

Decorator

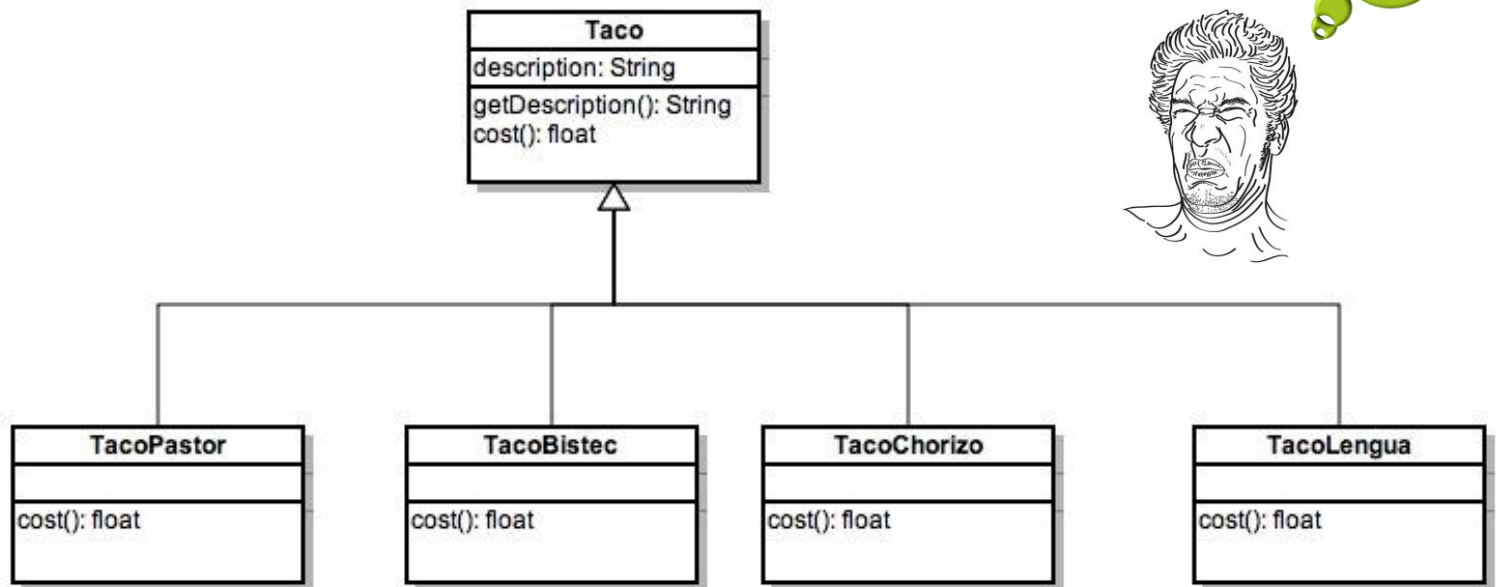
Software Design

TuTaco V1.0 by Tacosoft

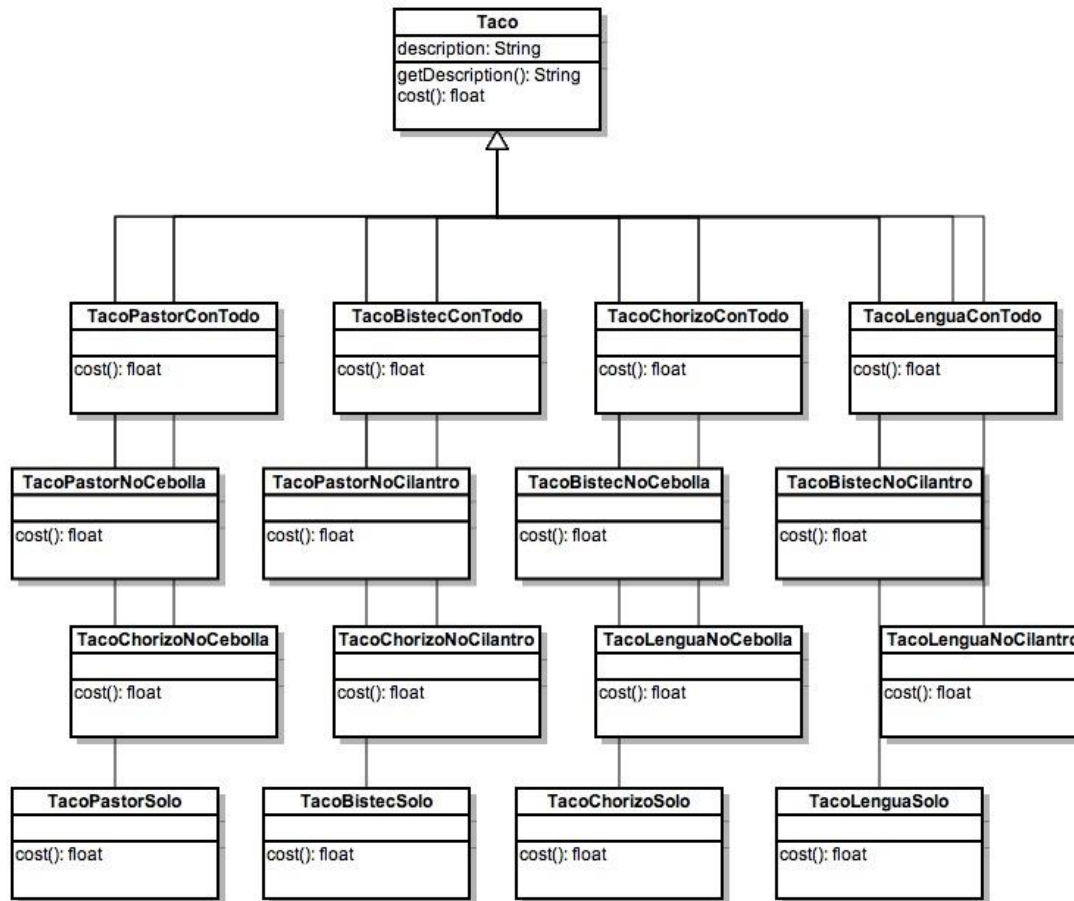
- Tacosoft is a small software company that has developed a point of sales system for Taco restaurants
- TuTaco has released the first version, but they want to improve their design as they have faced some issues.



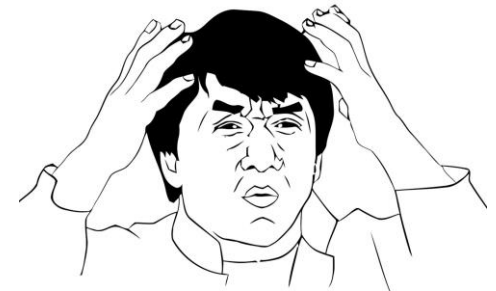
TuTaco V1.0



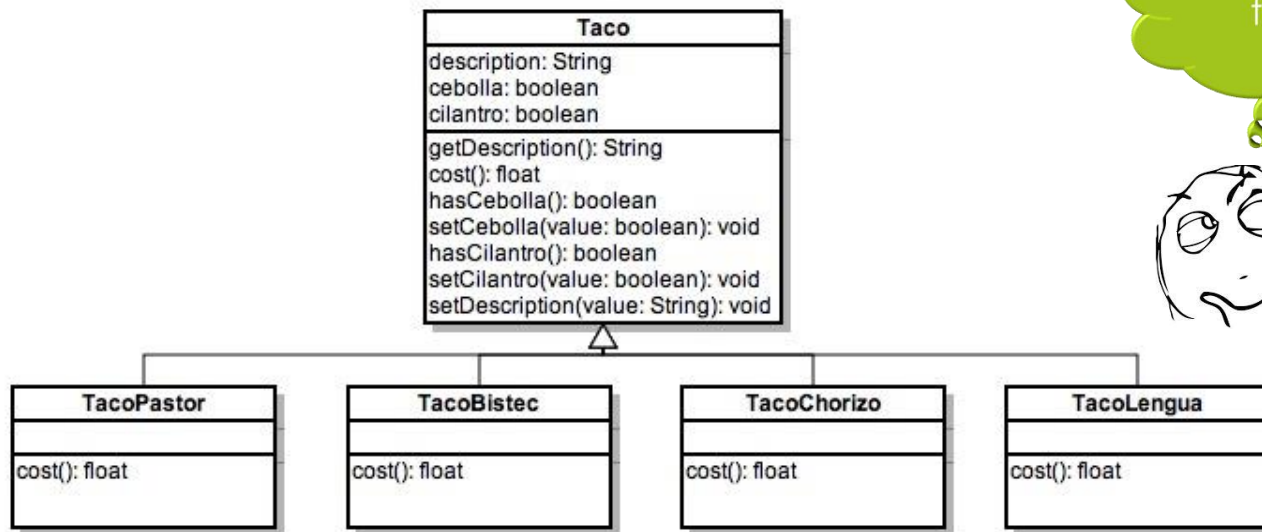
TuTaco V1.1



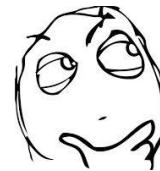
Can you say
"Class
explosion"?



TuTaco V1.2



I would like a
quesadilla in
tortilla de
harina!



Identify possible changes

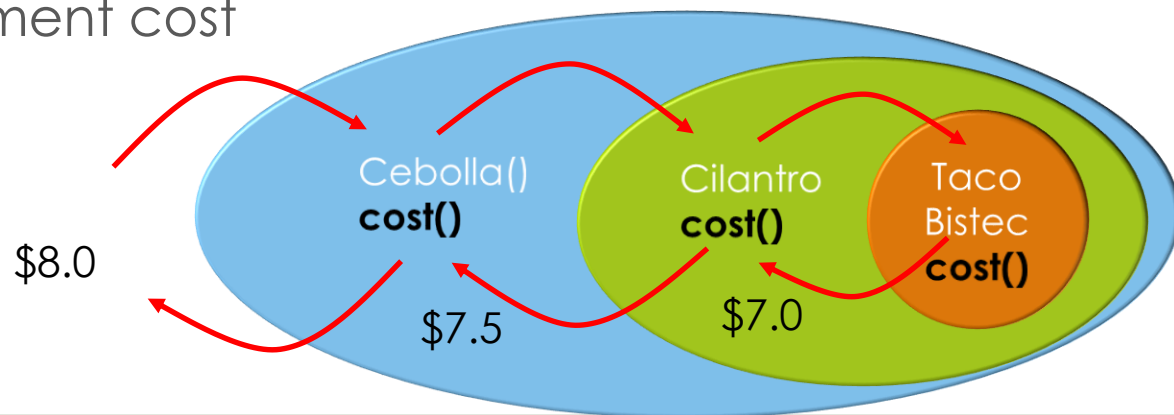
- New condiments: Avocado, cheese, tortilla de maíz, tortilla de harina...
- Some condiments may alter the cost
- New tacos: Tripa, Sesos, Adobada, Pescado...
- Some tacos may have different cost
- What if I only want 1 tortilla

Design Principle

- Classes should be open for extension, but closed for modification:
 - The Open-Closed principle is one of the most important design principles.
 - Allow classes to be easily extended to incorporate new things without modifying existing code

Building a Taco de Bistec con todo!

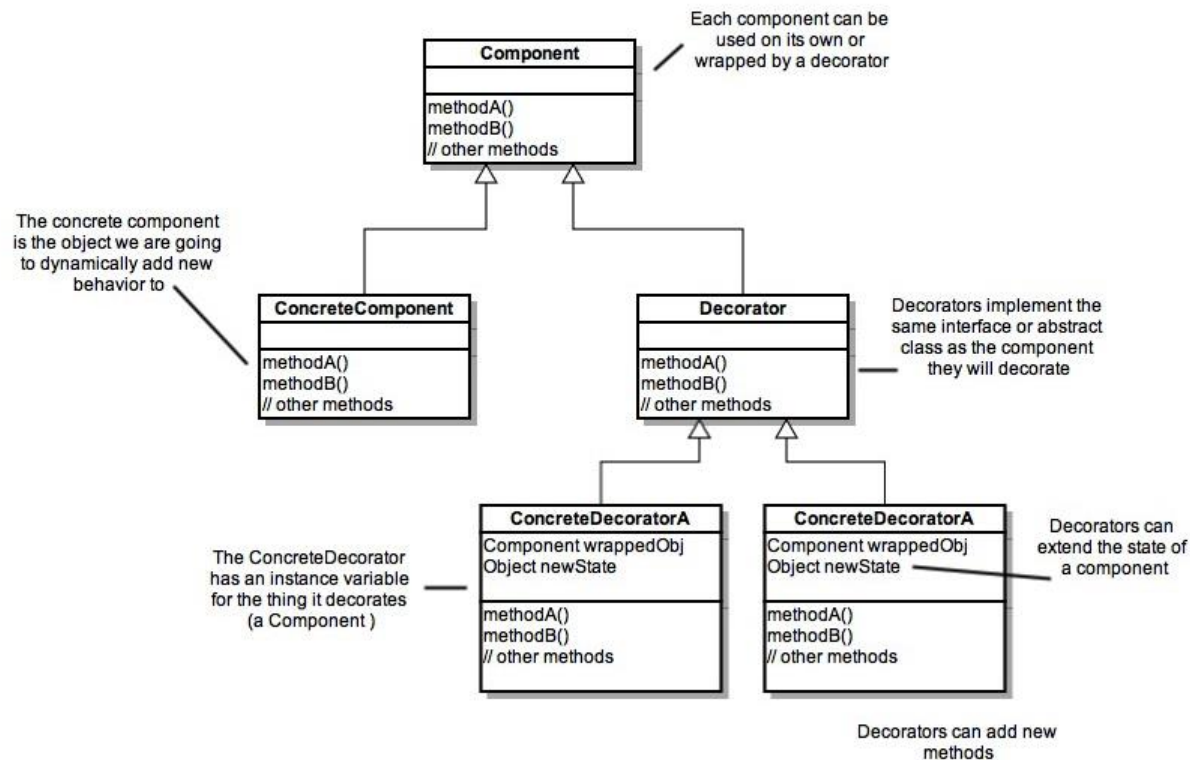
- Take a TacoBistec object
- Decorate it with “Cebolla”
- Decorate it with “Cilantro”
- Call the `cost()` method and rely in delegation to add the condiment cost



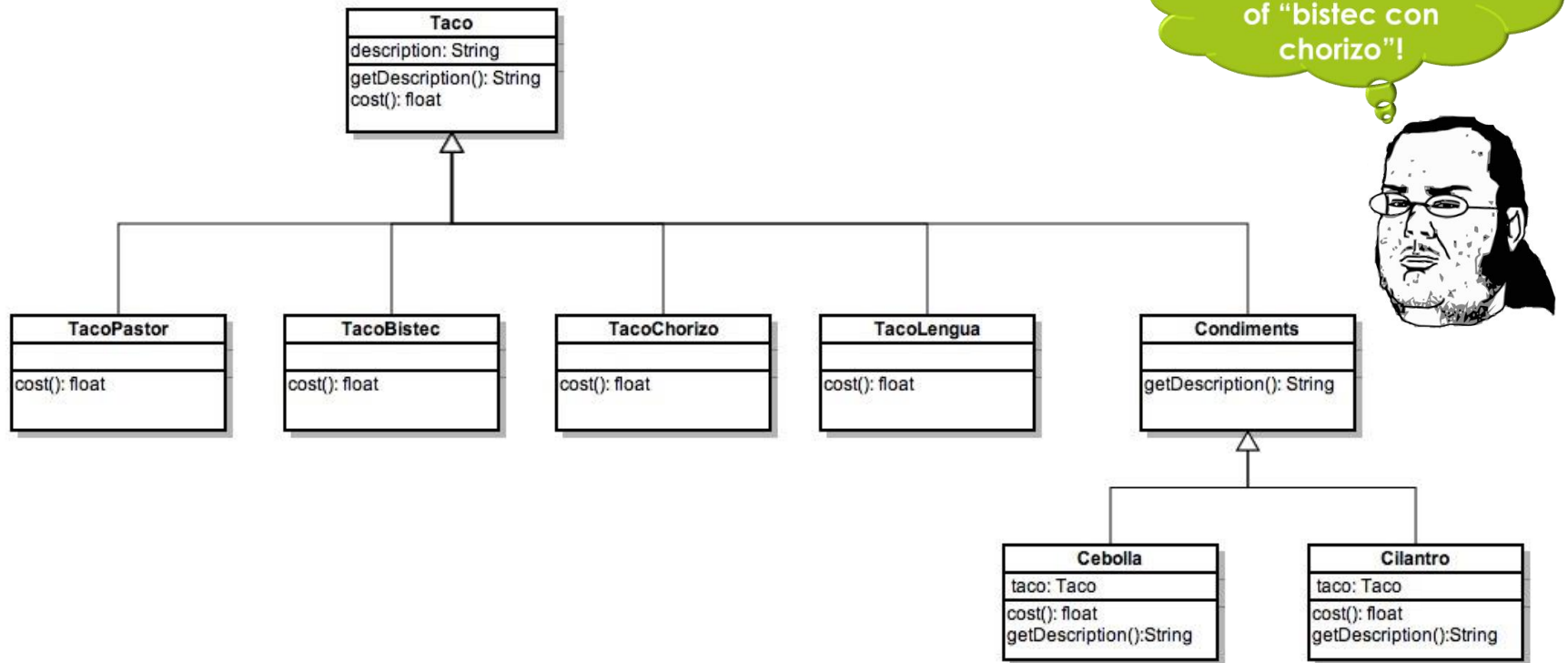
Decorator Pattern

- The decorator pattern attaches additional responsibilities to an object dynamically
- Decorators provide a flexible alternative to subclassing for extending functionality

Decorator class diagram

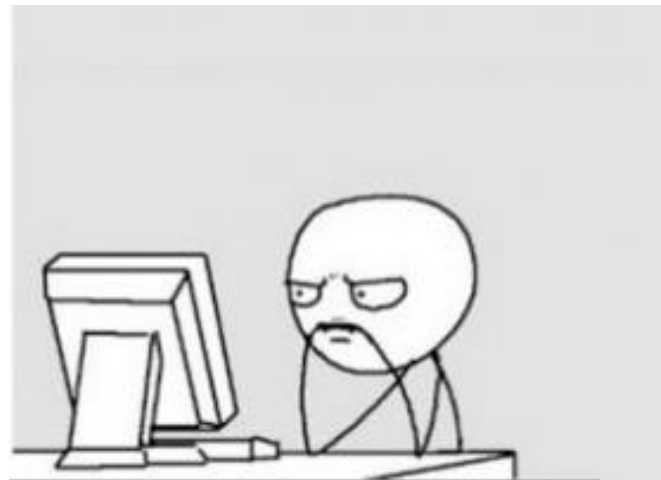


Decorator in TuTaco V1.3

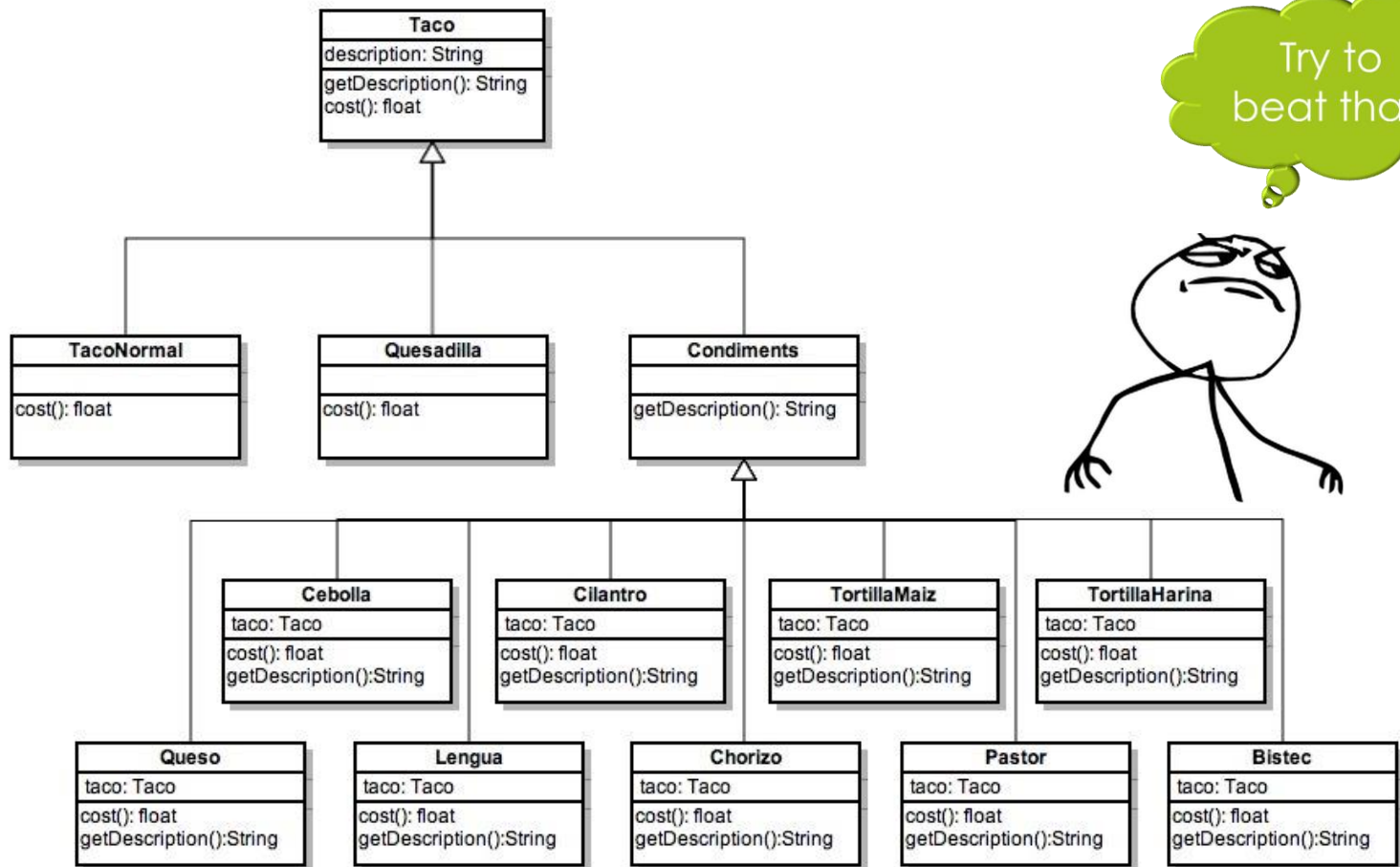


How to improve?

- Consider the following scenarios:
 - Someone wants to mix meats (Bistec con chorizo)
 - You want to sell quesadillas
 - Someone is on diet and does not want tortillas



TuTaco V1.4



The implementation