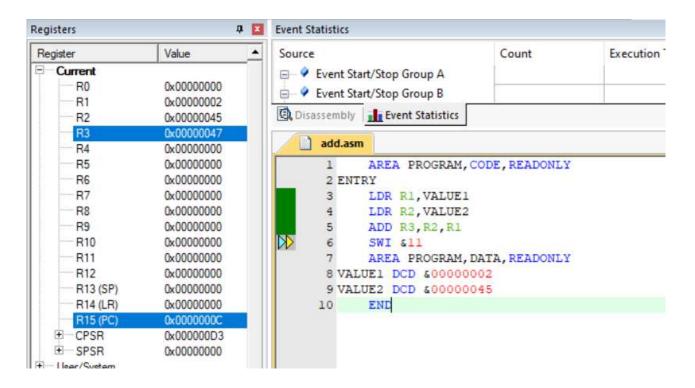
Assignment 1

Q1

a) Direct addressing addition



Result Stored in R3

CODE:

AREA PROGRAM, CODE, READONLY

ENTRY

LDR R1, VALUE1

LDR R2, VALUE2

ADD R3,R2,R1

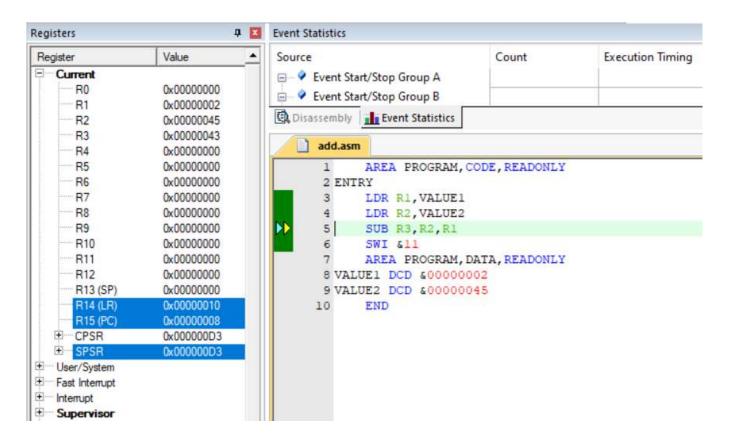
SWI &11

AREA PROGRAM, DATA, READONLY

VALUE1 DCD &00000002

VALUE2 DCD &00000045

Direct addressing Subtraction



Result Stored in R3

CODE:

AREA PROGRAM, CODE, READONLY

ENTRY

LDR R1, VALUE1

LDR R2, VALUE2

SUB R3,R2,R1

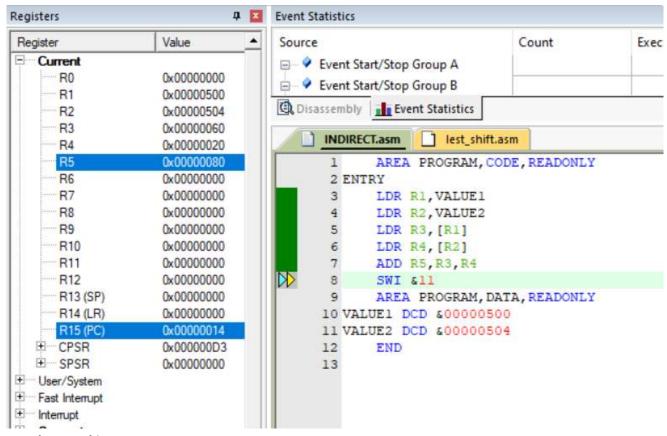
SWI &11

AREA PROGRAM, DATA, READONLY

VALUE1 DCD &00000002

VALUE2 DCD &00000045

b) Indirect Addressing Addition



Result stored in R5

```
AREA PROGRAM, CODE, READONLY
```

```
ENTRY
```

LDR R1, VALUE1

LDR R2, VALUE2

LDR R3,[R1]

LDR R4,[R2]

ADD R5,R3,R4

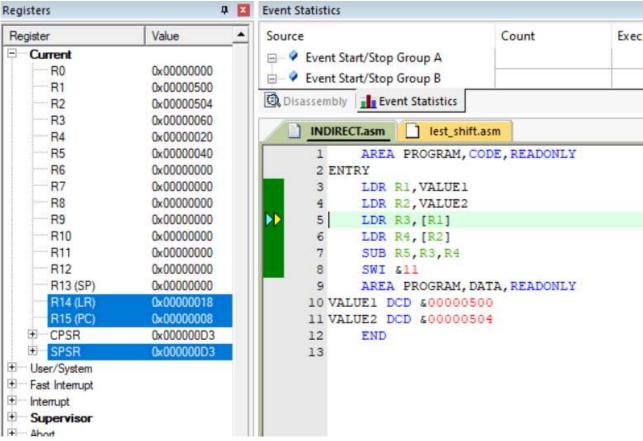
SWI &11

AREA PROGRAM, DATA, READONLY

VALUE1 DCD &00000500

VALUE2 DCD &00000504

Indirect Addressing subtraction



Result stored in R5

VALUE2 DCD &00000504

```
AREA PROGRAM, CODE, READONLY
```

```
ENTRY

LDR R1,VALUE1

LDR R2,VALUE2

LDR R3,[R1]

LDR R4,[R2]

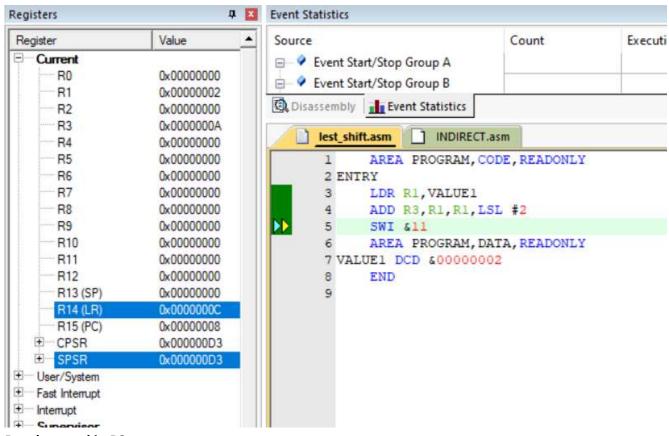
SUB R5,R3,R4

SWI &11

AREA PROGRAM,DATA,READONLY

VALUE1 DCD &00000500
```

c) Barrel shifter addition



Result stored in R3

AREA PROGRAM, CODE, READONLY

ENTRY

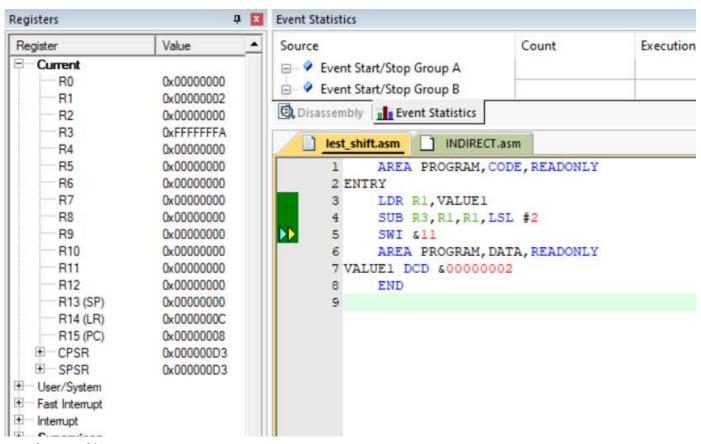
LDR R1,VALUE1 ADD R3,R1,R1,LSL #2

SWI &11

AREA PROGRAM, DATA, READONLY

VALUE1 DCD &00000002

Barrel Shifter Subtraction



Result stored in R3

AREA PROGRAM, CODE, READONLY

ENTRY

LDR R1, VALUE1

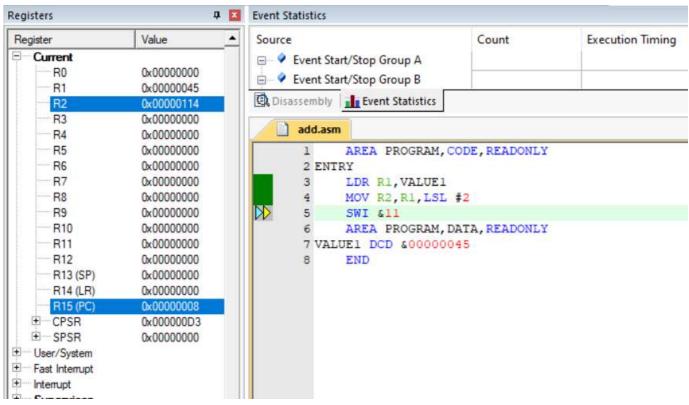
SUB R3,R1,R1,LSL #2

SWI &11

AREA PROGRAM, DATA, READONLY

VALUE1 DCD &00000002

Q2) Left Shift



Result Stored in R2

AREA PROGRAM, CODE, READONLY

ENTRY

LDR R1, VALUE1

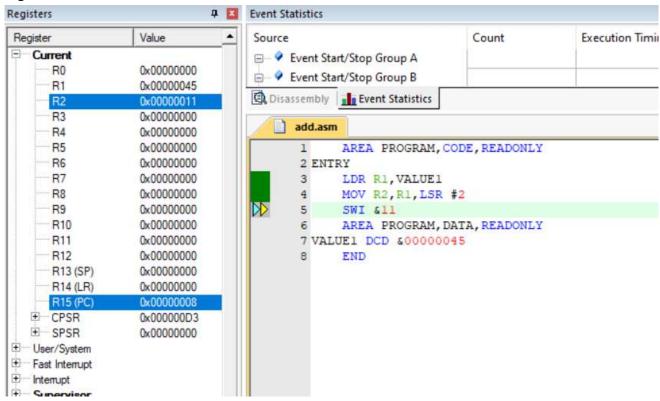
MOV R2,R1,LSL #2

SWI &11

AREA PROGRAM, DATA, READONLY

VALUE1 DCD &00000045

Right Shift



Result Stored in R2

AREA PROGRAM, CODE, READONLY

ENTRY

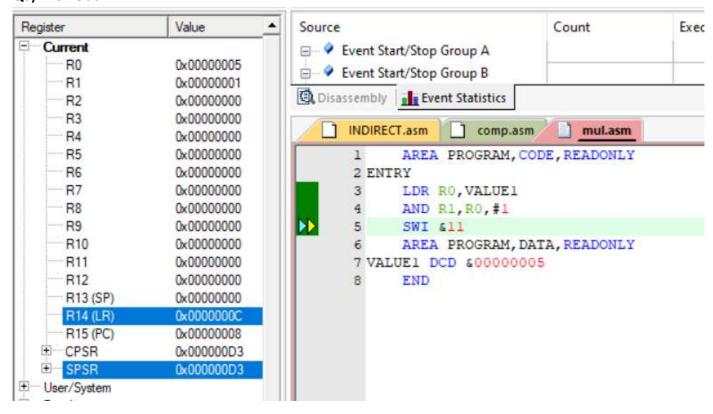
LDR R1,VALUE1 MOV R2,R1,LSR #2

SWI &11

AREA PROGRAM, DATA, READONLY

VALUE1 DCD &00000045

Q3) Even Odd



Result is stored in R1

If R1 is 1 number is odd

If R1 is 0 number is even

AREA PROGRAM,CODE,READONLY

ENTRY

LDR R0,VALUE1

AND R1,R0,#1

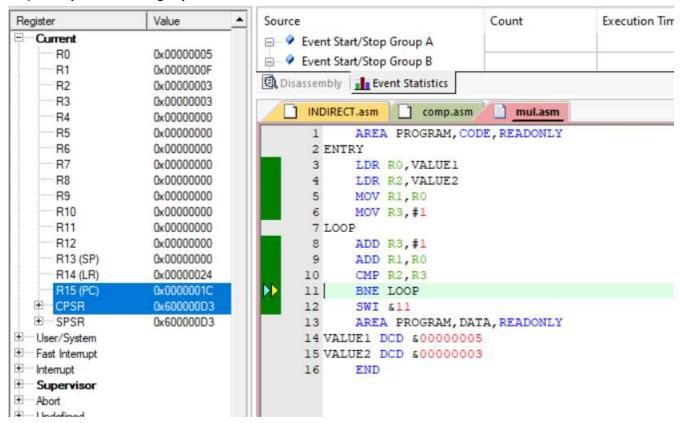
SWI &11

AREA PROGRAM,DATA,READONLY

VALUE1 DCD &00000005

END

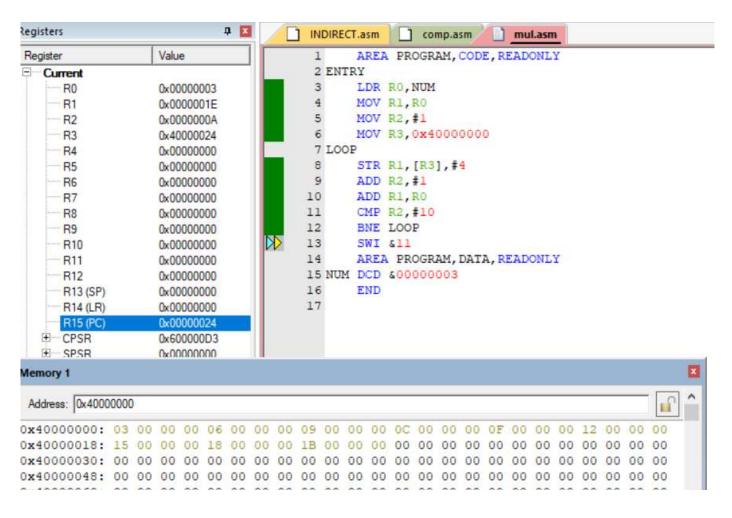
Q4) Multiplication using repeated addition



Result Stored in R1

```
AREA PROGRAM, CODE, READONLY
ENTRY
      LDR RO, VALUE1
      LDR R2, VALUE2
      MOV R1,R0
      MOV R3,#1
LOOP
      ADD R3,#1
      ADD R1,R0
      CMP R2,R3
      BNE LOOP
      SWI &11
      AREA PROGRAM, DATA, READONLY
VALUE1 DCD &0000005
VALUE2 DCD &00000003
      END
```

Q5) Multiplication Table



AREA PROGRAM, CODE, READONLY

```
ENTRY

LDR R0,NUM

MOV R1,R0

MOV R2,#1

MOV R3,0x40000000

LOOP

STR R1,[R3],#4

ADD R2,#1

ADD R1,R0

CMP R2,#10

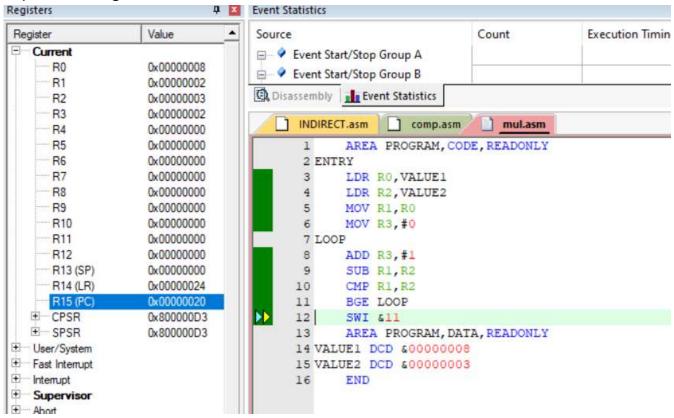
BNE LOOP

SWI &11

AREA PROGRAM,DATA,READONLY

NUM DCD &00000003
```

Q6) Division using subtraction

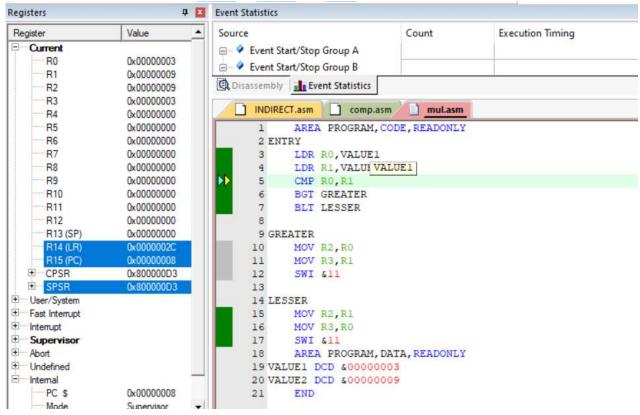


Result stored in R3

And remainder in R1

```
AREA PROGRAM, CODE, READONLY
ENTRY
      LDR RO, VALUE1
      LDR R2, VALUE2
      MOV R1,R0
      MOV R3,#0
LOOP
      ADD R3,#1
      SUB R1,R2
      CMP R1,R2
      BGE LOOP
      SWI &11
      AREA PROGRAM, DATA, READONLY
VALUE1 DCD &00000006
VALUE2 DCD &00000003
      END
```

Q7) Greatest and smallest of 2 numbers



GREATER IS STORED IN R2 AND LESSER IN R3

AREA PROGRAM, CODE, READONLY

ENTRY

LDR R0, VALUE1 LDR R1, VALUE2

CMP RO,R1

BGT GREATER

BLT LESSER

GREATER

MOV R2,R0

MOV R3,R1

SWI &11

LESSER

MOV R2,R1

MOV R3,R0

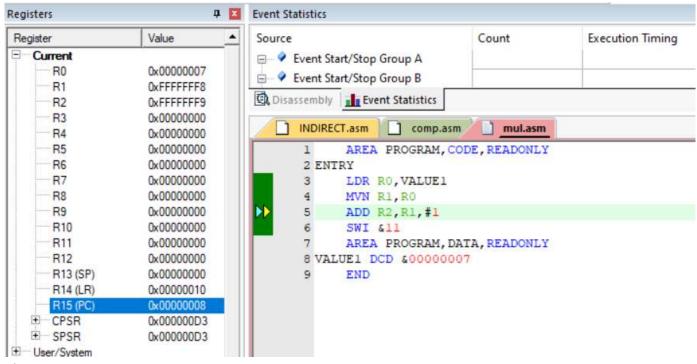
SWI &11

AREA PROGRAM, DATA, READONLY

VALUE1 DCD &00000003

VALUE2 DCD &00000009

Q8)1's and 2's complement of a number



1's complement is stored in R1

2's complement is stored in R2

AREA PROGRAM, CODE, READONLY

ENTRY

LDR RO, VALUE1

MVN R1,R0

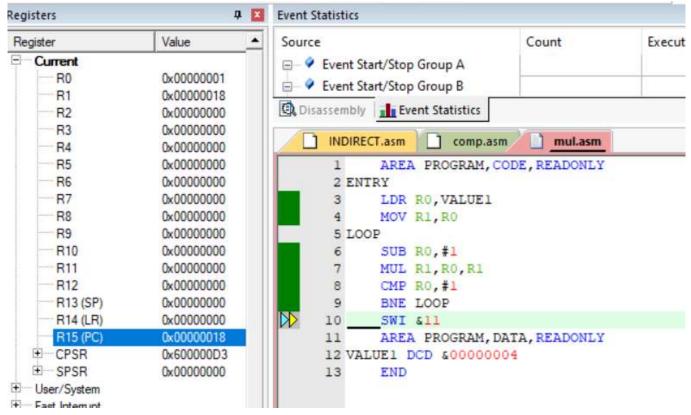
ADD R2,R1,#1

SWI &11

AREA PROGRAM, DATA, READONLY

VALUE1 DCD &00000007

Q9) Factorial of a number



Result is stored in R1

```
AREA PROGRAM,CODE,READONLY
ENTRY

LDR R0,VALUE1

MOV R1,R0

LOOP

SUB R0,#1

MUL R1,R0,R1

CMP R0,#1

BNE LOOP

SWI &11

AREA PROGRAM,DATA,READONLY

VALUE1 DCD &00000004

END
```