Code:

main.c

```
#include "code_gen.c"
#include <stdio.h>
int main ()
{
    mult_stmt();
}
```

code_gen.c

```
#include <stdio.h>
#include <stdlib.h>
#include <error.h>
#include <string.h>
#include <ctype.h>
#include "lex.h"
#include "lex.c"
#include "name.c"
char
       *factor
                   ( void );
       *term
char
                   ( void );
char *expression ( void );
void statement ( void);
void
       mult_stmt ( void);
void
       stmt_list ( void);
        *exp1
                   ( void);
char * reg[6] = {"BL", "BH", "CL", "CH", "DH", "DL"};
char variables[100][10] = \{\{'1','1','1','1','1','1','1','1','1','0'\}\};
int cur_variable = 0;
int ifThen=0, comp=0, loop=0;
void insert_variable(char * var)
{
    int i=0;
    for(i=0; i<cur_variable; i++)</pre>
        if(strcmp(var, variables[i])==0)
                                         // check variable exist or not
           return;
    }
```

```
if(cur_variable == 100)
        return;
    strcpy(variables[cur_variable++], var); // insert new variable in array
    return;
}
void mult_stmt(){
   int i=0;
   printf("ORG 100h\n");
   while( ! match(EOI) ){
       statement();
       if( match (SEMI) ){
           advance();
       }else{
           fprintf( stderr, "%d: Insert missing semicolon (mult_stmt)\n", yylineno);
           exit(1);
       }
   printf("RET\n");
    for(i=0; i<cur_variable; i++){</pre>
        printf("_%s DB ?\n", variables[i]);
    }
    return;
}
void statement()
   /* statements -> expression SEMI | expression SEMI statements */
   char *tempvar;
   if( match( ID )){
       char var[50];
       int id=0;
       while(id<yyleng){</pre>
           var[id]=*(yytext+id);
           id++;
       }
       var[yyleng] = '\0';
       advance();
       if(match( ASSIGN )){
           advance();
           tempvar = exp1();
           insert_variable(var);
           printf("MOV _%s, %s\n", var, reg[tempvar[1] - '0']);
           freename(tempvar);
```

```
}else{
           fprintf( stderr, "%d: Inserting missing assign symbol (statement)\n",
yylineno );
           exit(1);
   }else if( match(IF) ){
       advance();
       tempvar = exp1();
       if( match( THEN )){
           advance();
           int label = ifThen++;
           printf("CMP %s, 0\n", reg[tempvar[1]-'0']);
           printf("JZ ifThen%d\n", label);
           freename(tempvar);
           statement();
           printf("ifThen%d:\n", label);
       }else{
           fprintf( stderr, "%d: Inserting missing then (statement)\n", yylineno );
           exit(1);
       }
   }else if( match(WHILE) ){
       advance();
       int label = loop++;
       printf("loopA%d:\n", label);
       tempvar = exp1();
       if( match( DO )){
           advance();
           printf("CMP %s, 0\n", reg[tempvar[1]-'0']);
           printf("JZ loopB%d\n", label);
           freename(tempvar);
           statement();
           printf("JMP loopA%d\n", label);
           printf("loopB%d:\n", label);
       }else{
           fprintf( stderr, "%d: Inserting missing do (statement)\n", yylineno );
           exit(1);
   }else if( match(BEGIN) ){
       advance();
       stmt_list();
       if( match( END )){
           advance();
       }else{
           fprintf( stderr, "%d: Inserting missing end (statement)\n", yylineno );
           exit(1);
       }
   }else{
       fprintf( stderr, "%d: Inserting missing statement (statement)\n", yylineno );
```

```
exit(1);
  }
}
char *exp1(){
   // printf("exp1\n");
   char * tempvar;
   char * tempvar1;
   char * tempvar2;
   tempvar = expression();
   if( match(EQ) ){
       advance();
       tempvar1 = expression();
       tempvar2 = newname();
       int label = comp++;
       printf("CMP %s, %s\n", reg[tempvar[1]-'0'], reg[tempvar1[1]-'0']);
       printf("MOV %s, 1\n", reg[tempvar2[1]-'0']);
       printf("JZ COMP%d\n", label);
       printf("MOV %s, 0\n", reg[tempvar2[1]-'0']);
       printf("COMP%d:\n", label);
       freename(tempvar);
       freename(tempvar1);
       return tempvar2;
   }else if( match(LT) ){
       advance();
       tempvar1 = expression();
       tempvar2 = newname();
       int label = comp++;
       printf("CMP %s, %s\n", reg[tempvar[1]-'0'], reg[tempvar1[1]-'0']);
       printf("MOV %s, 1\n", reg[tempvar2[1]-'0']);
       printf("JC COMP%d\n", label);
       printf("MOV %s, 0\n", reg[tempvar2[1]-'0']);
       printf("COMP%d:\n", label);
       freename(tempvar);
       freename(tempvar1);
       return tempvar2;
   }else if( match(GT) ){
       advance();
       tempvar1 = expression();
       tempvar2 = newname();
       int label = comp++;
       printf("CMP %s, %s\n", reg[tempvar[1]-'0'], reg[tempvar1[1]-'0']);
       printf("MOV %s, 0\n", reg[tempvar2[1]-'0']);
       printf("JC COMP%d\n", label);
       printf("JZ COMP%d\n", label);
       printf("MOV %s, 1\n", reg[tempvar2[1]-'0']);
       printf("COMP%d:\n", label);
```

```
freename(tempvar);
       freename(tempvar1);
       return tempvar2;
   }
  return tempvar;
}
void stmt_list(){
   // printf("stmt_list\n");
  while( ! match(END) ){
       if( ! match(EOI) ){
           statement();
           if( match(SEMI) ){
               advance();
           }else{
               fprintf( stderr, "%d: Insert missing semicolon (stmt_list)\n",
yylineno);
               exit(1);
       }else{
           fprintf( stderr, "%d: Insert missing end (stmt_list)\n", yylineno);
           exit(1);
       }
  }
}
char
        *expression()
   /* expression -> term expression'
    * expression' -> PLUS term expression' | epsilon
    */
   char *tempvar, *tempvar1;
   tempvar = term();
   // printf("%.*s\n", yyleng, yytext);
  while( match( PLUS ) || match( MINUS ))
   {
       if(match( PLUS )){
           advance();
           tempvar1 = term();
           printf("ADD %s, %s\n", reg[tempvar[1] - '0'], reg[tempvar1[1] - '0']);
           freename( tempvar1 );
       }else if(match( MINUS )){
           advance();
           tempvar1 = term();
           printf("SUB %s, %s\n", reg[tempvar[1] - '0'], reg[tempvar1[1] - '0']);
```

```
freename( tempvar1 );
       }
   }
   return tempvar;
}
char
        *term()
{
   char *tempvar, *tempvar1;
   tempvar = factor();
   while( match( TIMES ) || match( DIV ) )
   {
       if(match(TIMES)){
           advance();
           tempvar1 = factor();
           printf("MOV AL, %s\n", reg[tempvar[1]-'0']);
           printf("MUL %s\n", reg[tempvar1[1]-'0']);
           printf("MOV %s, AL\n", reg[tempvar[1]-'0']);
           freename(tempvar1);
       }else if(match(DIV)){
           advance();
           tempvar1 = factor();
           printf("MOV AL, %s\n", reg[tempvar[1]-'0']);
           printf("DIV %s\n", reg[tempvar1[1]-'0']);
           printf("MOV AH, 0\n");
           printf("MOV %s, AL\n", reg[tempvar[1]-'0']);
           freename(tempvar1);
       }
   }
   return tempvar;
}
char
        *factor()
{
   char *tempvar;
   if( match(NUM) || match (ID) )
   {
    /* Print the assignment instruction. The %0.*s conversion is a form of
      * %X.Ys, where X is the field width and Y is the maximum number of
      * characters that will be printed (even if the string is longer). I'm
      * using the %0.*s to print the string because it's not \0 terminated.
      * The field has a default width of 0, but it will grow the size needed
      * to print the string. The ".*" tells printf() to take the maximum-
      * number-of-characters count from the next argument (yyleng).
      */
```

```
// printf("
                      %s = %0.*s\n", tempvar = newname(), yyleng, yytext );
       char var[50];
       int id=0;
       while(id<yyleng){</pre>
           var[id]=*(yytext+id);
           id++;
       }
       var[yyleng] = '\0';
       if(match(NUM)){
           advance();
           tempvar = newname();
           printf("MOV %s, %s\n", reg[tempvar[1]-'0'], var);
           return tempvar;
       }else if(match(ID)){
           advance();
           tempvar = newname();
           insert_variable(var);
           printf("MOV %s, _%s\n", reg[tempvar[1]-'0'], var);
           return tempvar;
       }
   }
   else if( match(LP) )
   {
       advance();
       tempvar = exp1();
       if( match(RP) ){
           advance();
           return tempvar;
       }
       else{
           fprintf(stderr, "%d: Mismatched parenthesis\n", yylineno );
           exit(1);
       }
   }
   else{
         fprintf( stderr, "%d: Number or identifier expected\n", yylineno );
      exit(1);
   }
}
```

lex.h

```
#define EOI
                0 /* End of input
                                            */
#define SEMI
                    1
                      /*;
                                            */
#define PLUS
                    2
                        /* +
                                            */
#define MINUS
                    3
                       /* -
                                            */
#define TIMES
                      /* *
                                            */
#define DIV
                                            */
                        /* /
#define LP
                   /* (
                    /* )
#define RP
                                        */
#define NUM
                    /* Decimal Number or Identifier */
#define ID
#define IF
                    10
#define THEN
                    11
#define WHILE
                    12
#define DO
                    13
#define LT
                    14
#define GT
                    15
#define EQ
#define ASSIGN
                        17
#define END
                    18
#define BEGIN
                      19
                            /* in lex.c
                                                */
extern char *yytext;
extern int yyleng;
extern int yylineno;
lex.c
#include "lex.h"
#include <stdio.h>
#include <ctype.h>
#include <string.h>
char* yytext = ""; /* Lexeme (not '\0'
                    terminated)
                                              */
int yyleng = 0; /* Lexeme length.
int yylineno = 0; /* Input line number
                                               */
int lex(void){
 static char input_buffer[1024];
 char
              *current;
```

current = yytext + yyleng; /* Skip current

*/

lexeme

```
// printf("%s\n", current);
while(1){
                /* Get the next one
                                             */
   while(!*current ){
      /* Get new lines, skipping any leading
      * white space on the line,
      * until a nonblank line is found.
      */
      current = input_buffer;
      if(!gets(input_buffer)){
         *current = '\0';
         return EOI;
      }
      ++yylineno;
      while(isspace(*current))
         ++current;
   }
   for(; *current; ++current){
      /* Get the next token */
      yytext = current;
      yyleng = 1;
      switch( *current ){
        case ';':
         return SEMI;
        case '+':
         return PLUS;
        case '-':
         return MINUS;
        case '*':
         return TIMES;
        case '/':
         return DIV;
        case '(':
         return LP;
        case ')':
         return RP;
        case '=':
         return EQ;
        case '<':
         return LT;
        case '>':
         return GT;
        case '\n':
        case '\t':
        case ' ' :
         break;
```

```
default:
 if(*current == ':'){
   ++current;
   ++current;
   yyleng = current - yytext;
   return ASSIGN;
 }
 if(!isalnum(*current))
         fprintf(stderr, "Not alphanumeric <%c>\n", *current);
        else{
         while(isalnum(*current))
              ++current;
         yyleng = current - yytext;
         char subbuff[yyleng+1];
         memcpy( subbuff, yytext, yyleng );
         subbuff[yyleng] = '\0';
         if(strcmp(subbuff, "if") == 0)
              return IF;
         }
         else if(strcmp(subbuff, "then") == 0)
         {
              return THEN;
         }
         else if(strcmp(subbuff, "while") == 0)
              return WHILE;
         else if(strcmp(subbuff, "do") == 0)
         {
              return DO;
         }
         else if(strcmp(subbuff, "begin") == 0)
         {
              return BEGIN;
         else if(strcmp(subbuff, "end") == 0)
         {
              return END;
 else if(isdigit(subbuff[0]))
  {
    return NUM;
  }
         return ID;
        }
   break;
```

}

```
}
 }
static int Lookahead = -1; /* Lookahead token */
int match(int token){
  /* Return true if "token" matches the
                                              */
     current lookahead symbol.
  if(Lookahead == -1){
     Lookahead = lex();
    // printf("%d\n", Lookahead);
  }
 return token == Lookahead;
}
void advance(void){
/* Advance the lookahead to the next
  input symbol.
                                              */
   Lookahead = lex();
   // printf("%d\n", Lookahead);
}
```

name.c

```
#include <stdlib.h>
#include "lex.h"
char *Names[] = { "t0", "t1", "t2", "t3", "t4", "t5" };
char **Namep = Names;

char *newname()
{
   if( Namep >= &Names[ sizeof(Names)/sizeof(*Names) ] )
   {
     fprintf( stderr, "%d: Expression too complex\n", yylineno );
     exit( 1 );
   }
   return( *Namep++ );
```

Grammer

```
mult_stmt ->
                           statement SEMI mult_stmt |
                           EOF
statement ->
                           ID ASSIGN exp1 |
                           IF exp1 THEN statement |
                          WHILE exp1 DO statement |
                           BEGIN stmt_list END
exp1 ->
                           expression |
                           expression EQ expression |
                           expression LT expression |
                           expression GT expression
                           statement SEMI stmt_list |
stmt_list ->
                           epsilon
expression ->
                           term expression'
expression' ->
                           PLUS term expression' |
                          MINUS term expression' |
                           epsilon
                           factor term'
term ->
                           TIMES factor term' |
term' ->
                          DIV factor term' |
                           epsilon
factor ->
                          NUM or ID |
                           LP exp1 RP
```

Expression tree of a+b*c+4

