

## StackAndQueueCode

//Stack

Ex.1

```
package A3Stack;
//Stack Using LinkedList
public class A1StackClass {

    static class Node{ //this Node class for creating a Node of LinkedList
        int data;
        Node next;
        Node(int data){
            this.data=data;
            this.next=null;
        }
    }

    static class Stack{
        public static Node head;
        public static boolean isEmpty() { //to check Stack is empty or not
            return head==null;
        }
        public static void push(int data) {
            Node newNode = new Node(data);
            if(isEmpty()) {
                head=newNode;
                return;
            }
            newNode.next=head;
            head=newNode;
        }

        public static int pop() {
            if(isEmpty()) {
                return -1;
            }
            int top=head.data;
            head=head.next; //we remove the head that is top of the Stack
            return top;
        }

        public static int peek() {
            if(isEmpty()) {
                return -1;
            }
            return head.data;
        }
    }

    public static void main(String[] args) {
        Stack s=new Stack();
        s.push(1);
        s.push(2);
    }
}
```

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```
        s.push(3);
        s.push(4);
        s.push(5);

        while(!s.isEmpty()) {
            System.out.println(s.peek()); //Ans: 5 4 3 2 1
            s.pop();
        }
    }
}
```

Ex.2

```
package A3Stack;
//Stack using ArrayList
import java.util.ArrayList;
public class A2StackArrayList {

    static class Stack{
        static ArrayList<Integer> list = new ArrayList<Integer>();

        public static boolean isEmpty() { //to check stack is empty or not
            return list.size()==0;
        }
        //push
        public static void push(int data) {
            list.add(data); //it is automatically added to the last index
        }

        //pop
        public static int pop() { //we remove last element of ArrayList

            if(isEmpty()) {
                return -1;
            }
            int top=list.get(list.size()-1);
            list.remove(list.size()-1);
            return top;
        }

        //peek
        public static int peek() {
            if(isEmpty()) {
                return -1;
            }
            int top = list.get(list.size()-1);
            return top;
        }
    }
}
```

## StackAndQueueCode

```
    }

    public static void main(String[] args) {
        Stack s = new Stack();
        s.push(1);
        s.push(2);
        s.push(3);
        s.push(4);

        while(!s.isEmpty()) {
            System.out.print(s.peek()+" "); //Ans: 4 3 2 1
            s.pop();
        }
    }
}
```

### Ex.3

```
package A3Stack;
import java.util.Stack; //Need to import Stack
public class A3StackusingJavaCollections {
    //Stack Using Java Collection framework
    public static void main(String[] args) {
        Stack<Integer> s = new Stack<Integer>();
        s.push(1);
        s.push(2);
        s.push(3);
        s.push(4);

        while(!s.isEmpty()) {
            System.out.print(s.peek()+" "); //Ans: 4 3 2 1
            s.pop();
        }
    }
}
```

### Ex.4

```
package A3Stack;
import java.util.*;
public class A4PushEleAtBottomOfStack {
    //Que. Push element at the bottom of the Stack
    //here we use recursion approach to push element at bottom of the Stack
    // here stack is 3 2 1 and we need to push element 4 at bottom of stack so ans
    should be 3 2 1 4
    public static void pushAtBottom(Stack<Integer> s,int data) {
        if(s.isEmpty()) {
```

## StackAndQueueCode

```
        s.push(data);
        return;
    }
    int top=s.pop();
    pushAtBottom(s,data);
    s.push(top);
}
public static void main(String[] args) {
    Stack<Integer> s = new Stack<Integer>();
    s.push(1);
    s.push(2);
    s.push(3);

    pushAtBottom(s,4);

    while(!s.isEmpty()) {
        System.out.println(s.peek()); //Ans: 3 2 1 4
        s.pop();
    }
}
}
```

## Ex.5

```
package A3Stack;
import java.util.*;
//Que. Reverse a Stack
//while solving this see a diagram or draw using pen and paper
public class A5ReverseAStack {

    public static void pushAtTheBottom(Stack<Integer> s,int data) {
        if(s.isEmpty()) {
            s.push(data);
            return;
        }
        int top=s.pop();
        pushAtTheBottom(s,data);
        s.push(top);
    }

    public static void reverseStack(Stack<Integer> s) {
        if(s.isEmpty()){
            return;
        }
        int top= s.pop();
        reverseStack(s);
        if(s.isEmpty()) {
            s.push(top);
        }else {
            pushAtTheBottom(s,top);
        }
    }
}
```

## StackAndQueueCode

```
    }

    public static void main(String[] args) {
        Stack<Integer> s = new Stack<Integer>();
        s.push(1);
        s.push(2);
        s.push(3);
        /* while(!s.isEmpty()) {
            System.out.println(s.peek()); //Ans: 3 2 1
            s.pop();
        } */

        reverseStack(s);
        while(!s.isEmpty()) {
            System.out.println(s.peek()); //Ans: 1 2 3
            s.pop();
        }
    }
}
```

//Queue

Ex.6

```
package A4Queue;
//Queue using Array
public class A1QueueEx1 {

    static class Queue{
        static int arr[];
        static int size;
        static int rear=-1;

        Queue(int n){ //constructor
            arr = new int[n];
            this.size=n;
        }

        public static boolean isEmpty() {
            return rear==-1;
        }

        //enqueue that is add
        public static void add(int data) {
            if(rear==size-1) {
                System.out.println("Queue is Full");
                return;
            }
            rear++;
        }
    }
}
```

## StackAndQueueCode

```
        arr[rear]=data;
    }

    //Dequeue means remove here time complexity: O(n)
    public static int remove() {
        if(isEmpty()) {
            return -1;
        }
        int front = arr[0];
        for(int i=0;i<rear;i++) {
            arr[i]=arr[i+1];
        }
        rear--;
        return front;
    }

    //peek
    public static int peek() {
        if(isEmpty()) {
            return -1;
        }

        return arr[0];
    }
}

public static void main(String[] args) {
    Queue q=new Queue(5);
    q.add(1);
    q.add(2);
    q.add(3);

    while(!q.isEmpty()) {
        System.out.println(q.peek()); //Ans: 1 2 3
        q.remove();
    }
}
```

## Ex.7

```
package A4Queue;
//Circular Queues
//Circular Queues time complexity is good that is O(1) than Queue using array
public class A2CircularQueue {
    static class Queue{
        static int size;
        static int rear=-1;
        static int front=-1;
        static int arr[];
        Queue(int n){
            arr = new int[n];
        }
    }
}
```

## StackAndQueueCode

```
        this.size=n;
    }

    public static boolean isEmpty() {
        return rear==-1 && front==-1;
    }

    public static boolean isFull() {
        return (rear+1)%size==front; //formula to check circular queue is
full or not
    }

    //enqueue means add
    public static void add(int data) {
        if(isFull()) {
            System.out.println("Queue is full");
            return;
        }
        rear= (rear+1)%size; //for one step back
        //if first ele add
        if(front==-1) {
            front=0;
        }
        arr[rear]=data;
    }

    //dequeue time complexity: O(1);
    public static int remove() {
        if(isEmpty()) {
            return -1;
        }
        int result = arr[front];
        //single element condition
        if(rear==front) {
            rear=-1;
            front=-1;
        }
        else {
            front=(front+1)%size;
        }

        return result;
    }

    //peek
    public static int peek() {
        if(isEmpty()) {
            return -1;
        }
        return arr[front];
    }
}

public static void main(String[] args) {
    Queue q=new Queue(5);
```

## StackAndQueueCode

```
        q.add(1);
        q.add(2);
    q.add(3);
    q.add(4);
    q.add(5);
    System.out.println(q.remove()); //Ans:1
    q.add(6);
    System.out.println(q.remove()); //Ans:2
    q.add(7);
    while(!q.isEmpty()) {
        System.out.println(q.peek()); //Ans : 3 4 5 6 7
        q.remove();
    }
}
```

Ex.8

```
package A4Queue;
//Queue Using LinkedList
public class A3QueueUsingLinkedList {

    static class Node{
        int data;
        Node next;
        Node(int data){ //here we create new node
            this.data=data;
            this.next=null;
        }
    }

    static class Queue{
        static Node head=null;
        static Node tail=null;
        //isEmpty()
        public static boolean isEmpty() {
            return head==null && tail==null;
        }

        //add node at last
        public static void add(int data) {
            Node newNode= new Node(data);
            if(isEmpty()) {
                head=tail=newNode;
                return;
            }
            tail.next=newNode;
            tail=newNode;
        }
    }
}
```



```

        //remove first node
        public int remove() {
            if(isEmpty()) {
                System.out.println("LinkedList/Queue is empty");
                return -1;
            }
            int first=head.data;
            if(head==tail) { //when linkedlist have only one element
                tail=null;
            }
            head=head.next;
            return first;
        }

        //find the peek means head
        public int peek() {
            if(isEmpty()) {
                return -1;
            }
            return head.data;
        }
    }

    public static void main(String[] args) {
        // A3QueueUsingLinkedList ll=new A3QueueUsingLinkedList();
        Queue q= new Queue();
        q.add(1);
        q.add(2);
        q.add(3);
        q.add(4);
        q.remove();

        while(!q.isEmpty()) {
            System.out.println(q.peek()); //Ans 2 3 4
            q.remove();
        }
    }
}

```

Ex.9

```

package A4Queue;
import java.util.*; //Need to import Queue
public class A4QueueJavaCollection {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        // Queue<Integer> q= new LinkedList<>(); //We can't create Object of Queue
        because Queue is not a class it is a Interface
        //LinkedList is a Class
    }
}

```

## StackAndQueueCode

```
Queue<Integer> q= new ArrayDeque<>(); //here ArrayDeque and LinkedList are
class which can implement Queue interface
q.add(1);
q.add(2);
q.add(3);
q.add(4);
q.add(5);
q.remove();
q.remove();

while(!q.isEmpty()) {
    System.out.println(q.peek()); //Ans: 3 4 5
    q.remove();
}

}
```

## Ex.10

```
package A4Queue;
import java.util.*;
public class A5QueueUsingTwoStack {
    //Que. Create a Queue(FIFO Structure) Using Two Stack(LIFO Structure)

    static class Queue{
        static Stack<Integer> s1=new Stack<Integer>();
        static Stack<Integer> s2=new Stack<Integer>();

        public static boolean isEmpty() {
            return s1.isEmpty();
        }

        //time complexity:O(n) for adding the data
        public static void add(int data) {
            while(!s1.isEmpty()) {
                s2.push(s1.pop());
            }
            s1.push(data); //When Stack s1 becomes empty then we add data in
s1 stack

            while(!s2.isEmpty()) {
                s1.push(s2.pop());
            }
        }

        //here for removing time complexity: O(1)
        public static int remove() {
            if(s1.isEmpty()) {
                return -1;
            }
        }
    }
}
```

## StackAndQueueCode

```
        }

        return s1.pop();
    }

    //here time complexity: O(1)
    public static int peek() {
        if(s1.isEmpty()) {
            return -1;
        }
        return s1.peek();
    }
}

public static void main(String[] args) {
    Queue q = new Queue();
    q.add(1);
    q.add(2);
    q.add(3);
    q.add(4);

    while(!q.isEmpty()) {
        System.out.println(q.peek()); //Ans: 1 2 3 4 that is in
        FIFO(First In First Out) structure
        q.remove();
    }
}
}
```