### 3. Watts Strogatz Model

Random networks, in which nodes are connected randomly, are small worlds but not clustered. Watts-Strogatz (WS) proposed a network model that is both clustered and a small world, like real networks to some extent. They started off with the idea that people know their neighbors, so they connect each node with their *n* nearest neighbors.

This produces a clustered network, but it is a large world. They randomly rewired some of the links. WS discovered that rewiring only *a few* links is enough to decrease the average distance between nodes, i.e. make it a small world, while not affecting the clustering considerably.

Investigate this claim by WS. Start with nearest neighbor network (provided) of 100 nodes, where each node connects to its 6 nearest neighbors (similar to Fig. 1).

- a. Calculate the average clustering coefficient and average path length of this network (Cave and dave)
- b. Choose one link randomly and rewire one end to a different, randomly chosen, node
- c. Calculate Cave and dave again
- d. Repeat parts b and c until all links have been rewired
- e. Perform this simulation a sufficient number of times\* to obtain representative averages of C<sub>ave</sub> and d<sub>ave</sub> for each number of rewired edges.
- f. Plot these averages as a function of the number of rewired edges. Argue the claim made by WS.
- \* How can you tell if you've completed a sufficient number of simulations? This is a good question to consider.

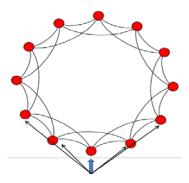


Figure 1. Each node connects with nearest neighbors. This produces a clustered but largeworld network

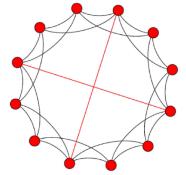


Figure 2. Network with rewired links (red). This is a clustered, small world network. (Note, red links in image were added not rewired

### **Introduction and Procedure**

This project started with a regular graph with 100 nodes, each connected to 6 nearest neighbors, 3 on each side. A random node from a random edge was then selected to rewire to a random non-neighbor. This results in a slightly different graph. This continued till all edges were randomly selected and rewired. Eventually, a random graph was resulted. See depiction in Figure 1. Each time after an edge was rewired, two global graph metrics were calculated to evaluate the effect of edge rewiring: a) the average clustering coefficient, and b) the average shortest path length (distance) between all paired nodes. Clustering coefficient, C<sub>ave</sub>, of a node is a measure of how connected the node's neighbors. To calculate the average shortest path length (distance), d<sub>ave</sub>, of the graph, the graph must be connected, which means that each node must be connected to at least one other node. Average shortest path length of the graph is number of edges in the shortest path between two nodes, averaged over all pairs of nodes. This process was repeated for three set of 40 trials.

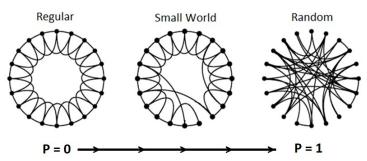


Figure 1. Regular Graph, Small World and a Random Graph

The Watts-Strogatz (WS) algorithm generates a regular graph consisting n nodes, each connected to k closest neighbors. The WS algorithm then progressively goes through one edge at a time rewiring it at random with p probability till all edges are gone through. Watts-Strogatz claims that rewiring only *a few* links is enough to decrease the average distance between nodes, i.e. make it a small world, while not affecting the clustering considerably.

# **Observation and Findings**

My founding agrees with Watts-Strogatz's claim. 120 trials of progressive random rewiring were conducted. My data shows that after as few as 2 to 8 edges are rewired, the graph changed from a regular lattice graph to a cluttered small world graph. The graph has an average distance between all paired nodes, dave, less than 6 and the average clustering coefficient, Cave, was not affected much.

Figure 2 below visualizes how rewiring of each random edge alters the graph slightly differently in the beginning. The randomized process resulted in a different random graph in each of the trials A through D. Some of the new wires reached nodes farther away, while some reached closer non-neighbors. A long-range rewired edge would significantly reduce the shortest path length (distance) between the nodes connected by the new edge. The shortest path (d(i) = 1) between the nodes connected by the  $i^{th}$  rewired edge went directly across the ring instead of the original series of hops. Such rewiring also reduced the distance between the **nodes near the new edge**, since the neighboring nodes on each side could also utilize the edge to get to the neighboring nodes on other side of the ring. Hence the effect of rewiring on

the average distance, d<sub>ave</sub>, between paired nodes of the graph amplifies even with one long-range rewired edge.

On the other hand, the clustering coefficient, C(i), of node i measures how much its friends are connected. To the node that was let go because an edge was rewired, it lost only one friend out of the 6 original neighbors. But this did not alter how the node's remaining friends are connected at all. On the other hand, to the node that acquired a new neighbor, its clustering coefficient was reduced since the new neighbor was not connected to any of the original 6 neighbors. So the rewiring only affected the C(i) of one of the originally connected nodes. Thus, the effect on the average clustering coefficient, C<sub>ave</sub>, of the graph as a whole is not as significant as on the average shortest path length or distance, d<sub>ave</sub>, of the graph as a whole. See Table 1 for a listing and changes of the metrics for these trials. Observed variance of metrics from trial to trial is further discussed at the end of this report.

Trial	Trial A	Trial B	Trial C	Trial D
Two random edges rewired				
5 random edges rewired				
10 random edges rewired				
All 300 edges rewired				

Figure 2. Visualization of Changes to Graph - Trials A to D

Table 1. Trials A -D: Average Clustering Coefficient ( $C_{ave}$ ) and Average Distance ( $d_{ave}$ ) of Graph

	Trial A		Tria	al B	Tria	al C	Trial D		
# of Rewired Edges	Cave	dave	Cave	dave	Cave	dave	Cave	<b>d</b> ave	
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18	0.6000 0.5943 0.5886 0.5807 <b>0.5750</b> 0.5693 0.5648 0.5596 0.5476 0.5476 0.5401 0.5387 0.5387 0.5390 0.5340 0.5300 0.5257 0.5208 0.5164	8.7576 7.7311 6.7968 6.5655 <b>5.8851</b> 5.3747 5.2697 4.9036 4.8699 4.7026 4.6558 4.5438 4.5315 4.3885 4.3754 4.3087 4.2954 4.2002	0.6000 0.5943 0.5862 0.5784 <b>0.5703</b> 0.5702 0.5645 0.5575 0.5529 0.5495 0.5420 0.5364 0.5317 0.5273 0.5213 0.5147 0.5147	8.7576 7.1277 6.2887 6.1394 <b>5.4354</b> 5.4202 5.2630 5.2343 5.2226 4.9913 4.7085 4.6089 4.6044 4.5465 4.4859 4.3246 4.2560 4.2356	0.6000 0.5943 0.5888 0.5850 0.5817 <b>0.5736</b> 0.5702 0.5664 0.5609 0.5523 0.5401 0.5339 0.5288 0.5239 0.5212 0.5143 0.5085	8.7576 7.3511 7.1313 6.6323 6.4966 <b>5.5673</b> 5.3392 5.1826 5.1341 4.7899 4.7297 4.6592 4.5400 4.4671 4.4475 4.2214 4.1784 4.0747	0.6000 0.5966 0.5909 <b>0.5829</b> 0.5771 0.5714 0.5636 0.5579 0.5551 0.5471 0.5471 0.5392 0.5358 0.5299 0.5223 0.5144 0.5119 0.5085	8.7576 8.3061 6.8657 <b>5.9784</b> 5.6291 5.1598 4.9970 4.7337 4.6921 4.6125 4.4412 4.4119 4.3463 4.2200 4.1877 4.1295 4.0855 4.0232	
19 20 21	0.5138 0.5114 0.5070	4.1582 4.1143 4.0768	0.5030 0.5009 0.5032	4.1461 4.0305 4.0368	0.5006 0.4929 0.4900	4.0339 4.0119 3.9149	0.5053 0.5020 0.5000	4.0063 4.0026 3.9780	
22 23 24 25	0.5000 0.4970 0.4925 0.4868	3.9622 3.9349 3.9079 3.8469	0.4977 0.4904 0.4823 0.4775	3.9943 3.9622 3.9267 3.8265	0.4854 0.4826 0.4798 0.4733	3.8822 3.8275 3.8040 3.7503	0.4950 0.4904 0.4869 0.4813	3.9053 3.8721 3.8566 3.8137	

# **Data Analysis and Results**

The rewiring process was repeated for 40 trials and the mean  $C_{ave}$  and mean  $d_{ave}$  were plotted as a function of the number of rewired edges. Figure 3 presents the normalized  $\overline{C}_{ave}$  and  $\overline{d}_{ave}$  values on the y-axis against the number of rewired edges on the x-axis in a semi-logarithmic scale. The plot of the mean average distance  $\overline{d}_{ave}$  drops considerably at the beginning of the process when only a few edges are rewired, while the plot of mean average clustering coefficient  $\overline{C}_{ave}$  declines on more gradual slope. For  $\overline{d}_{ave}$  to drop below 6, which is 0.68 of the original average shortest path length 8.76, thus making the graph a small world, it only took as few as 5 edges to be rewired. At that point,  $\overline{C}_{ave}$  was still well above 0.9 of the original average clustering coefficient. See green dotted line in Figure 3 showing the average metrics when 5 edges were rewired.

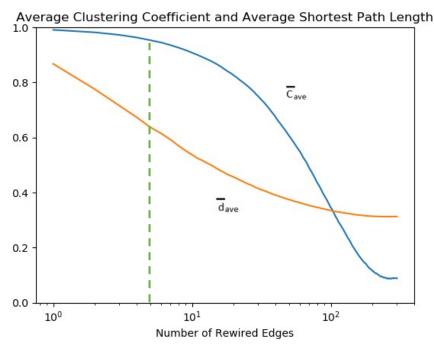


Figure 3. Mean Average Shortest Path Length  $\overline{d}_{ave}$  and Mean Average Clustering Coefficient  $\overline{d}_{ave}$  of Graph as a Function of the Number of Rewired Edges

### **Variance from Trial to Trial and Conclusion**

Because of random chance, a rewired edge may be short-range, long-range or somewhere between, as shown in Figure 2 above. Additionally, metrics in Table 1 above for Trials A through D shows that the effect of rewiring on the average distance, d<sub>ave</sub>, varies from trials to trials and each time an edge is rewired. It took from 4 to 6 edge rewiring to change the graph to a small world (see bolded metrics).

Table 2 below shows the average results over 10, 20, 40, 80 and 120 trials for the first 25 edge-rewiring. From 20 trials and onward, the variance of the mean of the average distance ( $\frac{1}{d_{ave}}$ ) to stay below 0.2.

And it shows consistently that 5 edge-rewiring was enough to have the mean average distance ( $\overline{d}_{ave}$ ) below 6 and to change the original regular graph to a small-world. Hence, I conclude that 20 trials are sufficient to keep the variance below 0.2 for purpose of this exercise.

Finally, Table 3 shows that the results over 20, 40, 80 and 120 trials consistently reduced the mean average distance ( $\overline{d}_{ave}$ ) of the graph by more than 0.68 of the original  $d_{ave}$ . This keeps the metric to below 6, which is a characteristic of a small world. Meanwhile, the mean average clustering coefficient ( $\overline{C}_{ave}$ ) was consistently above 0.95 of the original  $C_{ave}$ , before any edge was rewired.

It is proven that the regular graph that consists of 100 nodes connecting to 3 nearest neighbors on each side and 300 edges in all, can be changed into a small world when as few as 5 edges are rewired randomly.

Table 2. Mean Average Clustering Coefficient ( $\overline{c}_{ave}$ ) and Mean Average Shortest Path Length ( $\overline{d}_{ave}$ ) of Graph

9 10 10 10 10	From 10 trials			From 20 trials		311111	From 40 trials		From 80 trials			From 120 trials			
# of	Mean	Mean	Variance	Mean	Mean	Variance	Mean	Mean	Variance	Mean	Mean	Variance	Mean	Mean	Variance
Rewired	Cave	dave	dave	Cave	dave	dave	Cave	dave	dave	Cave	dave	dave	Cave	dave	dave
0	0.6000	8.7576	0.0000	0.6000	8.7576	0.0000	0.6000	8.7576	0.0000	0.6000	8.7576	0.0000	0.6000	8.7576	0.0000
1	0.5946	7.9639	0.2295	0.5940	7.8303	0.2511	0.5943	7.7950	0.2487	0.5945	7.7770	0.2436	0.5945	7.7603	0.2404
2	0.5881	7.2795	0.1811	0.5880	7.2729	0.2694	0.5887	7.1059	0.2753	0.5890	6.9991	0.3505	0.5889	7.0211	0.3411
3	0.5828	6.5783	0.3498	0.5827	6.5773	0.3292	0.5828	6.4656	0.2675	0.5834	6.4088	0.2863	0.5833	6.4466	0.2927
4	0.5759	6.1321	0.2240	0.5767	6.0955	0.2152	0.5771	6.0481	0.2021	0.5779	6.0322	0.2086	0.5778	6.0588	0.2002
5	0.5708	5.7009	0.2223	0.5721	5.6843	0.1458	0.5722	5.7314	0.1644	0.5727	5.7075	0.1595	0.5729	5.7227	0.1636
6	0.5648	5.5190	0.2626	0.5666	5.4471	0.1826	0.5670	5.4688	0.1411	0.5674	5.4218	0.1086	0.5676	5.4299	0.1011
7	0.5600	5.3847	0.2588	0.5613	5.2347	0.1639	0.5617	5.2206	0.1082	0.5624	5.1891	0.0905	0.5625	5.2117	0.0896
8	0.5571	5.1796	0.1005	0.5568	5.0561	0.0813	0.5567	5.0299	0.0753	0.5574	5.0155	0.0699	0.5573	5.0292	0.0666
9	0.5536	4.9458	0.0735	0.5519	4.8562	0.0575	0.5518	4.8747	0.0600	0.5522	4.8529	0.0623	0.5523	4.8735	0.0604
10	0.5483	4.8314	0.0688	0.5467	4.7374	0.0546	0.5464	4.7490	0.0493	0.5469	4.7213	0.0510	0.5471	4.7403	0.0506
11	0.5433	4.7149	0.0707	0.5417	4.6515	0.0508	0.5410	4.6417	0.0496	0.5420	4.6084	0.0434	0.5422	4.6270	0.0459
12	0.5378	4.5926	0.0552	0.5364	4.5469	0.0393	0.5360	4.5337	0.0370	0.5368	4.5006	0.0335	0.5372	4.5128	0.0324
13	0.5327	4.4627	0.0438	0.5316	4.4316	0.0282	0.5309	4.4189	0.0296	0.5313	4.4079	0.0263	0.5321	4.4286	0.0299
14	0.5274	4.3240	0.0205	0.5259	4.3198	0.0147	0.5255	4.3308	0.0202	0.5261	4.3240	0.0215	0.5269	4.3398	0.0244
15	0.5225	4.2232	0.0164	0.5210	4.2312	0.0113	0.5203	4.2436	0.0156	0.5211	4.2438	0.0180	0.5220	4.2663	0.0221
16	0.5172	4.1662	0.0120	0.5159	4.1696	0.0098	0.5153	4.1803	0.0143	0.5163	4.1777	0.0156	0.5172	4.2001	0.0202
17	0.5124	4.1182	0.0148	0.5104	4.1167	0.0135	0.5094	4.1272	0.0146	0.5111	4.1220	0.0145	0.5120	4.1409	0.0181
18	0.5072	4.0756	0.0156	0.5050	4.0688	0.0144	0.5043	4.0767	0.0157	0.5062	4.0704	0.0147	0.5072	4.0868	0.0183
19	0.5019	4.0397	0.0127	0.4995	4.0249	0.0136	0.4994	4.0283	0.0131	0.5011	4.0243	0.0135	0.5019	4.0356	0.0142
20	0.4978	3.9888	0.0175	0.4954	3.9734	0.0164	0.4951	3.9868	0.0145	0.4966	3.9811	0.0150	0.4972	3.9897	0.0143
21	0.4930	3.9249	0.0142	0.4904	3.9165	0.0134	0.4898	3.9299	0.0119	0.4913	3.9257	0.0112	0.4923	3.9384	0.0110
22	0.4883	3.8912	0.0117	0.4862	3.8886	0.0124	0.4853	3.8902	0.0117	0.4865	3.8837	0.0102	0.4874	3.8973	0.0105
23	0.4829	3.8465	0.0138	0.4805	3.8486	0.0126	0.4803	3.8595	0.0115	0.4818	3.8501	0.0099	0.4828	3.8615	0.0097
24	0.4780	3.8027	0.0105	0.4760	3.8040	0.0086	0.4753	3.8166	0.0095	0.4766	3.8114	0.0091	0.4777	3.8249	0.0089
25	0.4732	3.7541	0.0091	0.4711	3.7658	0.0073	0.4706	3.7815	0.0084	0.4717	3.7775	0.0082	0.4729	3.7919	0.0081

 $Table\ 3.\ Normalized\ Average\ Clustering\ Coefficient,\ Cave(i)/Cave(0),\ and\ Average\ Shortest\ Path\ Length,\ dave(i)/dave(0),\ of\ Graph$ 

	From 20 trials		From 40 trials		From 80 trials	From 120 trials			
# of Rewired Edges	C <sub>ave</sub> (i)/C <sub>ave</sub> (0)	d <sub>ave</sub> (i)/d <sub>ave</sub> (0)	C <sub>ave</sub> (i)/C <sub>ave</sub> (0)	d <sub>ave</sub> (i)/d <sub>ave</sub> (0)	C <sub>ave</sub> (i)/C <sub>ave</sub> (0)	d <sub>ave</sub> (i)/d <sub>ave</sub> (0)	C <sub>ave</sub> (i)/C <sub>ave</sub> (0)	d <sub>ave</sub> (i)/d <sub>ave</sub> (0)	
1	0.9901	0.8941	0.9904	0.8901	0.9908	0.8880	0.9909	0.8861	
2	0.9800	0.8305	0.9812	0.8114	0.9816	0.7992	0.9815	0.8017	
3	0.9711	0.7510	0.9713	0.7383	0.9723	0.7318	0.9722	0.7361	
4	0.9612	0.6960	0.9618	0.6906	0.9631	0.6888	0.9630	0.6918	
5	0.9534	0.6491	0.9537	0.6544	0.9546	0.6517	0.9549	0.6535	
6	0.9444	0.6220	0.9449	0.6245	0.9457	0.6191	0.9459	0.6200	
7	0.9354	0.5977	0.9362	0.5961	0.9374	0.5925	0.9375	0.5951	
8	0.9280	0.5773	0.9279	0.5744	0.9289	0.5727	0.9289	0.5743	
9	0.9198	0.5545	0.9197	0.5566	0.9204	0.5541	0.9204	0.5565	
10	0.9111	0.5409	0.9106	0.5423	0.9115	0.5391	0.9118	0.5413	
11	0.9029	0.5311	0.9017	0.5300	0.9033	0.5262	0.9036	0.5283	
12	0.8940	0.5192	0.8934	0.5177	0.8946	0.5139	0.8953	0.5153	
13	0.8861	0.5060	0.8848	0.5046	0.8855	0.5033	0.8868	0.5057	
14	0.8765	0.4933	0.8758	0.4945	0.8768	0.4937	0.8781	0.4955	
15	0.8684	0.4831	0.8672	0.4846	0.8686	0.4846	0.8700	0.4872	
16	0.8599	0.4761	0.8588	0.4773	0.8605	0.4770	0.8620	0.4796	
17	0.8507	0.4701	0.8490	0.4713	0.8518	0.4707	0.8534	0.4728	
18	0.8417	0.4646	0.8406	0.4655	0.8437	0.4648	0.8454	0.4667	
19	0.8326	0.4596	0.8323	0.4600	0.8351	0.4595	0.8365	0.4608	
20	0.8256	0.4537	0.8251	0.4552	0.8276	0.4546	0.8287	0.4556	
21	0.8174	0.4472	0.8163	0.4487	0.8189	0.4483	0.8205	0.4497	
22	0.8103	0.4440	0.8088	0.4442	0.8108	0.4435	0.8123	0.4450	
23	0.8009	0.4395	0.8006	0.4407	0.8029	0.4396	0.8046	0.4409	
24	0.7933	0.4344	0.7922	0.4358	0.7943	0.4352	0.7961	0.4367	
25	0.7852	0.4300	0.7843	0.4318	0.7861	0.4313	0.7881	0.4330	