

SAUBHGAYA BALIARSINGH

Bhubaneswar, India

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Technical Skills

Languages: C, Java, HTML, CSS, Javascript

Library/FrameWorks : Node.js, Express.js, mongoDB, React, Redux, Tailwind CSS, Bootstrap

Other: Data structures, Algorithms

Education

Raajdhani Engineering College[REC], Bhubaneswar **2022 - 2026**
Bachelor of Technology (B. Tech) in Computer Science and Engineering (BPUT) *expected*

Resnick Science College, Cuttack[RSC] **2019 - 2021**
Class XII(CHSE)

Port Trust High School[PTHS], Paradeep **2018 - 2019**
Class X(BSE)

Experience

Cognismart Krutrim Technologies **Bhubaneswar, India**
Front-End Developer *May 2025 - July 2025*

- **Web Development** Designed and developed the frontend for a hospital nursing services page using HTML, CSS, and React.js. Integrated UI components for booking nurses and displaying daily patient visit statistics. Collaborated with the team working on blockchain-based backend integration. Focused on creating a responsive, user-friendly interface for healthcare service interaction.

Projects

Tinder-page | GitHub

Developed a full-stack Tinder-like chat application using React.js, Node.js, Express.js, and MongoDB. Implemented secure authentication with JWT and managed real-time messaging using WebSocket. Built RESTful APIs for user management, login/signup, and connection requests. Designed a responsive frontend with dynamic routing and chat interface. Enabled one-to-one chat functionality between connected users with live message updates.

Food-clone | GitHub

Developed a Swiggy-clone using React and real-time APIs to simulate dynamic food ordering, live restaurant data, and seamless user interactions. Focused on intuitive UX and modular code architecture.

Hospital-landing-page | GitHub | Live link

Designed and developed a fully responsive hospital landing page using HTML, CSS, and JavaScript, ensuring seamless functionality across all devices and browsers.

Simon-say Game | GitHub | Live link

Developed a mini Simon Says game using HTML5, CSS, and JavaScript, focusing on enhancing DOM manipulation skills and event handling. Enhanced JavaScript proficiency by manipulating DOM elements and integrating complex game logic for smooth gameplay.

Achievements

- **2nd Position** in presentation of Home Automation in REC

Profile Links

LeetCode, GitHub,