

A Simple PDF File

This is a small demonstration .pdf file -

just for use in the Virtual Mechanics tutorials. More text. And more text. And more text. And more text. And more text.

And more text. And more text. And more text. And more text. And more
text. And more text. Boring, zzzzzz. And more text. And more text. And
more text. And more text. And more text. And more text. And more text.
And more text. And more text.

And more text. And more text. And more text. And more text. And more
text. And more text. And more text. Even more. Continued on page 2 ...

Simple PDF File 2

...continued from page 1. Yet more text. And more text. And more text.
And more text. And more text. And more text. And more text. And more
text. Oh, how boring typing this stuff. But not as boring as watching
paint dry. And more text. And more text. And more text. And more text.
Boring. More, a little more text. The end, and just as well.

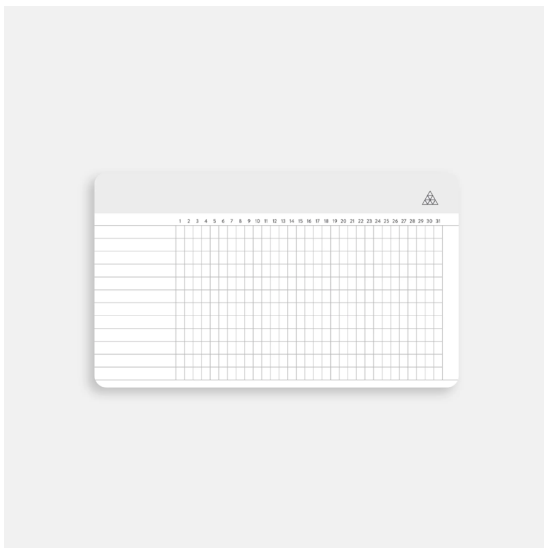
HOW TO CREATE A GOOD HABIT

The 1st Law	Make It Obvious
1.1	Fill out the Habits Scorecard. Write down your current habits to become aware of them.
1.2	Use implementation intentions: “I will [BEHAVIOR] at [TIME] in [LOCATION].”
1.3	Use habit stacking: “After [CURRENT HABIT], I will [NEW HABIT].”
1.4	Design your environment. Make the cues of good habits obvious and visible.
The 2nd Law	Make It Attractive
2.1	Use temptation bundling. Pair an action you want to do with an action you need to do.
2.2	Join a culture where your desired behavior is the normal behavior.
2.3	Create a motivation ritual. Do something you enjoy immediately before a difficult habit.
The 3rd Law	Make It Easy
3.1	Reduce friction. Decrease the number of steps between you and your good habits.
3.2	Prime the environment. Prepare your environment to make future actions easier.
3.3	Master the decisive moment. Optimize the small choices that deliver outsized impact.
3.4	Use the Two-Minute Rule. Downscale your habits until they can be done in two minutes or less.
3.5	Automate your habits. Invest in technology and onetime purchases that lock in future behavior.
The 4th Law	Make It Satisfying
4.1	Use reinforcement. Give yourself an immediate reward when you complete your habit.
4.2	Make “doing nothing” enjoyable. When avoiding a bad habit, design a way to see the benefits.
4.3	Use a habit tracker. Keep track of your habit streak and “don’t break the chain.”
4.4	Never miss twice. When you forget to do a habit, make sure you get back on track immediately.

HOW TO BREAK A BAD HABIT

Inversion of the 1st Law	Make It Invisible
1.5	Reduce exposure. Remove the cues of your bad habits from your environment.
Inversion of the 2nd Law	Make It Unattractive
2.4	Reframe your mindset. Highlight the benefits of avoiding your bad habits.
Inversion of the 3rd Law	Make It Difficult
3.6	Increase friction. Increase the number of steps between you and your bad habits.
3.7	Use a commitment device. Restrict your future choices to the ones that benefit you.
Inversion of the 4th Law	Make It Unsatisfying
4.5	Get an accountability partner. Ask someone to watch your behavior.
4.6	Create a habit contract. Make the costs of your bad habits public and painful.

Enjoyed Atomic Habits? Here are a few other habit-building products you might like.



HABIT TRACKER CARDS

Habit trackers are an easy and effective way to visualize your progress and motivate you to show up again tomorrow. I recommend these habit tracker index cards from Baronfig. They are easy to use and can be displayed on your desk, fridge, or anywhere you want to keep your habits top of mind.

jamesclear.com/cards



ATOMIC HABITS ENGRAVED PENS

These laser engraved pens feature popular quotes from Atomic Habits. These pens won't build better habits for you, but they will remind you of the core principles mentioned in Atomic Habits. Each pen is refillable and designed to last a lifetime. There are 3 different engraving options: grab your favorite (or get the bundle pack with all three).

jamesclear.com/pens

Use the code **HABITS20** to get 20% off these items at Baronfig.com