     # module D = C(B);
28
     module D : sig val i : unit \rightarrow B.entier val p : B.entier \rightarrow unit end
29
     # D.p (D.i ());;
30
     1024
31
     - : unit = ()
     # open D;;
33
     # p (i ());;
34
     4096
35
     - : unit = ()
36
```

#### 4 Example modular program

In summary, the modular program is:

```
module type A_signature =
2
3
         type entier
         val i : unit -> entier
5
         val p : entier -> unit
6
       end;;
7
    module B_implementation =
10
    struct
       type entier = int
11
      let c = ref 1
12
      let i () = c := !c + !c ; !c
13
      let p v = print_int v; print_newline ()
14
15
    module B = (B_implementation:A_signature);;
16
17
    module type C_signature =
18
       functor (A: A_signature) ->
19
              sig
20
                      val i : unit -> A.entier
21
22
                      val p : A.entier -> unit
23
              end;;
24
    module C_implementation =
25
       functor (A: A_signature) ->
26
       struct
27
              type ent = A.entier
28
              let f i = ()
29
              let i () = f (A.i ()); A.i ()
30
              let p = A.p
31
32
       end;;
33
```

```
module C = (C_implementation:C_signature);;

module D = C(B);;

D.p (D.i ());;

module D = C(B);;
```

The program p.ml can be interpreted as follows:

```
ocaml p.ml
4
```

The program p.ml can also be compiled and executed as follows:

```
% ocamlc p.ml
% ./a.out
4
```

#### 5 Separate Compilation

The modules Name of the program can be organized into separate files:

- name.mli, analogous to the inside of a sig ... end construct, for signatures specifying the module interface;
- name.ml, analogous to the inside of a struct ... end construct, specifying the module interface.

So a pair of files name.mli and name.ml is equivalent to the definition of a module Name (same name as the base name of the two files, with the first letter capitalized) that would be defined as follows:

```
module Name: sig (* contents of file name.mli *) end
= struct (* contents of file name.ml *) end;;
```

A single file name.ml (without corresponding name.mli) is equivalent to the following definition:

```
nodule Name = struct (* contents of file name.ml *) end;;
```

The program  ${\tt p.ml}$  can be decomposed into the following separate files:

• a.mli

```
module type A_signature =
sig

type entier
val i : unit -> entier
val p : entier -> unit
end;;
```

• b.mli

```
open A;;
module B : A_signature;;
```

• b.ml

```
open A;;
module B_implementation =
struct

type entier = int
let c = ref 1
let i () = c := !c + !c ; !c
let p v = print_int v; print_newline ()
end;;
module B = (B_implementation:A_signature);;
```

• c.mli

```
open A;;
module type C_signature =
functor (A: A_signature) ->
sig

val i : unit -> A.entier
val p : A.entier -> unit
end;;
module C : C_signature;;
```

• c.ml

```
open A;;
module type C_signature =
functor (A: A_signature) ->
sig

val i : unit -> A.entier
val p : A.entier -> unit
end;;
module C_implementation =
functor (A: A_signature) ->
struct
```

```
type ent = A.entier
let f i = ()
let i () = f (A.i ()); A.i ()
let p = A.p
end;;
module C = (C_implementation:C_signature)
```

• d.ml

```
open B;;
open C;;
module D = C(B);;
```

• e.ml

```
open D;;
D.p (D.i ());;
```

The files defining the compilation units can be compiled separately using the <code>ocamlc -c</code> command (the -c option means "compile only, do not try to link"). The compilation of a <code>.mli</code> produces a compiled module interface file <code>.cmi</code> while that of a <code>.mlo</code> produces a compiled module object file <code>.cmi</code>. When all units have been compiled, their <code>.mlo</code> files must be linked together using the <code>ocaml -o exec</code> command to produce an executable file <code>exec</code> (a.out by default):

```
ocamlc -c a.mli
coamlc -c b.mli
coamlc -c b.ml
coamlc -c c.mli
coamlc -c c.ml
coamlc -c c.ml
coamlc -c c.ml
coamlc -c d.ml
coamlc -c e.ml
coamlc b.cmo c.cmo d.cmo e.cmo
./a.out
d
```

Notice that only top-level structures can be mapped to separately-compiled files, but not functors nor module types. So the functors or module type signatures have to be included inside a top-level structure defined in a separate file.

For example, the separately compiled files a.mli, b.mli, b.ml, c.mli, c.ml, d.ml and e.ml are equivalent to the following single file:

```
module A = struct
module type A_signature =
sig
type entier
```

```
val i : unit -> entier
6
         val p : entier -> unit
7
       end;;
8
    end;;
9
    module B : sig
10
    open A;;
11
    module B : A_signature;;
12
    end = struct
13
    open A;;
    module B_implementation =
15
16
    struct
       type entier = int
17
      let c = ref 1
18
      let i () = c := !c + !c ; !c
19
       let p v = print_int v; print_newline ()
20
    end;;
21
    module B = (B_implementation:A_signature);;
22
     end;;
23
    module C : sig
24
25
    open A;;
    module type C_signature =
26
       functor (A: A_signature) ->
27
28
              sig
                      val i : unit -> A.entier
29
                      val p : A.entier -> unit
30
              end;;
31
    module C : C_signature;;
32
     end = struct
33
     open A;;
34
    module type C_signature =
       functor (A: A_signature) ->
36
              sig
37
                      val i : unit -> A.entier
38
                      val p : A.entier \rightarrow unit
39
              end;;
40
    module C_implementation =
41
       functor (A: A_signature) ->
42
43
       struct
44
              type ent = A.entier
              let f i = ()
45
              let i () = f (A.i ()); A.i ()
46
47
              let p = A.p
48
       end;;
    module C = (C_implementation:C_signature)
49
    end;;
50
    module D = struct
51
    open B;;
52
    open C;;
53
    module D = C(B);;
54
55
    end;;
    open D;;
    D.p (D.i ());;
```

### A Example script

The following script summarizes the OCaml module system.

```
Script started on Tue Jul 29 11:30:48 2003
2 % ls
4 a.mli
                  c.ml
                                  e.ml
                                                 p.ml
5 b.ml
                                                 scriptfile.ml
                  c.mli
                                 makefile
6 b.mli
                  d.ml
                                 makefile.depend typescript
7 % make
9 rm: No match.
no make: [clean] Error 1 (ignored)
  *** execution of the original program p.ml:
12
   ocaml p.ml
*** generic separate compilation of the modules:
15 ocamlc -c a.mli
ocamlc -c b.mli
17 ocamlc -c b.ml
18 ocamlc -c c.mli
19 ocamlc -c c.ml
20 ocamlc -c d.ml
21 ocamlc -c e.ml
ocamlc a.mli b.cmo b.mli c.cmo c.mli d.cmo e.cmo
*** execution of the compiled code:
24 ./a.out
25 4
26 *** customed separate compilation of the modules:
27 ocamlc -c a.mli
28 ocamlc -c b.mli
29 ocamlc -c b.ml
30 ocamlc -c c.mli
31 ocamlc -c c.ml
32 ocamlc -c d.ml
33 ocamlc -c e.ml
34 ocamlc b.cmo c.cmo d.cmo e.cmo
*** execution of the compiled code:
36 ./a.out
37 4
38 *** creation of a script file:
39 *** ocaml in script mode:
40 ocaml scriptfile.ml
41 4
*** compilation of the scriptfile:
43 ocamlc scriptfile.ml
*** execution of the compiled code:
45 ./a.out
*** original program p.ml:
50 module type A_signature =
     sig
51
```

```
52
              type entier
              val i : unit -> entier
53
              val p : entier \rightarrow unit
54
      end;;
55
56
    module B_implementation =
57
58
      type entier = int
      let c = ref 1
      let i () = c := !c + !c ; !c
      let p v = print_int v; print_newline ()
    end;;
63
    module B = (B_implementation:A_signature);;
64
65
    module type C_signature =
66
      functor (A: A_signature) ->
67
68
              sig
                     val i : unit -> A.entier
69
                     val p : A.entier -> unit
70
71
              end;;
72
    module type C_signature =
      functor (A: A_signature) ->
74
75
              sig
                     val i : unit -> A.entier
76
                     val p : A.entier -> unit
77
78
              end;;
79
    module C_implementation =
80
      functor (A: A_signature) ->
      {\tt struct}
82
              type ent = A.entier
83
              let f i = ()
84
              let i () = f (A.i ()); A.i ()
85
              let p = A.p
86
      end;;
87
    module C = (C_implementation:C_signature)
88
89
    module D = C(B);;
90
    D.p (D.i ());;
    *** modules:
94
95
    ** a.mli
96
97
    module type A_signature =
98
99
      sig
              type entier
100
101
              val i : unit -> entier
              val p : entier -> unit
103
      end;;
104
   ** b.mli
105
```

```
open A;;
    module B : A_signature;;
108
109
    ** b.ml
110
111
    open A;;
112
    module B_implementation =
    struct
      type entier = int
      let c = ref 1
      let i () = c := !c + !c ; !c
117
      let p v = print_int v; print_newline ()
118
119
    end;;
    module B = (B_implementation:A_signature);;
120
121
     ** c.mli
122
123
    open A;;
124
    module type C_signature =
      functor (A: A_signature) ->
127
              sig
                      val i : unit -> A.entier
128
                      val p : A.entier \rightarrow unit
129
              end;;
130
    module C : C_signature;;
131
132
    ** c.ml
133
134
    open A;;
    module type C_signature =
      functor (A: A_signature) ->
137
138
              sig
                      val i : unit -> A.entier
139
                      val p : A.entier -> unit
140
              end;;
141
    module C_implementation =
142
143
      functor (A: A_signature) ->
144
       {\tt struct}
              type ent = A.entier
              let f i = ()
              let i () = f (A.i ()); A.i ()
              let p = A.p
149
      end;;
    module C = (C_implementation:C_signature)
150
151
    ** d.ml
152
153
    open B;;
154
155
    open C;;
    module D = C(B);;
158
    ** e.ml
159
```

```
open D;;
160
    D.p (D.i ());;
162
    *** script file:
163
164
    module A = struct
165
    module type A_signature =
166
167
              type entier
              val i : unit -> entier
169
              val p : entier -> unit
170
      end;;
171
    end;;
172
173
    module B : sig
    open A;;
174
    module B : A_signature;;
175
    end = struct
176
    open A;;
177
    module B_implementation =
178
      type entier = int
      let c = ref 1
181
      let i () = c := !c + !c ; !c
182
      let p v = print_int v; print_newline ()
183
184 end;;
    module B = (B_implementation:A_signature);;
185
186
    end;;
    module C : sig
187
    open A;;
    module type C_signature =
      functor (A: A_signature) ->
191
              sig
                     val i : unit -> A.entier
192
                     val p : A.entier \rightarrow unit
193
              end;;
194
195 module C : C_signature;;
    end = struct
196
197
    open A;;
    module type C_signature =
      functor (A: A_signature) ->
              sig
                     val i : unit -> A.entier
                     val p : A.entier -> unit
202
              end;;
203
    module C_implementation =
204
      functor (A: A_signature) ->
205
      struct
206
              type ent = A.entier
207
              let f i = ()
208
209
              let i () = f (A.i ()); A.i ()
              let p = A.p
212 module C = (C_implementation:C_signature)
    end;;
213
```

```
_{214} module D = struct
215 open B;;
216 open C;;
217 module D = C(B);;
218 end;;
219 open D;;
220 D.p (D.i ());;
221
*** interactive mode, type:
223
      ocaml
224 and then:
     #use "scriptfile.ml";;
225
       #quit;;
226
to use "ocaml" interactively with "scriptfile.ml"
    % ocaml
228
229
                          Objective Caml version 3.06
230
231
# #use "scriptfile.ml";;
    module A :
234
       sig
               module type A_signature =
235
                       sig type entier val i : unit -> entier val p : entier -> unit end
236
237
       end
238 module B : sig module B : A.A_signature end
    module C :
239
240
       sig
               module type C_signature =
241
                       functor (A : A.A_signature) ->
                         sig val i : unit \rightarrow A.entier val p : A.entier \rightarrow unit end
               {\tt module}\ {\tt C}\ :\ {\tt C\_signature}
       end
245
_{\rm 246} \, module D :
247
     sig
                \  \  \, \text{module D} \,:\, \, \text{sig val i} \,:\, \, \text{unit} \, \, \text{->} \,\, \text{B.B.entier val} \,\, p \,:\, \, \text{B.B.entier} \,\, \text{->} \,\, \text{unit end} \\
248
249
       end
250 4
     - : unit = ()
252 # D.p (D.i ());;
253 16
    - : unit = ()
255 # D.p (D.i ());;
256 64
257 -: unit = ()
258 # D.p (D.i ());;
259 256
260 -: unit = ()
261 # D.p (D.i ());;
262 1024
263 -: unit = ()
264 # #quit;;
265 % make clean
266
267 % ^D
```

## B reference

http://caml.inria.fr/ocaml/htmlman/manual004.html