

SAUMYA SWAIN

Education

Qualification	Year of Graduation	Name of Institution	Board/ University	Percentage/ CGPA
B. Tech in Computer Science Engineering	2022	School Of Engineering and Technology	Centurion University of Technology and Management	8.9
10+2	2018	Kendriya Vidyalaya	CBSE	75%
10 th	2016	Shantanu English Medium School	CBSE	88%

Academic Projects

Boutique Management System: Describes how the working of an online boutique store goes on

Travel Destination: Web Development

A multi-webpage site developed using HTML, CSS, JavaScript, PHP and Bootstrap.

NLP (Natural Language Processing): Language Identifier in Anaconda (Python language platform)

The software identifies the unfamiliar word and analyzes the smaller n-grams, or the familiar roots present within it to find the meaning.

Packet Sniffing using Wire shark: Network analysis of VPN

SIFI: Unity3D

This project includes modeling a virtual environment in Unity platform.

3D Female Character Design: Blender

Character Modeling

A 3d model based on female character

3D Asset Design and Interior Design: Blender and Unity

Creating a interior of a office and a 2 BHK home

3D LOGO Design and Cinematic Video: Blender and Adobe After

Effect

2D Shoot Game: Unity 3D

It is a 2D shoot game where the player will shoot the enemy within a given time limit and the points will be counted as per players speed.

Hobbies

Dancing, Listening Music, Working on VFX, Cinematic and Animation

Personal Details

Father's Name: Bishnu Charan Swain

Mother's Name: Sanjukta Swain

Nationality: Indian

Mother tongue: Odia

Language knowledge: Hindi, English, Odia

State: Odisha

City: Bhubaneshwar

Phone: +91 8249651774

E-mail: saumyaswain20000@gmail.com

LinkedIn Website: <https://www.linkedin.com/in/saumya-swain-4115a41ba>

Technical Skills

PROGRAMMING LANGUAGES

C, C++, C#, PYTHON

DATABASE

MySQL

WEB TECHNOLOGY

HTML5, CSS, JAVASCRIPT, BOOTSTRAP, PHP

3D DESIGN

UNITY, BLENDER 3D, Adobe After Effects, Adobe Photoshop, Adobe Illustrator

DOMAIN KNOWLEDGE

Gamming and Immersive Learning (AR/VR)

Personal Statement

I am a creative thinker with an optimistic outlook. I like to work in teams and enjoy projects that require multi-disciplinary collaboration.