Experiment 9

Student Name: Saumyamani Bharwaz UID: 20BCS1682

Branch: BE-CSE Section/Group: 701/A

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Subject Name: MAD Lab Subject Code: 20CSP-356

AIM

Design the Android application using menus and action bar.

CODE

File: Activity_main.xml

<?xml version="1.0" encoding="utf-8"?>

<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools" android:layout_width="match_parent"
android:layout_height="match_parent" tools:context=".MainActivity">

<TextViewandroid:layout_width="wrap_content" android:layout_height="wrap_content" android:text="Hello World!" app:layout_constraintBottom_toBottomOf="parent" app:layout_constraintEnd_toEndOf="parent" app:layout_constraintStart_toStartOf="parent" app:layout_constraintTop_toTopOf="parent" /> androidx.constraintlayout.widget.ConstraintLayout>

File: menu.xml

```
<item android:id="@+id/coding" android:title="Coding"></item>
                  <item android:id="@+id/programming" android:title="Programming"></item>
            </menu>
            File: MainActivity.java
            package com.example.experiment9_menu;
import
                       androidx.annotation.NonNull;
                                                                  import
            androidx.appcompat.app.AppCompatActivity;
import
            android.os.Bundle;
                                      import android.view.Menu;
                                                                    import
            android.view.MenuInflater; import android.view.MenuItem;
               import
            android.widget.Toast; import java.util.zip.Inflater; public class
MainActivit
y
            extends AppCompatActivity
                 {@Override
                 protected void onCreate(Bundle savedInstanceState)
                 { super.onCreate(savedInstanceState); setContentView(R.layout.activity_main);
                  }
                 @Override
                 public boolean onOptionsItemSelected(@NonNull MenuItem item) {
                      switch(item.getItemId()){ case R.id.coding:
```

Toast.makeText(MainActivity.this,

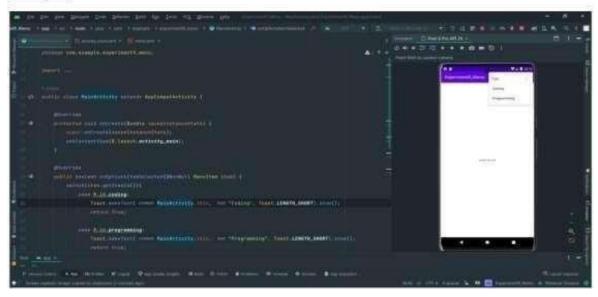
 $"Coding", To a st. \textbf{LENGTH_SHORT}). show(); return \ true;$

case R.id.programming:

Toast.makeText(MainActivity.this, "Programming",

```
Toast.LENGTH_SHORT).show();
                return true;
            case R.id.status:
                Toast.makeText(MainActivity.this, "Status",
Toast.LENGTH SHORT).show();
                return true;
            case R.id.call:
                Toast.makeText(MainActivity.this, "Call",
Toast.LENGTH_SHORT).show();
                return true;
            default:
                return super.onOptionsItemSelected(item);
        }
    }
    @Override
    public boolean onCreatePanelMenu(int featureId, @NonNull Menu menu) {
        MenuInflater inflater=getMenuInflater();
        inflater.inflate(R.menu.menu, menu);
        return true;
    }
}
```

Output





Learning Outcome

- 1.) Learnt how to design application using xml coding.
- 2.) Learnt about menus in android.
- Learnt how to implement menus and nested menus using android studio.
- Learnt about which code should be implemented in xml and which should be implemented in xml to make an android application.