

```
//Code written on December 5, 2020
//Revised December 8, 2020
// by Saurabh Bansode
//This program implements the incremental decoder using boolean logic in C
```

```
#include <stdio.h>
```

```
//The main function
```

```
int main(void)
{
```

```
    //2 bits = 1 baud
```

```
    //4 bits = 1 nibble
```

```
    //8 bits = 1 byte
```

```
    //unsigned char takes input as 1 byte
```

```
    unsigned char Z=0x01,Y=0x00,X=0x00,W=0x01;//inputs in hex
```

```
    unsigned char one = 0x01;//used for displaying the output in bit
```

```
    unsigned char A,B,C,D;//outputs
```

```
    D = (W&X&Y&(~Z))|((~W)&(~X)&(~Y)&Z);//Boolean function for D
```

```
    B=((~Z)&(~Y)&(~X)&W)|((~Z)&(~Y)&X&(~W))|((~Z)&Y&(~X)&W)|((~Z)&Y&X&(~W));
```

```
    C=((~Z)&(~Y)&X&W)|((~Z)&Y&(~X)&(~W))|((~Z)&Y&(~Z)&W)|((~Z)&Y&X&(~W));
```

```
    A =
```

```
    ((~W)&(~X)&(~Y)&(~Z))|((~W)&(X)&(~Y)&(~Z))|((~W)&(~X)&Y&(~Z))|((~W)&X&Y&(~Z))|((~W)&(~X)&(~Y)&(Z));
```

```
    //Boolean function for A
```

```
    printf("%x%x%x%x",one&Z,one&Y,one&X,one&W);//loutput ZYXW
```

```
    printf(" ");
```

```
    printf("%x%x%x%x\n",one&D,one&C,one&B,one&A);//Output DCBA
```

```
    return 0;
```

```
}
```